

# 프로그래밍 언어와 기계 학습의 만남

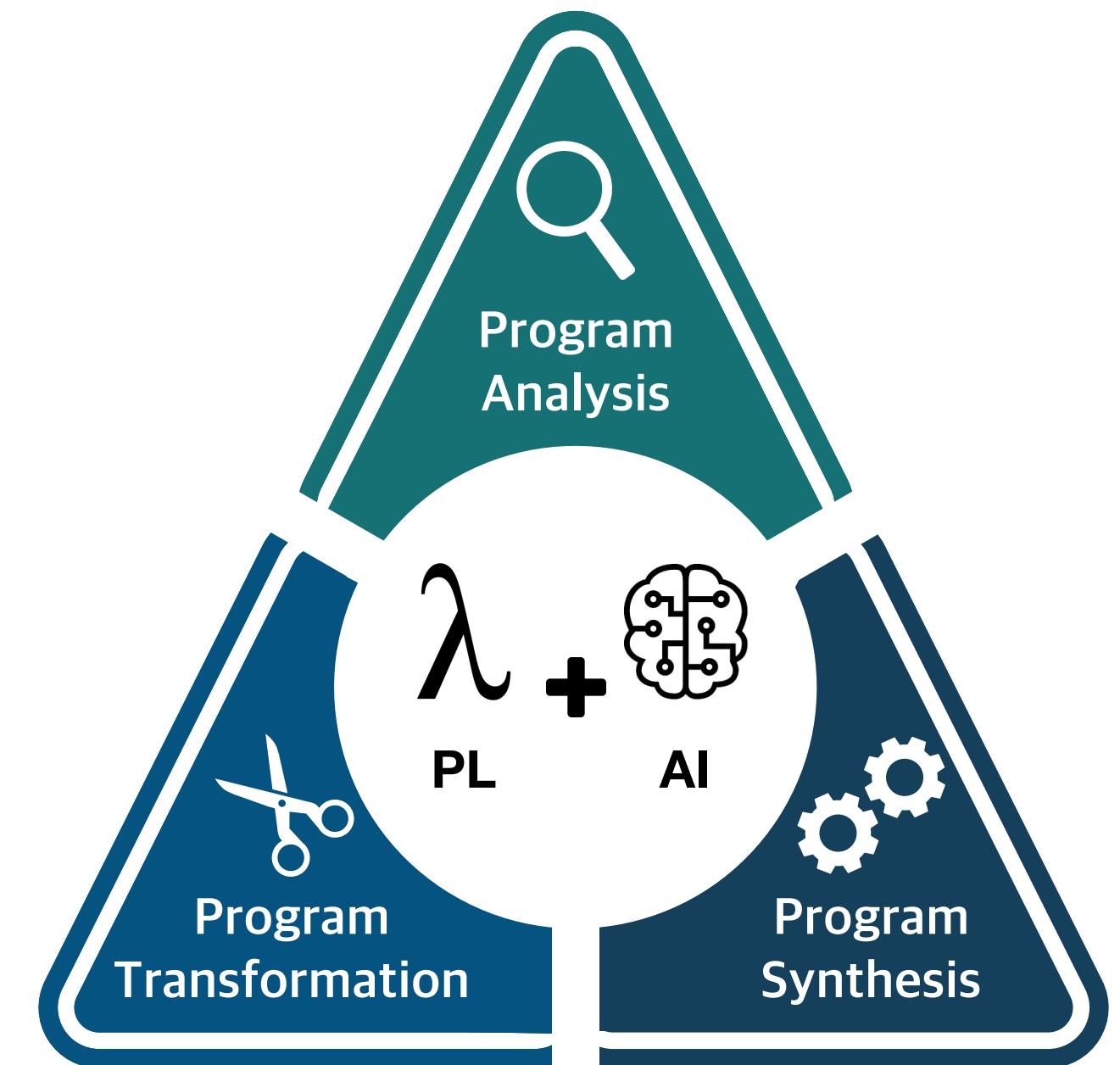
허기홍

전산학부 / 프로그래밍 시스템 연구실  
제 2회 KAIST PL 워크샵



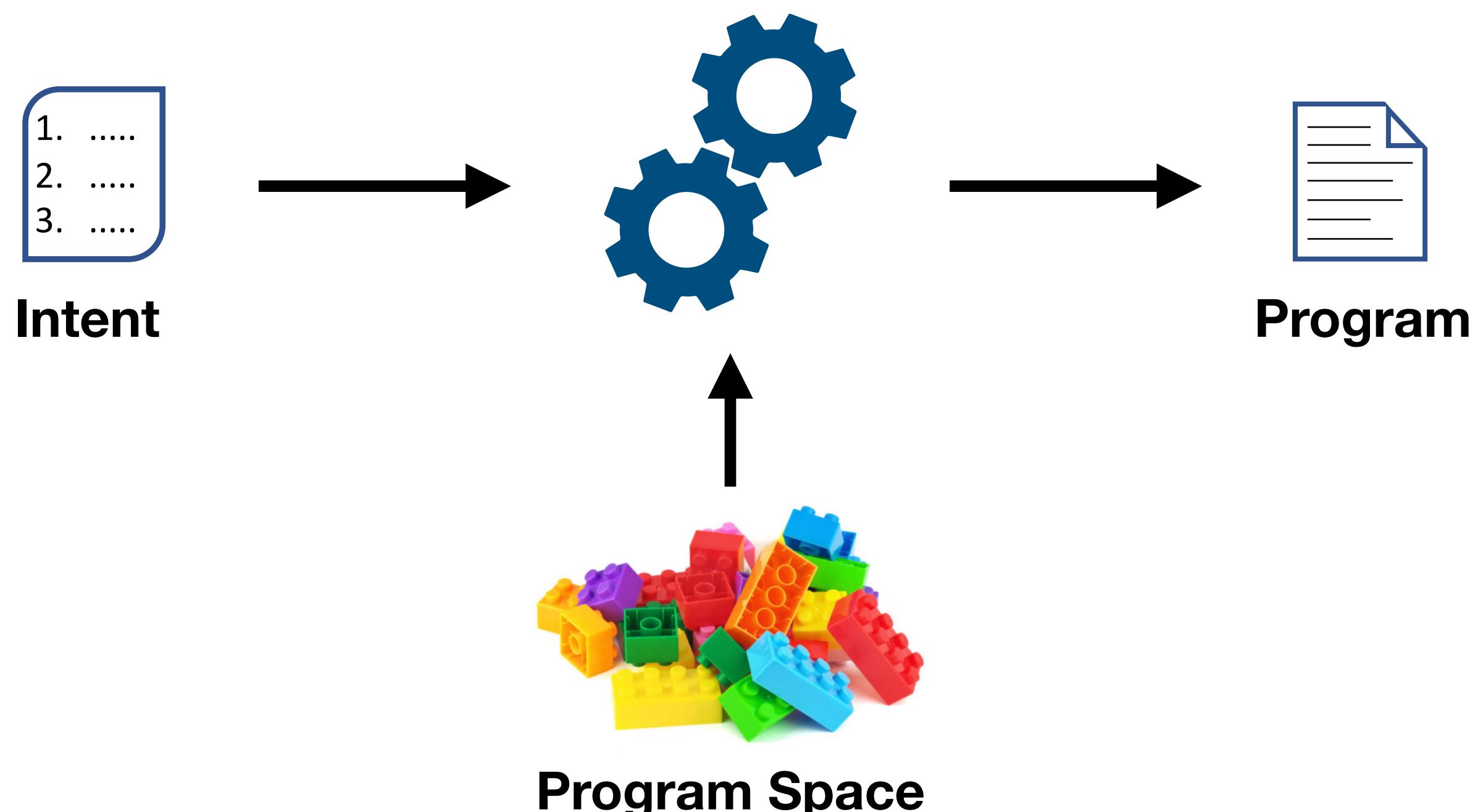
# 몇 가지 경험과 사례

- 프로그램 분석
  - 유연한 프로그램 분석을 위한 **지도 학습, 강화 학습**
  - 편리한 프로그램 분석을 위한 **베이지안 추론**
- 프로그램 변환과 합성
  - 빠른 합성을 위한 **언어 모델**
  - 빠른 변환을 위한 **강화 학습**



# 프로그램 합성 / 변환

- 사용자에 **의도**에 맞는 프로그램을 주어진 **탐색 공간**에서 **자동**으로 찾기



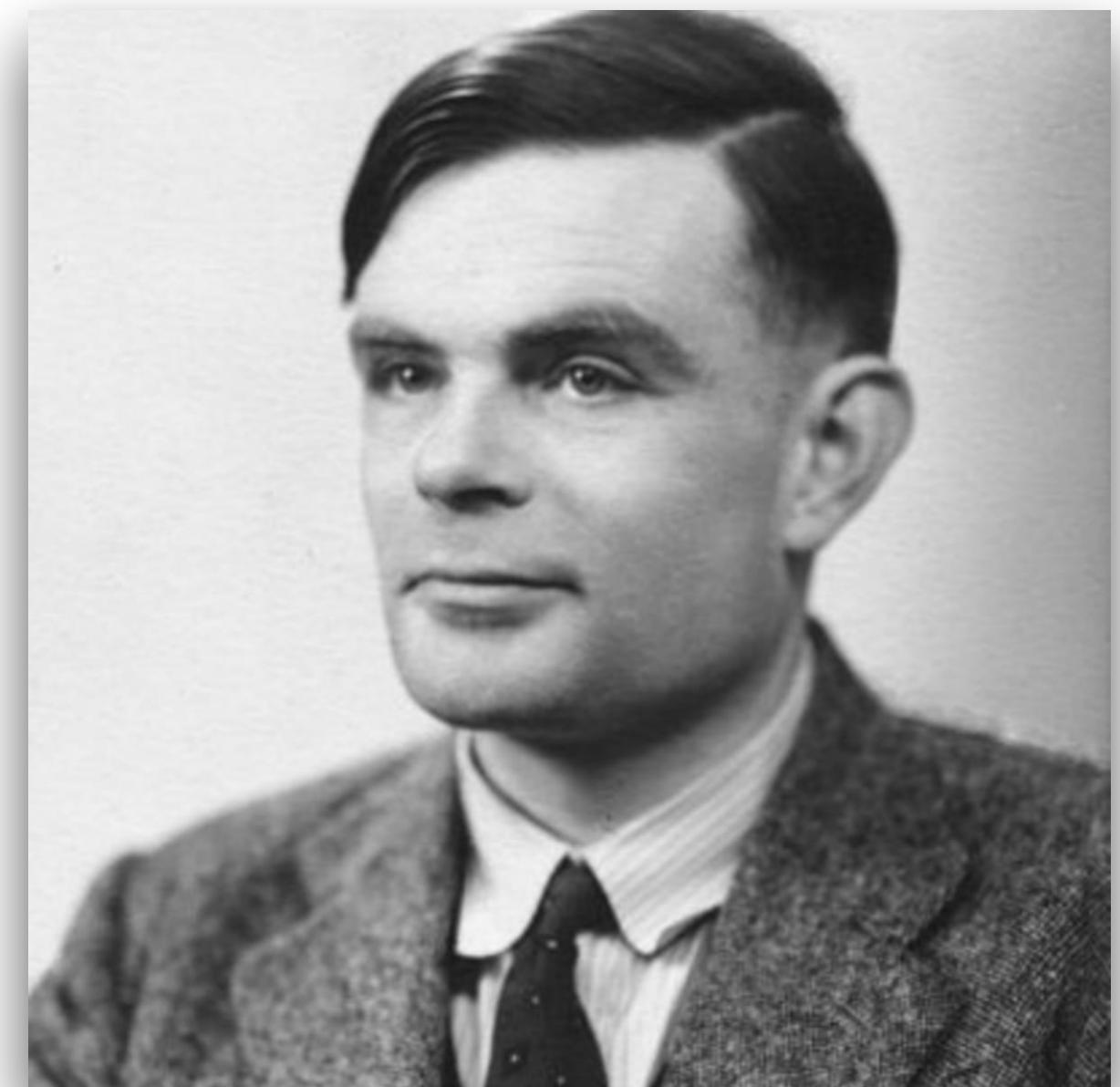
# 자동 프로그래밍

**“Instruction tables will have to be made up by mathematicians with computing experience and perhaps a certain puzzle-solving ability.**

...

**There need be no real danger of it ever becoming a drudge, for any processes that are quite mechanical may be turned over to the machine itself.”**

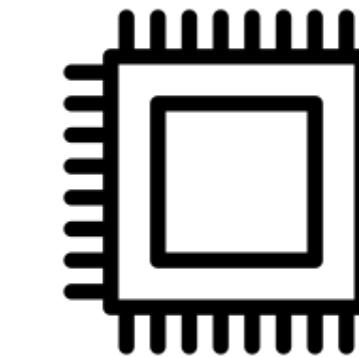
- A. M. Turing, “Proposed Electronic Calculator”, 1946



# 프로그래밍의 역사



```
quickSort:  
.LFB2:  
.cfi_startproc  
endbr64  
pushq %rbp  
.cfi_offset 16  
.cfi_offset 6, -16  
movq %rsp, %rbp  
.cfi_def_cfa_register 6  
subq $32, %rsp  
movq %rdi, -24(%rbp)  
movl %esi, -28(%rbp)  
movl %edx, -32(%rbp)  
movl -28(%rbp), %eax  
cmpl -32(%rbp), %eax  
jge .L9  
movl -32(%rbp), %edx  
movl -28(%rbp), %ecx  
movq -24(%rbp), %rax  
movl %ecx, %esi  
movq %rax, %rdi  
call partition  
movl %eax, -4(%rbp)  
movl -4(%rbp), %eax  
leal -1(%rax), %edx  
movl -28(%rbp), %ecx  
movq -24(%rbp), %rax  
movl %ecx, %esi  
movq %rax, %rdi  
call quickSort  
movl -4(%rbp), %eax  
leal 1(%rax), %ecx  
movl -32(%rbp), %edx  
movq -24(%rbp), %rax  
movl %ecx, %esi  
movq %rax, %rdi  
call quickSort  
.L9:  
nop  
leave  
.cfi_def_cfa 7, 8  
ret  
.cfi_endproc
```



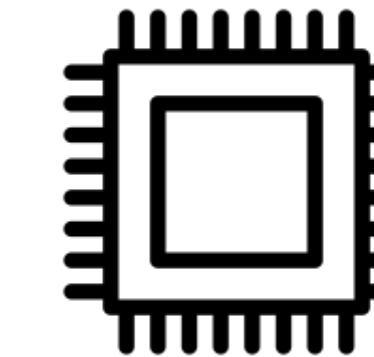
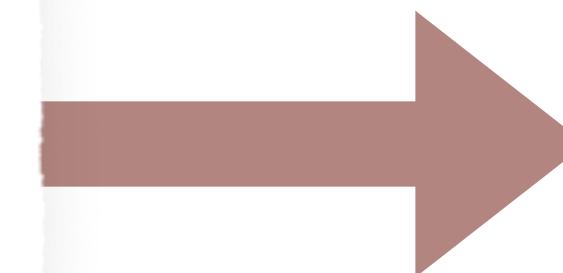
# 프로그래밍의 역사



```
void swap(int *a, int *b) {
    int t = *a;
    *a = *b;
    *b = t;
}

int partition(int array[], int low, int high) {
    int pivot = array[high];
    int i = (low - 1);
    for (int j = low; j < high; j++) {
        if (array[j] <= pivot) {
            i++;
            swap(&array[i], &array[j]);
        }
    }
    swap(&array[i + 1], &array[high]);
    return (i + 1);
}

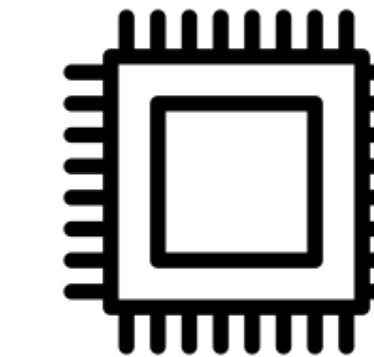
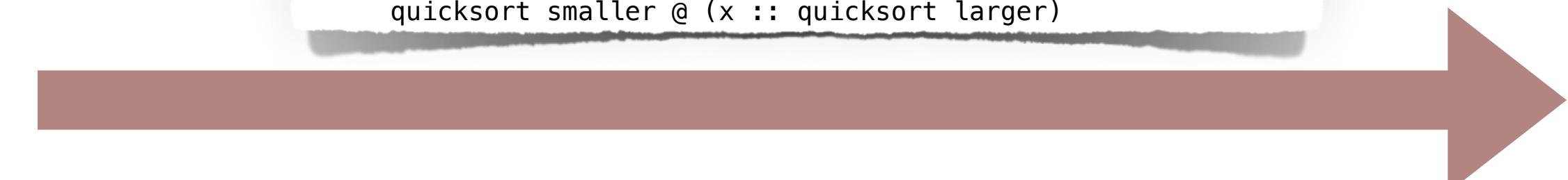
void quickSort(int array[], int low, int high) {
    if (low < high) {
        int pi = partition(array, low, high);
        quickSort(array, low, pi - 1);
        quickSort(array, pi + 1, high);
    }
}
```



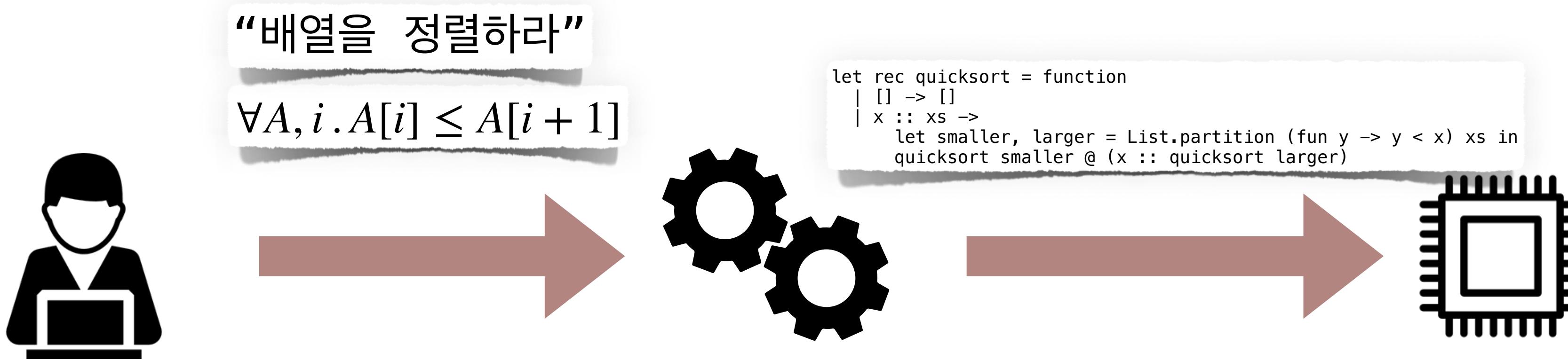
# 프로그래밍의 역사



```
let rec quicksort = function
| [] -> []
| x :: xs ->
  let smaller, larger = List.partition (fun y -> y < x) xs in
    quicksort smaller @ (x :: quicksort larger)
```



# 프로그래밍의 미래



# 왜 자동 프로그래밍이 필요한가?

- 사람은 누구나 실수를 한다, 전문 개발자일지라도
- #developers << #programming tasks (feature reqs, bug fixes)
  - E.g., Linux kernel's open bug reports
- 모두를 위한 프로그래밍



```
...
hashOut.data = hashes + SSL_MD5_DIGEST_LEN;
hashOut.length = SSL_SHA1_DIGEST_LEN;
if ((err = SSLFreeBuffer(&hashCtx)) != 0)
    goto fail;
if ((err = ReadyHash(&SSLHashSHA1, &hashCtx)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &clientRandom)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &serverRandom)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
    goto fail;
    goto fail; /* MISTAKE! THIS LINE SHOULD NOT BE HERE */
if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
    goto fail;

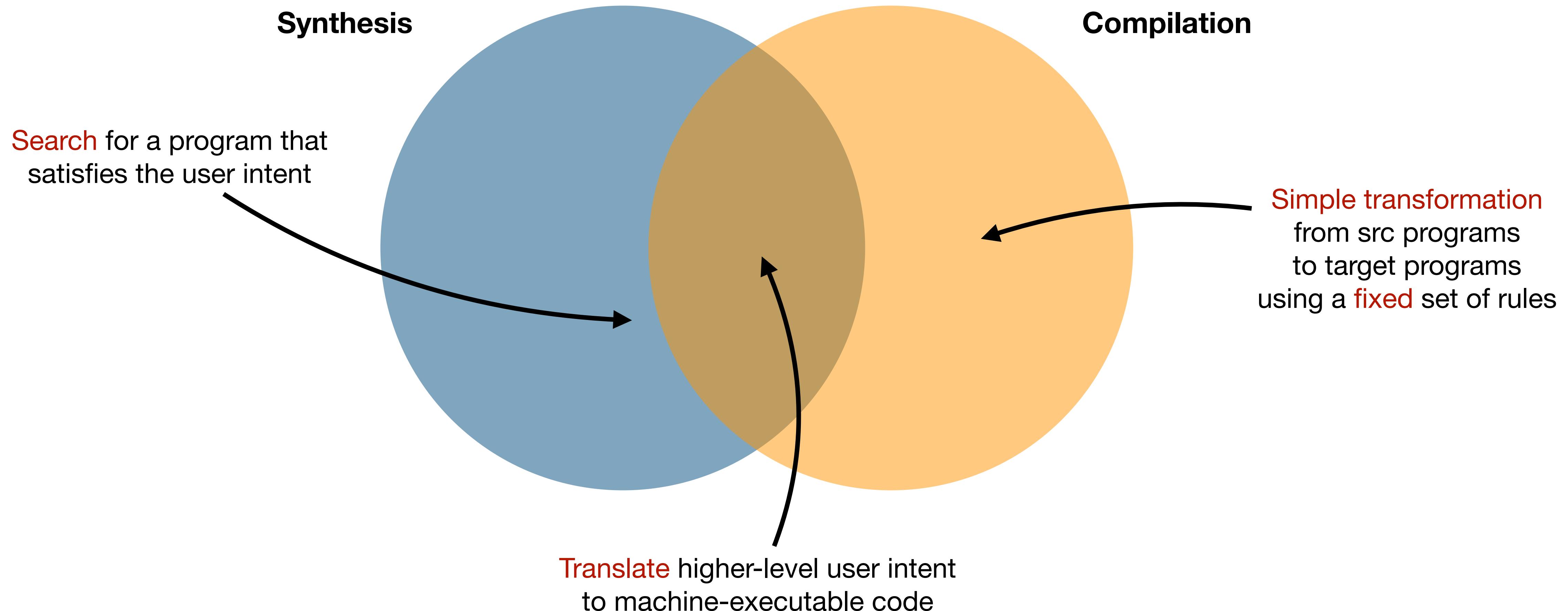
err = sslRawVerify(...);

fail:
...
return err;
```

