Creating Automated Documentation with Dynamo

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About the speaker

Drew Jarvis

An innovative and motivated professional with almost 20 years' experience in CAD/BIM Management, design, and training. Extensive experience in the theoretical and practical implementation of BIM both from a strategic and tactical level. With a strong passion for the AEC industry and a solid business sense and entrepreneurial background I am always looking to see how emerging technologies can help companies remain competitive while advancing their practices.

I live in Port Moody BC with my wife, daughter and dog and enjoy outdoor pursuits and following whatever local sports team is playing.

Learning Objectives – lots of text...

LEARN HOW TO AUTOMATE THE CREATION OF VIEW AND SHEETS

A big time saver for any project setup

LEARN HOW TO CREATE 2D SCHEMATICS FROM 3D MODEL GEOMETRY AND ASSOCIATED DATA

Revit doesn't seem to want to do this out of the box, so lets see if we can automate some creation

LEARN HOW TO TAKE YOUR IDEAS FOR AUTOMATION AND PUT THEM INTO EFFECT USING DYNAMO

Stay awake and you should pick up something from this class, download the graphs and example videos too

GET MORE COMFORTABLE USING PYTHON IN DYNAMO

You DON'T need python to use Dyanmo, but it helps and someone else out there has already written someone cool you can copy and paste

