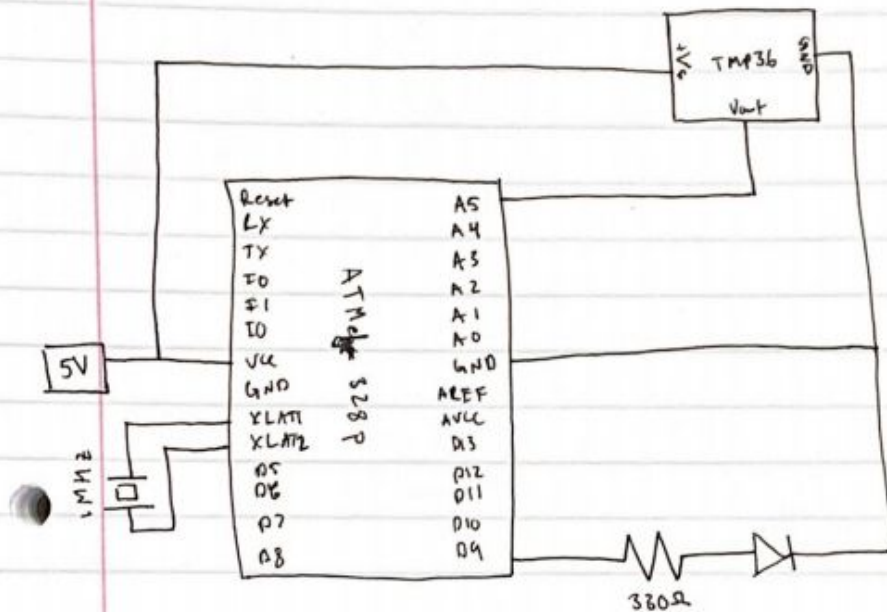


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Professor Campisi
Exam One
Question One

① a)



b) `ADMUX = 0x45;` // ADC5 is channel input
`ADCSRA = 0xA4;` // 16 prescaler
`ADCSRB = 0x00;` // clears and assigns B to free-running mode
`DIDR01 = 0x01;` (1 < 5); // enable digital input disable for A05
`ADCSRA |= (1 < 6);` // start conversion

c) `TCCR0A = 0x23;` // Fast PWM, clear on compare match
`TCCR0B = 0x0D;` // Fast PWM mode

d) `dc = 50;`
`temp = (((ADCH < 2) + ((ADCL < 0x00) >> 6)) - 500) / 10`

`if (temp < 0) { OCR0A = 488;`

`OCR0B = (OCR0A * dc / 100); }`

`elif (temp > 50) { OCR0A = 1;`

`OCR0B = (OCR0A * dc / 100); }`

`else { OCR0A = max(temp, 0, 0x3FF, 1, 488);`

`OCR0B = (OCR0A * dc / 100); }`

Question Two

```

#define PINB unsigned char * 0x23
#define PINC unsigned char * 0x26
#define PIND unsigned char * 0x29
#define PORTB unsigned char * 0x25
#define PORTC unsigned char * 0x28
#define PORTD unsigned char * 0x2B
#define DDRB unsigned char * 0x24
#define DDRC unsigned char * 0x27
#define DDRD unsigned char * 0x2A

```

```

WriteGPIOhigh(int port, unsigned char mask){
//port = 0 means PortB, 1 = PortC, 2 = Port D
//mask = 8 bit mask indicating which pins to write high. Ex) 0001 0010 = Write bit 1 and 4 high
if(port == 0){
    *PINB |= mask;
}
else if(port == 1){
    *PINC |= mask;
}

else if(port == 2){
    *PIND |= mask;
}
}

```

```

WriteGPIOlow(int port, unsigned char mask){
//port = 0 means PortB, 1 = PortC, 2 = Port D
//mask = 8 bit mask indicating which pins to write low. Ex) 0010 0001 = Write bit 0 and 5 low
if(port == 0){
    *PINB &= ~mask;
}
else if(port == 1){
    *PINC &= ~mask;
}
else if(port == 2){
    *PIND &= ~mask;
}
}

```

```

EnableGPIOpullup(int port, unsigned char mask){
//port = 0 means PortB, 1 = PortC, 2 = Port D
//mask = 8 bit mask indicating which pins to enable pullup
if(port == 0){

```

```

    *PORTB |= mask;
}
else if(port == 1){
    *PORTC |= mask;
}
else if(port == 2){
    *PORTD |= mask;
}
}

```

```

unsigned char readGPIOport(int port){
    //port = 0 means PortB, 1 = PortC, 2 = Port D
    if(port == 0){
        return (unsigned char)*PORTB
    }
    else if(port == 1){
        return (unsigned char)*PORTC
    }

    else if(port == 2){
        return (unsigned char)*PORTD
    }
}

```

/* The above is not enough to completely implement GPIO functionality. In order to do so,
 * a function must be created in order to indicate which pins are inputs and outputs.
 * As of right now, the functions can only write a pin high or low, return the pins of a port
 * and indicate which pins to pullup.
 */