Use case: Manager Signs in and checks out A Customer (registered)

ID:	**UC010**
Title:	Manager Signs in and checks out A Customer(registered)
Description:	This use case describes the process of how a manager help the registered customer checks out
Primary Actor:	Manager
Preconditions:	The employee has registered into system as manager, and the customer has registered before
Flow of events	1. The manager sign in to the system 2. The system checks manager's identity 3. The manager starts application for the adoption process 4. The system searches adoption info and registered customer info 5. The manager confirm the info 6. The system requests payment
Postconditions:	1. The customer may change the animal he/she want to adopt rather than the featured one
Alternative flow:	At any point the customer may leave, then manager exit the process and leave
Priority	Medium

Use case: A pet is added to the catalog by the manager

ID:	**UC011**
Title:	A pet is added to the catalog by the manager
Description:	This use case describes the process of how a manager add a pet (and related info) into catalog and
Primary Actor:	Manager
Preconditions:	The employee has registered into system as manager and sign in to system
Flow of events	1. The manager chooses add view 2. The system redirects to add pet form page 3. The manager fills-out the info form 4. The system requests confirmation 5. The manager checks the info typed before and confirm a) If the info is wrong, correct it and re-submit the form
Postconditions:	The pet might be added by other manager
Alternative flow:	At any point the manager may exit the process and leave

Use case: A customer changes his mind and decides to not purchase a pet mid-transaction

ID:	**UC012**
Title:	A customer changes his mind and decides to not purchases a pet mid-transaction
Description:	This use case describes the process of during the transaction of adopting process, the customer chooses to end purchasing.
Primary Actor:	Manager
Preconditions:	The customer has registered and decides to apply adopting process.
Flow of events	1. The manager starts application for the adoption process 2. The system searches adoption info and registered customer info 3. The manager confirm the info 4. The system requests payment 5. The customer changes his mind, then manager cancel the process
Postconditions:	The customer might change his mind and apply process of adoption again
Alternative flow:	The customer might change his mind after payment, then manager need to apply refund and mark the pet available