Method

I am going to show you some graphs/scripts/dynamo things

I have 4 examples for you, you can download them after the class

Each example will introduce some main workflows that I will delve into

We will take questions at the end

Lets get started with Views and Sheets Automation

View and Sheets

Construct List of Sheet Names

Define Naming Convention

Populate Names Construct list of Sheet Numbers

> Define Numbering Convention

> > Populate Numbers

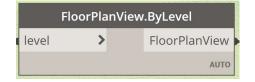
Construct list of Title block Families

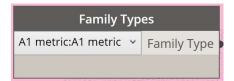
Identify Specific TitleBlocks

Repeat Required # Construct list of Views to place on sheets

Create List of Levels

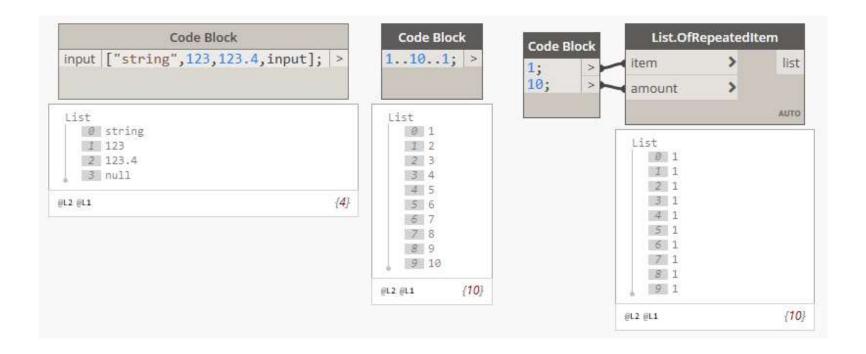
Create List of View Names



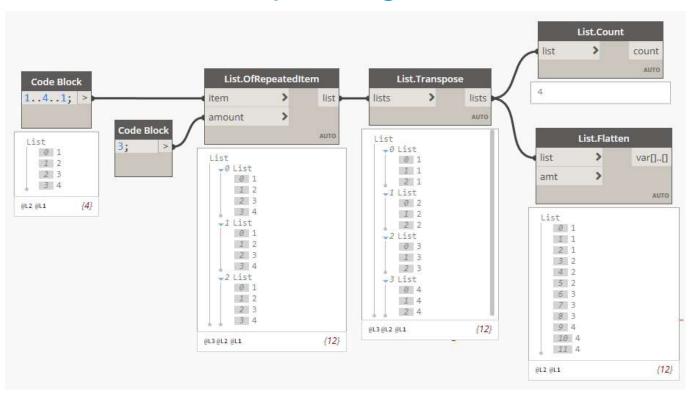




Creating Lists

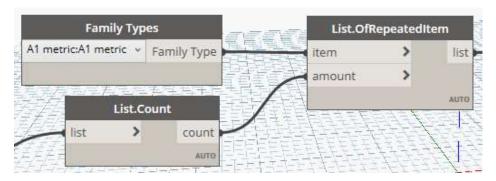


Manipulating Lists

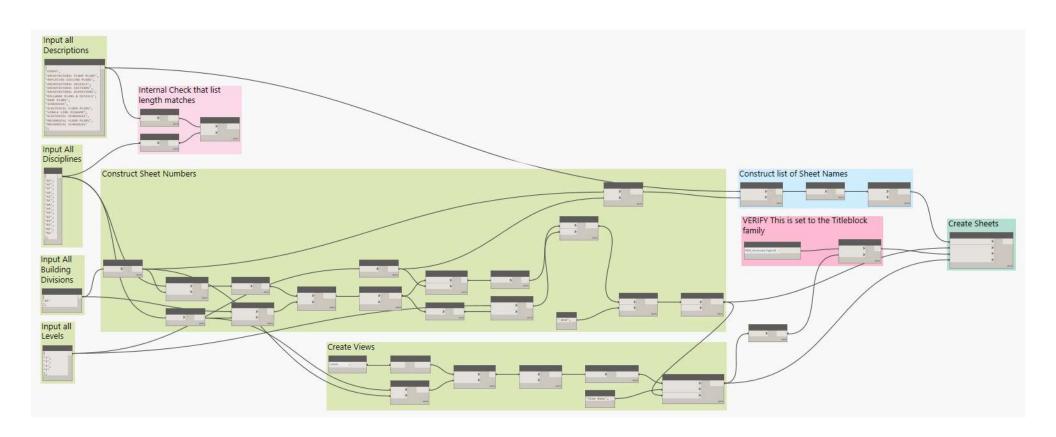


Collecting Elements





Lets Take a Look



Fire Alarm Schematic

Reset Insertion Coordinates

> Select Fire Alarm Model Elements

Assign zero to Parameters Determine Levels, Panels and Circuits

> Select Fire Alarm Elements

> > Group by parameters

Assign Coordinates

Determine Offset Values

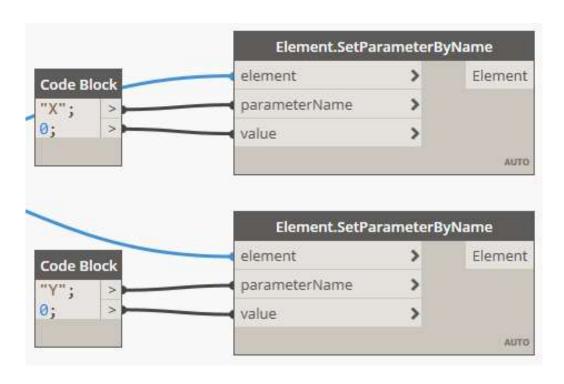
Use additive method to determine coordinate

Create Schematic

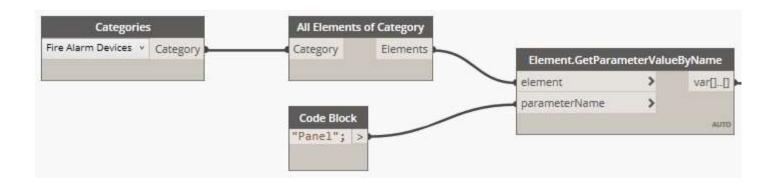
> Identify Detail Items that correspond to model elements

