## Information About Ellipses

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## 1 Discussion

This document contains various facts about ellipses in the *xy*-plane. The terminology used is from the book *Calculus and Analytic Geometry*, 7th edition by George B. Thomas, Jr. and Ross L. Finney, Addison-Wesley Publishing Company, Reading, Massachusetts, 1988.

**Geometric Definition**. An *ellipse* is the set of points in a plane whose distances from two fixed points in that plane add to a constant. One of the fixed points is called a *focal point* of the ellipse. The two together are referred to as the *foci* of the ellipse.

**Standard Form**. Let the foci be  $(\pm c, 0)$  where c > 0. Let (x, y) be an ellipse point and let the sum of the distances from (x, y) to the foci be denoted 2a for a > 0. The equation that (x, y) must satisfy is

$$\sqrt{(x+c)^2 + y^2} + \sqrt{(x-c)^2 + y^2} = 2a.$$

The points (x, y), (c, 0), and (-c, 0) form a triangle. The sum of the lengths of two sides of a triangle must be larger than the length of the third side, so 2a > 2c. Some algebraic manipulation of this equation leads to the *standard form* for an ellipse,

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1\tag{1}$$

where  $b=\sqrt{a^2-c^2}$ . The argument of the square root is positive since earlier we argued that a>c. Moreover, b< a is guaranteed since  $b=\sqrt{a^2-c^2}<\sqrt{a^2}=a$ .

The center of the standard form ellipse is (0,0). The vertices are  $(\pm a,0)$ . The major axis is the line segment that connects the vertices. The minor axis is the line segment with end points  $(0,\pm b)$ . The number a is called the semimajor axis and the number b is called the semiminor axis. [Note: I disagree with the use of the term "axis" to denote length.] The eccentricity is the ratio  $c/a \in [0,1]$  and is a measure of how stretched the ellipse is from a circle. A ratio of 0 occurs for a circle. A ratio nearly 1 incidates a long and narrow ellipse.

If the foci are chosen to be  $(0, \pm c)$  and the sum of distances is 2b, the standard form is also given by Equation (1), but now b > c and  $a = \sqrt{b^2 - c^2} < b$ . The center is still (0,0), but the vertices are now (0,  $\pm b$ ), the major axis is the line segment connecting the vertices, the minor axis is the line segment with end points ( $\pm a$ ,0), the semimajor axis is b, the semiminor axis is a, and the eccentricity is now defined as the ratio c/b.

If a = b, the foci are coincident with the origin (0,0) and the ellipse is really a circle. The concepts of major and minor axes do not apply here, but the eccentricity is 0.

**Area**. The *area* of an ellipse in standard form is

$$A = \pi a b. (2)$$

**Length**. The *length* of an ellipse is the total arc length of the curve. A closed form algebraic solution does not exist, but the length is given by an integral

$$L = 2 \int_{-a}^{a} \sqrt{1 + \frac{b^2 x^2}{a^2 (a^2 - x^2)}} \, dx = 2 \int_{-1}^{1} \sqrt{\frac{1 - (\lambda^2 - 1)t^2}{1 - t^2}} \, dt \tag{3}$$

where  $\lambda = b/a$ . The integral can be approximated with a numerical integrator.

**Center-Orient Form.** An ellipse in the standard form given by Equation (1) can be oriented via a rotation so that the major and minor axes are not necessarily parallel to the coordinate axes. In vector/matrix form, the standard form is

$$1 = \frac{x^2}{a^2} + \frac{y^2}{b^2} = \begin{bmatrix} x & y \end{bmatrix} \begin{bmatrix} \frac{1}{a^2} & 0 \\ 0 & \frac{1}{b^2} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} =: \mathbf{X}^{\mathrm{T}} D \mathbf{X}$$
 (4)

where the last equality defines the  $2 \times 1$  vector  $\mathbf{X} = [x \ y]^{\mathrm{T}}$ , the  $2 \times 2$  diagonal matrix  $D = \mathrm{Diag}(1/a^2, 1/b^2)$ , and superscript T denotes the transpose operation.