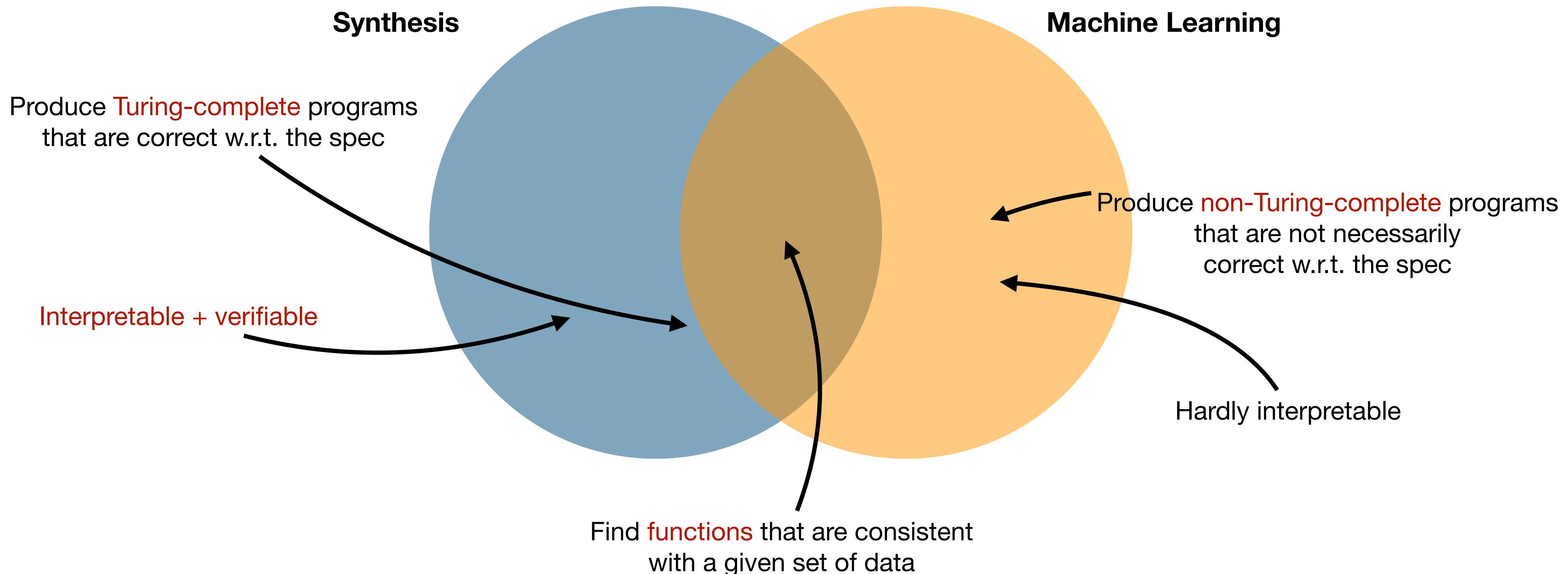


goto fail, 2014  
MacOS / iOS  
CVE-2014-1266

# 합성 vs 컴파일

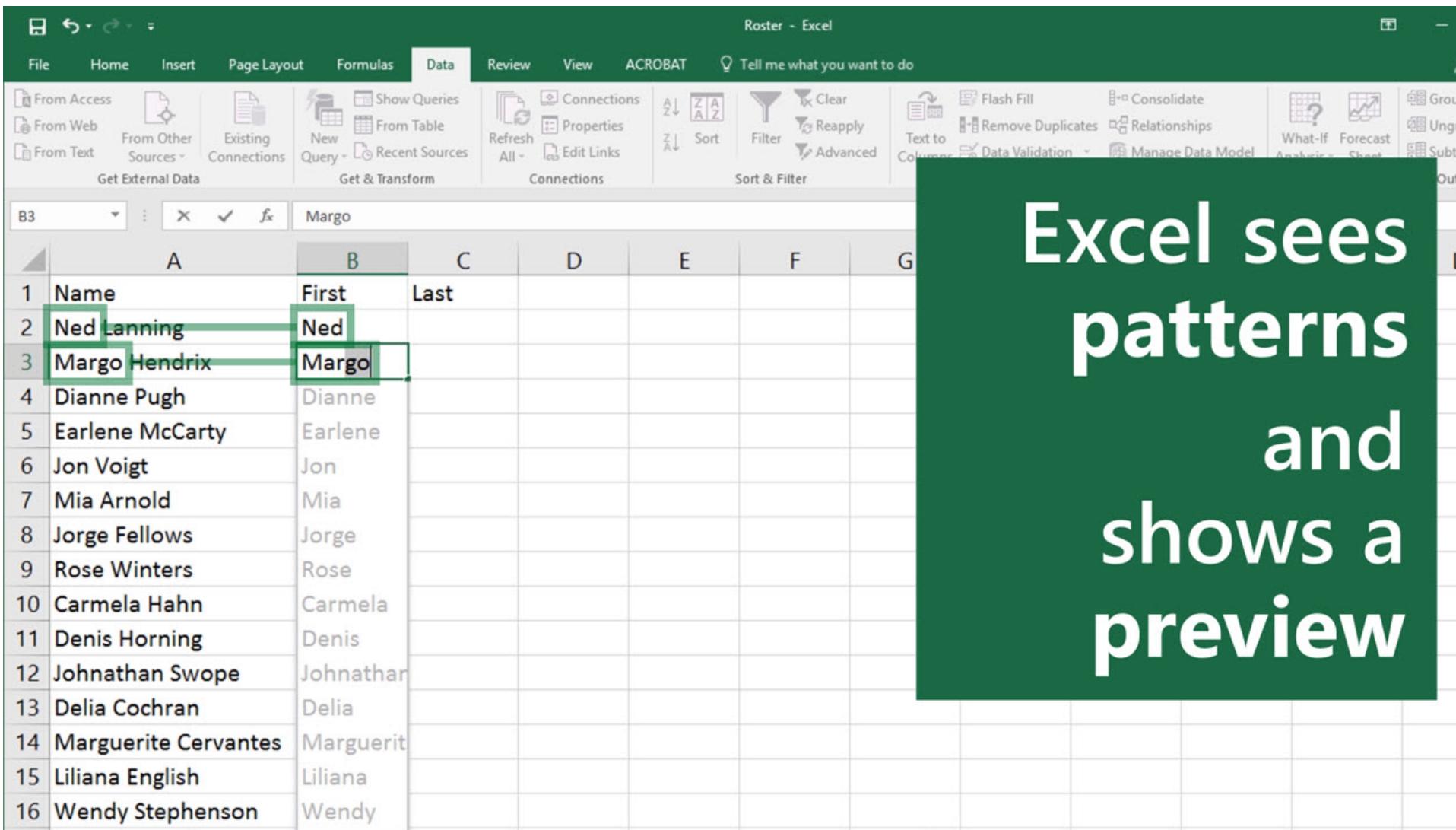


# 합성 vs 기계 학습



# 예제: 모두를 위한 프로그래밍 (1)

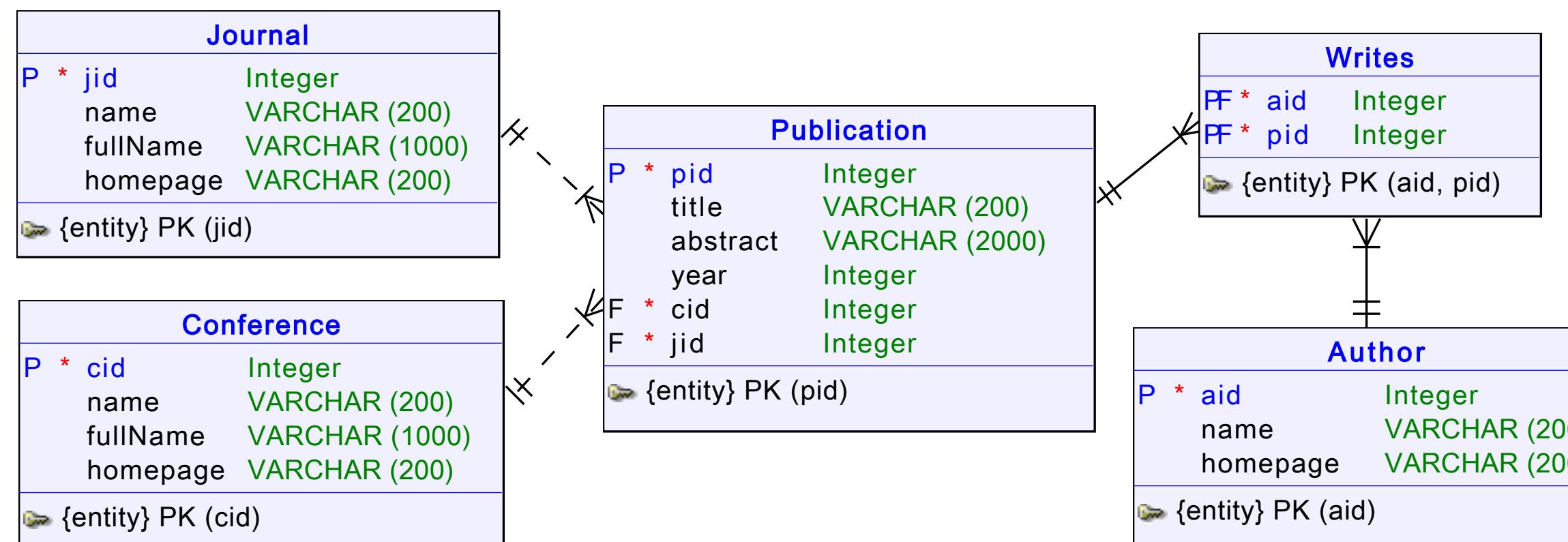
- String transformation (e.g., MS Excel's FlashFill)



Automating String Processing in Spreadsheets using Input-Output Examples, POPL'11

# 예제: 모두를 위한 프로그래밍 (2)

- SQL query synthesis



*“Find the number of papers in OOPSLA 2020”*

```
SELECT count(Publication.pid)
FROM Publication JOIN Conference ON Publication.cid = Conference.cid
WHERE Conference.name = "OOPSLA" AND Publication.year = 2010
```

SQLizer: Query Synthesis from Natural Language, OOPSLA'17

# 예제: 특급 최적화

- Montgomery multiplication kernel from the OpenSSL RSA library

```
1 # gcc -O3                      1 # STOKE
2                                         2
3 .L0:                                3 .L0:
4   movq rsi, r9          4   shlq 32, rcx
5   movl ecx, ecx          5   movl edx, edx
6   shrq 32, rsi          6   xorq rdx, rcx
7   andl 0xffffffff, r9d    7   movq rcx, rax
8   movq rcx, rax          8   mulq rsi
9   movl edx, edx          9   addq r8, rdi
10  imulq r9, rax         10  adcq 0, rdx
11  imulq rdx, r9         11  addq rdi, rax
12  imulq rsi, rdx        12  adcq 0, rdx
13  imulq rsi, rcx        13  movq rdx, r8
14  addq rdx, rax         14  movq rax, rdi
15  jae .L2
16  movabsq 0x100000000, rdx
17  addq rdx, rcx
18 .L2:
19  movq rax, rsi
20  movq rax, rdx
21  shrq 32, rsi
22  salq 32, rdx
23  addq rsi, rcx
24  addq r9, rdx
25  adcq 0, rcx
26  addq r8, rdx
27  adcq 0, rcx
28  addq rdi, rdx
29  adcq 0, rcx
30  movq rcx, r8
31  movq rdx, rdi
```

# 예제: 역공학

- Binary lifting

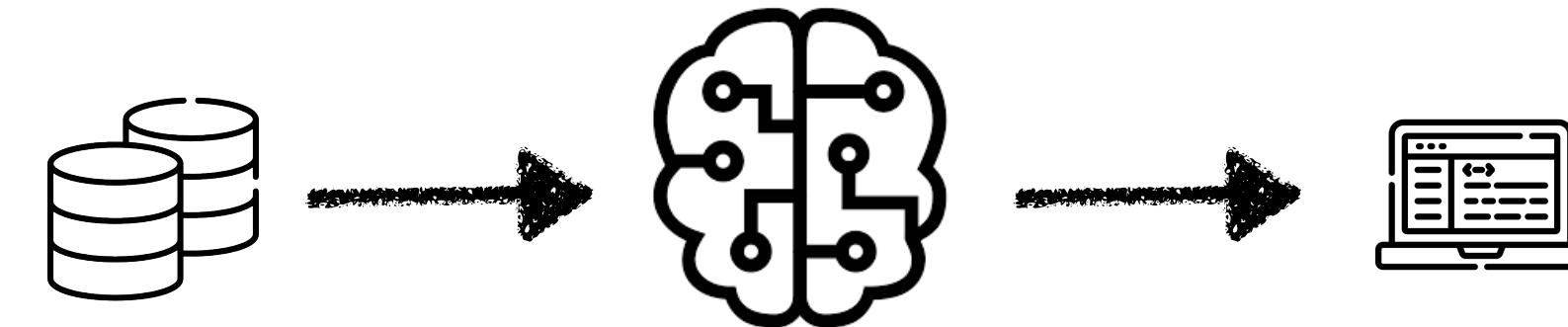
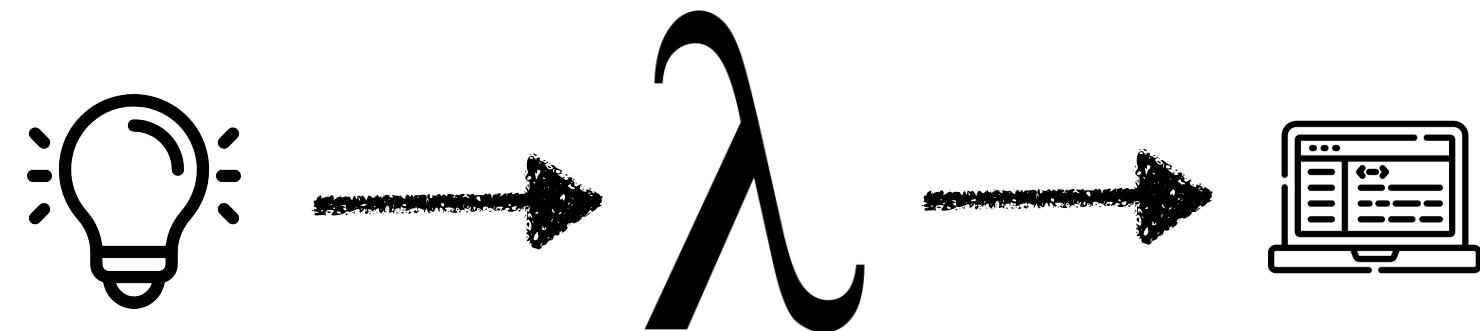


```
#include <Halide.h>
#include <vector>
using namespace std;
using namespace Halide;

int main() {
    Var x_0;
    Var x_1;
    ImageParam input_1(UInt(8), 2);
    Func output_1;
    output_1(x_0, x_1) =
        cast<uint8_t>((((((2 +
            (2 * cast<uint32_t>(input_1(x_0+1, x_1+1))) +
            cast<uint32_t>(input_1(x_0, x_1+1)) +
            cast<uint32_t>(input_1(x_0+2, x_1+1))) +
        >> cast<uint32_t>(2))) & 255));
    vector<Argument> args;
    args.push_back(input_1);
    output_1.compile_to_file("halide_out_0", args)
    return 0;
}
```

Helium: Lifting High-Performance Stencil Kernels from Stripped x86 Binaries to Halide DSL Code, PLDI'15

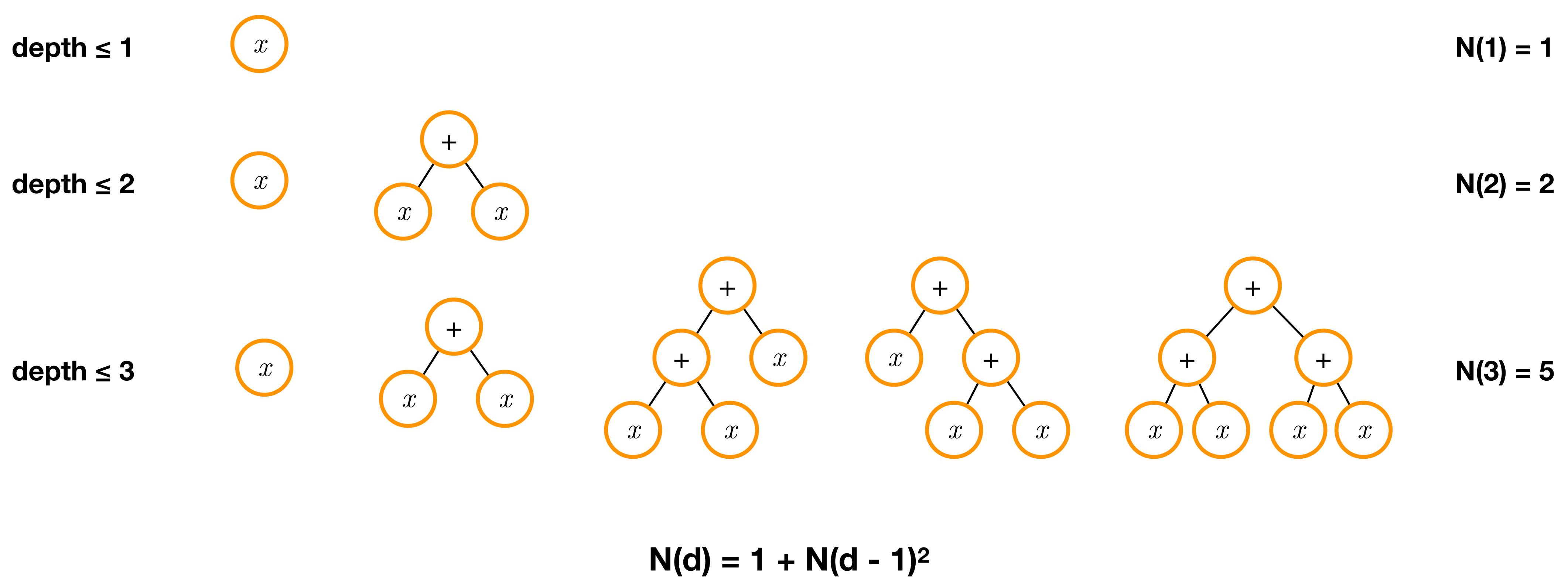
# 두 가지 방향: PL vs ML



- 논리 기반
- 올바름 보장 O
- 느림
- Excel FlashFill 등에서 활용
- 공간 탐색 알고리즘 기반
- 확률 기반
- 올바름 보장 X
- 빠름
- Github Copilot 등에서 활용
- 확률 추론 알고리즘 기반

# 도전 과제 1: 공간 탐색

$$S \rightarrow x \mid S + S$$



\*Examples from Nadia Polikarpova's slides

# 도전 과제 1: 공간 탐색

$$S \rightarrow x \mid S + S$$

$$\mathbf{N(d) = 1 + N(d - 1)^2}$$

$$N(1) = 1$$

$$N(2) = 2$$

$$N(3) = 5$$

$$N(4) = 26$$

$$N(5) = 677$$

$$N(6) = 458330$$

$$N(7) = 210066388901$$

$$N(8) = 44127887745906175987802$$

$$N(9) = 1947270476915296449559703445493848930452791205$$

$$N(10) = 3791862310265926082868235028027893277370233152247388584761734150717768254410341175325352026$$

!!

\*Examples from Nadia Polikarpova's slides

# 도전 과제 2: 올바름 보장

A screenshot of a code editor window titled "Untitled-2". The code is a simple C++ function:

```
1 int check_buffer_overflow() {
2     int buffer[5];
3     buffer[6] = 0;
4     return 0;
5 }
```

The buffer declaration at line 2 and the assignment to buffer[6] at line 3 are highlighted with a gray rectangular selection.

```
1 // read an image file
2 int read_file() {
3     FILE *fp;
4     int i, j, k;
5     int n;
6     int m;
7     int nc;
8     int nr;
9     int nb;
10    int nc_max;
11    int nr_max;
12    int nb_max;
13    int nc_min;
14    int nr_min;
15    int nb_min;
16    int nc_avg;
17    int nr_avg;
18    int nb_avg;
19    int nc_sum;
20    int nr_sum;
21    int nb_sum;
22    int nc_var;
23    int nr_var;
24    int nb_var;
25    int nc_std;
26    int nr_std;
27    int nb_std;
28    int nc_med;
29    int nr_med;
30    int nb_med;
31    int nc_mode;
32    int nr_mode;
33    int nb_mode;
34    int nc_min_index;
35    int nr_min_index;
36    int nb_min_index;
37    int nc_max_index;
38    int nr_max_index;
39    int nb_max_index;
40    int nc_med_index;
41    int nr_med_index;
42    int nb_med_index;
43    int nc_mode_index;
44    int nr_mode_index;
45    int nb_mode_index;
46    int nc_sum_index;
47    int nr_sum_index;
48    int nb_sum_index;
49    int nc_var_index;
50    int nr_var_index;
51    int nb_var_index;
52    int nc_std_index;
53    int nr_std_index;
54    int nb_std_index;
55    int nc_avg_index;
56    int nr_avg_index;
57    int nb_avg_index;
58    int nc_min_index_index;
59    int nr_min
```

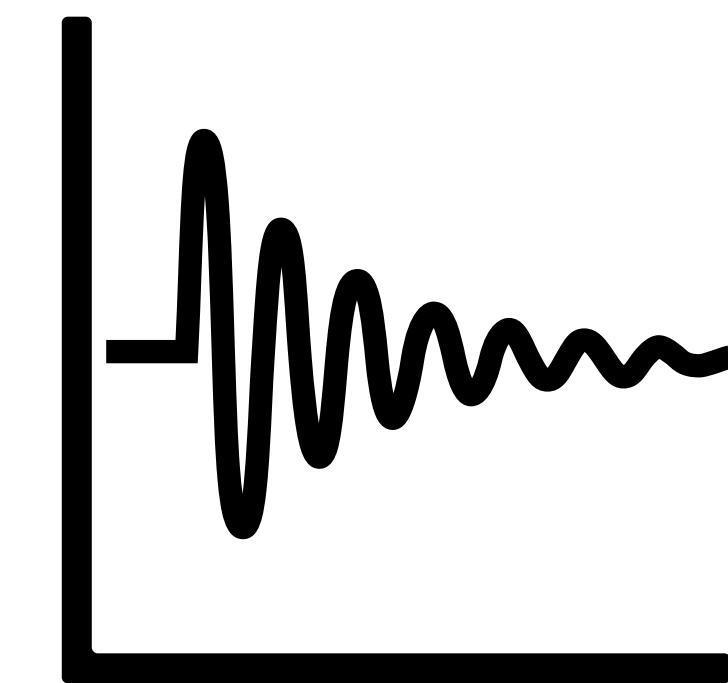
# 오늘 이야기

- “PL” 세팅에서 프로그램 변환과 합성을 빠르게 하는 방법
  - “PL” 세팅: 언어의 구문과 의미 구조 + 올바름 판단 방법 (예: 테스트 케이스)이 주어진 상황
- 탐색을 위한 핵심 아이디어
  - 연관성: “프로그램 구문들 사이에는 의미적 연관성이 있다”
  - 규칙성: “프로그램 구문에는 전형적인 패턴이 있다”
  - 연속성: “프로그램 구문이 조금 바뀌면 의미도 조금 바뀐다”

# 세 가지 아이디어



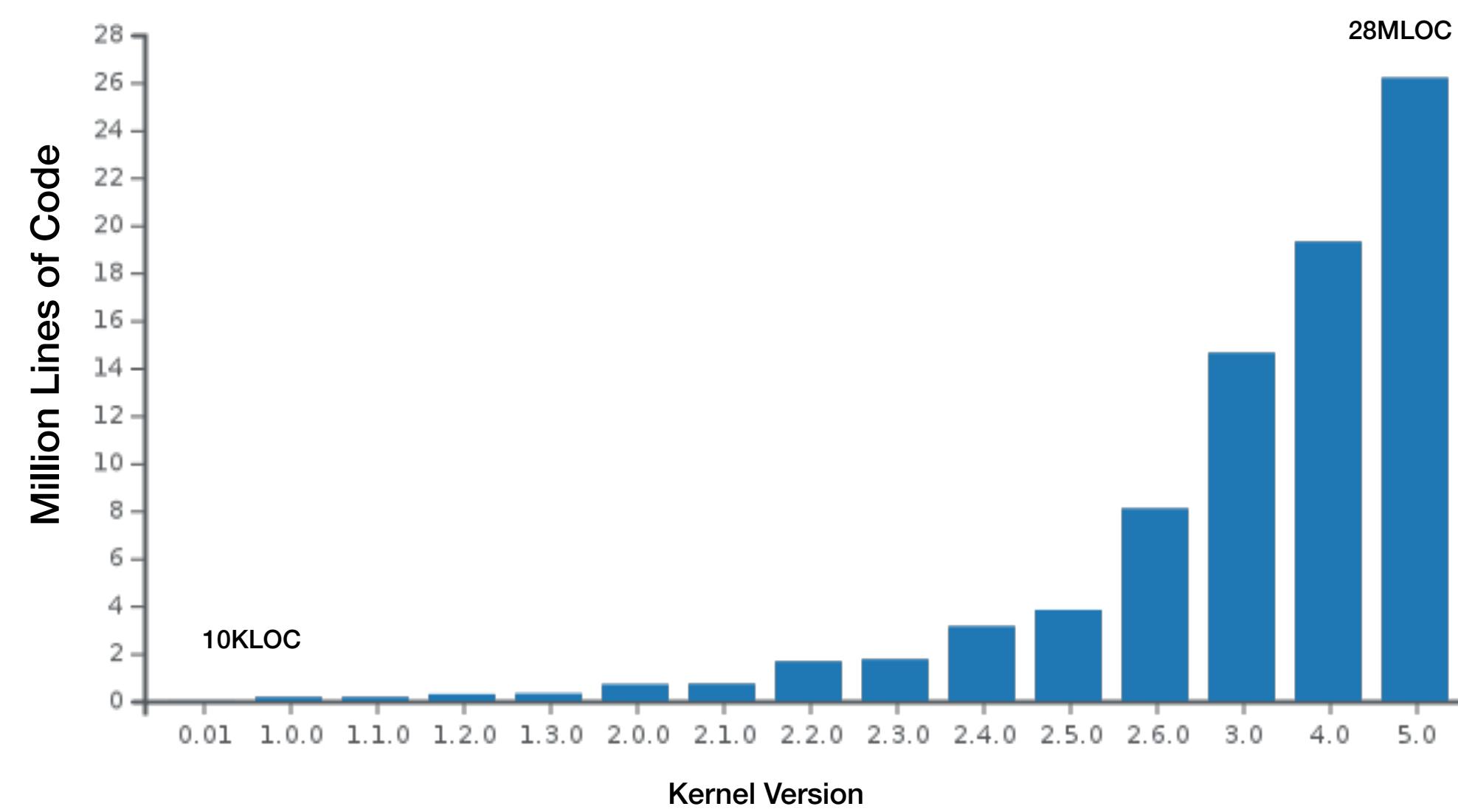
규칙성 [PLDI'18]