> Place Family Instances based on stored coordinates

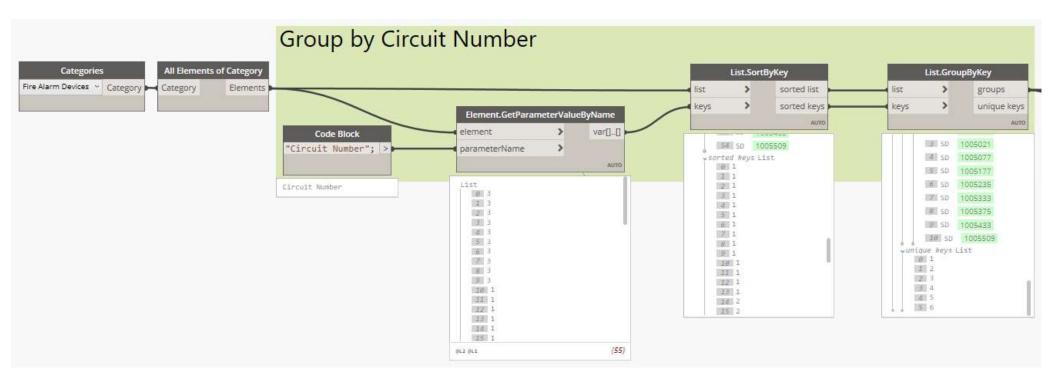
Setting Data on Elements



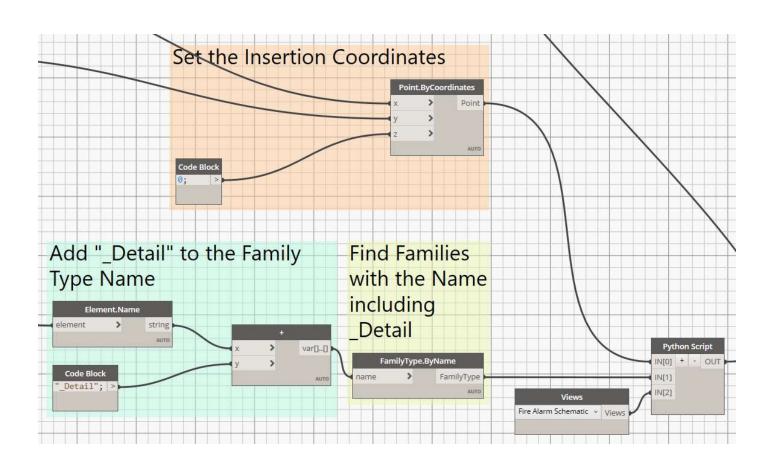
Getting Data from Elements



Sorting / Grouping Elements



String Manipulation and Select Specific Family Instances



Python Script

```
R Python Script
     ort clr
clr.AddReference('RevitAPI')
 from Autodesk.Revit.DB import 1
clr.AddReference("RevitNodes")
6 import Revit
clr.ImportExtensions(Revit.Elements)
8 clr.ImportExtensions(Revit.GeometryConversion)
0 clr.AddReference("RevitServices")
1 import RevitServices
2 from RevitServices.Persistence import DocumentManager
3 from RevitServices.Transactions import TransactionManager
 doc = DocumentManager.Instance.CurrentDBDocument
 points = UnwrapElement(IN[0])
 famtype = UnwrapElement(IN[1])
 lvl = UnwrapElement(IN[2])
 elementlist = list()
 counter = 0
2 TransactionManager.Instance.EnsureInTransaction(doc)
4 for dc in famtype:
      if dc.IsActive == False:
          dc.Activate()
          doc.Regenerate()
8 for point in points:
      newobj = doc.Create.NewFamilyInstance(point.ToXyz(),famtype[counter],lvl)
     elementlist.append(newobj.ToDSType(False))
     counter = counter + 1
2 TransactionManager.Instance.TransactionTaskDone()
 OUT = elementlist
Run
                                                                Save Changes
                                                                                Revert
```

Nodes in Dynamo are written in c# and compiled into reference dll files

You can use Specific Nodes "Python Script" or "Python Script from String" to run Python code that references the Revit API (or just Python).

Most of the power of the Revit API in Dynamo, however, it requires knowledge of a programming language

Python Boilerplate

CLR

Common Language Runtime – basically manages the execution of .Net and gives access to the references to Revit.

REVITSERVICES

Access to the DocumentManager & TransactionManager

```
clr.AddReference("RevitServices")
import RevitServices
from RevitServices.Persistence import DocumentManager
from RevitServices.Transactions import TransactionManager
```

REVITAPI

A comprehensive library for interacting with Revit

```
import clr
clr.AddReference('RevitAPI')
from Autodesk.Revit.DB import *
```

REVITNODES

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Cras lacinia interdum odio, at cursus elit sagittis lobortis. Proin eu nisl molestie, dignissim ante ut, dictum ex.

```
clr.AddReference("RevitNodes")
import Revit
clr.ImportExtensions(Revit.Elements)
clr.ImportExtensions(Revit.GeometryConversion)
```

Python Boilerplate

DOCUMENTMANAGER

Gives access to document items like the active view

doc = DocumentManager.Instance.CurrentDBDocument

INPUTS

Values passed into the Python Node can be access and assigned to variables

variable = IN[0]

TRANSACTIONMANAGER

Enables you to modify the document, transactions are built into the Nodes in Dynamo, however when using Python you need to enclose your document modifications in the TransactionManager

TransactionManager.Instance.EnsureInTransaction(doc)

Do something in here that modifies the document
TransactionManager.Instance.TransactionTaskDone()

OUTPUTS

You can output one item from the Python Node, however this item can contain multiple variables, these are then accessible as a zero index list

OUT = elementlist

Python Simple For Loop and List Assignment

The code to the right:

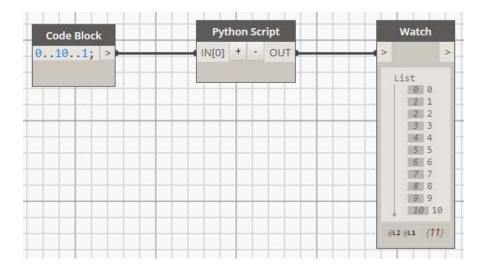
- Assigns the input IN[0] to the carriable input
- Declares a variable listABC as a new list with no content
- Runs through each element in input and assigns the value to the listABC
- Outputs the new variable listABC

