

## Graph Algorithms

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## Chapter 1: $O$ , $\Theta$ , $\Omega$

We consider the sets:

$\mathbb{N}$ ,  $\mathbb{R}$ ,  $\mathbb{R}^+$ ,  $\mathbb{R}^*$ . All the functions will be of the type :  
 $f : \mathbb{N} \rightarrow \mathbb{R}^*$ .

### 1. $O$

Let  $f : \mathbb{N} \rightarrow \mathbb{R}^*$ .

$$O(f(n)) = \{t : \mathbb{N} \rightarrow \mathbb{R}^* \mid (\exists c \in \mathbb{R}^+)(\exists n_0 \in \mathbb{N})[\forall n \geq n_0][t(n) \leq cf(n)]\}$$

In other words,  $O(f(n))$  is the set of functions  $t(n)$  bounded by a real number multiplied by  $f(n)$  for all  $n$  enough big ( $n \geq n_0$ ). Hence  $t(n) \in O(f(n))$ , we write  $t(n) = O(f(n))$ .

## $O(1)$

We must consider the function  $\mathbf{1} : \mathbb{N} \rightarrow \mathbb{R}^*$  such that  $\mathbf{1}(n) = 1$  for every  $n \in \mathbb{N}$

$t(n) = O(1) \Rightarrow \exists c \in \mathbb{R}^+, \exists n_0 \in \mathbb{N}$  such that for every  $n \geq n_0$

$t(n) \leq c\mathbf{1}(n)$ . It means that for  $n \geq n_0$   $t(n) \leq \mathbf{1}(n)$ ,  $t(n) \leq c$

$t(n) = O(1)$  means that  $t$  is bounded by a constant.

## $O(n^3)$

$$t(n) = 3n^3 + 2n^2$$

$$t(n) \leq 3n^3, n_0 = 1.$$

$$t(n) = O(n^3).$$

## Homework

Prove that  $3^n \neq O(2^n)$

Prove that  $O(f(n) + g(n)) = O(\max(f(n), g(n)))$ .

## 2. $\Omega$

Let  $f : \mathbb{N} \rightarrow \mathbb{R}^*$ .

$$\Omega(f(n)) = \{t : \mathbb{N} \rightarrow \mathbb{R}^* \mid (\exists c \in \mathbb{R}^+)(\exists n_0 \in \mathbb{N})[\forall n \geq n_0][t(n) \geq cf(n)]\}$$

$t(n) \in \Omega(g(n))$  is written also  $t(n) = \Omega(g(n))$

### Proposition

$$f(n) \in O(g(n)) \iff g(n) \in \Omega(f(n))$$

## 3. $\Theta$

$$\Theta(f(n)) = O(f(n) \cap \Omega(f(n)))$$

### Definition

Let  $f : \mathbb{N} \rightarrow \mathbb{R}^*$ .

$$\Theta(f(n)) = \{t : \mathbb{N} \rightarrow \mathbb{R}^* \mid (\exists c, d \in \mathbb{R}^+)(\exists n_0 \in \mathbb{N})[\forall n \geq n_0][cf(n) \leq t(n) \leq df(n)]\}$$

### Proposition

$$f(n) \in \Theta(g(n)) \iff g(n) \in \Theta(f(n))$$

## Chapter 2- Graphs-Definitions 1- Directed Graphs

### Definition

$G = (X, U)$ ,  $X$  the set of vertices,  $U$  the set of arcs.

$T : U \rightarrow X$ ,  $a \mapsto$  the terminal extremity

$I : U \rightarrow X$ ,  $a \mapsto$  the initial extremity

If  $a \in U$  we write also  $a = \vec{xy}$  where  $x$  and  $y$  are the extemities of  $a$ .

### Definition

$\vec{xy} \in U$  then we say that  $x$  is the predecessor of  $y$  and  $y$  is the successor of  $x$ .

## 2. Representation of a graph

### Adjacency Matrix

Let  $G = (X, U)$  be a directed graph. We assume that  $|X| = n$ ,  $|U| = m$  and  $X = \{1, 2, \dots, n\}$

#### Definition (Adjacency Matrix)

$t$  is a square matrix  $n \times n$   $A[G]$ , where  $(a_{ij})$  are the coefficients:

$$A[G] = (a_{ij})_{1 \leq i \leq n, 1 \leq j \leq n}$$

$a_{ij}$  is the number of arcs with initial vertex equal to  $i$  and final vertex equal to  $j$ .