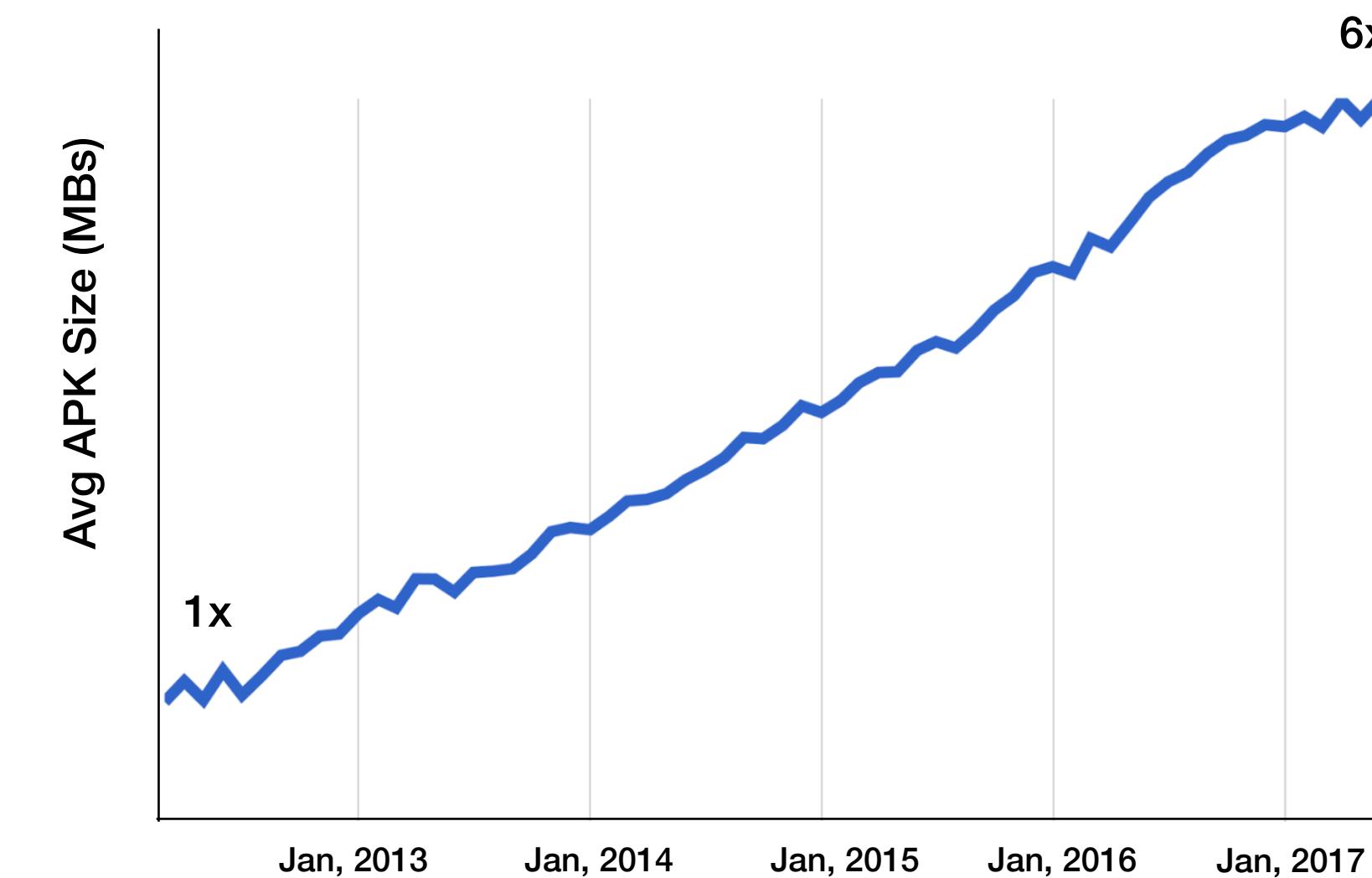
연속성 [IJCAI'19]

# 소프트웨어의 크기와 복잡도

**Size of Linux Kernel**



**Avg. Size of Android Apps**



# 소프트웨어 거품 (Software Bloat)

Performance

Maintainability

Security

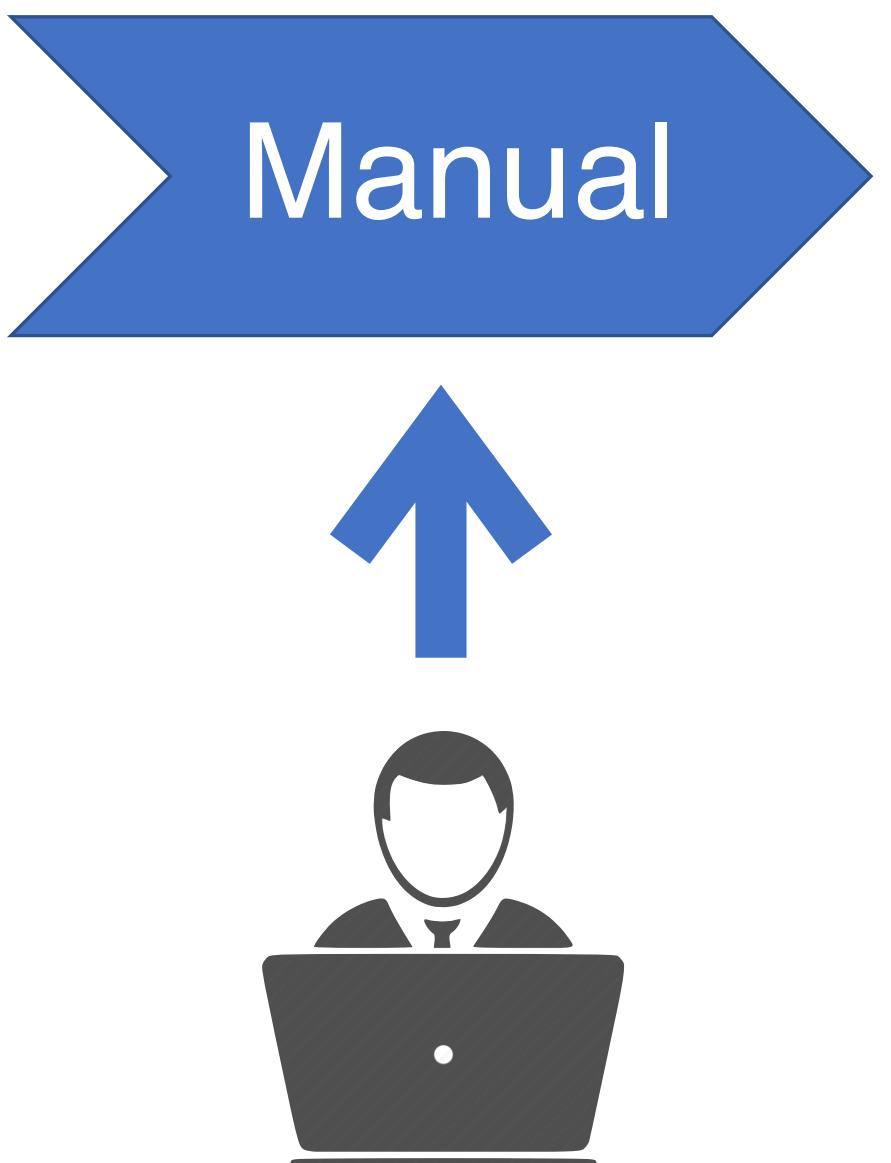
- Example: **security vulnerability** in GNU tar



# 현실

## General-purpose tar

- Out-of-the-box Linux
- 97 cmd line options
- 45,778 LOC
- 13,227 statements
- CVE-2016-6321



## Customized tar

- BusyBox Utility Package\*
- 8 cmd line options
- 3,287 LOC
- 403 statements
- No known CVEs

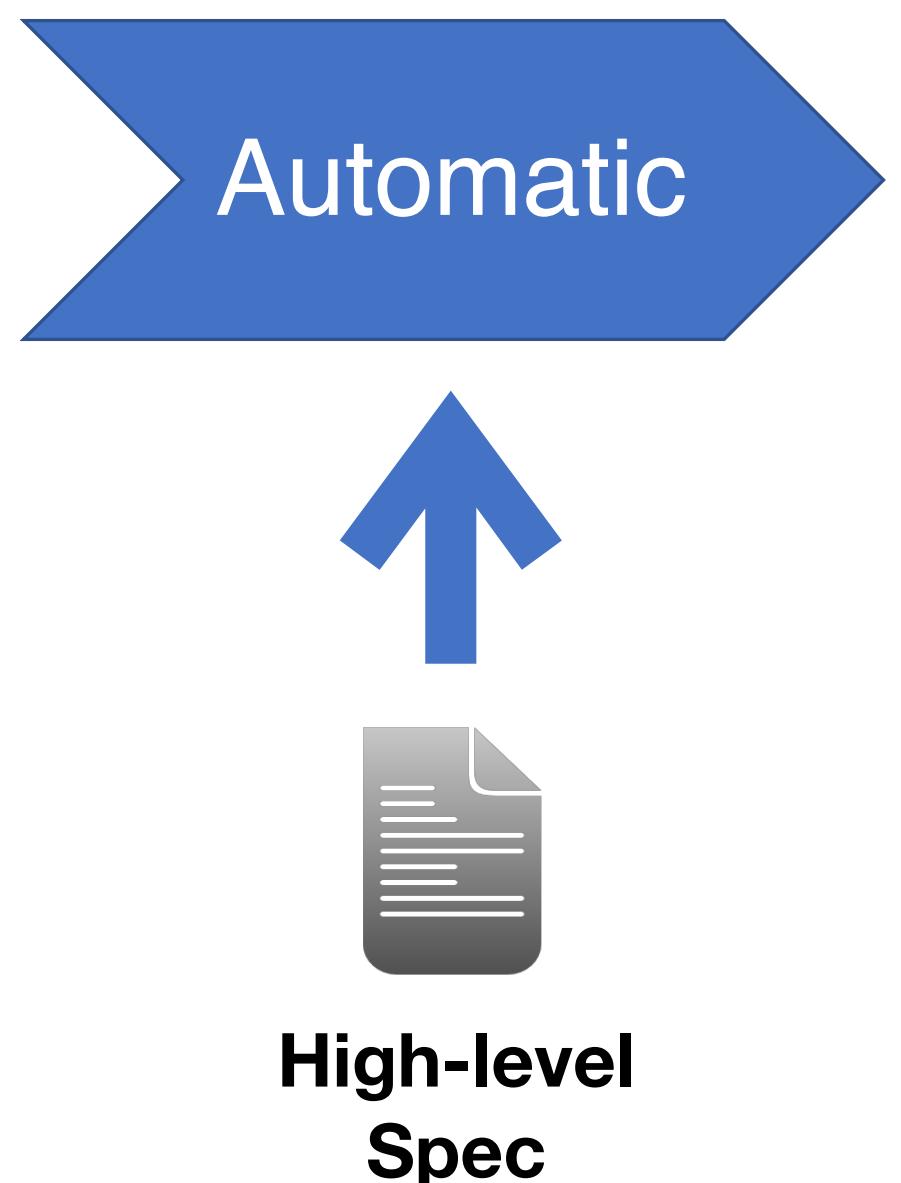
---

\*<https://busybox.net>

# 목표

## General-purpose tar

- Out-of-the-box Linux
- 97 cmd line options
- 45,778 LOC
- 13,227 statements
- CVE-2016-6321



## Customized tar

- BusyBox Utility Package\*
- 8 cmd line options
- 1,646 LOC
- 518 statements
- No known CVEs

# Chisel: A Program Debloating System\*

- 다섯 가지 목표:
  - **minimality**: trim code as aggressively as possible
  - **efficiency**: scale to large programs
  - **robustness**: avoid introducing new vulnerabilities
  - **naturalness**: produce maintainable code
  - **generality**: handle a variety of programs and specs

---

\*<https://chisel.cis.upenn.edu>

# Example: tar-1.14

```
int absolute_names;
int ignore_zeros_option;
struct tar_stat_info stat_info;

char *safer_name_suffix (char *file_name, int link_target) {
    int prefix_len;
    char *p;

    if (absolute_names) {
        p = file_name;
    } else {
        /* CVE-2016-6321 */
        /* Incorrect sanitization if "file_name" contains ".." */
        ...
    }
    ...
    return p;
}

void extract_archive() {
    char *file_name = safer_name_suffix(stat_info.file_name, 0);
    /* Overwrite "file_name" if exists */
    ...
}

void list_archive() { ... }

void read_and(void *(do_something)(void)) {
    enum read_header status;
    while (...) {
        status = read_header();
        switch (status) {
        case HEADER_SUCCESS: (*do_something)(); continue;
        case HEADER_ZERO_BLOCK:
            if (ignore_zeros_option) continue;
            else break;
        ...
        default: break;
    }
    ...
}

/* Supports all options: -x, -t, -P, -i, ... */
int main(int argc, char **argv) {
    int optchar;
    while (optchar = getopt_long(argc, argv) != -1) {
        switch(optchar) {
        case 'x': read_and(&extract_archive); break;
        case 't': read_and(&list_archive); break;
        case 'P': absolute_names = 1; break;
        case 'i': ignore_zeros_option = 1; break;
        ...
    }
    ...
}
```

# Example: tar-1.14

```
Global variable declarations removed

int absolute_names;
int ignore_zeros_option;
struct tar_stat_info stat_info;

char *safer_name_suffix (char *file_name, int link_target) {
    int prefix_len;
    char *p;

    if (absolute_names) {
        p = file_name;
    } else {
        /* CVE-2016-6321 */
        /* Incorrect sanitization if "file_name" contains ".." */
        ...
    }
    ...
    return p;
}

void extract_archive() {
    char *file_name = safer_name_suffix(stat_info.file_name, 0);
    /* Overwrite "file_name" if exists */
    ...
}

void list_archive() { ... }

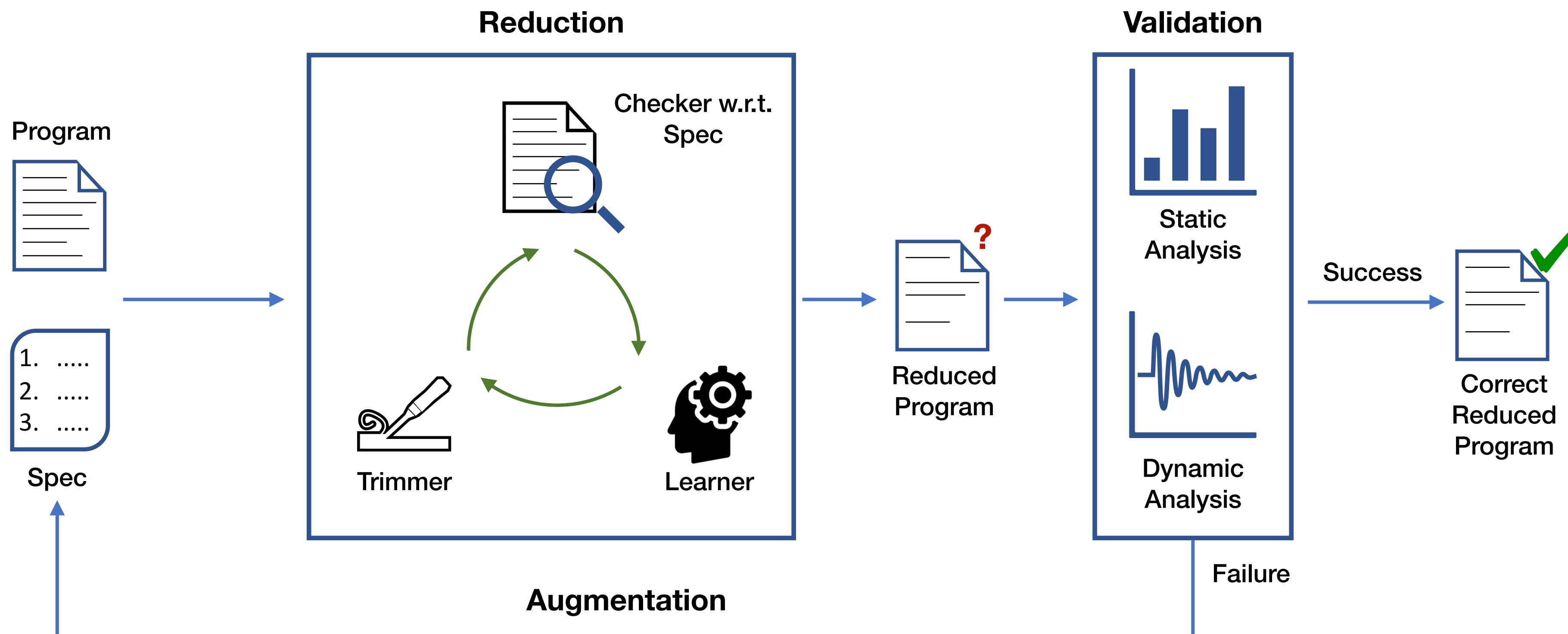
Code containing CVE removed

Overwriting functionalities removed
```

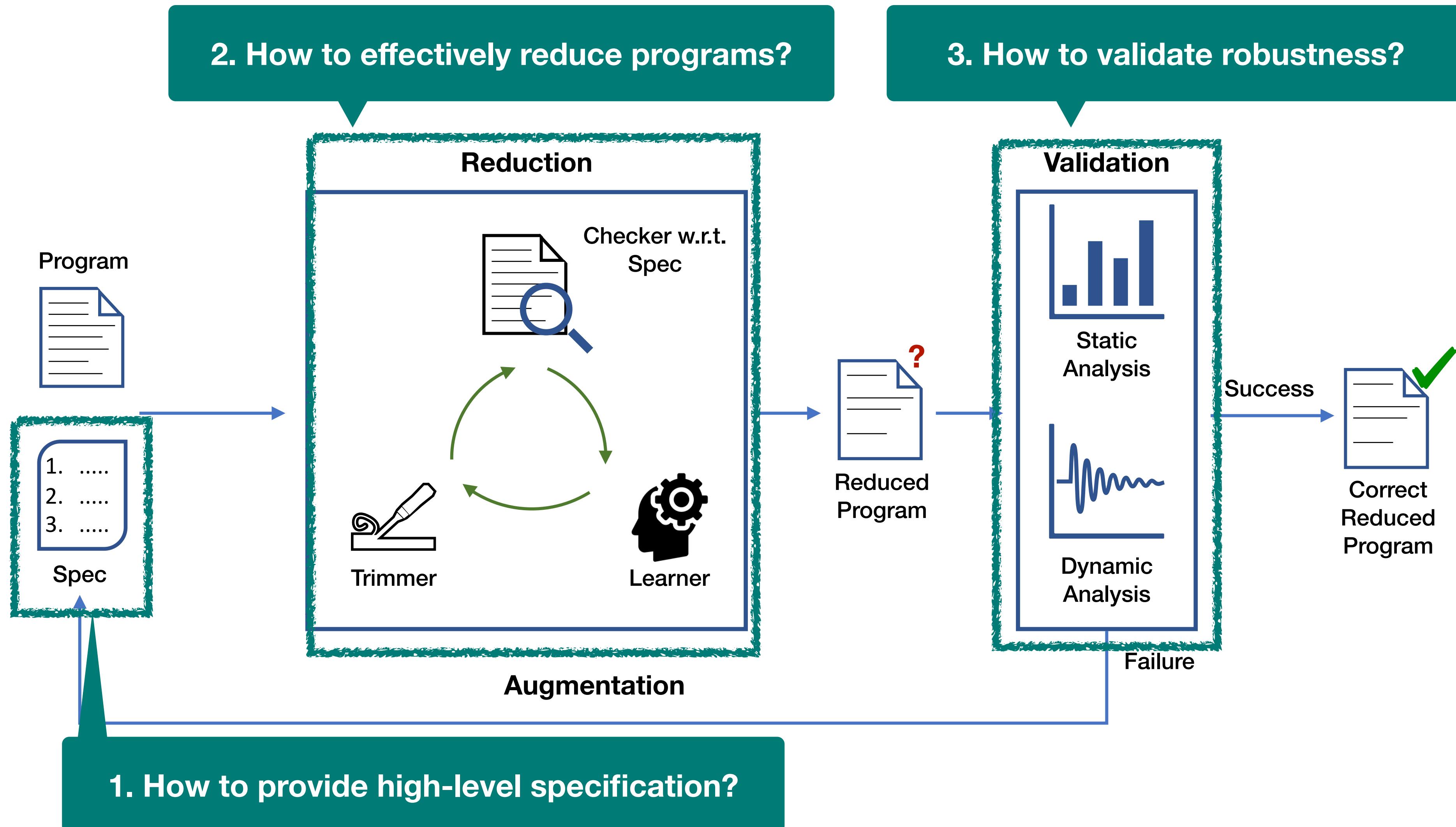
```
void read_and(void *(do_something)(void)) {
    enum read_header status;
    while (...) {
        status = read_header();
        switch (status) {
            case HEADER_SUCCESS: (*do_something)(); continue;
            case HEADER_ZERO_BLOCK:
                if (ignore_zeros_option) continue;
                else break;
            ...
            default: break;
        }
    }
    ...

/* Supports all options: -x, -t, -P, -i, ... */
int main(int argc, char **argv) {
    int optchar;
    while (optchar = getopt_long(argc, argv) != -1) {
        switch(optchar) {
            case 'x': read_and(&extract_archive); break;
            case 't': read_and(&list_archive); break;
            case 'P': absolute_names = 1; break;
            case 'i': ignore_zeros_option = 1; break;
            ...
        }
    }
    ...
}
```

# System Architecture



# Key Questions



# High-level Specification

```
#!/bin/bash

function compile {
    clang -o tar.debloat tar-1.14.c
    return $?
}

# tests for the desired functionalities
function desired {
    # 1. archiving multiple files
    touch foo bar
    ./tar.debloat cf foo.tar foo bar
    rm foo bar
    ./tar.debloat xf foo.tar
    test -f foo -a -f bar || exit 1

    # 2. extracting from stdin
    touch foo
    ./tar.debloat cf foo.tar foo
    rm foo
    cat foo.tar | ./tar.debloat x
    test -f foo || exit 1

    # other tests
    ...
    return 0
}
```

```
# tests for the undesired functionalities
function undesired {
    for test_script in `ls other_tests/*.sh`
    do
        { sh -x -e $test_script; } >& log
        grep 'Segmentation fault' log && exit 1
    done
    return 0
}

compile || exit 1
desired || exit 1
undesired || exit 1
```

# High-level Specification

```
#!/bin/bash
```

```
function compile {
    clang -o tar.debloat tar-1.14.c
    return $?
}
```

```
# tests for the desired functionalities
function desired {
    # 1. archiving multiple files
    touch foo bar
    ./tar.debloat cf foo.tar foo bar
    rm foo bar
    ./tar.debloat xf foo.tar
    test -f foo -a -f bar || exit 1

    # 2. extracting from stdin
    touch foo
    ./tar.debloat cf foo.tar foo
    rm foo
    cat foo.tar | ./tar.debloat x
    test -f foo || exit 1

    # other tests
    ...
    return 0
}
```

1. The program is compilable.

```
# tests for the undesired functionalities
function undesired {
    for test_script in `ls other_tests/*.sh`
    do
        { sh -x -e $test_script; } >& log
        grep 'Segmentation fault' log && exit 1
    done
    return 0
}

compile || exit 1
desired || exit 1
undesired || exit 1
```

# High-level Specification

```
#!/bin/bash

function compile {
    clang -o tar.debloat tar-1.14.c
    return $?
}

# tests for the desired functionalities
function desired {
    # 1. archiving multiple files
    touch foo bar
    ./tar.debloat cf foo.tar foo bar
    rm foo bar
    ./tar.debloat xf foo.tar
    test -f foo -a -f bar || exit 1

    # 2. extracting from stdin
    touch foo
    ./tar.debloat cf foo.tar foo
    rm foo
    cat foo.tar | ./tar.debloat x
    test -f foo || exit 1

    # other tests
    ...
    return 0
}
```

**2. The program produces the same results with the desired functionalities. (e.g., using regression test suites)**

```
# tests for the undesired functionalities
function undesired {
    for test_script in `ls other_tests/*.sh`
    do
        { sh -x -e $test_script; } >& log
        grep 'Segmentation fault' log && exit 1
    done
    return 0
}

compile || exit 1
desired || exit 1
undesired || exit 1
```

