

NUI Galway OÉ Gaillimh

CT2106 – Object Orientated Programming

Assignment 2: Shopping Cart transactions

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Scenario 1: Output

******* Transaction 1 *****************

Hello Niamh
niamhol@zmail.com
Your order
Order Number:f3cead9b-d129-440d-b1a0-b28a6fea4825
Has been payed for and your order is as follows:

Your total is:3700.0

This order is being delivered to: Reaskaun, Ennis, V56IY3R, Ireland

And billed to:

Reaskaun, Ennis, V56IY3R, Ireland

Regards, Assignment2

Scenario 2: Output

****** Transaction 2 ********************

Your cart items are:

Item Id: 98765434567 Iphone XR Price: 1200 Sorry your card type is invalid

Hello Brian

b.sweet@ymail.com

Your order

Order Number:076c895f-4cce-436c-a388-7919725582e0 has not been payed, as there was issues with your card.

The order has been cancelled

Regards, Assignment2

Java Code

TransactionTest

```
* Description: TransactionTest is a class that does one thing only
 * @author Killian O'Dálaigh
 * @version 10 October 2018
import java.util.Calendar;
public class TransactionTest
    public static void main(String[] args)
      TransactionTest test = new TransactionTest();
      test.transaction1(); // calls the method with our test scenario
      test.transaction2(); // calls the method with our test scenario 2
    * Description: First test scenario
    * Return: void
    * Parameters: none
   public void transaction1()
       System.out.println("\n********************************** Transaction 1
//1. Create New Customer
       Customer customer = new Customer("Niamh", "O'Leary",
"niamhol@zmail.com");
       ShoppingCart shoppingCart = new ShoppingCart(customer);
       Item item1 = new Item("Iphone", 64567845678L);
       Item item2 = new Item("Iphone XS", 6989434567L);
```

```
Item item3 = new Item("Iphone XR", 98765434567L);
       item1.setPrice(1000);
       item2.setPrice(1500);
       item3.setPrice(1200);
       shoppingCart.addItem(item1);
       shoppingCart.addItem(item2);
       shoppingCart.addItem(item3);
      Order order = new Order(customer, shoppingCart);
      Address address = new Address("Reaskaun", "Ennis", "V56IY3R",
"Ireland");
      order.setDeliveryAddress(address);
      //6. Add a payment
      Calendar calendar = Calendar.getInstance();
       calendar.clear();
      calendar.set(Calendar.MONTH, 9);
       calendar.set(Calendar.YEAR, 2020);
      Payment payment = new Payment(customer, 2345678675436543L, calendar,
address, "AIB", "MasterCard");
      //8. Send success email
      order.processOrder();
      order.confirmOrder(payment.isValidCard());
      }// End Test Scenario 1
    * Description: Second test scenario
    * Parameters: none
   public void transaction2() {
      System.out.println("\n********************************** Transaction 2
//1. Create customer
```

```
Customer customer = new Customer("Brian", "Sweetman",
"b.sweet@ymail.com");
       //2. Create Cart
       ShoppingCart shoppingCart = new ShoppingCart(customer);
       Item item1 = new Item("Iphone", 64567845678L);
       Item item2 = new Item("Iphone XS", 6989434567L);
       Item item3 = new Item("Iphone XR", 98765434567L);
       item1.setPrice(1000);
       item2.setPrice(1500);
       item3.setPrice(1200);
       shoppingCart.addItem(item1);
       shoppingCart.addItem(item2);
       shoppingCart.addItem(item3);
       //4. Display the Cart
       System.out.println("Your cart items are:" +
shoppingCart.listCartItems());
       shoppingCart.removeItem(item1);
       //6. Confirms the cart
       Order order = new Order(customer, shoppingCart);
       Address address = new Address("Reaskaun", "Ennis", "V56IY3R",
"Ireland");
       order.setDeliveryAddress(address);
       //7. Confirms the order
       Calendar calendar = Calendar.getInstance();
       calendar.clear();
       calendar.set(Calendar.MONTH, 9);
       calendar.set(Calendar.YEAR, 2020);
       Payment payment = new Payment(customer, 2345678675436543L, calendar,
address, "AIB", "NasterCard");
       //10. Email
       order.confirmOrder(payment.isValidCard());
       }// End Test Scenario 2
```

