

Priskila Anastasya Soumeru

JUNIOR WEB DEVELOPER & MOBILE DEVELOPER

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SUMARY

A student at SMK Negeri 8 Malang, majoring in Software Engineering (RPL) with an interest in coding and problem solving. Interested in studying the field of technology. Want to learn and apply knowledge to real-world projects.

EDUCATION HISTORY

SMP N 7 Ambon (2020-2021)
SMP N 3 Singosari (2021-2023)
SMK N 8 Malang (2023-Present)

HARD SKILLS

Web Development
Mobile Development
Database & Data Management (MySQL, MongoDB)
UI/UX (Figma, FlutterViz)

SOFT SKILLS

Problem-Solving & Critical Thinking
Fast Learning
Time Management

PROGRAMMING LANGUAGE

- JAVA
- JAVA SCRIPT
- DART
- PYTHON

FRAMEWORK

- BOOTSTRAP
- FLUTTER
- REACT
- CONSTRUCK

PROJECTS

- Daftar Negara (Java Script, API)
- Replica of the Kopi Kenangan Website (Java Script)
- Currency convrence (Java Script, API)
- Todo List Web (React, Bootsrap)
- Jumping Kitty (construct)
- Simple Caffe Website (React)
- Aplication Xstreamm (Flutter)

PROJECT EXPERIENCE

• Project experience (2024)

create a responsive website about countries in the world, and categorized by continent by displaying the flag of each country, using HTML, CSS, Java Script and API programming languages

• Project experience (2024)

Design and implement fully responsive websites using HTML, CSS, Java Script and Bootstrap, ensuring a sleek and adaptive interface that adapts to various screen sizes seamlessly.

• Mobile Aplication Development (2025)

create mobile applications using dart, and design UI with FlutterViz. Design mobile applications with Intuitive user interface and smooth performance for mobile devices.

ACHIEVEMENT

- Play IT Polinema Competition
- KEK Program
- SMK Level Test
- Rakryan Assessment Test
- Indonesian Olympic in the field of informatics

ADDITIONAL INFORMATION

• Language

Indonesian
English