# Aleen Kiledjian

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#### **EDUCATION**

# University of California, Irvine (UCI), Irvine, CA

September 2019

Major: B.S. in Informatics (Specialization in Human Computer Interaction)

- GPA: 3.7
- Extra-Curricular Activities Member of Women in Information & Computer Science Club

## Glendale Community College, Glendale, CA

June 2017

Major: Computer Science

- GPA: 3.8
- Extra-Curricular Activities Member of the Glendale Community College Scholars Program

## Pasadena City College Summer Tech Academy, Pasadena, CA

July 2016

• Certificate: Computer Programming and Coding

### **PROJECTS**

## 3D Cancer Visualization Project, Irvine, CA

January 2021

Design Lead and Project Manager

- Created a collaborative project in Unreal sponsored by UCI Medical Center Oncology department allowing Patients and Doctors to visualize the 3D anatomy of Patient medical Scans to identify tumors
- Headed gathering system specifications into a requirements document
- Produced wireframes, low and high fidelity mockups, and interactive prototypes to satisfy requirements
- Facilitated 5 team members development process to ensure timely completion of projects
- Orchestrated meetings and presentations with project sponsors

### RELATED EXPERIENCE

## Popeyes Mobile Application Redesign, Irvine, CA

March 2020 - June 2020

UX/UI Designer

- Conducted interviews with 8 users and surveyed 20 users of restaurant-based applications
- Assembled remote user testing and executed heuristic evaluations to help identify usability issues and concerns in the Popeyes app
- Delivered user personas, wireframes, mid-level prototypes, and high fidelity mockups through Figma

#### **SKILLS**

- Programming Languages: Java, C++, C#, Python, HTML, CSS, JavaScript, PHP, Angular
- **Software:** Windows 10, Linux, Figma, Axure
- **UX Method:** Usability Testing, Persona & Scenarios, Heuristic Evaluation, Wireframing, Interface Prototyping, Survey, User Research, A/B Testing
- Additional Skills: Agile, Communicative, Problem Solver, Leadership

# RELEVANT COURSEWORK

• Introduction to Software Engineering, Human Computer Interaction, Requirements Analysis and Engineering, Project Management, Software Design I, Software Design II, Information Visualization, Project In HCI, User Interaction Software, Advanced Programming in C++, Programming in Java

#### WORK EXPERIENCE

IDTech - CalTech, Pasadena, CA

June 2018 - August 2018

Summer Coding Instructor

- Organized lesson plans, and thought multiple java programming and Arduino courses
- Ensured all students are meeting set curriculum goals
- Communicated with families during points of contact