This is not a very useful piece of code in and of itself (the input and the output are the same), but the process is valuable to understand

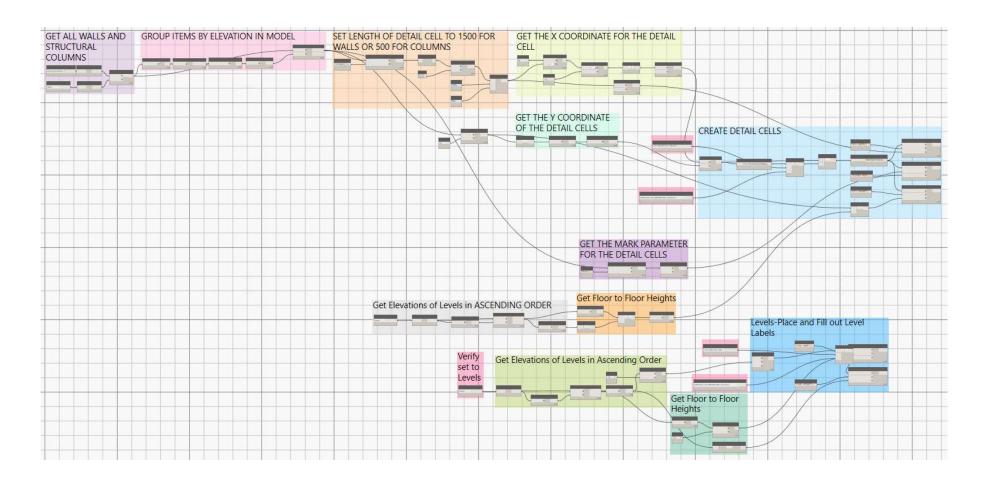
```
input = IN[0]
listABC = []

for i in input:
    listABC.append(i)

OUT = listABC
```



Lets Take a Look



Graphical Column Schedule

Gather Level Information

Select Levels in Model

Arrange Levels in order of Model Elevation

Get Floor to Floor Heights

Gather Elements

Group all Structural Columns and Walls

Get Bounding Box of elements Formulate Coordinates for Family Instances

Assign Widths for Columns and Walls

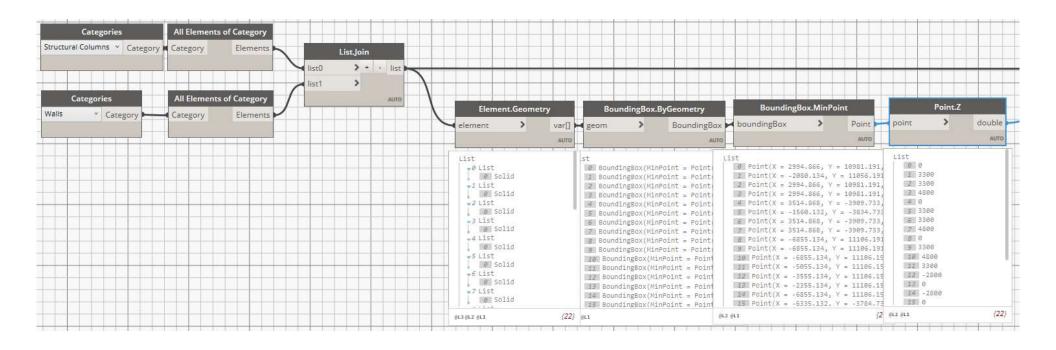
Assign Heights equal to Floor to Floor heights

Insert Family Instances

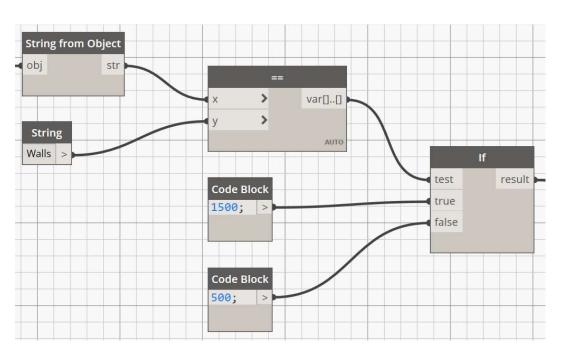
Place Family Instances based on stored coordinates