# High-level Specification

```
#!/bin/bash
```

**3. The program does not crash with the undesired functionalities.  
(e.g., using Clang sanitizers)**

```
function desired {
    # 1. archiving multiple files
    touch foo bar
    ./tar.debloat cf foo.tar foo bar
    rm foo bar
    ./tar.debloat xf foo.tar
    test -f foo -a -f bar || exit 1

    # 2. extracting from stdin
    touch foo
    ./tar.debloat cf foo.tar foo
    rm foo
    cat foo.tar | ./tar.debloat x
    test -f foo || exit 1

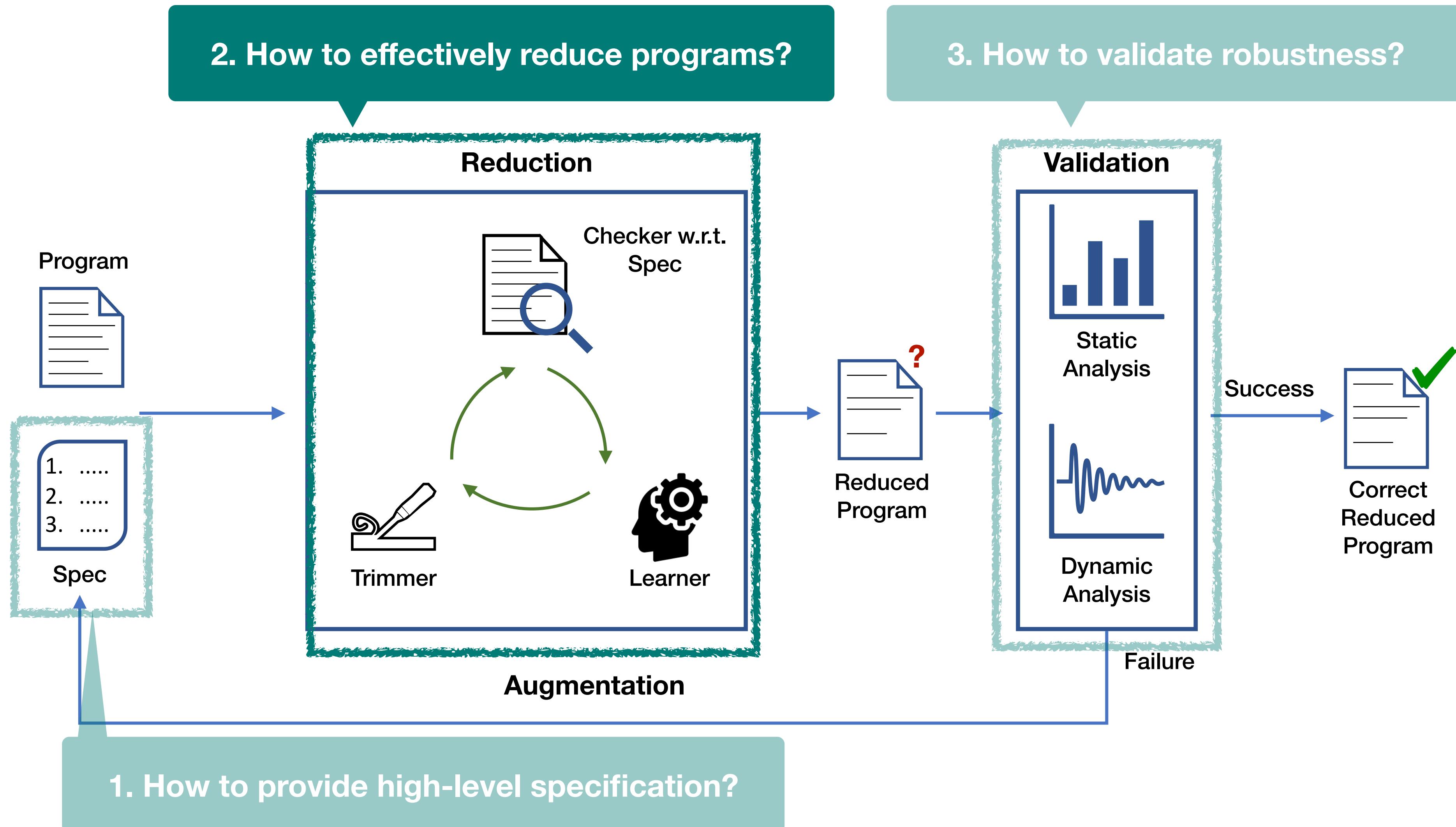
    # other tests
    ...
}

return 0
```

```
# tests for the undesired functionalities
function undesired {
    for test_script in `ls other_tests/*.sh`
    do
        { sh -x -e $test_script; } >& log
        grep 'Segmentation fault' log && exit 1
    done
    return 0
}

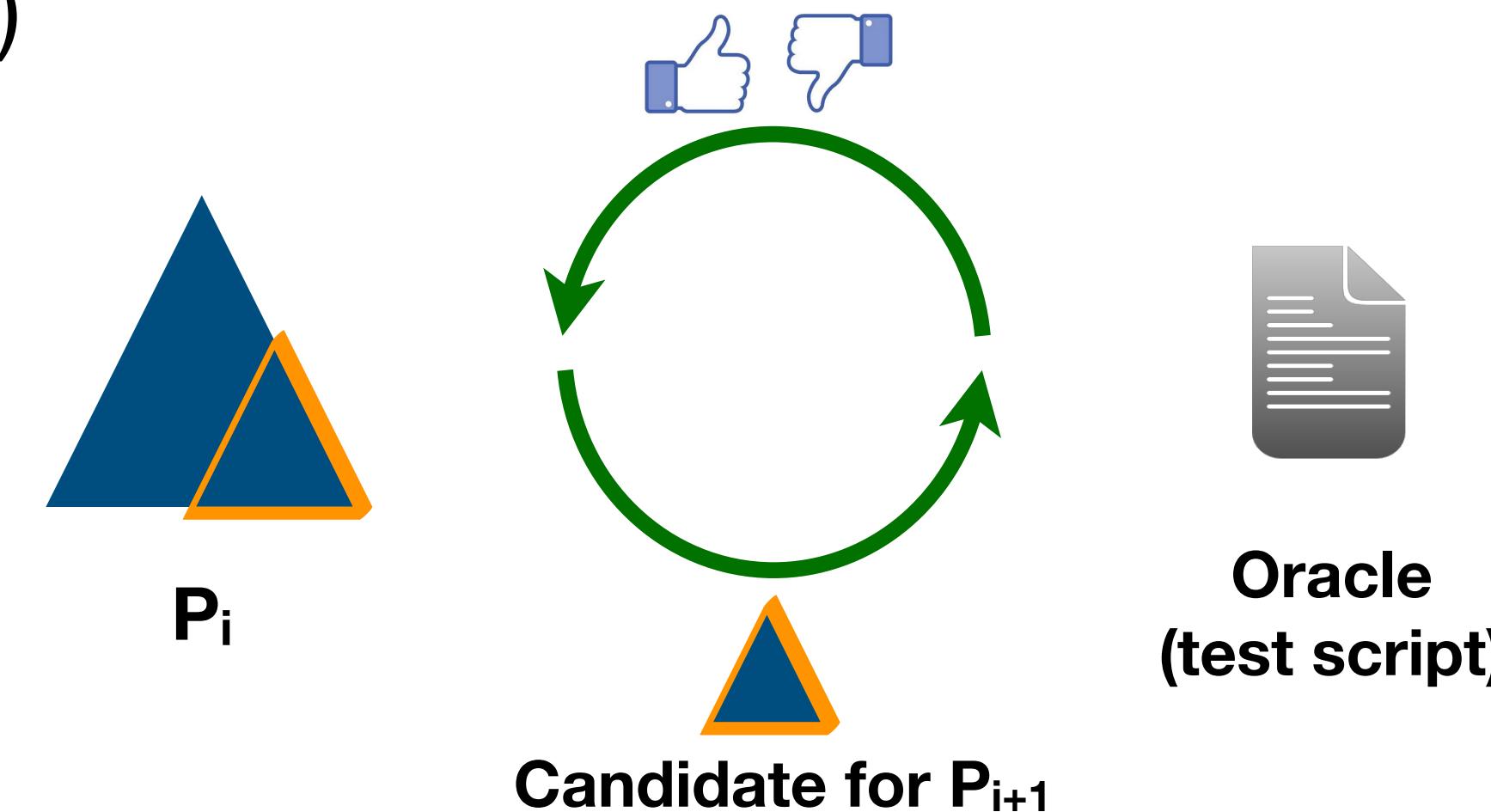
compile || exit 1
desired || exit 1
undesired || exit 1
```

# Key Questions



# Program Debloating by Delta Debugging\*

- Oracle  $O$  takes a program and returns **PASS** or **FAIL**
- Given a program  $P$ , find a **1-minimal**  $P^*$  such that  $O(P^*) = \text{PASS}$
- **1-minimal:** removing any single element of  $P^*$  does not pass  $O$
- Time complexity:  $O(|P|^2)$



\*Zeller and Hildebrandt, simplifying and isolating failure-inducing input, TSE, 2002

# Example

- Property of interest: termination with return code zero

**Original**

```
int f1() { return 0; }
int f2() { return 1; }
int f3() { return 1; }
int f4() { return 1; }
int f5() { return 1; }
int f6() { return 1; }
int f7() { return 1; }
int main() { return f1(); }
```

**Minimal version**

```
int f1() { return 0; }
int main() { return f1(); }
```

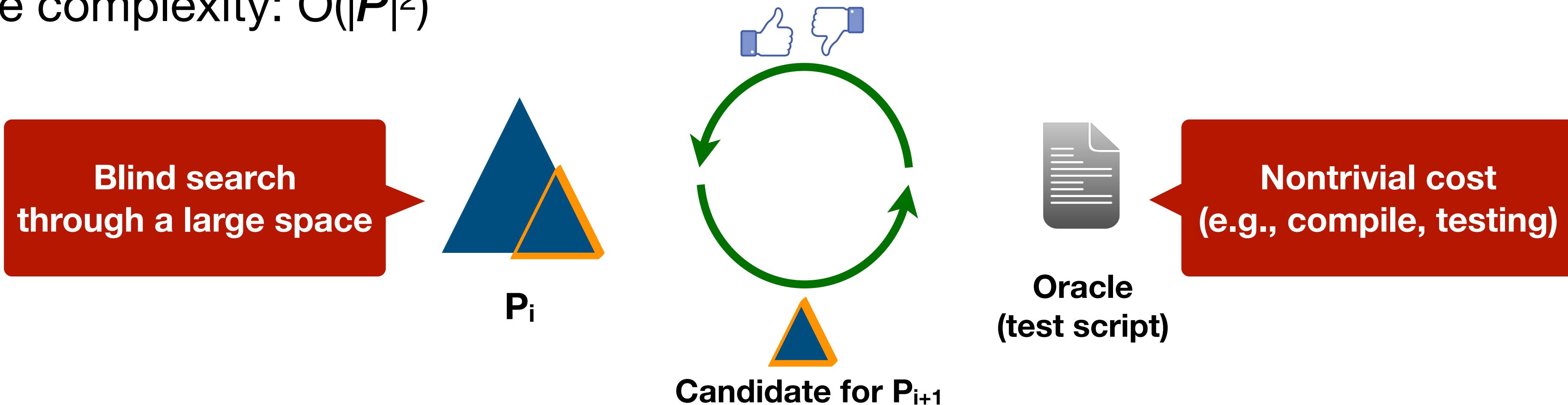
# Example (Cont'd)

	(included)							
1	f1	f2	f3	f4	f5	f6	f7	main
2	f1	f2	f3	f4	f5	f6	f7	main
3	f1	f2	f3	f4	f5	f6	f7	main
4	f1	f2	f3	f4	f5	f6	f7	main
5	f1	f2	f3	f4	f5	f6	f7	main
6	f1	f2	f3	f4	f5	f6	f7	main
7	f1	f2	f3	f4	f5	f6	f7	main
8	f1	f2	f3	f4	f5	f6	f7	main
9	f1	f2	f3	f4	f5	f6	f7	main
10	f1	f2	f3	f4	f5	f6	f7	main
11	f1	f2	f3	f4	f5	f6	f7	main
12	f1	f2	f3	f4	f5	f6	f7	main
13	f1	f2	f3	f4	f5	f6	f7	main
14	f1	f2	f3	f4	f5	f6	f7	main
15	f1	f2	f3	f4	f5	f6	f7	main
16	f1	f2	f3	f4	f5	f6	f7	main

\*All duplications are omitted

# 델타 디버깅의 문제

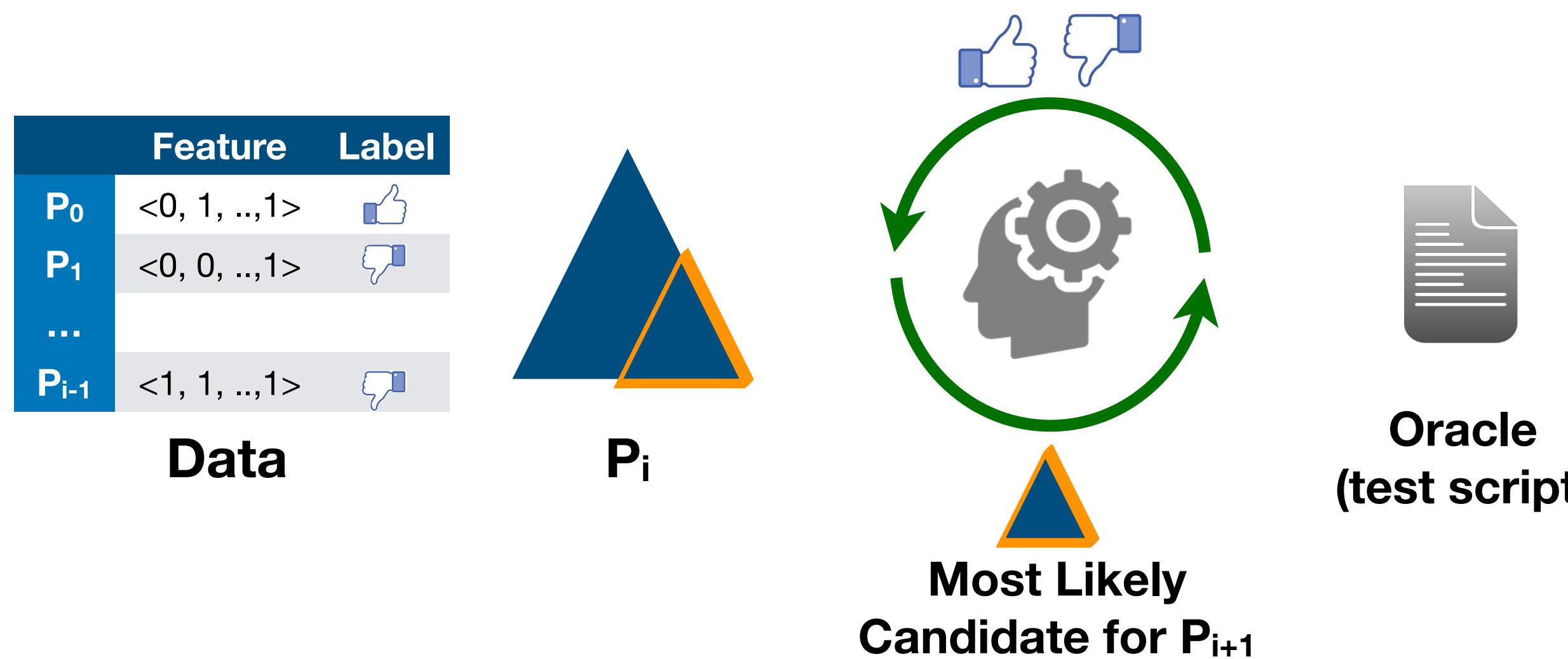
- Oracle  $O$  takes a program and returns **PASS** or **FAIL**
- Given a program  $P$ , find a **1-minimal**  $P^*$  such that  $O(P^*) = \text{PASS}$
- **1-minimal:** removing any single element of  $P^*$  does not pass  $O$
- Time complexity:  $O(|P|^2)$



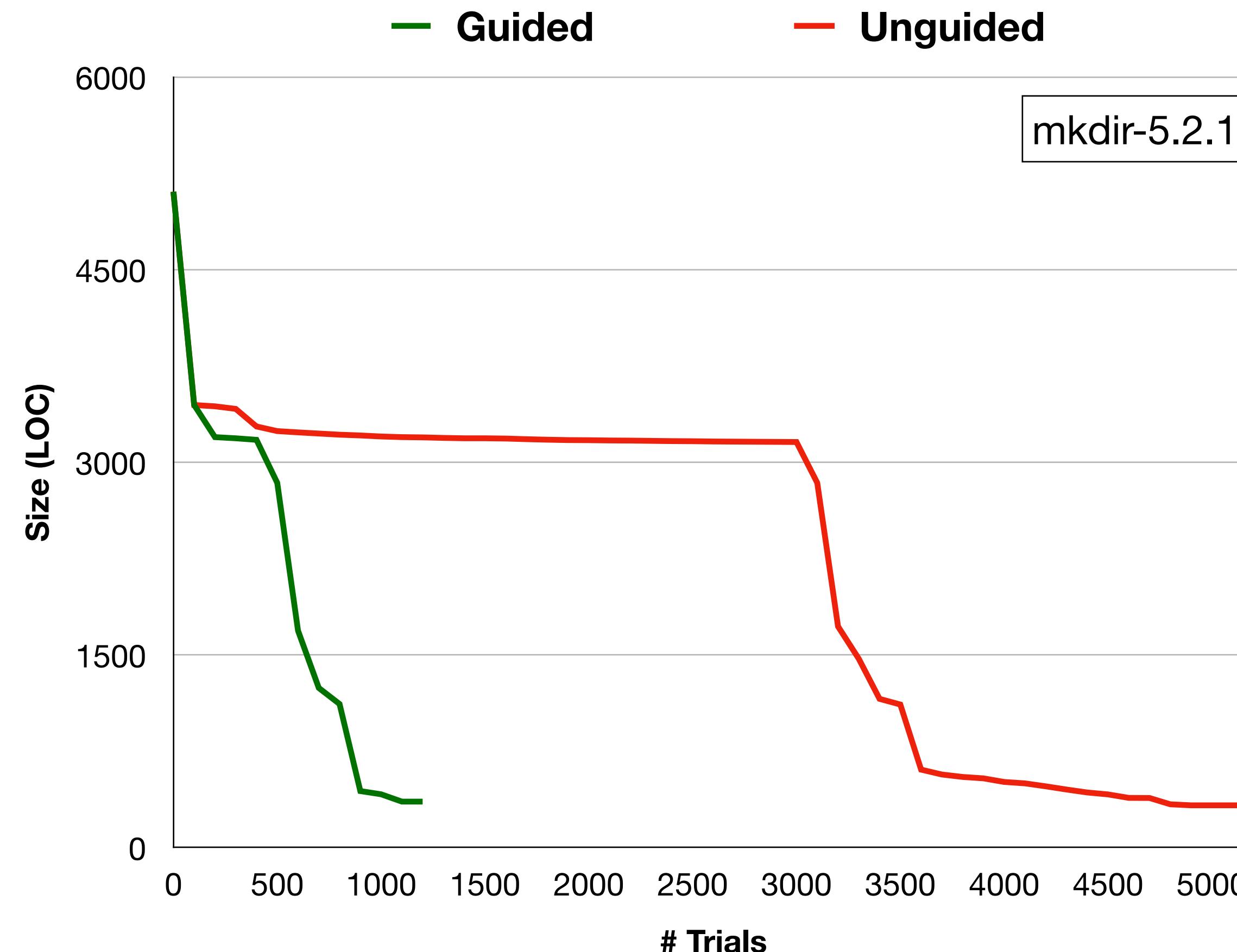
\*Zeller and Hildebrandt, simplifying and isolating failure-inducing input, TSE, 2002

# Learning-guided Delta Debugging

- **Learn a policy** for DD using reinforcement learning (RL)
- **Guide the search** based on the prediction of the learned policy
- Still guarantee **1-minimality** and  **$O(|P|^2)$**  time complexity



# Effectiveness



# Example

```
/* mkdir-5.2.1 */
int xstrtol(char *s, char **ptr, int strtol_base, strtol_t *val,
            char *valid_suffixes) {
1: err = 0;
2: assert(0 <= strtol_base && strtol_base <= 36);
3: p = ptr ? ptr : &t_ptr;
4: q = s;
5: while(ISSPACE (*q)) ++q;
6: if (*q == '-') return LONGINT_INVALID;
7: errno = 0;
8: tmp = strtol(s, p, strtol_base);
9: if (*p == s) { ... }
10: if (!valid_suffixes) { ... }
11: if (**p != '\0') { ... }
12: *val = tmp;
13: return err;
}
```

: removed code

# Example

```
/* mkdir-5.2.1 */
int xstrtol(char *s, char **ptr, int strtol_base, strtol_t *val,
            char *valid_suffixes) {
1: err = 0;
2: assert(0 <= strtol_base && strtol_base <= 36);
3: p = ptr ? ptr : &t_ptr;
4: q = s;
5: while(ISSPACE (*q)) ++q;
6: if (*q == '-') return LONGINT_INVALID;
7: errno = 0;
8: tmp = strtol(s, p, strtol_base);
9: if (*p == s) { ... }
10: if (!valid_suffixes) { ... }
11: if (**p != '\0') { ... }
12: *val = tmp;
13: return err;
}
```

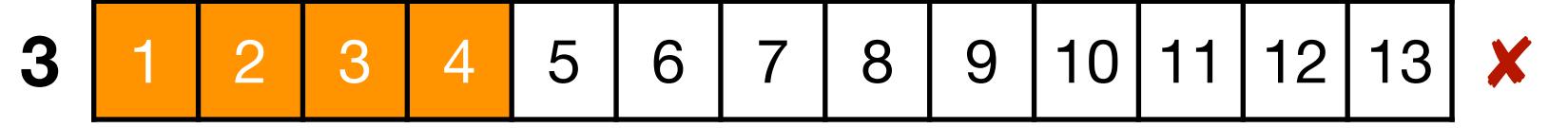
: removed code

## Minimal Desired Program:

1	2	3	4	5	6	7	8	9	10	11	12	13
---	---	---	---	---	---	---	---	---	----	----	----	----



## Unguided Delta-Debugging

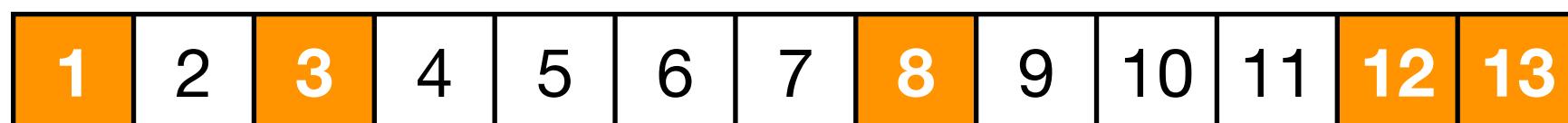


...

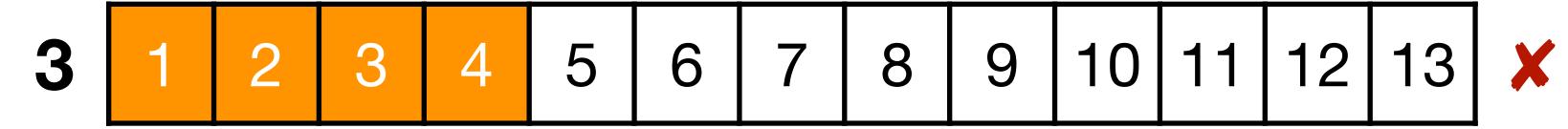


...





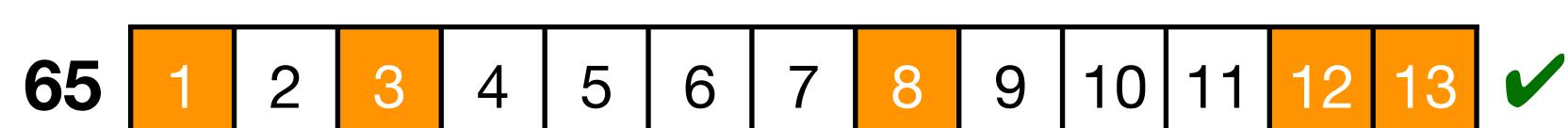
## Unguided Delta-Debugging



...

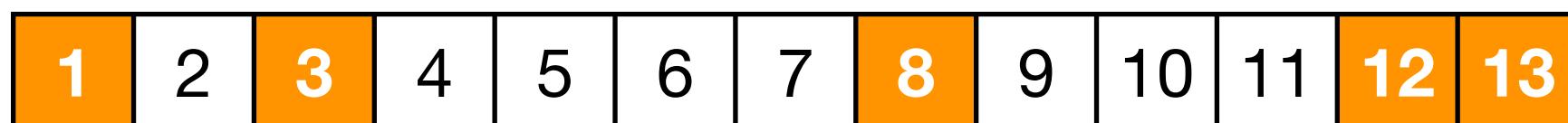


...