The ellipse may be rotated to a different orientation by a  $2 \times 2$  rotation matrix

$$R = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

The major axis direction (1,0) is rotated to  $(\cos \theta, \sin \theta)$  and the minor axis direction (0,1) is rotated to  $(-\sin \theta, \cos \theta)$ . The general transformation is  $\mathbf{Y} = R\mathbf{X}$  with inverse  $\mathbf{X} = R^{\mathrm{T}}\mathbf{Y}$ . Substituting this into Equation (4) leads to

$$\mathbf{Y}^{\mathrm{T}}RDR^{\mathrm{T}}\mathbf{Y} = 1. \tag{5}$$

After orientation the ellipse can be additionally translated so that its old center, the origin  $\mathbf{0}$ , is mapped to a new center  $\mathbf{K}$ . The general transformation is  $\mathbf{Y} = R\mathbf{X} + \mathbf{K}$ ; the rotation R is applied first, followed by the translation  $\mathbf{K}$ . Equation (5) is modified to include the translation,

$$(\mathbf{Y} - \mathbf{K})^{\mathrm{T}} R D R^{\mathrm{T}} (\mathbf{Y} - \mathbf{K}) = 1.$$
(6)

**General Quadratic Form.** When the Equation (6) is expanded and all terms are grouped on the left-hand side of the equation, the resulting polynomial has x, y,  $x^2$ , xy, and  $y^2$  terms. The general quadratic equation for an ellipse is

$$a_{11}x^2 + 2a_{12}xy + a_{22}y^2 + b_1x + b_2y + c = 0 (7)$$

or in vector/matrix form,

$$\mathbf{Y}^{\mathrm{T}}A\mathbf{Y} + \mathbf{B}^{\mathrm{T}}\mathbf{Y} + c = 0 \tag{8}$$

where

$$\mathbf{Y} = \begin{bmatrix} x \\ y \end{bmatrix}, A = \begin{bmatrix} a_{11} & a_{12} \\ a_{12} & a_{22} \end{bmatrix}, \text{ and } \mathbf{B} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}.$$

All conic sections are represented by these equations. The ellipses are those for which  $a_{11}a_{22} - a_{12}^2 > 0$ . Observe that this condition states the determinant of A is positive, so A is an invertible matrix with inverse denoted by  $A^{-1}$ . The matrix A and its inverse  $A^{-1}$  are both symmetric matrices since  $A^{\rm T} = A$  and  $A^{-T} = (A^{\rm T})^{-1} = A^{-1}$ .

A typical problem is to start with the general quadratic form and convert to the center-orient form. This can be done by first completing the square on the equation. Consider that

$$(\mathbf{Y} - \mathbf{K})^{\mathrm{T}} A (\mathbf{Y} - \mathbf{K}) = \mathbf{Y}^{\mathrm{T}} A \mathbf{Y} - 2 \mathbf{K}^{\mathrm{T}} A \mathbf{Y} + \mathbf{K}^{\mathrm{T}} A \mathbf{K}$$

$$= (\mathbf{Y}^{\mathrm{T}} A \mathbf{Y} + \mathbf{B}^{\mathrm{T}} \mathbf{Y} + c) - (2A \mathbf{K} + \mathbf{B})^{\mathrm{T}} \mathbf{Y} + (\mathbf{K}^{\mathrm{T}} A \mathbf{K} - c)$$

$$= -(2A \mathbf{K} + \mathbf{B})^{\mathrm{T}} \mathbf{Y} + (\mathbf{K}^{\mathrm{T}} A \mathbf{K} - c).$$

If you set  $\mathbf{K} = -A^{-1}\mathbf{B}/2$ , then  $\mathbf{K}^{\mathrm{T}}A\mathbf{K} = \mathbf{B}^{\mathrm{T}}A^{-1}\mathbf{B}/4$  and

$$(\mathbf{Y} - \mathbf{K})^{\mathrm{T}} A (\mathbf{Y} - \mathbf{K}) = \mathbf{B}^{\mathrm{T}} A^{-1} \mathbf{B} / 4 - c.$$

Dividing by the scalar on the right-hand side of the last equation and setting  $M = A/(\mathbf{B}^{\mathrm{T}}A^{-1}\mathbf{B}/4 - c)$  produces

$$(\mathbf{Y} - \mathbf{K})^{\mathrm{T}} M(\mathbf{Y} - \mathbf{K}) = 1.$$

Finally, M can be factored using an eigendecomposition into  $M = RDR^{T}$  where R is a rotation matrix and D is a diagonal matrix whose diagonal entries are positive. The final equation obtained by substituting the factorization for M is exactly Equation (6).