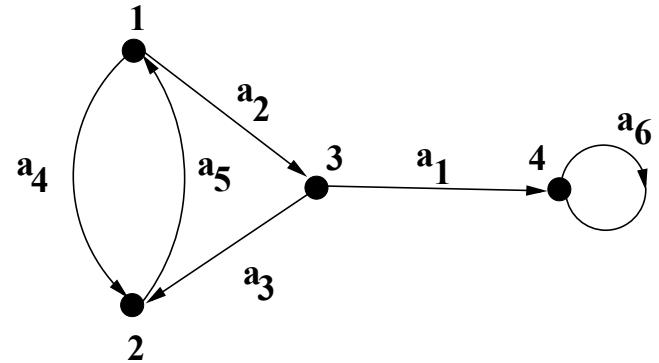


Figure: Graph 2

$$A[G] = \begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

### Incidence Matrix

It is a  $n \times m$  matrix  $B[G] = (b_{i,j})_{1 \leq i \leq n, 1 \leq j \leq m}$   
 $U = \{a_1, a_2, \dots, a_n\}$ .

$$b_{ij} = \begin{cases} 1 & \text{if } i \text{ is the initial vertex of } a_j \\ -1 & \text{if } i \text{ is the final vertex of } a_j \\ 0 & \text{otherwise} \end{cases}$$

### Incidence Matrix

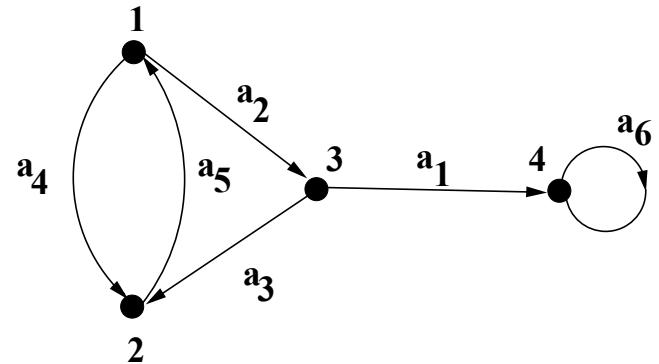


Figure: Graph 2

$$B[G] = \begin{bmatrix} 0 & 1 & 0 & 1 & -1 & 0 \\ 0 & 0 & -1 & -1 & 1 & 0 \\ 1 & -1 & 1 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

## Memory space

The needed memory space is in  $O(n^2)$  for the matrix  $A[G]$ , and in  $O(n \times m)$  for the matrix  $B[G]$

## 2-Undirected Graphs

### Definition

$$G = (X, E)$$

$X$  is the vertex set.  $E$  is the edge set.  $E \subset \mathcal{P}_2(X) \cup X$  ( $\mathcal{P}_2(X)$  is the set of pair of elements of  $X$ ). Parallel edges are allowed.

In the following example we have:

$$X = \{1, 2, 3, 4, 5, 6\} \text{ et } E = \{e_1, e_2, e_3, e_4, e_5, e_6, e_7\}$$

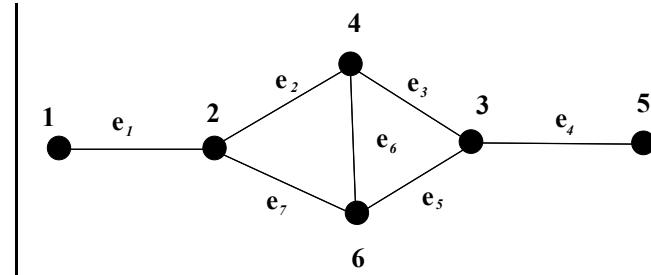


Figure: Graph 3

A graph  $G$  is said **simple** if it contains **no loop neither multiple edges (parallel edges)**.

### Remarks

Like for the directed graphs, we define  $A[G] = (a_{ij})_{1 \leq i \leq n, 1 \leq j \leq n}$ , the adjacency matrix and  $B[G] = (b_{ij})_{1 \leq i \leq n, 1 \leq j \leq m}$ , the incidence matrix.

1. For the adjacency matrix,  $a_{ij}$  is the number of edges linking  $i$  et  $j$ .
2. For the incidence matrix,  $b_{ij}$  is the number of times that  $i$  is incident to  $j$ . In this representation the loops are present because the value of  $b_{ii}$  is equal to 2.