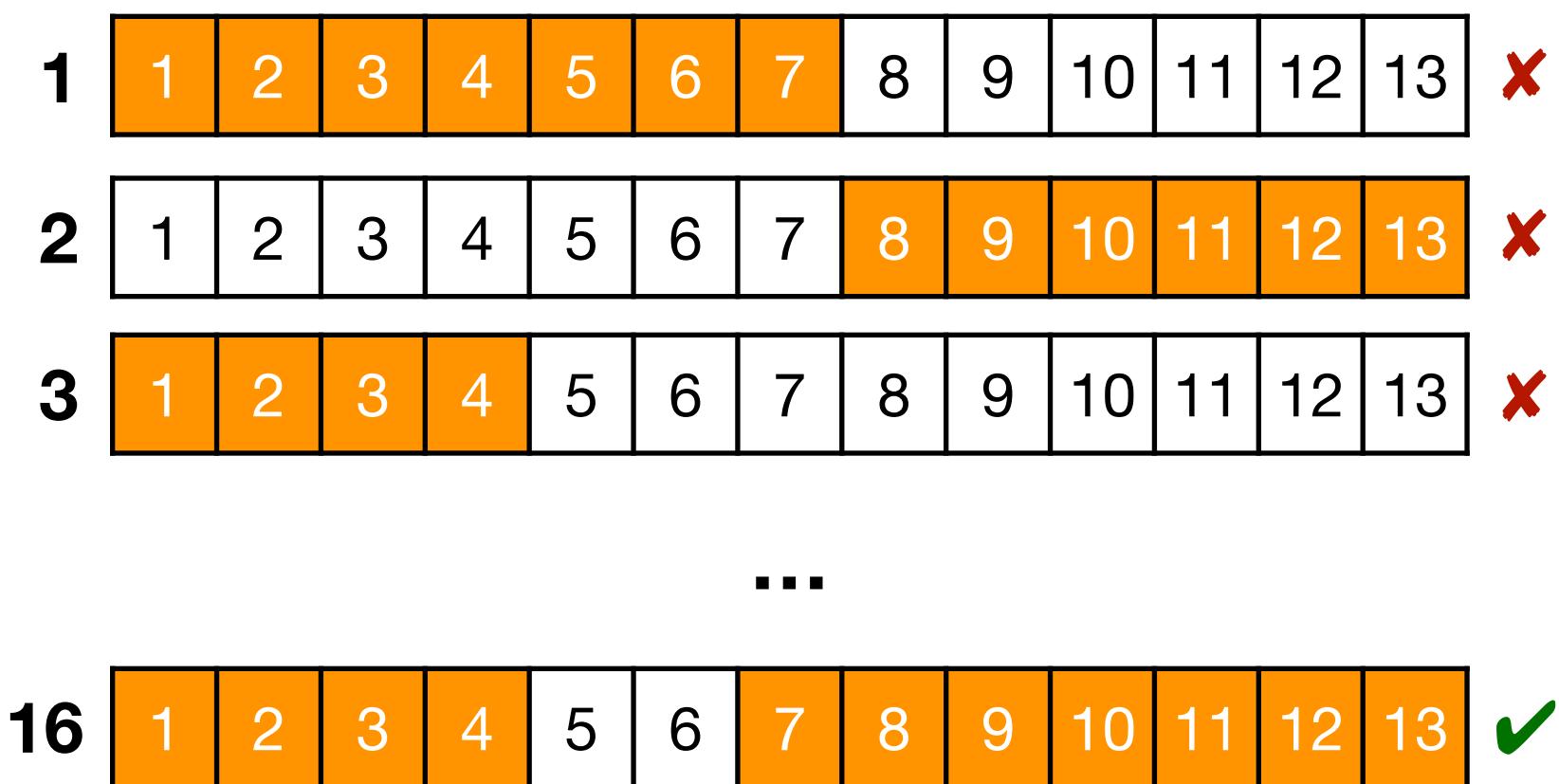


## Guided Delta-Debugging

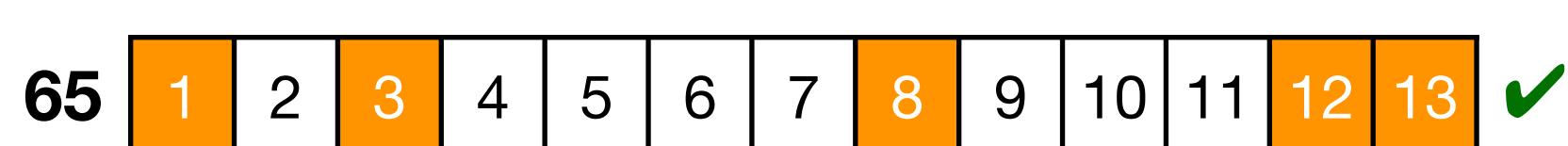
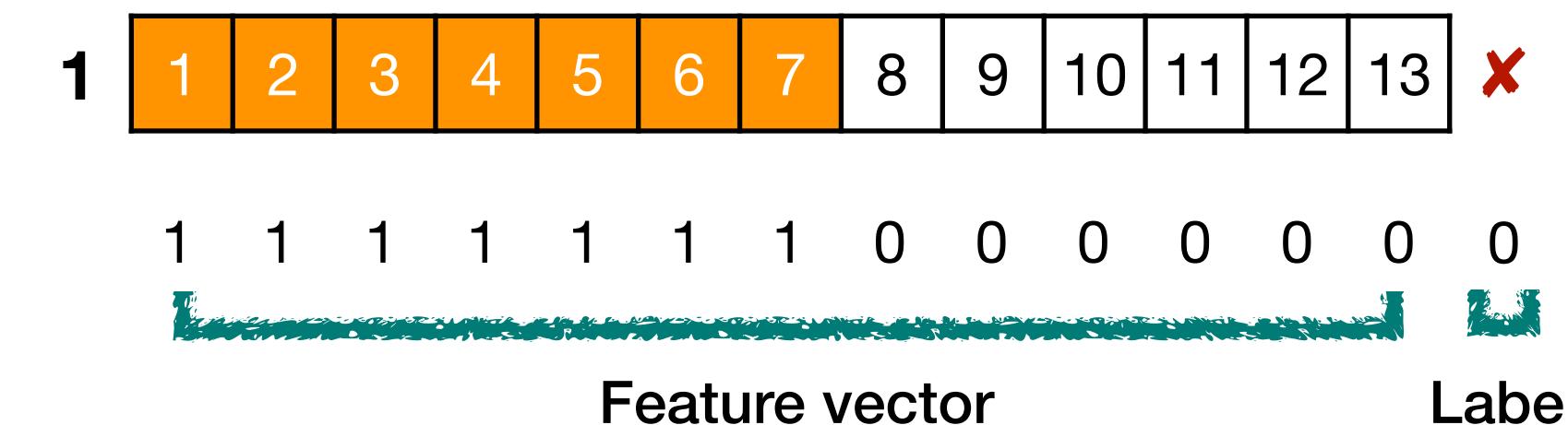


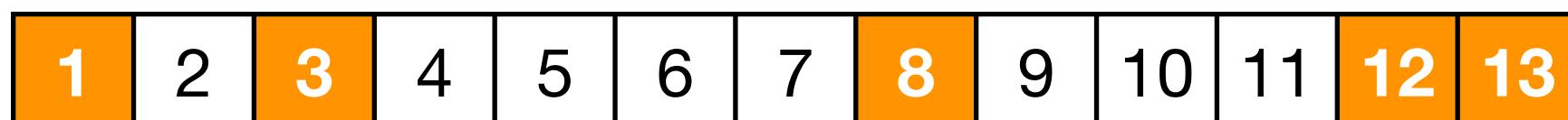


## Unguided Delta-Debugging

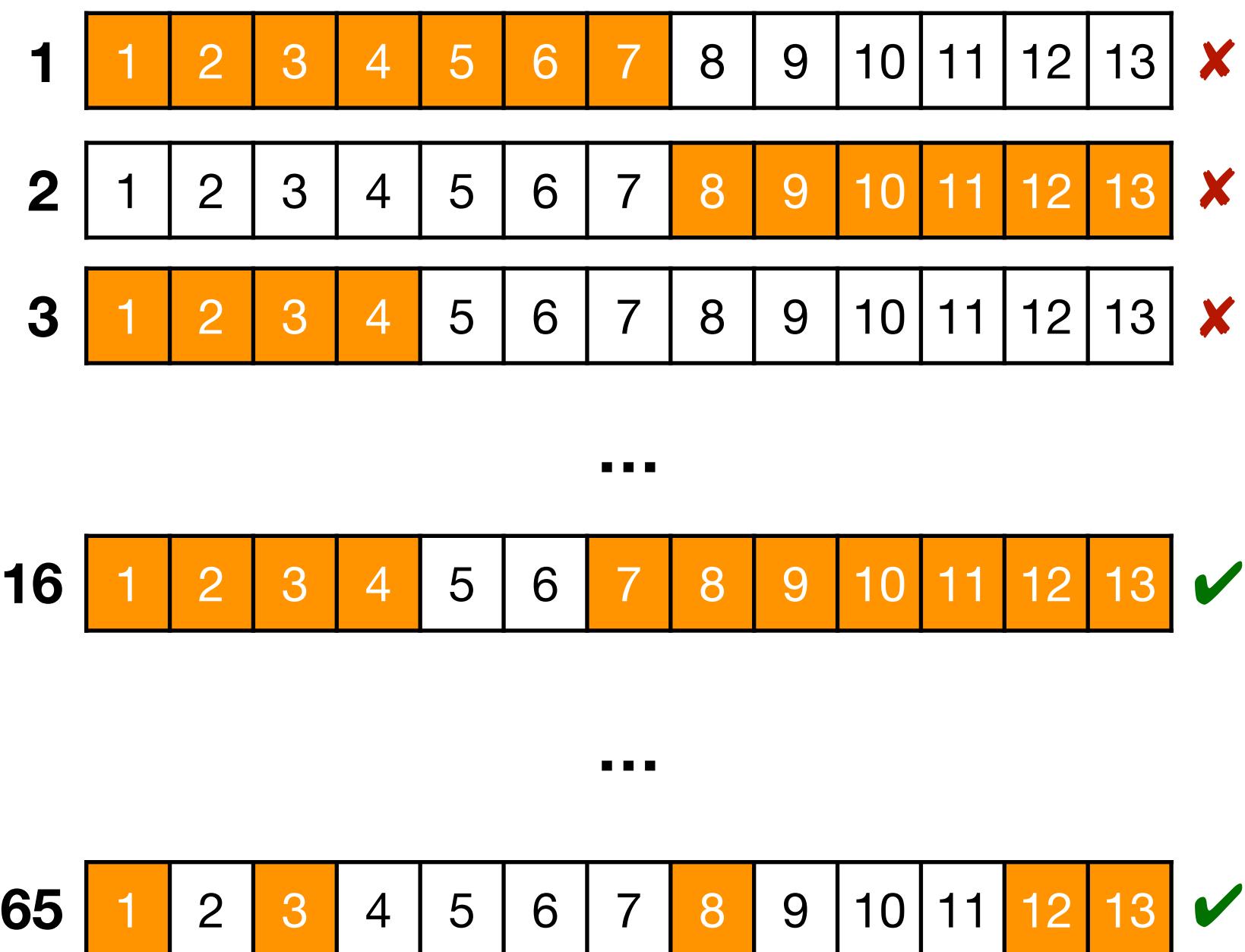


## Guided Delta-Debugging

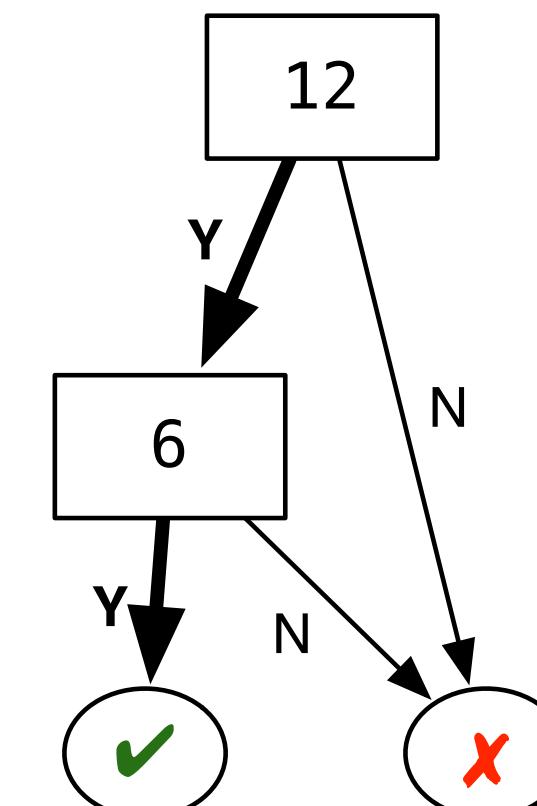
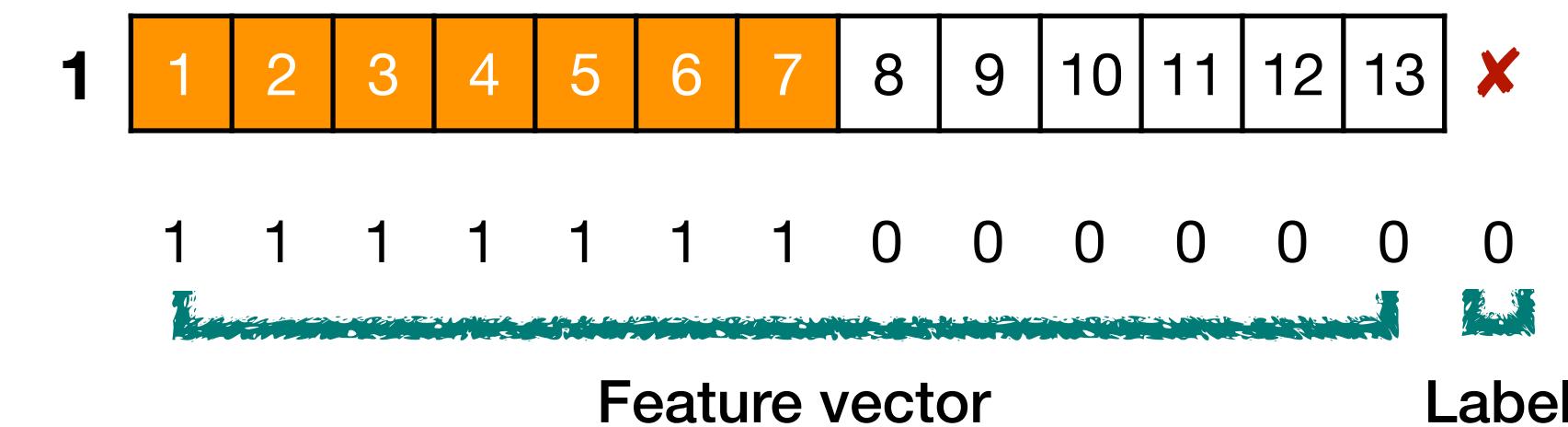




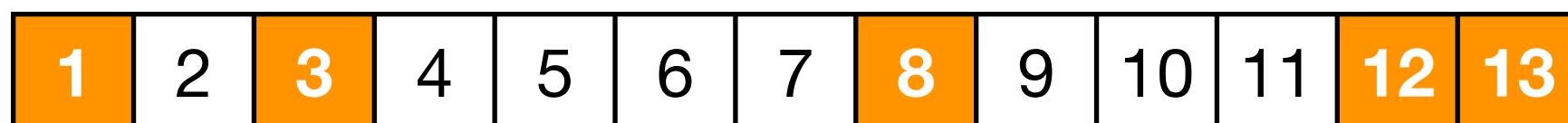
## Unguided Delta-Debugging



## Guided Delta-Debugging



$P^*$  should include 6 and 12

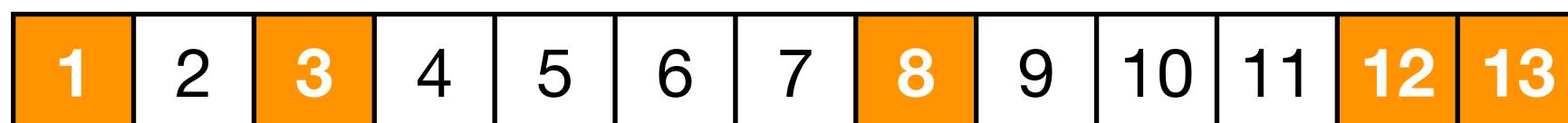


## Unguided Delta-Debugging

1	1	2	3	4	5	6	7	8	9	10	11	12	13	x
2	1	2	3	4	5	6	7	8	9	10	11	12	13	x
3	1	2	3	4	5	6	7	8	9	10	11	12	13	x
...														
16	1	2	3	4	5	6	7	8	9	10	11	12	13	✓

## Guided Delta-Debugging

1	1	2	3	4	5	6	7	8	9	10	11	12	13	x
2	1	2	3	4	5	6	7	8	9	10	11	12	13	x
...														
16	1	2	3	4	5	6	7	8	9	10	11	12	13	✓
...														
65	1	2	3	4	5	6	7	8	9	10	11	12	13	✓



## Unguided Delta-Debugging

1	1	2	3	4	5	6	7	8	9	10	11	12	13	X
2	1	2	3	4	5	6	7	8	9	10	11	12	13	X
3	1	2	3	4	5	6	7	8	9	10	11	12	13	X

...

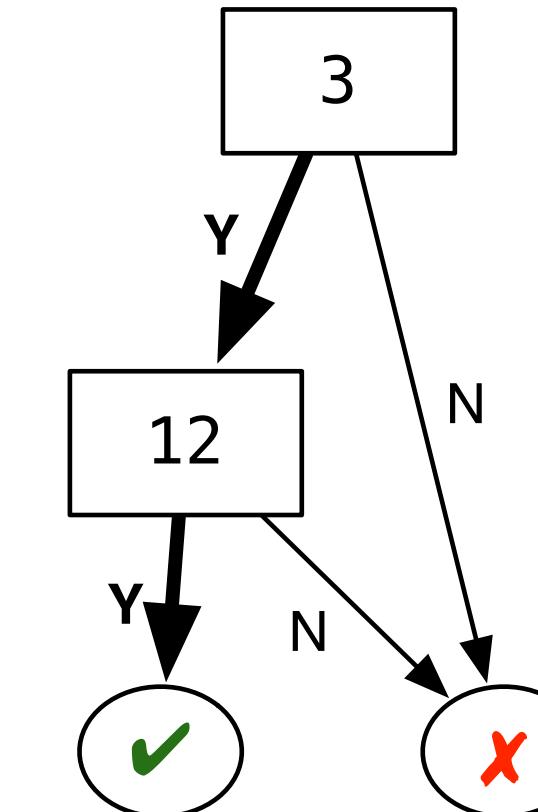
16	1	2	3	4	5	6	7	8	9	10	11	12	13	✓
----	---	---	---	---	---	---	---	---	---	----	----	----	----	---

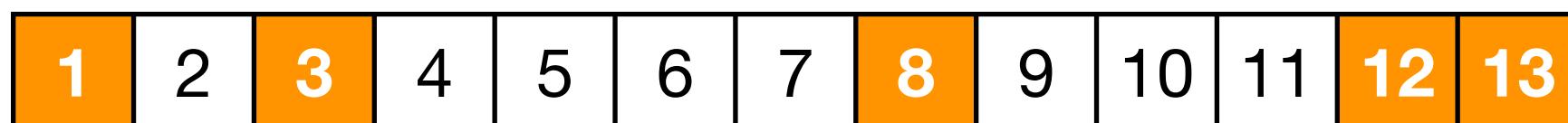
...

65	1	2	3	4	5	6	7	8	9	10	11	12	13	✓
----	---	---	---	---	---	---	---	---	---	----	----	----	----	---

## Guided Delta-Debugging

1	1	2	3	4	5	6	7	8	9	10	11	12	13	X
2	1	2	3	4	5	6	7	8	9	10	11	12	13	X



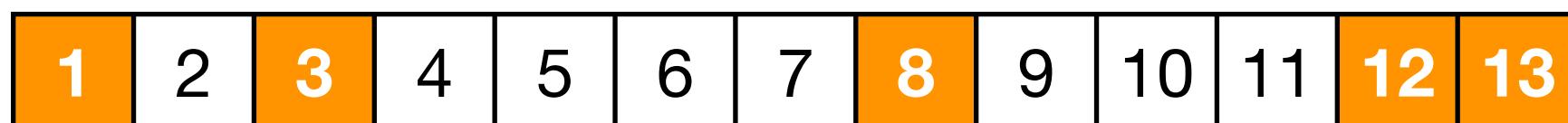


## Unguided Delta-Debugging

1	1	2	3	4	5	6	7	8	9	10	11	12	13	X
2	1	2	3	4	5	6	7	8	9	10	11	12	13	X
3	1	2	3	4	5	6	7	8	9	10	11	12	13	X
...														
16	1	2	3	4	5	6	7	8	9	10	11	12	13	✓

## Guided Delta-Debugging

1	1	2	3	4	5	6	7	8	9	10	11	12	13	X
2	1	2	3	4	5	6	7	8	9	10	11	12	13	X
3	1	2	3	4	5	6	7	8	9	10	11	12	13	X
...														
16	1	2	3	4	5	6	7	8	9	10	11	12	13	✓
...														
65	1	2	3	4	5	6	7	8	9	10	11	12	13	✓



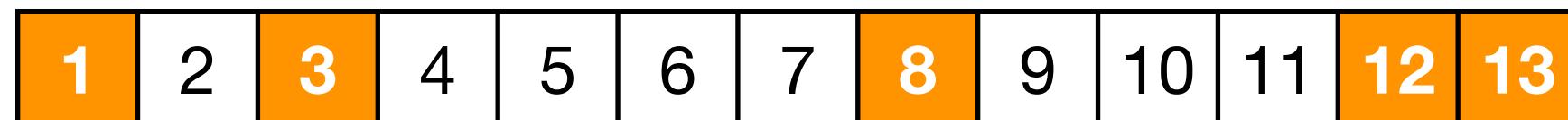
## Unguided Delta-Debugging

1	1	2	3	4	5	6	7	8	9	10	11	12	13	X
2	1	2	3	4	5	6	7	8	9	10	11	12	13	X
3	1	2	3	4	5	6	7	8	9	10	11	12	13	X
...														
16	1	2	3	4	5	6	7	8	9	10	11	12	13	✓

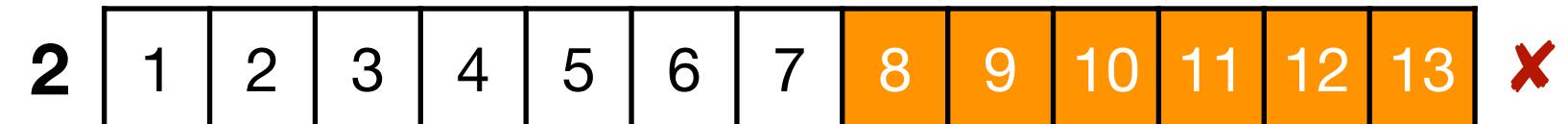
65	1	2	3	4	5	6	7	8	9	10	11	12	13	✓
...														

## Guided Delta-Debugging

1	1	2	3	4	5	6	7	8	9	10	11	12	13	X
2	1	2	3	4	5	6	7	8	9	10	11	12	13	X
3	1	2	3	4	5	6	7	8	9	10	11	12	13	X
...														
7	1	2	3	4	5	6	7	8	9	10	11	12	13	✓



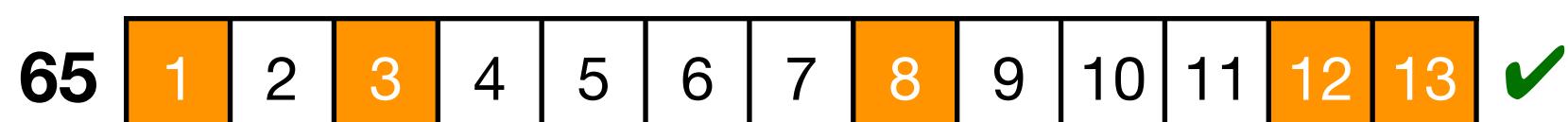
## Unguided Delta-Debugging



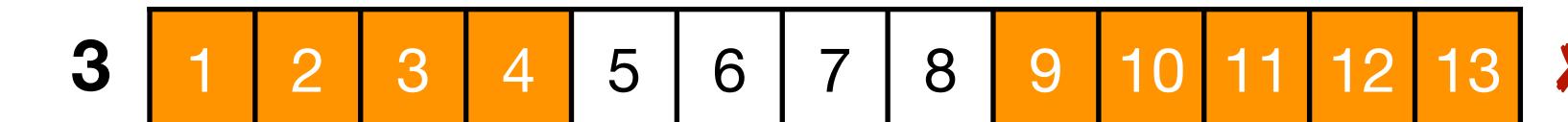
...



...



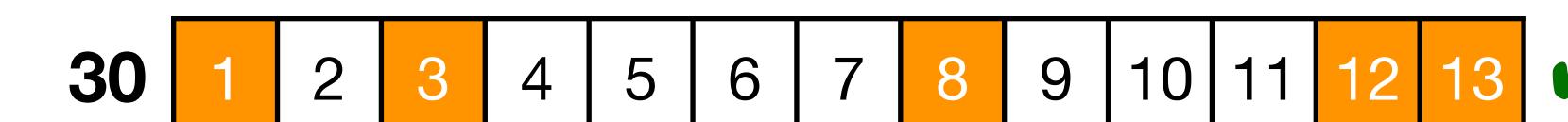
## Guided Delta-Debugging

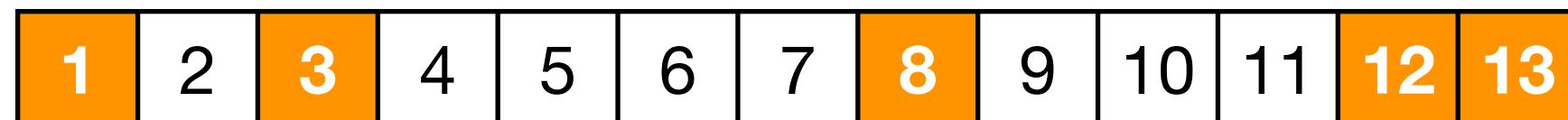


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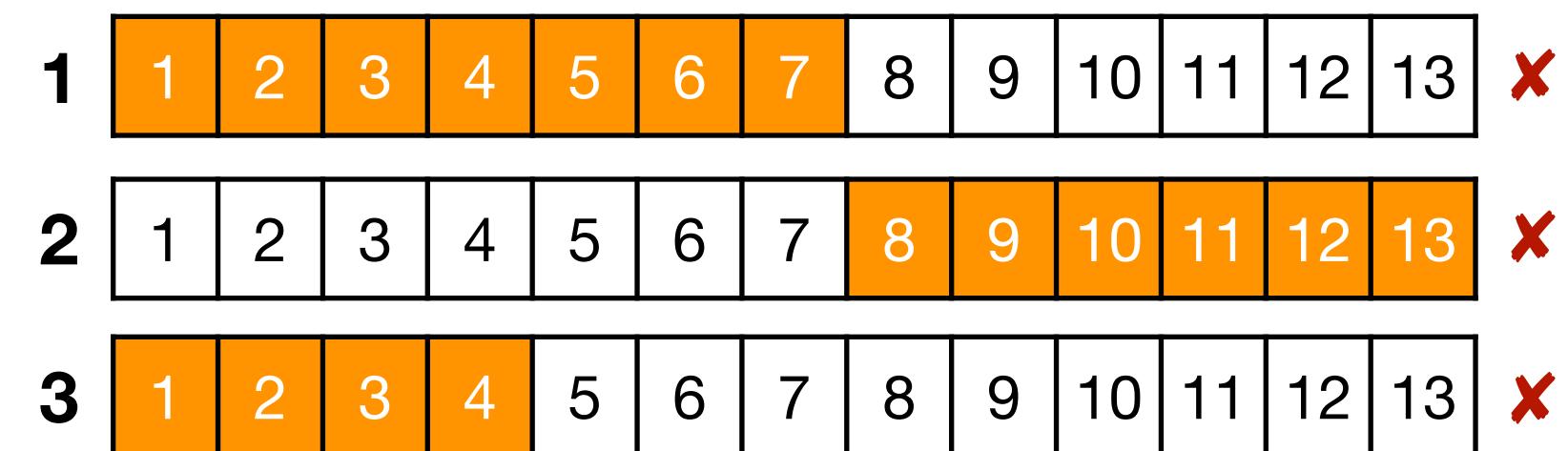


...