For a  $2 \times 2$  matrix, the eigendecomposition can be done symbolically. An eigenvector  $\mathbf{V}$  of M corresponding to an eigenvalue  $\lambda$  is a nonzero vector such that  $M\mathbf{V} = \lambda \mathbf{V}$ . The eigenvalues are solutions to the quadratic equation  $\det(M-\lambda I) = 0$  where I is the identity matrix. Since M is a symmetric matrix, the eigenvalues must be real numbers. For each eigenvalue, a corresponding eigenvector  $\mathbf{V}$  is a nonzero solution to  $(M-\lambda I)\mathbf{V} = \mathbf{0}$ . Let  $M = [m_{ij}]$ . The quadratic equation is

$$0 = \det(M - \lambda I)$$

$$= \det \begin{bmatrix} m_{11} - \lambda & m_{12} \\ m_{12} & m_{22} - \lambda \end{bmatrix}$$

$$= (m_{11} - \lambda)(m_{22} - \lambda) - m_{12}^{2}$$

$$= \lambda^{2} - (m_{11} + m_{22})\lambda + (m_{11}m_{22} - m_{12}^{2}).$$

The roots are

$$\lambda = \frac{(m_{11} + m_{22}) \pm \sqrt{(m_{11} + m_{22})^2 - 4(m_{11}m_{22} - m_{12}^2)}}{2} = \frac{(m_{11} + m_{22}) \pm \sqrt{(m_{11} - m_{22})^2 + 4m_{12}^2}}{2}.$$
 (9)

The argument of the square root is nonnegative, so the roots must be real-valued. The only way for the roots to be equal is if  $m_{11} = m_{22}$  and  $m_{12} = 0$ , in which case M must have been a scalar multiple of the identity matrix (the ellipse is really a circle). I assume for the remainder of the construction that the two eigenvalues are different.

Define  $\lambda_1$  to be the eigenvalue in Equation (9) that uses the plus sign and define  $\lambda_2$  to be the one that uses the minus sign. It is the case that  $\lambda_1 > \lambda_2$ . An eigenvector corresponding to  $\lambda_1$  is perpendicular to one of the rows of the matrix

$$\begin{bmatrix} m_{11} - \lambda_1 & m_{12} \\ m_{12} & m_{22} - \lambda_1 \end{bmatrix} = \begin{bmatrix} \frac{(m_{11} - m_{22}) - P}{2} & m_{12} \\ m_{12} & \frac{-(m_{11} - m_{22}) - P}{2} \end{bmatrix}$$

where  $P = \sqrt{(m_{11} - m_{22})^2 + 4m_{12}^2} > 0$ . We need to be certain that the selected row is not the zero vector. If  $m_{12} \neq 0$ , then either row will suffice. In a floating-point system, though,  $m_{12}$  might be nearly zero. It is better to devise a selection scheme that does not suffer from numerical round-off errors. Specifically, if  $m_{11} \geq m_{22}$ , then

$$|-(m_{11}-m_{22})-P| \ge |(m_{11}-m_{22})-P|$$

The best choice is to use the second row to generate the eigenvector. If  $m_{11} \leq m_{22}$ , then

$$|-(m_{11}-m_{22})-P| \le |(m_{11}-m_{22})-P|$$

and the best choice is to use the first row to generate the eigenvector. Let  $\mathbf{U}_1 = (\alpha, \beta)$  be a normalized vector that is perpendicular to the selected row. The eigenvector corresponding to  $\lambda_2$  is chosen to be  $\mathbf{U}_2 = (-\beta, \alpha)$ .

By definition of eigenvectors,  $M\mathbf{U}_1 = \lambda_1\mathbf{U}_1$  and  $M\mathbf{U}_2 = \lambda_2\mathbf{U}_2$ . We can write the two equations jointly by using a matrix  $R = [\mathbf{U}_1 \ \mathbf{U}_2]$  whose columns are the unit-length eigenvectors. The columns are unit length and perpendicular to each other, so R is an orthogonal matrix. In fact, by the choice of  $\mathbf{U}_2$ , R happens to be a rotation matrix (no reflection component so to speak). The joint equation is MR = RD where  $D = \text{Diag}(\lambda_1, \lambda_2)$ . Multiplying on the right by  $R^T$  leads to the decomposition  $M = RDR^T$ .

