```
Global variables:
   is_done = false
                                 true
          Label:
                          a;
                           alt {
                           :: b;
                           alt {
                           :: c;
                           break
                           :: d;
                           break
                           }
                           :: e;
                           alt {
                           :: f;
                           break
                           done {= is_done = true =}
          Time progress: true
          Label:
                          alt {
                           :: b;
                           alt {
                           :: c;
                           break
                           :: d;
                           break
                           }
                           ∷ e;
                           alt {
                           :: f;
                           break
                           ∷ g;
                           done {= is_done = true =}
          Time progress: true
                alt {
Label:
                                                alt {
                               Label:
                                                :: f;
                 :: c;
                 break
                                                break
                 :: d;
                                                ∷ g;
                                                done {= is_done = true =}
                 break
Time progress: true
                               Time progress: true
                   break
                                 Label:
                                                  done {= is_done = true =}
  Label:
                                 Time progress: true
  Time progress: true
                                              done, {= is\_done = true =}
                         break
                        Label:
                        Time progress: true
```