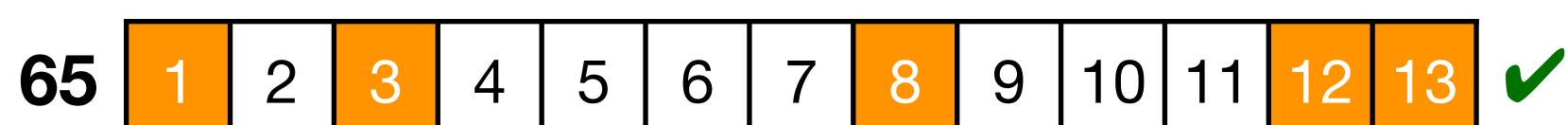
## Unguided Delta-Debugging



...

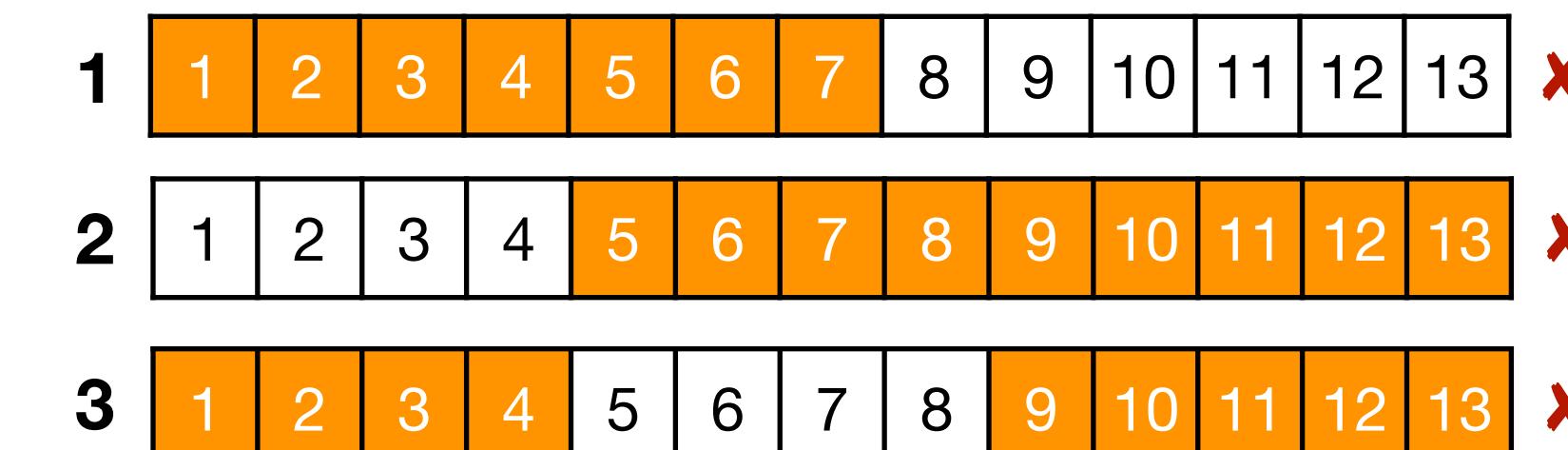


...



**5,169 trials (4,872 failures)**

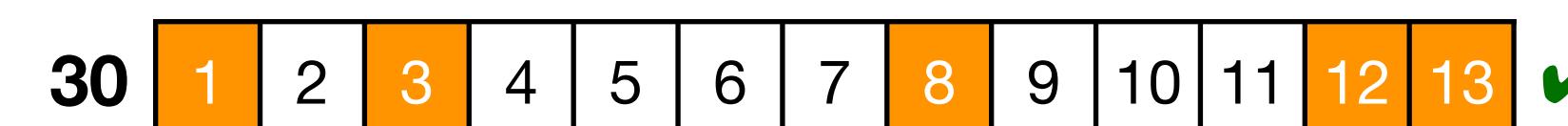
## Guided Delta-Debugging



...

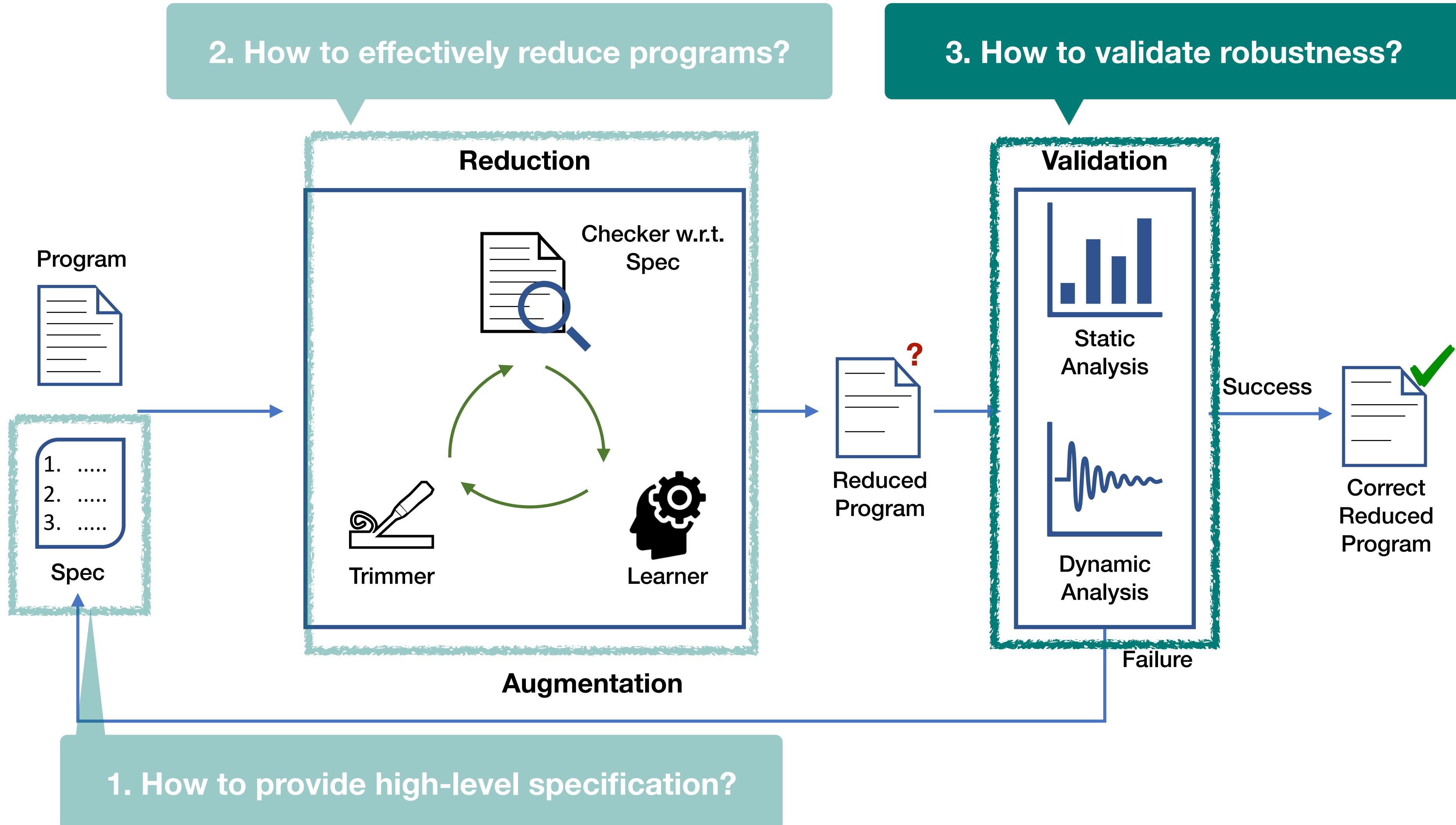


...



**1,174 trials (901 failures)**

# Key Questions



# Validation

- Check the **robustness** of the reduced program
  - preventing newly introduced security holes
- Sound static buffer overflow analyzer (Sparrow)
  - #alarms in tar: **1,290 → 19** (feasible for manual inspection)
- Random fuzzer (AFL)
  - no crashing input found in **3 days** for tar

# Augmentation

- Augment the test script with crashing inputs by AFL
- Typically converges in up to 3 iterations in practice
- But, may be incomplete

```
/* grep-2.19 */
void add_tok (token t) {
    /* removed in the first trial and restored after augmentation */
    if (dfa->talloc == dfa->tindex)
        dfa->tokens = (token *) realloc /* large size */ ;
    *(dfa->tokens + (dfa->tindex++)) = t;
}
```

# Experimental Setup

- 10 widely used **UNIX utility programs** (13–90 KLOC)
  - each program has a **known CVE**
  - **remove unreachable code** by static analysis upfront
- Specification:
  - supporting **the same cmd line options** as BusyBox
  - with the **test suites** by the original developers

# Size of Reduced Program

Program	#Statement		
	Original	Chisel	Hand-written
bzip-1.05	6,316	1,575	2,342
chown-8.2	3,422	186	141
date-8.21	4,100	913	107
grep-2.19	10,816	1,071	355
gzip-1.2.4	4,069	1,042	1,058
mkdir-5.2.1	1,746	142	94
rm-8.4	9,170	192	98
sort-8.16	1,923	6,111	51
tar-1.14	1,923	6,111	51
uniq-8.16	1,923	6,111	51
Total	55,848	6,111	4,729

Reachable code by static analysis

Chisel reduced 89%

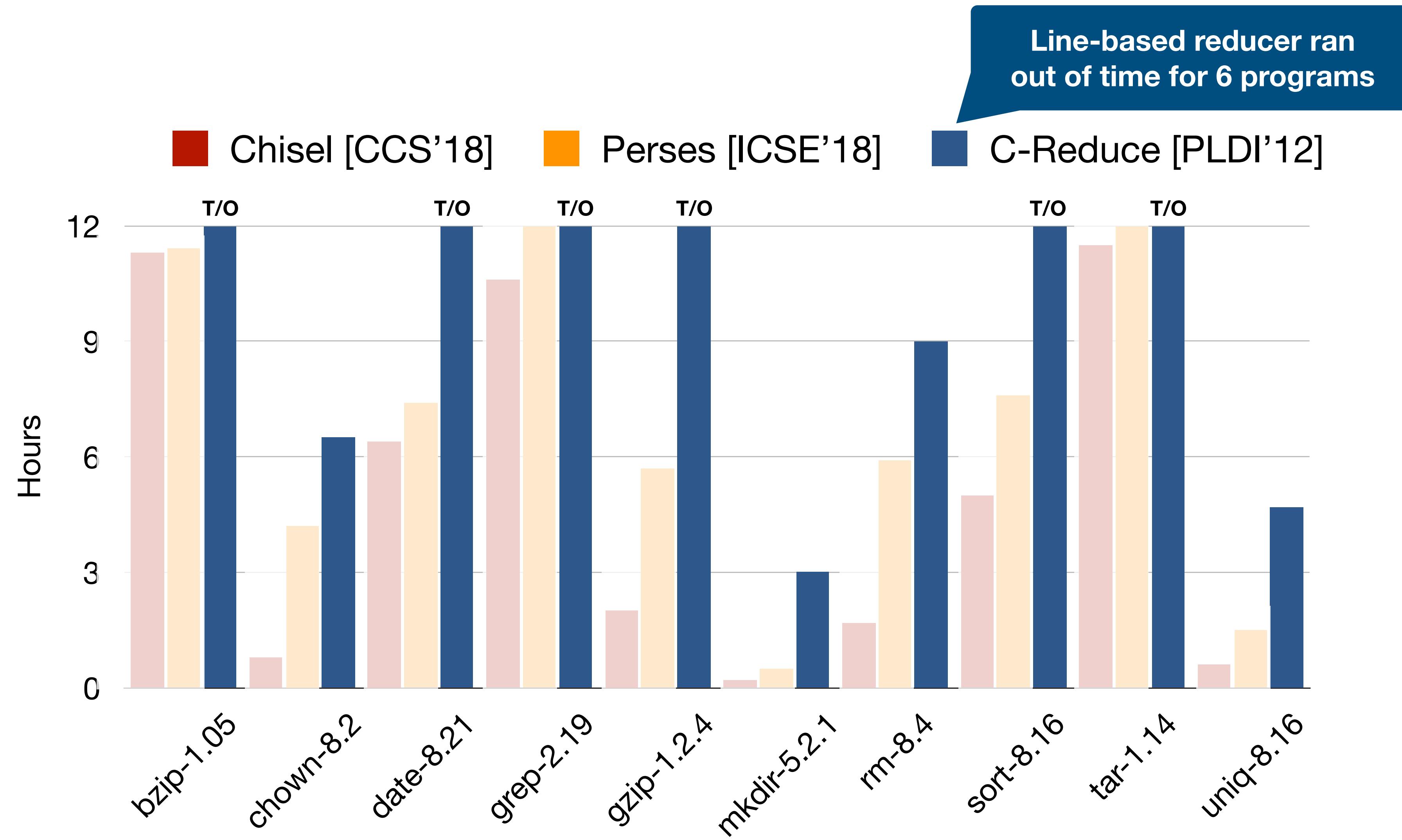
Comparable to hand-written versions

# Security Hardening

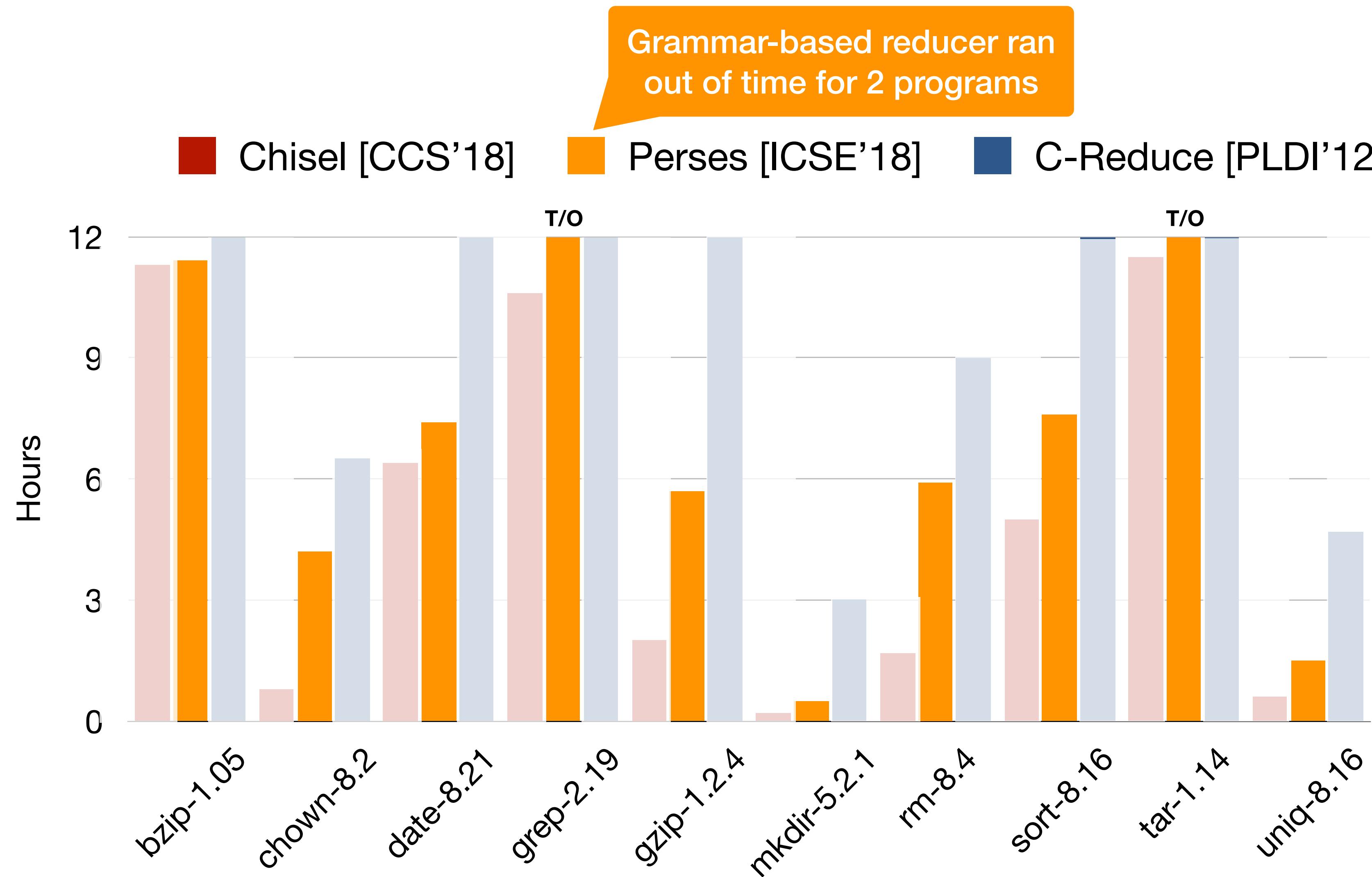
Remove 4 and 2 CVEs in undesired and desired functionalities.  
4 CVEs are not easily fixable by reduction (e.g., race condition).

Program	CVE	#ROP Gadgets			#Alarms		
		Original	Reduced	(%)	Original	Reduced	(%)
bzip-1.05	✗	662	298	(55%)	1,991	33	(98%)
chown-8.2	✓	534	162	(70%)	47	1	(98%)
date-8.21	✓	479	233	(51%)	201	23	(89%)
grep-2.19	✓	1,065	411	(61%)	619	31	(95%)
gzip-1.2.4	✓	456	340	(25%)	326	128	(61%)
mkdir-5.2.1	✗	229	124	(46%)	43	2	(95%)
rm-8.4	✗	565	95	(83%)	48	0	(100%)
sort-8.16	✓	Reduced potential attack surface			Make it feasible for manual alarm inspection		
tar-1.14	✓	349			60		
uniq-8.16	✗	(69%)			1 (98%)		
Total		6,752	2,285	(66%)	5,298	243	(95%)

# Reduction Time



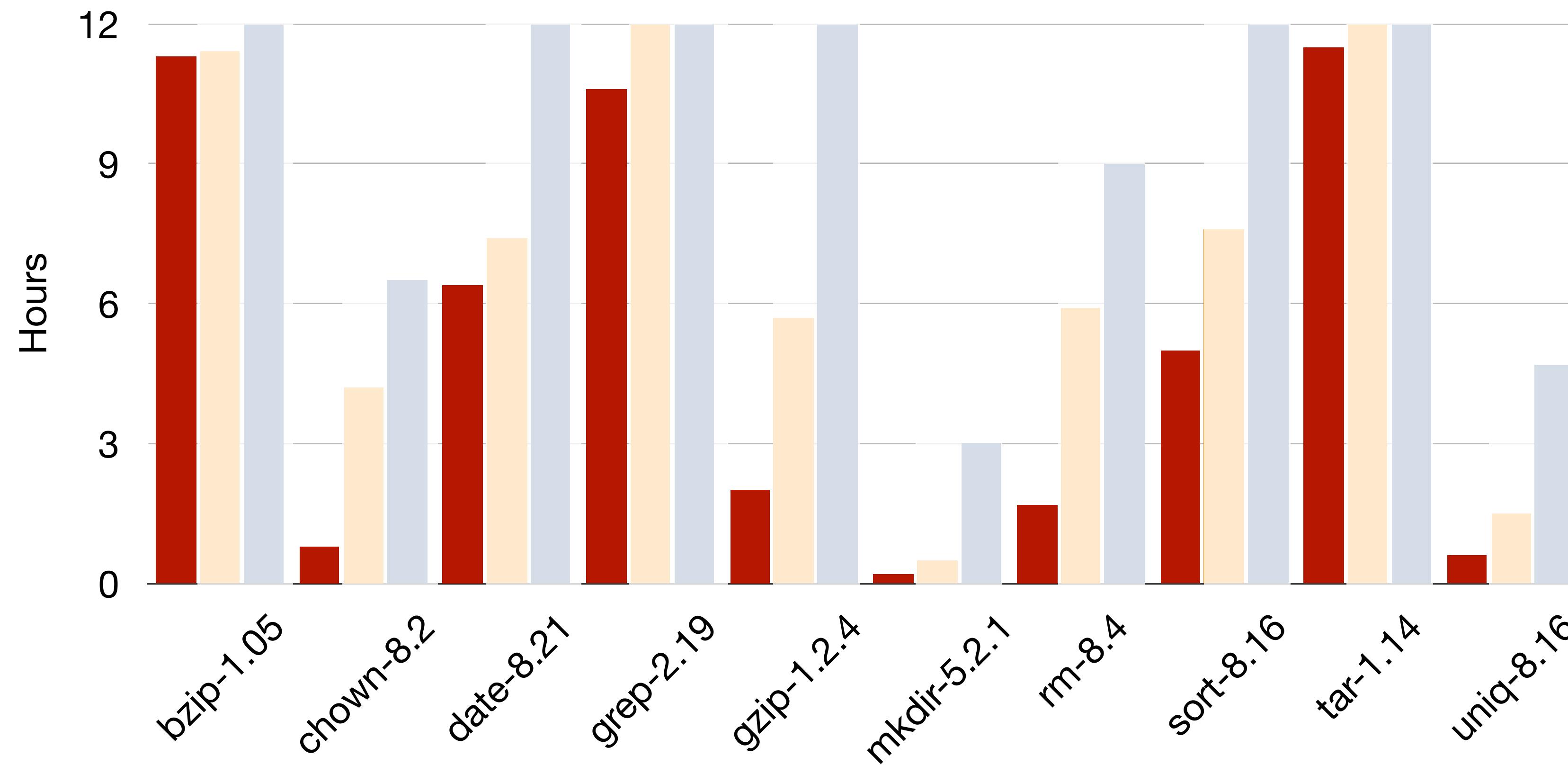
# Reduction Time



# Reduction Time

7x and 4x faster than  
C-Reduce and Perses

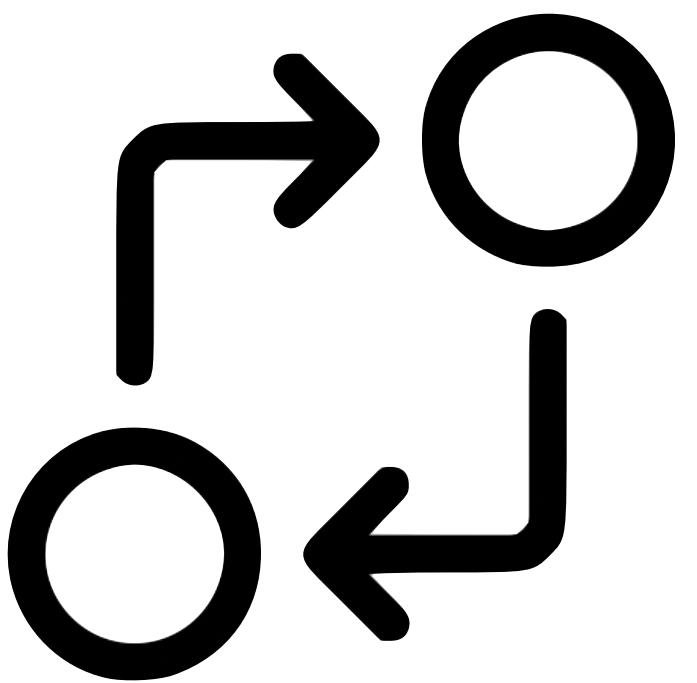
■ Chisel [CCS'18] ■ Perses [ICSE'18] ■ C-Reduce [PLDI'12]



# Summary

- Program debloating: **simplifying and hardening** large & complex SW
- Chisel: automated software debloating system
  - **tractable search** via learning-guided delta debugging
  - **security hardening** by removing undesired features
  - **robustness** via static & dynamic analyses
- Need a lot more research on efficiency and effectiveness
  - E.g., advanced learning techniques, system-level debloating (inter-program)

