

Arcade::Display::IDisplayModule

```
classDiagram
    class IDisplayModule["Arcade::Display::IDisplayModule"]
    class Libcaca["Arcade::Display::Libcaca"]
    class SDL["Arcade::Display::SDL"]
    class SFML["Arcade::Display::SFML"]
    IDisplayModule <|-- Libcaca
    IDisplayModule <|-- SDL
    IDisplayModule <|-- SFML
```

Arcade::Display::Libcaca

Arcade::Display::SDL

Arcade::Display::SFML