Set Parameters of Family Instances once placed

Element.Geometry

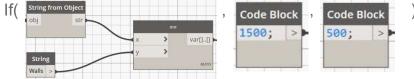


IF Statement

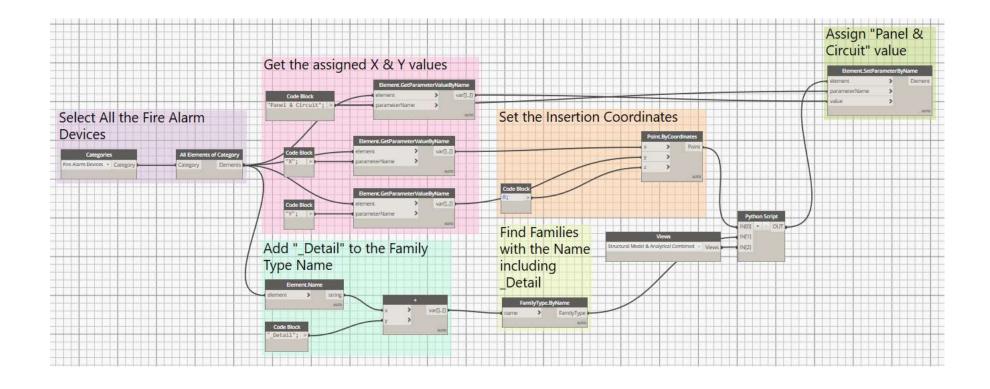


If(test,true,false)

If(5>6,"Drew","Jen")



Lets Take a Look



Area Schedule

Select all Area elements

Select Area Model Elements

Get parameter values from Area

Manipulate Data

Group by Department / Sub Department / Role

Get Total areas for Department and Sub Department

Get Individual Areas

Prepare Data

Make sure lists equal to Rows

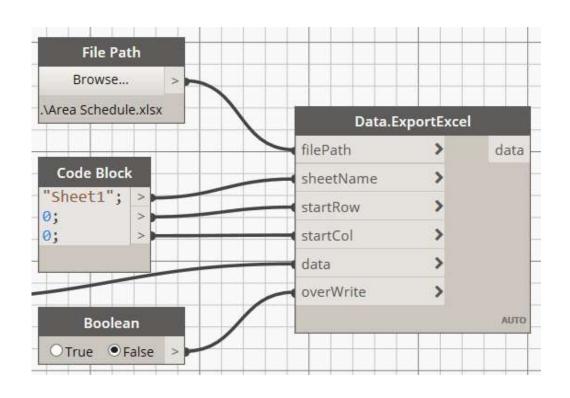
Write to Excel

Reference File Path

Specify Start location for Data

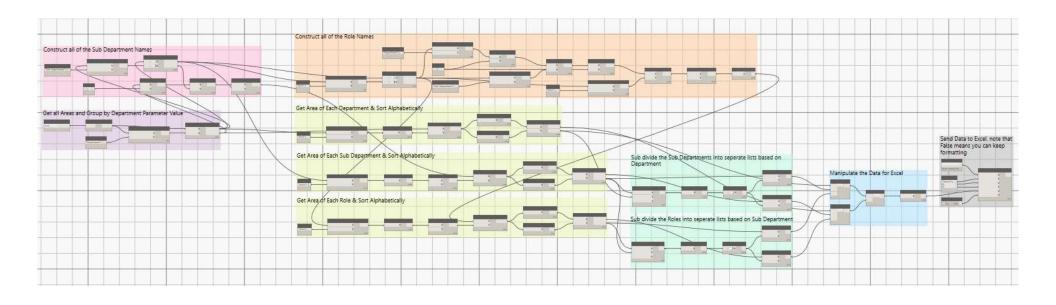
Define overWrite option

Excel Export



Note that the overWrite relates to whether you want a blank Worksheet or if you want to just put your data into an existing Worksheet

Lets Take a Look



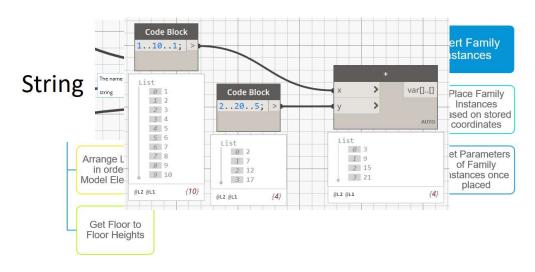
Dynamo Workflow Recommendations

Always map out your requirements
Include what inputs you need
Make sure you understand what
format the inputs should be in
(String, Int, FamilySymbol)

When you get into lists, make sure your list structure is matching for each input

Often good to start at the end and work backwards

Graphical Column Schedule



The decidence of the de

Q&A

Remind me to repeat the question if you don't hear it ©



Make anything...

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