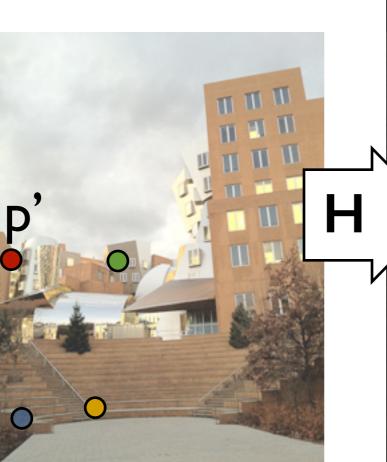
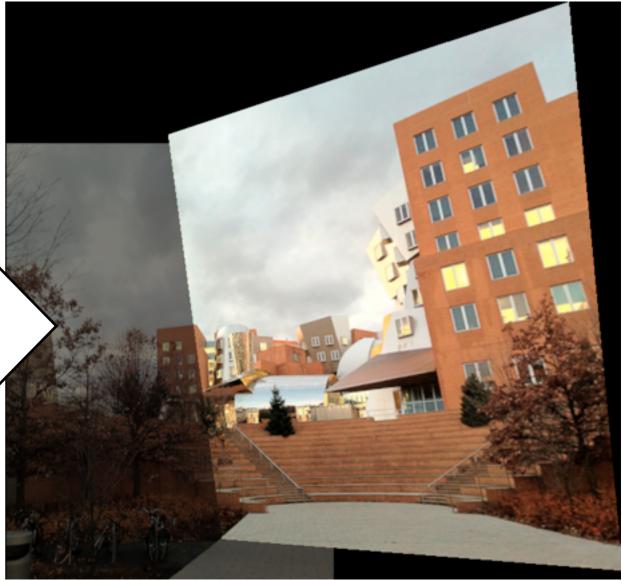
Solving for homographies

Goal

- Given correspondences
- Find homography matrix H that maps the p_i
 to p_i







Warning

- In what follows I use the order y, x
 - At least I will try
- This will make life easier for pset 6

Homography equation

$$\begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix} \begin{pmatrix} y \\ x \\ 1 \end{pmatrix} = \begin{pmatrix} y'w' \\ x'w' \\ w' \end{pmatrix}$$

- We are given pairs of corresponding points
 - x, y, x', y' are known
- · Unknowns: matrix coefficients and w'

Homography equation

$$\begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix} \begin{pmatrix} y \\ x \\ 1 \end{pmatrix} = \begin{pmatrix} y'w' \\ x'w' \\ w' \end{pmatrix}$$

- We are given pairs of corresponding points
 - x, y, x', y' are known
- · Unknowns: matrix coefficients and w'
 - but w' is easy to get: w' = gy + hx + i

$$\begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix} \begin{pmatrix} y \\ x \\ 1 \end{pmatrix} = \begin{pmatrix} y'w' \\ x'w' \\ w' \end{pmatrix}$$

$$w' = gy + hx + i$$

For a pair of points (x, y)->(x',y') we have

$$ay + bx + c = y'(gy + hx + i)$$

$$dy + ex + f = x'(gy + hx + i)$$

$$\begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix} \begin{pmatrix} y \\ x \\ 1 \end{pmatrix} = \begin{pmatrix} y'w' \\ x'w' \\ w' \end{pmatrix}$$

$$w' = gy + hx + i$$

For a pair of points (x, y)->(x',y') we have

$$ay + bx + c = y'(gy + hx + i)$$

$$dy + ex + f = x'(gy + hx + i)$$

- Unknowns: a, b, c, d, e, f, g, h, i
 - Linear!

How many pairs?

$$\begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix} \begin{pmatrix} y \\ x \\ 1 \end{pmatrix} = \begin{pmatrix} y'w' \\ x'w' \\ w' \end{pmatrix}$$