In summary, for an ellipse specified as  $a_{11}x^2+2a_{12}xy+a_{22}y^2+b_1x+b_2y+c=0$ , first verify that  $a_{11}a_{22}-a_{12}^2>0$  so that you really do have an ellipse. Then

1. The center is

$$\mathbf{K} = (k_1, k_2) = \frac{(a_{22}b_1 - a_{12}b_2, a_{11}b_2 - a_{12}b_1)}{2(a_{12}^2 - a_{11}a_{22})}.$$
(10)

- 2. Set  $\mu = 1/(\mathbf{K}^{\mathrm{T}}A\mathbf{K} c) = 1/(a_{11}k_1^2 + 2a_{12}k_1k_2 + a_{22}k_2^2 c)$  and define  $m_{11} = \mu a_{11}$ ,  $m_{12} = \mu a_{12}$ , and  $m_{22} = \mu a_{22}$ .
- 3. Set  $\lambda_1 = ((m_{11} + m_{22}) + \sqrt{(m_{11} m_{22})^2 + 4m_{12}^2})/2$ . The semiminor axis of the ellipse is

$$b = \frac{1}{\sqrt{\lambda_1}}. (11)$$

Set  $\lambda_2 = ((m_{11} + m_{22}) - \sqrt{(m_{11} - m_{22})^2 + 4m_{12}^2})/2$ . The semimajor axis of the ellipse is

$$a = \frac{1}{\sqrt{\lambda_2}}. (12)$$

4. If  $m_{11} \geq m_{22}$ , choose the minor axis direction of the ellipse to be

$$\mathbf{U}_1 = \frac{(\lambda_1 - m_{22}, m_{12})}{|(\lambda_1 - m_{22}, m_{12})|} \tag{13}$$

If  $m_{11} < m_{22}$ , choose the minor axis direction to be

$$\mathbf{U}_1 = \frac{(m_{12}, \lambda_1 - m_{11})}{|(m_{12}, \lambda_1 - m_{11})|} \tag{14}$$

If  $U_1 = (\alpha, \beta)$ , choose the major axis direction to be  $U_2 = (-\beta, \alpha)$ .

5. If all you need is the angle formed by the major axis with the positive x-axis, that angle satisfies the equation

$$\tan(2\theta) = -\frac{2a_{12}}{a_{22} - a_{11}}$$

This is obtained by making the change of variables  $x = \bar{x}\cos\theta - \bar{y}\sin\theta$  and  $y = \bar{x}\sin\theta + \bar{y}\cos\theta$  and substituting into the original quadratic equation. After expanding all terms, the coefficient of  $\bar{x}\bar{y}$  is

$$-2a_{11}\sin\theta\cos\theta + 2a_{12}(\cos^2\theta - \sin^2\theta) + 2a_{22}\sin\theta\cos\theta = 2a_{12}\cos(2\theta) + (a_{22} - a_{11})\sin(2\theta)$$

Setting this coefficient to zero gives you an axis-aligned ellipse in the  $(\bar{x}, \bar{y})$  coordinate system, so the angle  $\theta$  represents how much you must rotate the original ellipse to the axis-aligned one.

6. For  $R = [\mathbf{U}_1 \ \mathbf{U}_2]$  where  $\mathbf{U}_1$  and  $\mathbf{U}_2$  are written as columns and  $D = \text{Diag}(1/a^2, 1/b^2)$ , the ellipse is represented by the factored form

$$(\mathbf{Y} - \mathbf{K})^{\mathrm{T}} R D R^{\mathrm{T}} (\mathbf{Y} - \mathbf{K}) = (\mathbf{Y} - \mathbf{K})^{\mathrm{T}} \left( \frac{1}{a^2} \mathbf{U}_1 \mathbf{U}_1^{\mathrm{T}} + \frac{1}{b^2} \mathbf{U}_2 \mathbf{U}_2^{\mathrm{T}} \right) (\mathbf{Y} - \mathbf{K}) = 1.$$
 (15)

- 7. Observe that  $\mathbf{Y} = \mathbf{K} + R\mathbf{X} = \mathbf{K} + x\mathbf{U}_1 + y\mathbf{U}_2$ . Replacing this in the factored form leads to  $(x/a)^2 + (y/b)^2 = 1$ , as expected since originally  $\mathbf{Y}$  was selected to be the coordinates representing the rotation and translation of the standard form ellipse with coordinates  $\mathbf{X}$ .
- 8. The bounding rectangle for the ellipse that has the same directions as the major and minor axes of the ellipse has center **K**. The four corners are  $\mathbf{K} \pm a\mathbf{U}_1 \pm b\mathbf{U}_2$ .