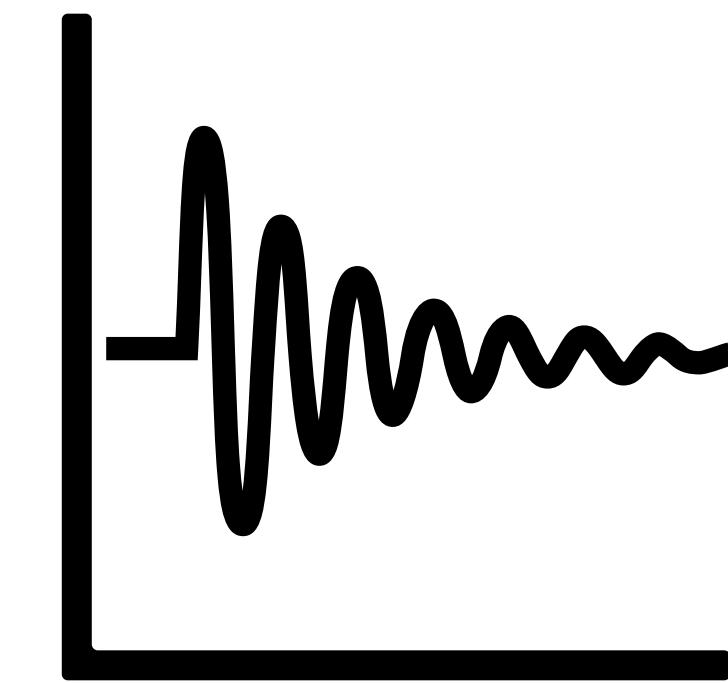
# 세 가지 아이디어



연관성 [CCS'18]



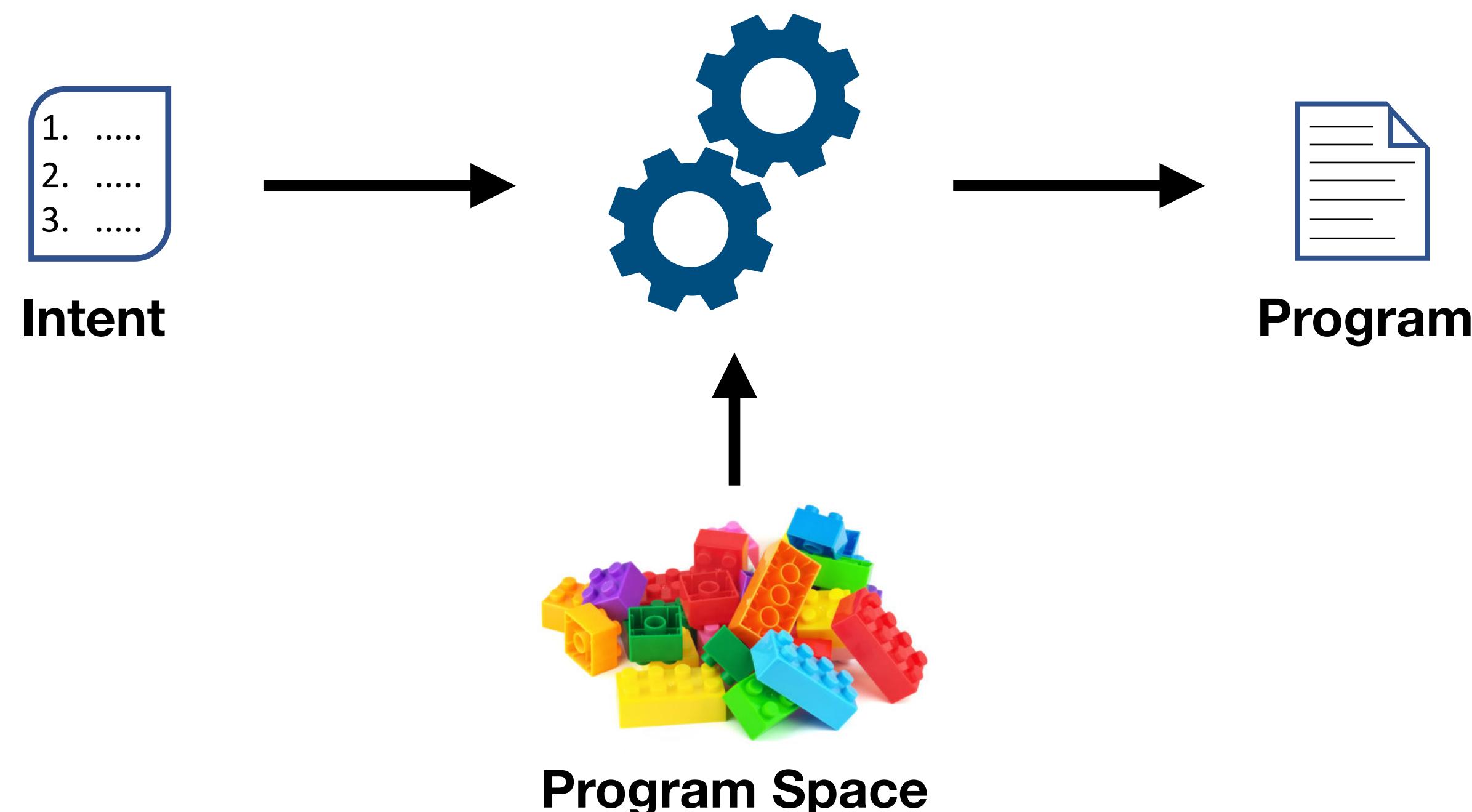
규칙성 [PLDI'18]



연속성 [IJCAI'19]

# 프로그램 합성

- 사용자에 **의도**에 맞는 프로그램을 주어진 **탐색 공간**에서 **자동**으로 찾기



# 예제

## Specification

Find a function  $f(x, y)$  where  $f(3,1) = 3 \wedge f(1,2) = 3$

## Grammar

$$\begin{aligned} S &\rightarrow x \mid y \mid S + S \mid S - S \mid \text{if } B \ S \ S \\ B &\rightarrow S \leq S \mid S = S \end{aligned}$$

# 나열식 탐색 (Enumerative Search)

- 원하는 정답을 찾을 때까지 프로그램 후보를 하나하나 나열
- 단순 무식하지만 가장 일반적이어서 널리 쓰이는 방식
  - 여러가지 탐색 공간 최적화와 더불어서 쓰임
- 기존 나열 방식: 프로그램 크기 순 (작은 프로그램 먼저 탐색)
  - 왜? 오컴의 면도날

# 예제

## Specification

Find a function  $f(x, y)$  where  $f(3,1) = 3 \wedge f(1,2) = 3$

## Grammar

$$S \rightarrow x \mid y \mid S + S \mid S - S \mid \text{if } B \ S \ S$$

$$B \rightarrow S \leq S \mid S = S$$

## Enumeration

<b>iter 1</b> <b>iter 2</b> <b>iter 3</b> <b>iter 4</b> ...	$x$	$y$		
	$x + y$	$x - y$	$x \leq y$	$x = y$
	$x + x + y$	$x + x - y$	...	if $(x \leq y) \ y \ x$
	$x + x + x + y$		...	if $(x \leq y) \ (y + x) \ x$

# 단순한 나열식 탐색의 단점

- 단순 나열: 프로그램 크기 순
- 두 가지 문제
  - 속도: 가능한 프로그램 후보가 기하급수적으로 증가
  - 품질: 주어진 입출력 예제에만 우연히 들어맞는 프로그램 생성 가능성 (overfitting)
- 예:  $f(-1,0) = 0 \wedge f(0, -1) = 0$

iter 0	$x$	$y$				
iter 1	$x + x$	$x - x$	$x + y$	...	$x \leq y$	...
iter 2	$x + x + y$	$x + x - y$	...	$\text{if } (x \leq y) y$	$x$	...
iter 3	$x + x + x + y$	...	$\text{if } (x \leq y) (y + x)$	$x$		

But which one is more likely  
to be a solution?

$x - x$  vs.  $\text{if } (x \leq y) y$   $x$



# 프로그램 구조의 통계적 규칙성



# 프로그램 구조의 통계적 규칙성

- 프로그램: **반복되고 예측가능한** 패턴이 자주 등장

```
for (i = 0; i < 100; ??)
```

- 통계적** 프로그램 모델: 프로그램 구조 상의 확률 분포

- E.g., n-gram, probabilistic context-free grammar (PCFG), etc

$$Pr(\text{??} \rightarrow \text{i++} \mid \text{for (i = 0; i < 100; ??)}) = 0.85$$

$$Pr(\text{??} \rightarrow \text{i--} \mid \text{for (i = 0; i < 100; ??)}) = 0.01$$

- 응용: 코드 채우기, 역난독화, 자동 패치 생성

# 해결책: Euphony\*

- 나열방식: 크기가 아닌 **개연성 (likelihood)**
- 확률 모델: 프로그램의 그럴싸함을 계산해주는 함수
  - “이 프로그램이 얼마나 그럴싸한가?”
- **가장 그럴싸한** 프로그램 (확률이 제일 높은) 먼저 시도

\*Lee et al., Accelerating Search-Based Synthesis Using Learned Probabilistic Models, PLDI, 2018

# 확률 모델

- Learn a probabilistic model of programs from a corpus of programs
  - Human-written or auto-generated programs by other synthesizers
  - A wide range of models is applicable



$$Pr(S \rightarrow S + S) = 0.3$$

$$Pr(S \rightarrow x | S + S) = 0.8$$

$$Pr(S \rightarrow x | x + S) = 0.2$$

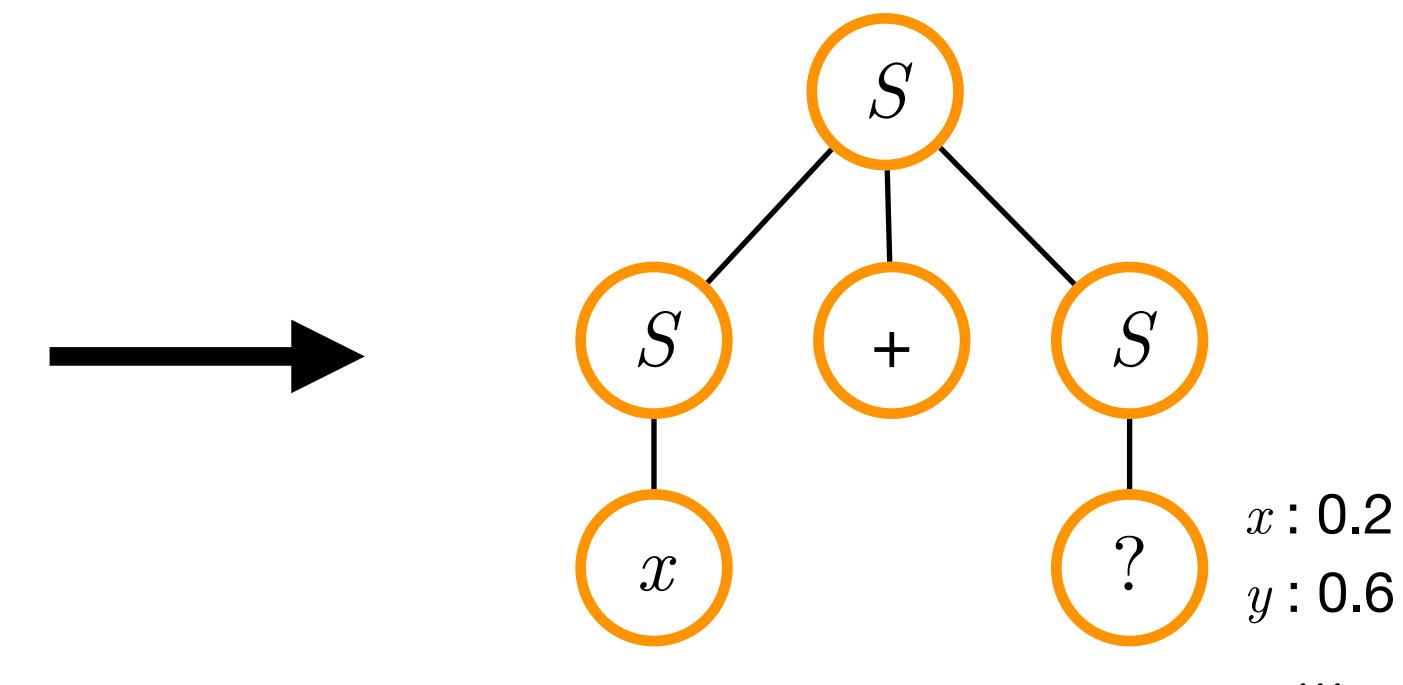
$$Pr(S \rightarrow y | x + S) = 0.6$$

...

Program Corpus

Learned Probabilistic Model

Probability of Programs



# 프로그램의 개연성

- For a CFG  $\langle N, \Sigma, R, S \rangle$ ,
- Given a context, provide the prob. of each production rule:  $\Pr(\text{rule} \mid \text{context})$ 
  - Context: sentential form  $\in (N \cup \Sigma)^*$
- Ultimately assign a probability to each program
- Example:

**CFG**     $S \rightarrow x \mid 1 \mid S + S$

**Probability of “x + 1”**

$$\frac{S \rightarrow S + S \rightarrow x + S \rightarrow x + 1}{\text{_____}}$$

$$\Pr(x + 1) = \boxed{\Pr(S \rightarrow S + S \mid S)} \times \boxed{\Pr(S \rightarrow x + S \mid S + S)} \times \boxed{\Pr(S \rightarrow x + 1 \mid x + S)}$$

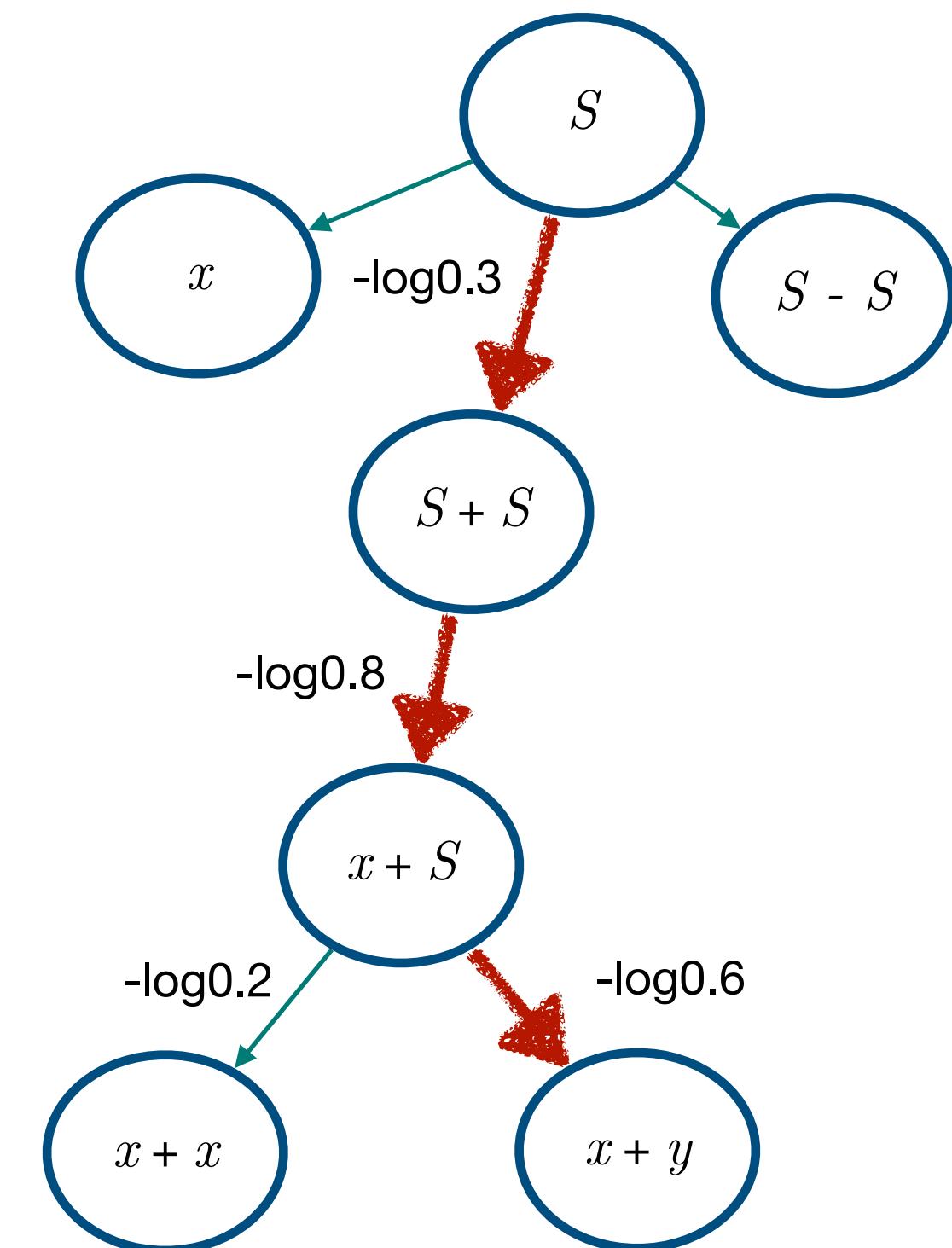
# Example: PCFG

- Probabilistic Context Free Grammar (PCFG)
- One of the simplest form of probabilistic language model: ignore context
- Provide a probability to each production rule

$A \rightarrow \beta$	$P$
$S \rightarrow 0$	0.1
$S \rightarrow 1$	0.2
$S \rightarrow x$	0.3
$S \rightarrow S + S$	0.3
$S \rightarrow S - S$	0.1

# Guided Enumeration by Probabilistic Model

- Given a model, construct a directed graph
  - Node: sentential forms
  - Weight: negative log probability of a production rule
- Compute the shortest path
  - starting from the start symbol to the program
  - E.g., Dijkstra's, A\*, etc



$Pr(S \rightarrow S + S) = 0.3$
$Pr(S \rightarrow x   S + S) = 0.8$
...
$Pr(S \rightarrow x   x + S) = 0.2$
$Pr(S \rightarrow y   x + S) = 0.6$
...

# Experimental Setup

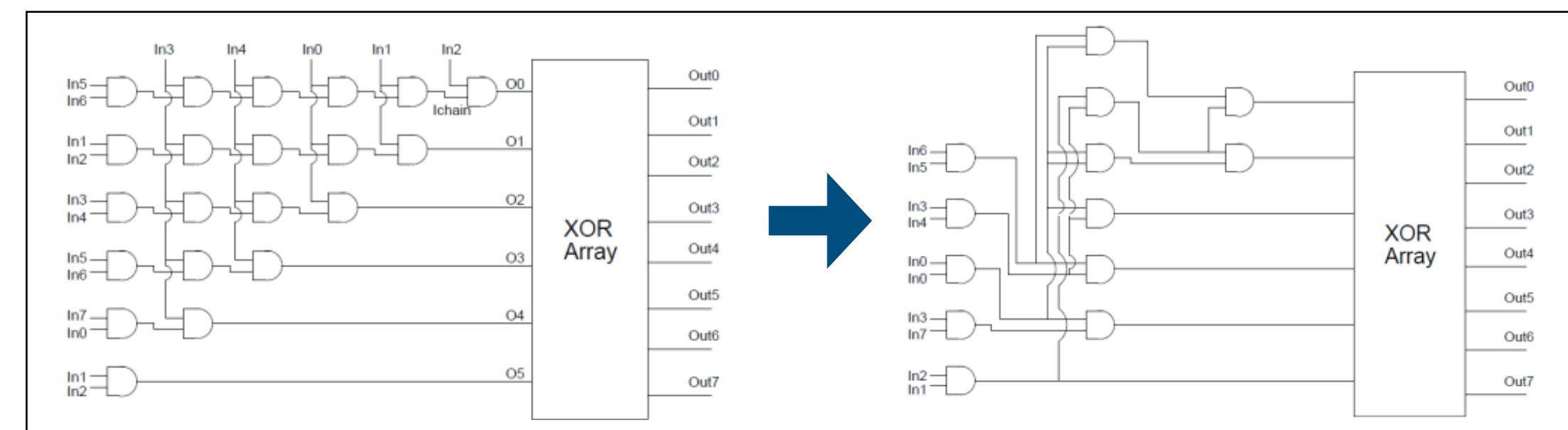
- 1167 tasks from 3 different domains

	A	B	C
1	First Name	Last Name	Full Name
2	Kihong Heo	Kihong	Heo
3	Michael Jordan	Michael	
4	Thierry Henry	Thierry	
5			
6			

**STRING:** End-user programming for string manipulations  
(205 tasks)

*complement*  
~ 010100011101011100000000000001111  
1010111000101000111111111110000  
  
*bitwise and*  
010100011101011100000000000001111  
& 00110001011011100011000101101110  
000100010100011000000000000001110  
  
*bitwise or*  
010100011101011100000000000001111  
| 00110001011011100011000101101110  
0111000111111110011000101101111  
  
*bitwise xor*  
010100011101011100000000000001111  
^ 00110001011011100011000101101110  
0110000101110010011000101100001