Each correspondence pair gives us two equations

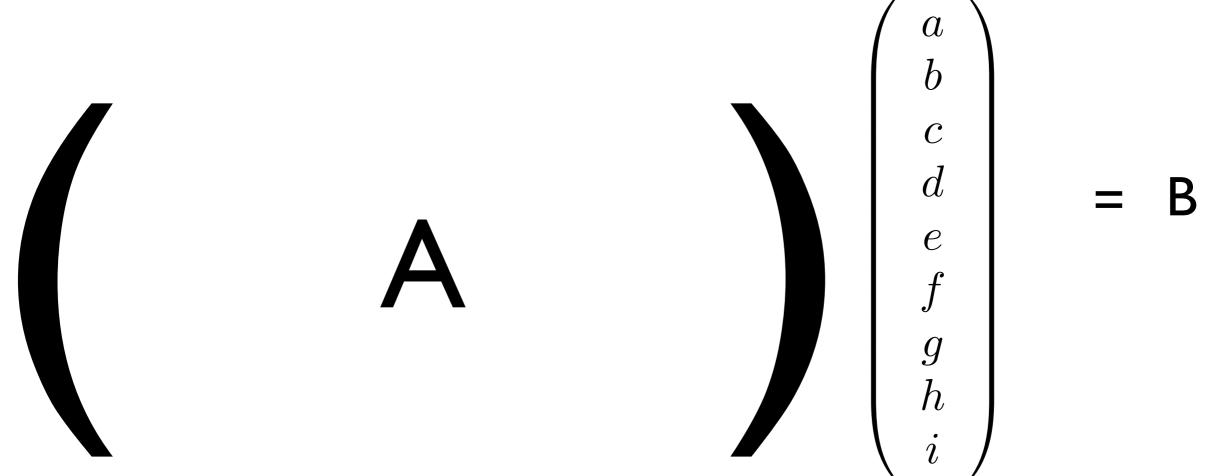
$$ay + bx + c = y'(gy + hx + i)$$

 $dy + ex + f = x'(gy + hx + i)$

- How many unknowns?
 - 9
 - but H is defined up to scale. Four pairs are

Forming the linear system

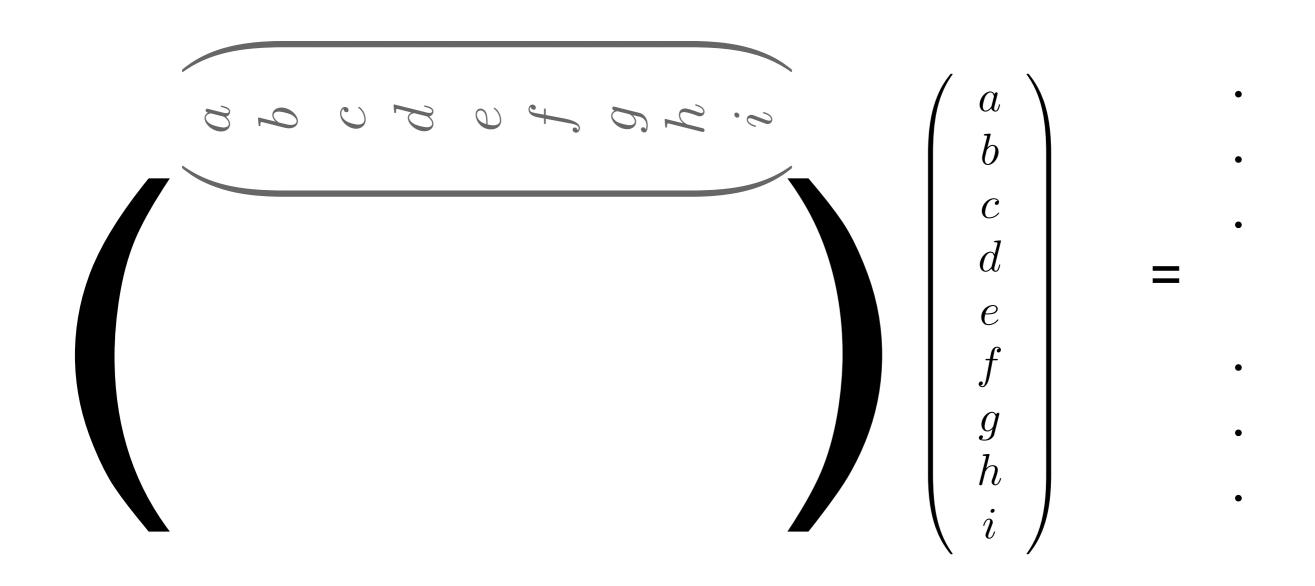
- We have 4x2 linear equations in our 8 unknowns
- Represent as a matrix systemAx=B:



Now we need to fill matrix A and vector B

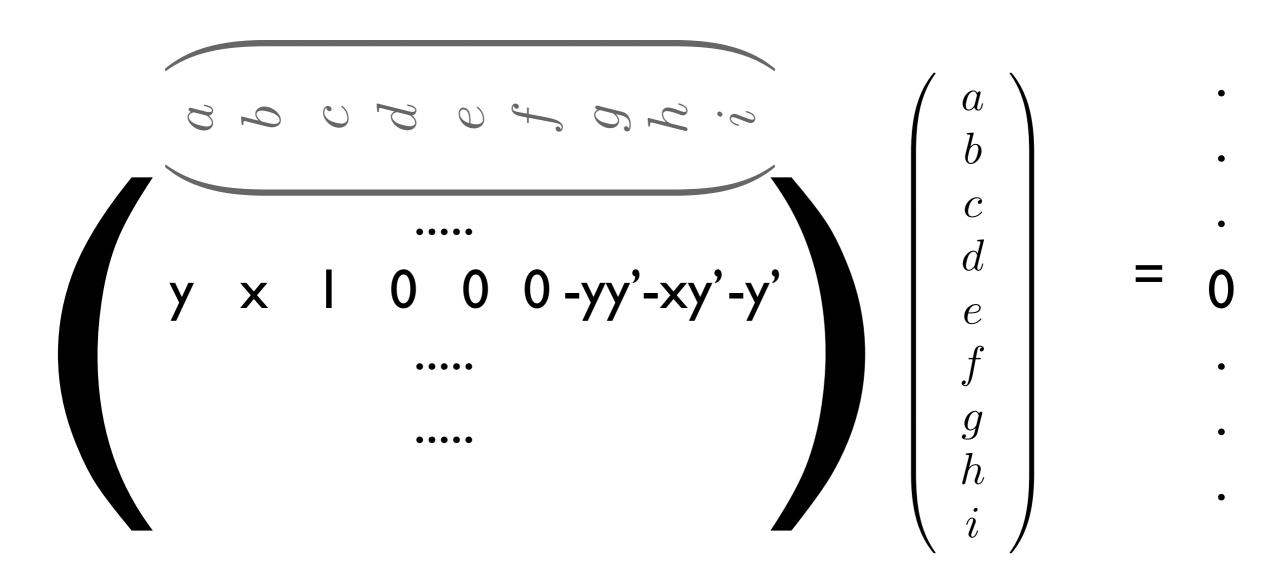
Forming the matrix

$$ay + bx + c = y'(gy + hx + i)$$
$$dy + ex + f = x'(gy + hx + i)$$



Forming the matrix

$$ay + bx + c = y'(gy + hx + i)$$
$$dy + ex + f = x'(gy + hx + i)$$



I'll let you do the x case for pset 6

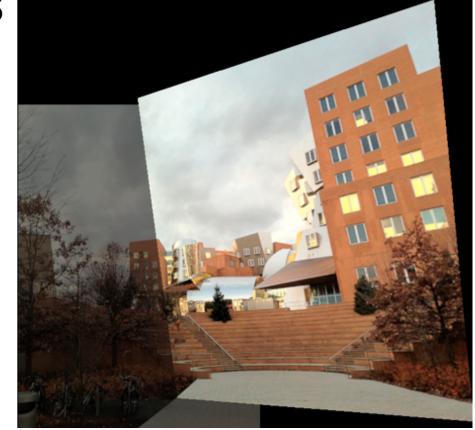
Recap

We have four pairs of points



Looking for homography H

$$\begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix} \begin{pmatrix} y \\ x \\ 1 \end{pmatrix} = \begin{pmatrix} y'w' \\ x'w' \\ w' \end{pmatrix}$$



- Formed a big 8x9 linear system Ax=0
 - where x is the 9 homography coefficients

Solve for scale invariance

- We know that there exists a full family of solutions kH, for any non-zero k
- i.e., if (a, b, c, d, e, f, g, h, i) is a solution,
 so is (ka, kb, kc, kd, ke, kf, kg, kh, ki)

Adding more correspondences won't help

Dirty solution

- Hope that i is not 0
- Set it arbitrarily to 1
 - either create an 8x8 matrix
 - or add a last row that says i should be 1
- In practice i is rarely zero
 - But it's still dirty
- You can use this solution for pset 6

Cleaner solution

- Use SVD
- The singular vector with singular value 0 is a solution

See your favorite linear algebra textbook

Dirty-clean: Three versions

- Dirty with i=1
 - 9x9:
 - RHS is zero almost everywhere, except last row
 - last row just says i=1
 - 8x8:
 - substitute i=1 from beginning
 - RHS is usually non-zero
- Clean with SVD: 8x9
 - -Ax=0