## Adjacency, Neighborhood

### Definition

- Two vertices,  $x$  and  $y$ , of a directed graph  $G = (X, E)$  (or of an undirected graph  $G = (X, U)$ ) are **adjacents** if  $xy \in E$  ( $\overrightarrow{xy}$  or  $\overrightarrow{yx} \in U$ )
- Two edges are **adjacent** if they share an extremity.

### Definition

1. A vertex  $x$  is **incident** to an edge  $e$  if  $e = xy$  ( $e = \overrightarrow{xy}$ )
2. The neighborhood of a vertex  $x$  ist:  $\Gamma(x) = \{y \in X / xy \in E\}$
3. The degree of a vertex  $x$  is  $d(x) = |\Gamma(x)|$ . It is the number of egdes incident to  $x$ , the loops are counted twice.

## Definition

If  $G = (X, U)$  is a directed graph. Let  $x \in X$ .

1.

$$\Gamma^+(x) = \{y \in X / \overrightarrow{xy} \in U\}$$

2.

$$\Gamma^-(x) = \{y \in X / \overrightarrow{yx} \in U\}$$

3.  $d^+(x) = |\Gamma^+(x)|$  (outdegree of  $x$ )

4.  $d^-(x) = |\Gamma^-(x)|$  (indegree of  $x$ )

## Proposition

Let  $G = (X, E)$  be a simple unoriented graph (without loop and multiple edges)

- ▶  $m \leq \frac{1}{2}n(n - 1)$ ,  $m$  is the number of edges and  $n$  is the number of vertices.
- ▶  $\sum_{x \in X} d(x) = 2m$
- ▶ The number of vertices having an odd degree is even.  
(Homework)

## Proposition

Let  $G = (X, U)$  be a directed graph, then  
 $\sum d^+(x) = \sum d^-(x) = m$  ( $m$  is the number of arcs)

## Data structures

### Static structures

1. Adjacency Matrix
2. Incidence Matrix

### Dynamic structures

List of successors: A list of lists, in which the first list is a list of indices corresponding to each node in the graph. Each of these refer to another list that stores the label of each adjacent node to this one.

## Data structures

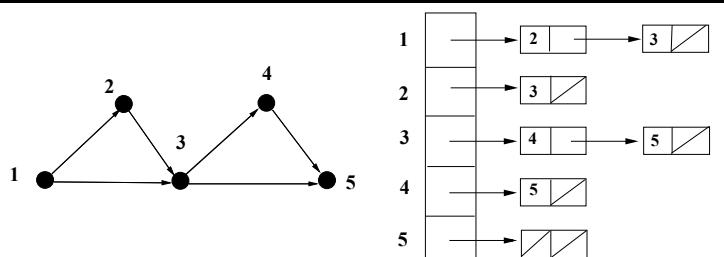


Figure: List of successors

# Chapter 3- Graph Traversals

## Definition

Let  $G = (V, E)$  be a graph.

1. A walk is a sequence of vertices  $\mu = (x_1, x_2, \dots, x_k)$  such that:  $x_i x_{i+1} \in E$ , for  $i \in \{1, \dots, k-1\}$
2. A walk is closed if  $x_1 = x_k$ .
3. A path is a walk without repetition of edges.
4. A cycle is a closed path.
5. An elementary path (cycle) is a path (a cycle) without repetition of vertices (for the cycle except for one vertex).

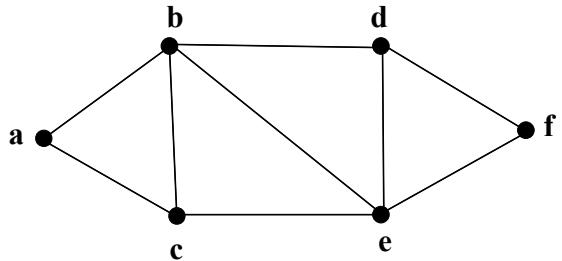


Figure: Walk, Path, Cycle

Closed walk:  $(a, b, c, e, b, d, b, a)$

A path:  $(a, b, d, e, b, c)$

A cycle:  $(b, d, e, c, b)$

An elementary path :  $(a, c, e, f)$

## Properties and remarks

1. From any walk we can extract an elementary path.
2. For the directed graphs, we call path or dipath (resp. circuit) a path (resp. cycle) with all the edges having the same direction.
3. Let  $G$  be a graph (digraph) and  $x, y$  belonging to  $V$ , the distance between  $x$  and  $y$  is the number of edges of a shortest path linking  $x$  and  $y$ .