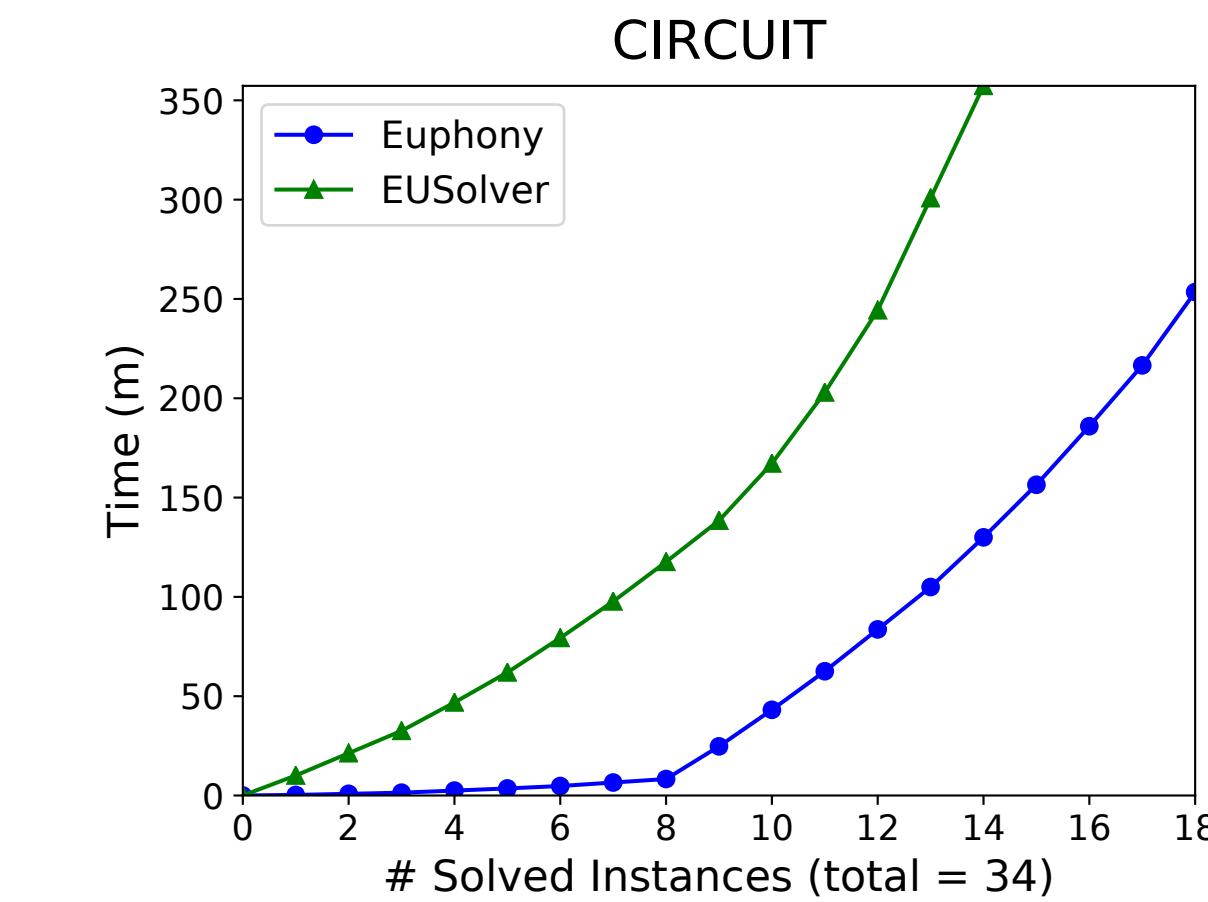
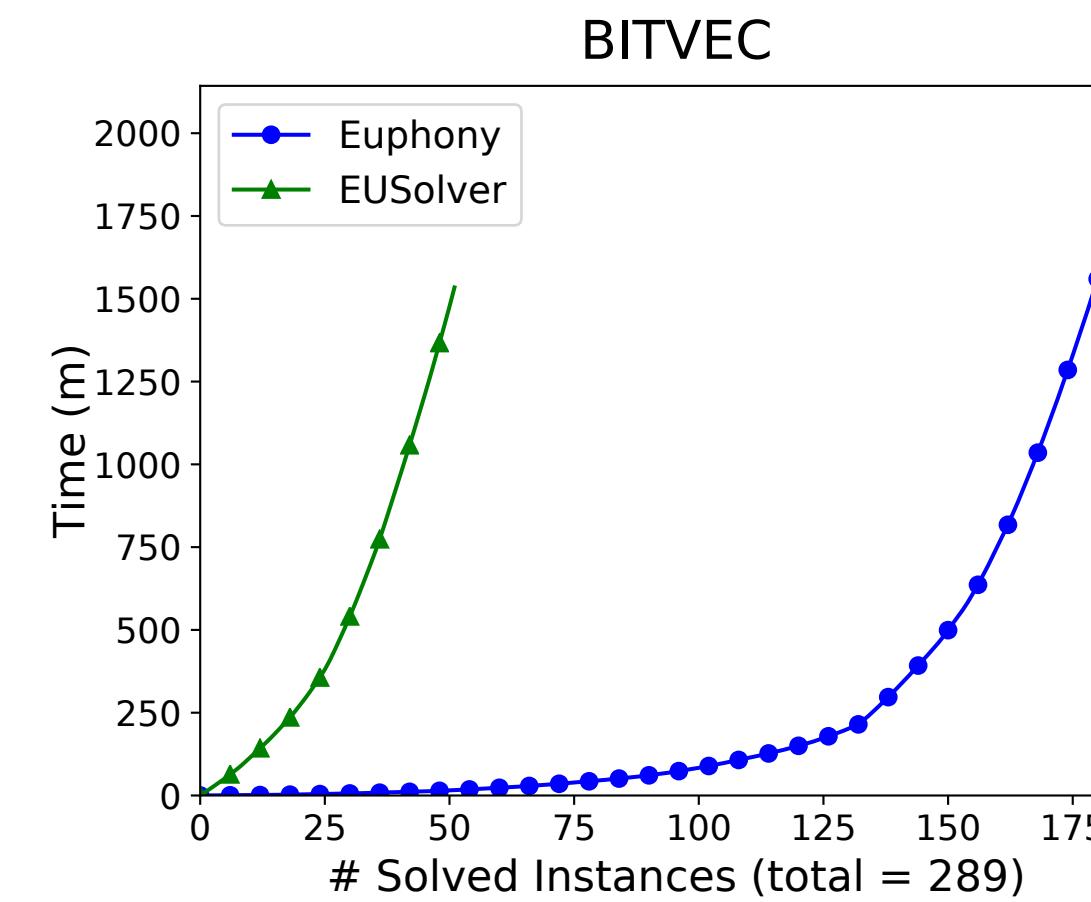
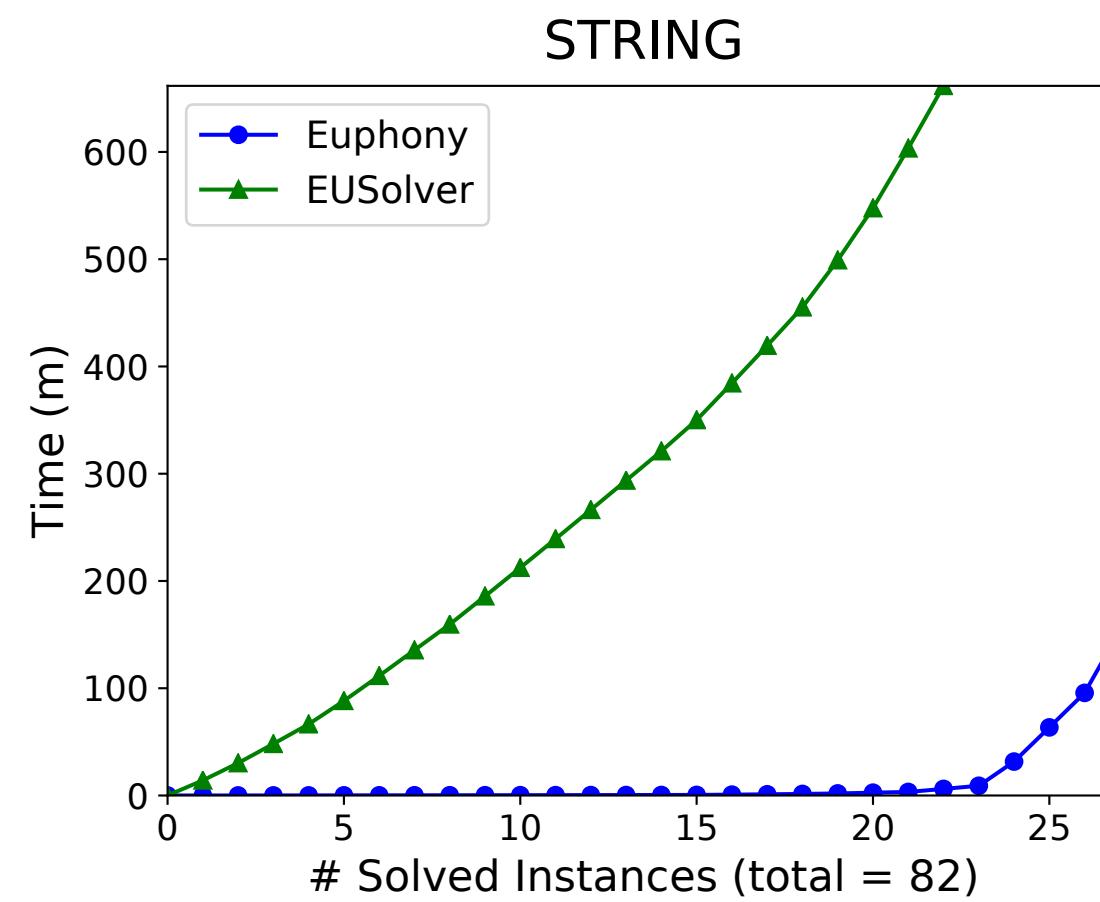
**BITVEC:** Efficient low-level algorithms  
(750 tasks)



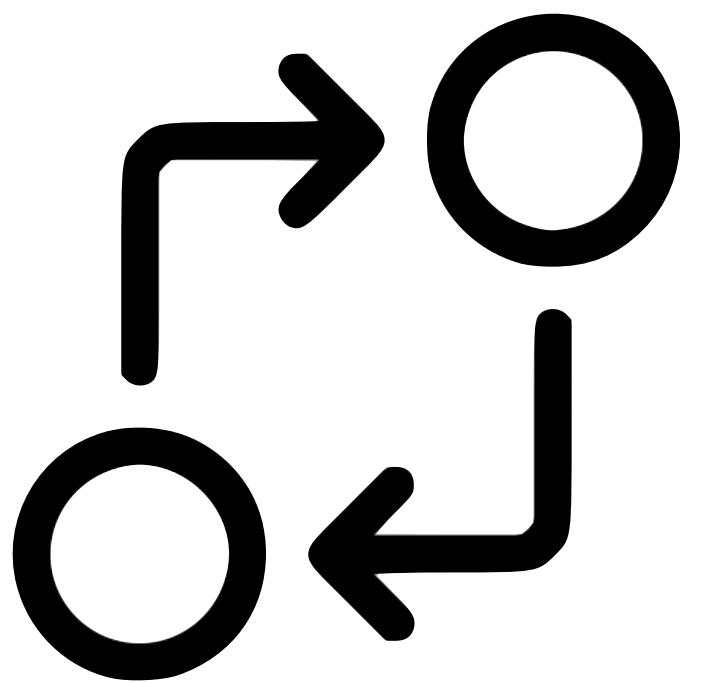
**CIRCUIT:** Attack-resistant crypto circuits generations  
(212 tasks)

# Effectiveness

- Comparison to EUSolver (a program synthesizer without prob. guidance)
  - Training: 762 tasks solved by EUSolver in 10 minutes
  - Testing: 405 (timeout: 1 hour)



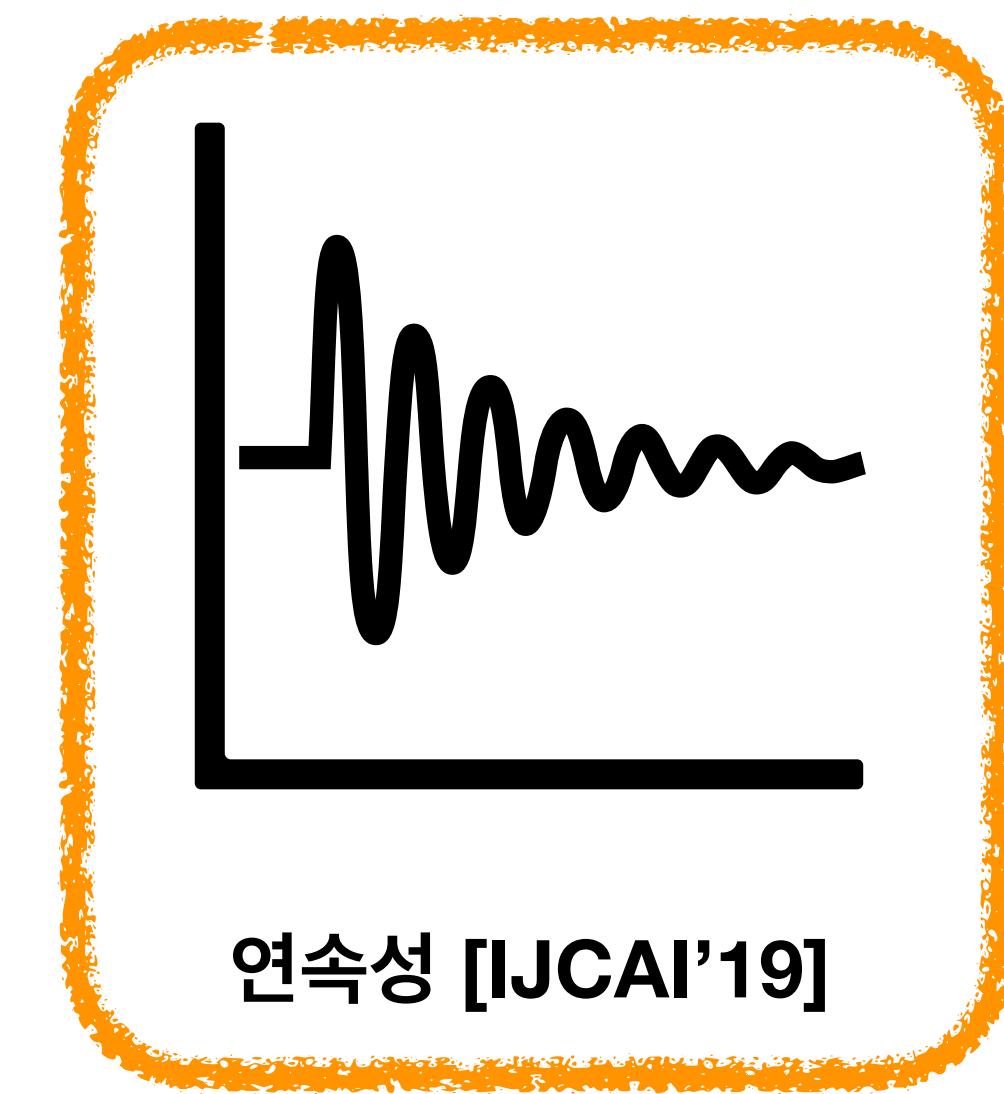
# 세 가지 아이디어



연관성 [CCS'18]



규칙성 [PLDI'18]



연속성 [IJCAI'19]

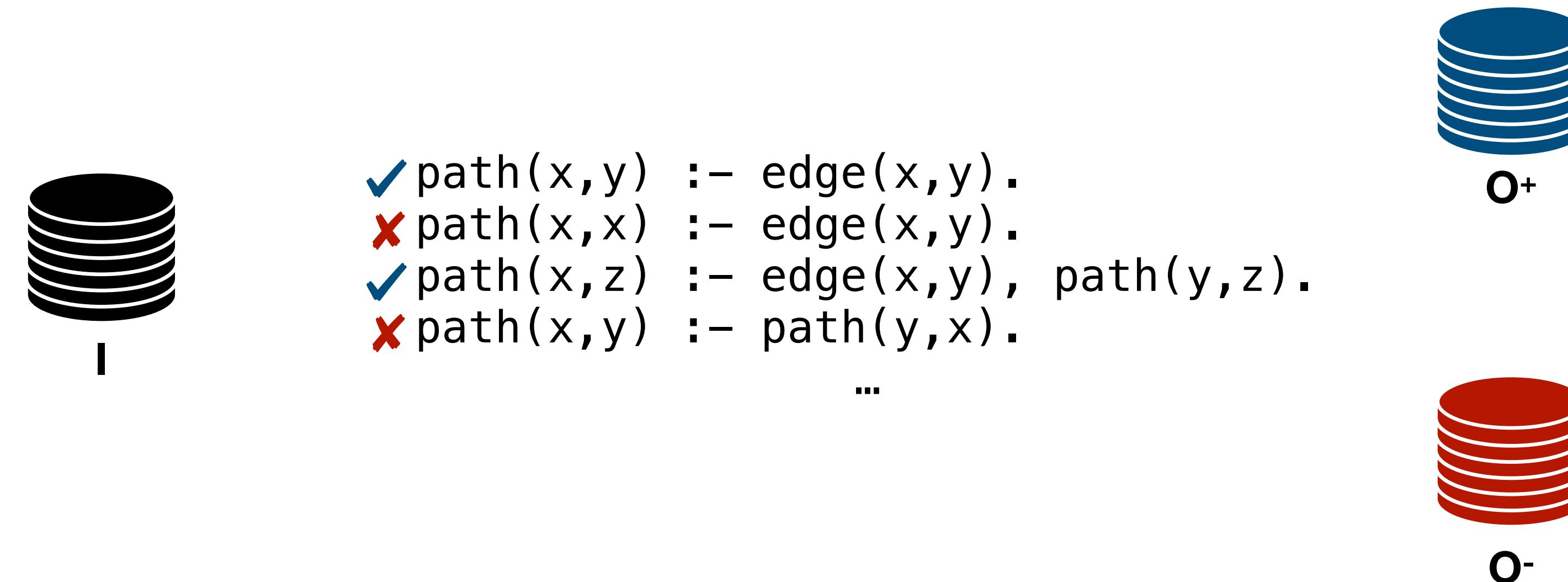
# Datalog 프로그램

- Horn clause 형태로 표현된 1차 논리 규칙의 집합
  - 입력 튜플을 받아서 출력 튜플을 만들어 냄
- 응용: 빅데이터 분석, 네트워크 프로토콜, 프로그램 분석
- 예제: transitive closure

edge(1,2)      edge(2,3)      edge(3,4)       $\rightarrow$  path(x, y) :- edge(x,y).  
                        path(x, z) :- edge(x,y), path(y, z).       $\rightarrow$  path(1,2) path(1,3) path(1,4)  
                        path(2,3) path(2,4)  
                        path(3,4)

# Datalog 프로그램 합성

- 가능한 모든 규칙 중에서 주어진 입출력 예제와 아귀가 맞는 부분 집합 선택 문제
  - 전형인 조합 최적화 문제 (combinatorial optimization), 즉 NP-hard



# 연속적 의미로 변환

- Datalog 프로그램 (불연속 함수) 를 연속 함수로 해석
  - 튜플의 존재 여부 {0, 1} → 튜플의 가중치 [0, 1]
- 그러면, 조합 최적화 문제 → 수치 최적화 문제

**Parameters:**  $\vec{W}$

```
0.7 path(x,y) :- edge(x,y).  
0.9 path(x,x) :- edge(x,y).  
0.1 path(x,z) :- edge(x,y), path(y,z).  
0.3 path(x,y) :- path(y,x).
```

**최적화문제:** 다음 식을 최소화하는  $\vec{W}$  를 찾으시오

$$loss = \sum_{t \in pos} (1 - v_t)^2 + \sum_{t \in neg} (0 - v_t)^2$$

Input	edge(1,2)	edge(2,3)
Weight	1.0	1.0

Output	path(1,2)	path(2,3)	path(1,3)	path(1,1)	path(2,1)
Weight ( $v_t$ )	0.7	0.7	0.63	0.1	0.21
Expectation	1	1	1	0	0

# 연속적 실행 의미

0.7 r1: path(x,y) :- edge(x,y).

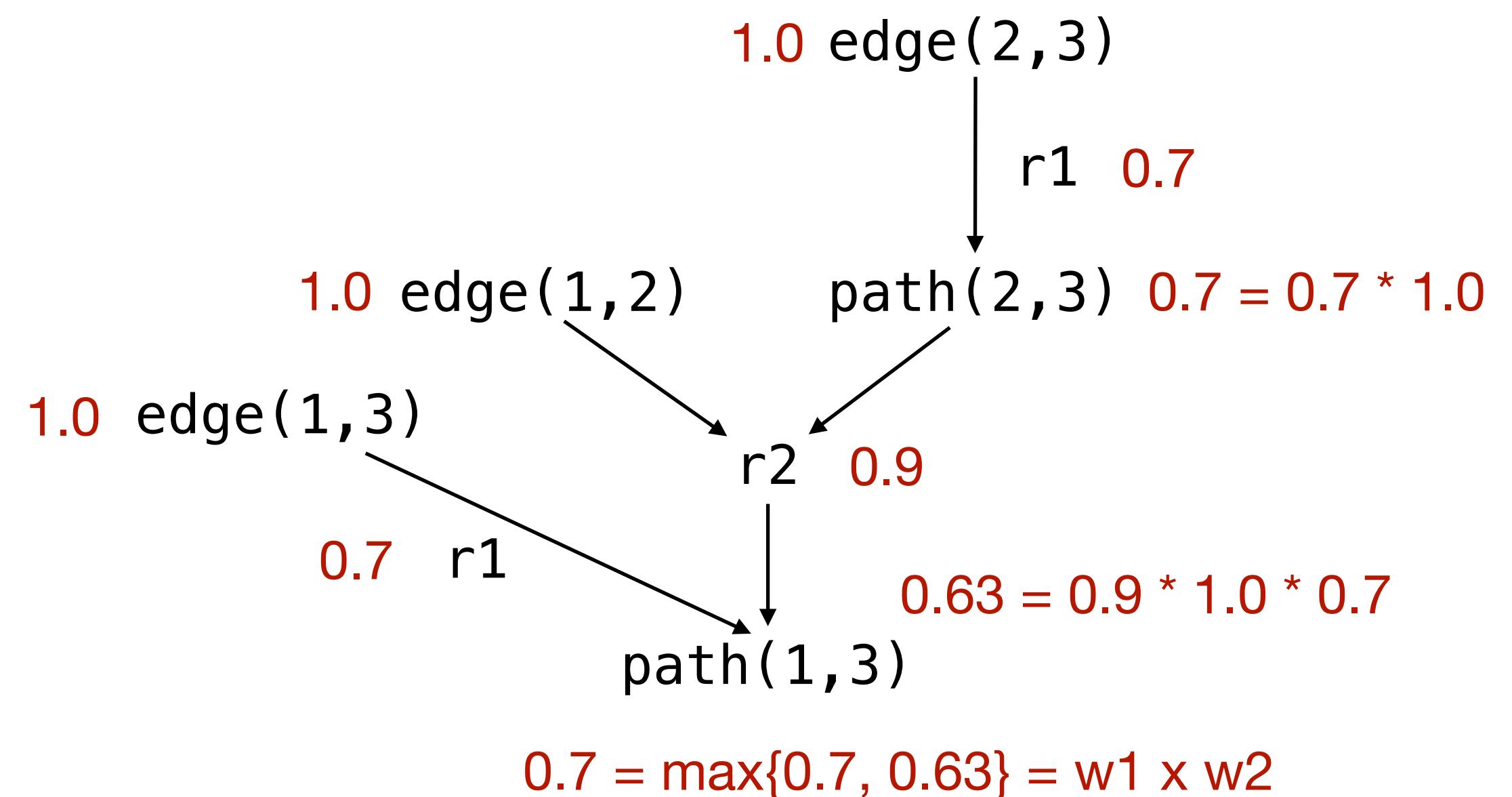
0.9 r2: path(x,z) :- edge(x,y), path(y,z).

원래 실행 의미 (boolean semiring)

$$v_t = \bigvee_g (v_{a_1} \wedge v_{a_2} \wedge \cdots \wedge v_{a_k})$$

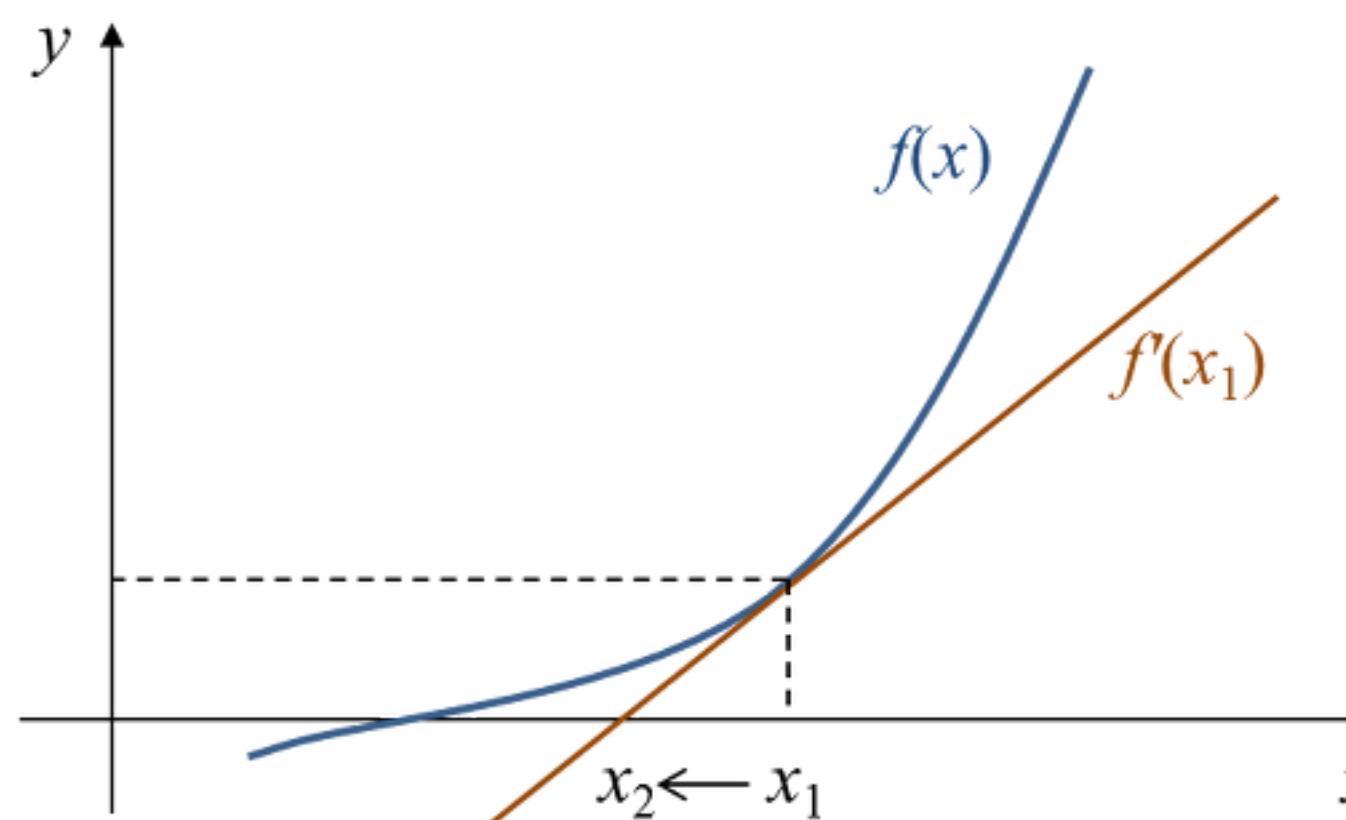
연속적 실행 의미 (Viterbi semiring)

$$v_t = \max_g (w_g \times v_{a_1} \times v_{a_2} \times \cdots \times v_{a_k})$$



# 최적화

- 연속 의미로 실행하고 나면, 각  $v_t$  는  $w_r$ 에 대한 다향식 (미분가능)
- 따라서, 다음 손실 함수도  $w_r$ 에 대한 다향식 (미분가능):  $loss = \sum_{t \in pos} (1 - v_t)^2 + \sum_{t \in neg} (0 - v_t)^2$
- 잘 알려진 연속 최적화 알고리즘을 이용 (예: Newton's method)
  - 손실이 0인 지점 = 원하는 프로그램 = 모든 입출력이 의도에 부합



# 성능

Benchmark	#relations	#candidate rules	Difflog	ALPS
polysite	6	552	27	84
downcast	9	1267	30	1646
rv-check	5	335	22	195
andersen	5	175	4	27
1-call-site	9	173	4	106
2-call-site	9	122	53	676
1-object	11	46	3	345
1-type	12	70	4	13
escape	10	140	1	5
modref	13	129	1	2836

# 마무리

- AI/ML 기반 프로그래밍은 득인가 실인가?
  - 성배? 좀 더 편리한 Stackoverflow? 오류 자동 생성기?
- 인간적인 AI 프로그래머?
  - 기계가 잘하던 일: 계산, 논리, 기억
  - 인간이 잘하던 일: 직관, 통찰, 영감
- 프로그래밍은?
- 대상 영역에 따라? (예: 안전필수 SW)

WILL KNIGHT BUSINESS SEP 28, 2021 7:00 AM

## AI Can Write Code Like Humans—Bugs and All

New tools that help developers write software also generate similar mistakes.

ILLUSTRATION: ELENA LACEY