

Instruction Set Architecture (ISA)

Instruction Set

| Instruction | Type | Operation | Binary Encoding |
|-------------|------|-----------------------------------------|---------------------|
| ADD | RRR | regA = regB + regC | 0000 regA regB regC |
| SUB | RRR | regA = regB - regC | 0001 regA regB regC |
| OR | RRR | regA = regB OR regC | 0010 regA regB regC |
| AND | RRR | regA = regB AND regC | 0011 regA regB regC |
| LI | RI | load IM into regA | 0100 regA IM |
| SW | RRS | store word of regB into address of regC | 0101 regB regC |
| LW | RRL | load word at address of regB into regA | 0110 regA regB |
| BEQ | RRS | branch to regC if regB == CMP-bit | 0110 regB regC |
| B | I | branch to immediate address | 0111 IM |
| SLR | RRR | regA = regB >> regC | 1000 regA regB regC |
| SLL | RRR | regA = regB << regC | 1001 regA regB regC |
| CMP | RRR | compare regB == regC and write to regA | 1010 regA regB regC |
| NOP | - | No operation | - |
| HALT | - | Halt execution | - |

Table 1: ISA Instructions

Instruction Format Details

RRR Type

| | | | | | |
|--------------|------------|---------|------------|------------|--------------|
| 4-bit opcode | 3-bit regA | 1-bit F | 3-bit regB | 3-bit regC | 2-bit unused |
|--------------|------------|---------|------------|------------|--------------|

RRL Type

| | | | | |
|--------------|------------|---------|------------|--------------|
| 4-bit opcode | 3-bit regA | 1-bit F | 3-bit regB | 5-bit unused |
|--------------|------------|---------|------------|--------------|

RRS Type

| | | | | | |
|--------------|--------------|---------|------------|------------|--------------|
| 4-bit opcode | 3-bit unused | 1-bit F | 3-bit regB | 3-bit regC | 2-bit unused |
|--------------|--------------|---------|------------|------------|--------------|

RI Type

| | | | |
|--------------|------------|---------|-----------------|
| 4-bit opcode | 3-bit regA | 1-bit F | 8-bit immediate |
|--------------|------------|---------|-----------------|

I Type

| | | | |
|--------------|--------------|---------|-----------------|
| 4-bit opcode | 3-bit unused | 1-bit F | 8-bit immediate |
|--------------|--------------|---------|-----------------|