## Breadth-first search

```
BFS(G,s)
1   for each  $u \in V \setminus s$ 
2     do color[u]  $\leftarrow$  WHITE
3        $d[u] \leftarrow \infty$ 
4        $\Pi[u] \leftarrow \text{NIL}$ 
5   color[s]  $\leftarrow$  GRAY
6    $d[s] \leftarrow 0$ 
7    $\Pi[s] \leftarrow \text{NIL}$ 
8   F  $\leftarrow \emptyset$ 
9   ENQUEUE(F,s)
10  while F  $\neq \emptyset$ 
11    do  $u \leftarrow \text{DEQUEUE}(F)$ 
12      for each  $v \in \text{Adj}[u]$ 
13        do if color[v]=WHITE
14          then color[v]  $\leftarrow$  GRAY
15             $d[v] \leftarrow d[u] + 1$ 
16             $\Pi[v] \leftarrow u$ 
17            ENQUEUE(F,v)
18    color[u]  $\leftarrow$  BLACK
```

## Remark-Complexity

- ▶ • At the beginning all the vertices are white. If a vertex is discovered then it becomes gray. A vertex with all the adjacent vertices are visited becomes black. We construct a spanning tree of shortest paths.
- ▶ •  $|V| = n$  and  $|E| = m$ 
  1. line 1 to 4:  $O(n)$
  2. line 12 :  $O(n)$
  3. line 11, loop while, it is done at most  $\sum_{x \in V} d(x) = 2m$ :  $O(m)$Total complexity  $O(m + n)$

## Analysis (I)

We denote by  $\delta(x, y)$ , the distance between two vertices  $x$  and  $y$  of  $G$

### Lemma

Let  $G$  be a graph and  $s$  an arbitrary vertex of  $G$ . Then for any edge  $e = xy$ , we have:

$$\delta(s, y) \leq \delta(s, x) + 1$$

### Lemma

Let  $G$  be a graph and assume that BFS is run on  $G$  from a vertex  $s$ . Then upon termination, for each vertex  $v \in V$ , the value  $d[v]$  computed by BFS satisfies:  $d[v] \geq \delta(s, v)$

## Analysis (II)

### Lemma

Suppose that during the execution of BFS on a graph  $G = (V, E)$ , the queue  $F$  contains the vertices  $\langle v_1, v_2, \dots, v_r \rangle$ , where  $v_1$  is the head of  $F$  and  $v_r$  is the tail of  $F$ . Then:

1.  $d[v_r] \leq d[v_1] + 1$ .
2.  $d[v_i] \leq d[v_{i+1}]$  for  $i \in \{1, \dots, r - 1\}$

### Corollary

Assume that the vertices  $v_i$  and  $v_j$  are enqueued during the execution of BFS, and that  $v_i$  is enqueued before  $v_j$ . Then  $d[v_i] \leq d[v_j]$  at the time  $v_j$  is enqueued.

## Analysis (III)

### Theorem

Let  $G = (V, E)$  a directed or undirected graph, and assume that BFS is run on  $G$  from a given source  $s \in V$ . Then during its execution, BFS discovers every vertex  $v$  that is reachable from the source  $s$ , and upon termination,  $d[v] = \delta(s, v)$  for all  $v \in V$ . Moreover, for any vertex  $v \neq s$ , one of the shortest paths from  $s$  to  $v$  is a shortest path from  $s$  to  $\Pi[v]$  followed by the edge  $\Pi[v]v$ .

## Depth-First search

The first timestamp  $d(v)$  records when  $v$  is discovered (and grayed).

