FINAL PROJECT

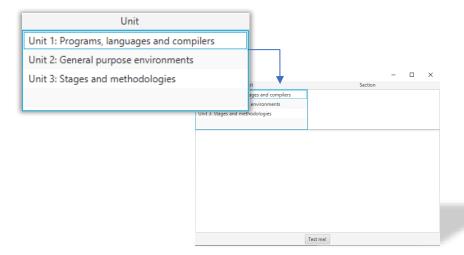
SECOND STAGE - PROJECT IMPLEMENTATION

FRANCISCO IIMÉNEZ VELASCO

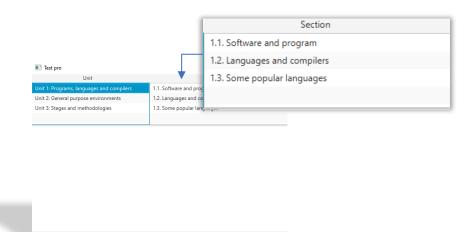
DANIEL GARCIA ALBERT

CONTENT

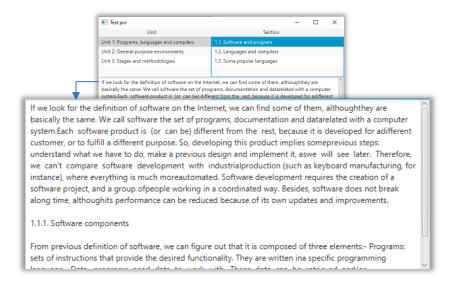
The application is splited into two main parts. At beginning, when the app is launched, the user will see two list one will be fullfilled with the units name and the right side list will be empty as the text area below:



Once the user select one of the units, the sections of the chosen unit will be loaded at the right side list. Both lists have name above them to make easier the way to use the app.



By the same way, when any section is chosen, the content is loaded automatically below.

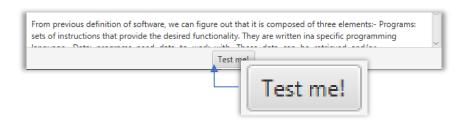


Content only allows reading.

Sometimes the content is too big to fit inside the textbox, so we decided to make it scrollable.

TEST

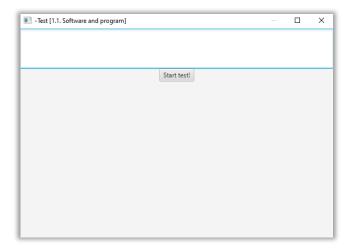
When the unit and section are already chosen, the user can test himself on that content through tests. To start the test of chosen content, we have to click on **Test me!** button.



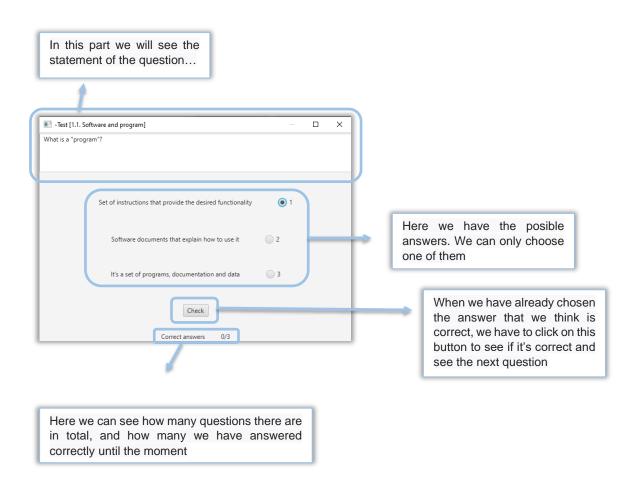
Otherwise, if he button is clicked without selecting any unit or section, we will see the following message:



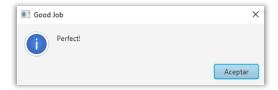
When we click on this button, we will see the main screen of the tests scene:



Once we have clicked on Start test! button, we will see the following



If the answer is the correct answer, an alert will show the following message (and one point will be added to the questions answered correctly):



Otherwise, the alert message will be the following one:



Finally, when we have answered all the questions (before the testing window closes) the app launch an alert with a message that contains the total correct answers we have obtained on that test:



Once we have accepted that last message, we will return to the main screen where we can choose a unit and a section to examine ourselves again.