The second timestamp  $f(v)$  records when search finishes after examining  $v$ 's adjacency list (and blackens  $v$ )

- ▶ At the beginning all the vertices are WHITE.
- ▶ Any vertex  $u$  is WHITE before  $d(u)$ .
- ▶ Any vertex  $u$  is GRAY after  $d(u)$  and before  $f(u)$ .
- ▶ Any vertex  $u$  is black after  $f(u)$

## Depth-First search

### **DFS(G)**

```

1   for each vertex  $u \in V$ 
2     do  $\text{color}[u] \leftarrow \text{WHITE}$ 
3            $\Pi[u] \leftarrow \text{NIL}$ 
4   time  $\leftarrow 0$ 
5   for each vertex  $u \in V$ 
6     do if  $\text{color}[u] = \text{WHITE}$ 
7       then DFS-Visit( $u$ )

DFS-Visit( $u$ )
1    $\text{color}[u] \leftarrow \text{GRAY} /* u is discovered */$ 
2    $d[u] \leftarrow \text{time} \leftarrow \text{time} + 1$ 
3   for each  $v \in \text{Adj}[u]$ 
4     do if  $\text{color}[v] = \text{WHITE}$ 
5       then  $\Pi[v] \leftarrow u$ 
6           DFS-Visit( $v$ )
7    $\text{Color}[u] \leftarrow \text{BLACK}$ 
8    $f(u) \leftarrow \text{time} \leftarrow \text{time} + 1$ 

```

## Complexity:

$$O(n + m)$$

### Theorem

In an DFS of a (directed or undirected) graph  $G = (V, E)$ , for any two vertices  $u$  and  $v$ , exactly one of the following conditions holds:

- ▶  $[d(u), f(u)] \cap [d(v), f(v)] = \emptyset$
- ▶  $[d(u), f(u)] \subset [d(v), f(v)]$  and  $u$  is a descendant of  $v$  in DFS.
- ▶  $[d(v), f(v)] \subset [d(u), f(u)]$  and  $v$  is a descendant of  $u$  in DFS.

### Corollary

A vertex  $v$  is a proper descendant of vertex  $u$  in the DFS-forest for a (directed or undirected) graph  $G \iff d(u) < d(v) < f(v) < f(u)$

## Topological sort

### Definition

Let  $G = (V, E)$  be a directed graph. A topological sort is an injective mapping  $f : V \rightarrow \mathbb{N}$  (it is a linear ordering of the vertices) such that for any  $x$  and any  $y$ , if  $\vec{xy} \in U$  then  $f(x) < f(y)$ .

### Theorem

A directed graph  $G = (V, E)$  has a topological sort  $\iff$  it does not contain any circuit.

A directed graph without circuit is called a DAG (directed acyclic graph).

## Topological sort algorithm

### Topological-Sort(G)

- 1 call DFS( $G$ ) to compute finishing times  $f(v)$  for each vertex  $v$
- 2 as each vertex is finished, insert it onto the front of a linked list
- 3 return the linked list.

**Complexity:**  $\theta(n + m)$

## Analysis

### Lemma

A directed graph is acyclic  $\iff$  if a DFS of  $G$  yields no back edges.

### Theorem

**Topological-Sort( $G$ )** produces a topological sort of a directed acyclic graph  $G$ .

## Strongly connected components

Let  $G = (V, E)$  be a directed graph.

### Definition

$x \xrightarrow{C} y$ , We define  $\xrightarrow{C}$  a binary relation in the set of vertices. For any couple of vertices  $(x, y)$  we will write:

$$x \xrightarrow{C} y \Leftrightarrow \begin{cases} x = y \text{ or :} \\ \text{it exists a dipath from } x \text{ to } y \text{ and} \\ \text{it exists a dipath from } y \text{ to } x \end{cases}$$

$\xrightarrow{C}$  is a equivalence relation.

An equivalent class  $\dot{x}$  under  $\xrightarrow{C}$ ,  $\dot{x} = \{y / x \xrightarrow{C} y\}$  is called a strongly connected component of  $G$ .

A graph  $G = (V, E)$  is said strongly connected if it contains only one strongly connected component.

## Strongly connected component algorithm

### Strongly-connected-component(G)

- 1 call DFS( $G$ ) to compute finishing times  $f(u)$  for each vertex  $u$
- 2 compute  $G^{-1}$
- 3 call DFS( $G^{-1}$ ), consider the vertices in order of decreasing  $f(u)$  (as computed in line 1)
- 4 output the vertices of each tree in the DFS forest formed in line 3 as a separated strongly connected component.

**Complexity:**  $\theta(n + m)$

## Analysis

### Lemma

*Two vertices  $x$  and  $y$  belong to the same strongly connected component of  $G \iff$  they belong to the same tree in the DFS forest of  $G^{-1}$ .*

### Theorem

**Strongly-connected-component(G)** correctly computes the strongly components of a directed graph  $G$ .