Shopping Cart

```
* Description: ShoppingCart provides a place to hold all
 * the items a customer might wish to buy in a placeholder
 * that can be edited before an order is placed.
 * @author Killian O'Dálaigh
 * @version 10 October 2018
import java.util.ArrayList;
import java.util.Calendar;
import java.util.UUID;
public class ShoppingCart
    private Calendar timeStamp; // Holds creation date/time of the Cart
    private final String cartID; // Hold a unique CartID
    private ArrayList<Item> items; // Hold all users items
    private int total; // Hold total price of items in Cart
    private Customer customer; // Hold the users Customer class
    private boolean cartClosed; // Holds Status of the Cart
                            // True == Open
                            // False == Closed
     * Constructor for objects of class ShoppingCart
    public ShoppingCart(Customer customer)
        this.timeStamp = getTimeStamp();
        this.cartID = makeCartId();
        this.customer = customer;
        this.items = new ArrayList<>();
        this.total = 0;
        this.cartClosed = false;
    }// End Constructor
     * Methods
    // Creates a time-stamp for the cart creation
    private Calendar getTimeStamp() {
        return Calendar.getInstance();
    // Creates a unique Cart ID
```

```
private String makeCartId() {
    String uniqueID = UUID.randomUUID().toString();
   return uniqueID;
// Closes the cart for editing
public void closeCart() {
   this.cartClosed = true;
public void addItem(Item item) {
    if (cartClosed == false) {
       this.items.add(item);
    else {
        System.out.println("Sorry, this cart is closed");
public void removeItem(Item item) {
   if (cartClosed == false) {
       this.items.remove(item);
   else {
        System.out.println("Sorry, this cart is closed");
* Getters and Setters
public ArrayList<Item> getItems() {
   return items;
public void setItems(ArrayList<Item> items) {
    this.items = items;
public int getTotal() {
   return total;
public void setTotal(int total) {
   this.total = total;
```

```
public Customer getCustomer() {
        return customer;
    public void setCustomer(Customer customer) {
        this.customer = customer;
    public boolean isCartClosed() {
        return cartClosed;
    public void setCartClosed(boolean cartOpen) {
        this.cartClosed = cartOpen;
    public String getCartID() {
        return cartID;
    public void setTimeStamp(Calendar timeStamp) {
        this.timeStamp = timeStamp;
    public String listCartItems() {
        String string1 = "";
        for (int i=0; i<this.items.size(); i++) {</pre>
            string1 += ("\n" + this.items.get(i));
        }
        return string1;
}// End Class ShoppingCart
```

Order

```
* Description: The order class is responsible for processing
 * an order and sending the user its information
 * @author Killian O'Dálaigh
 * @version 10 October 2018
import java.util.UUID;
import java.util.ArrayList;
public class Order {
    private Customer customer;
    private ShoppingCart shoppingCart;
    private ArrayList<Item> orderItems;
    private String orderNumber;
    private Payment payment;
    private Email email;
    private double total;
    private Address deliveryAddress;
    private Address billingAddress;
    private boolean status; // True == Confirmed
                           // False == Not Confirmed
     * Class Constructor
    public Order(Customer customer, ShoppingCart shoppingCart) {
        this.customer = customer;
        this.shoppingCart = shoppingCart;
        this.orderItems = new ArrayList<Item>(shoppingCart.getItems());
        this.orderNumber = makeOrderNumber();
        this.payment = null;
        this.email = null;
        this.status = false;
        this.total = getTotalItems();
        this.setDeliveryAddress(customer.getDeliveryAddress());
     * Methods
    // Processes the Order
    public void processOrder() {
        // If there is no Delivery address prompt error message
```

```
if (!(this.deliveryAddress.isEmpty())) {
            System.out.println("Error - You have no delivery address");
       // If there is no Billing Address set it equal to the Delivery Address
       if (this.billingAddress == null) {
           this.billingAddress = this.deliveryAddress;
       // Removes all the items in the shopping cart items array (Cleans the
Cart)
       this.shoppingCart.getItems().clear();
       this.shoppingCart.closeCart();
   public void confirmOrder(boolean payment) {
       this.email = new Email(this.customer, this, payment);
       // Sends Email
       this.email.sendEmail(email.generateEmail(payment));
       this.status = true;
   // Updates the users order
   public void update(Customer customer, ShoppingCart shoppingCart) {
       this.customer = customer;
       this.shoppingCart = shoppingCart;
       this.orderItems = shoppingCart.getItems();
       this.orderNumber = makeOrderNumber();
       this.payment = null;
       this.email = null;
       this.status = false;
   private String makeOrderNumber() {
       return (UUID.randomUUID().toString());
   // Lists all the items ordered
   public String listOrderItems() {
       String string1 = "";
       for (int i=0; i<this.orderItems.size(); i++) {</pre>
            string1 += ("\n" + this.orderItems.get(i).toString());
```

```
return string1;
* Getters and Setters
public Customer getCustomer() {
    return customer;
public void setCustomer(Customer customer) {
   this.customer = customer;
public ArrayList<Item> getOrderItems() {
    return orderItems;
public void setOrderItems(ArrayList<Item> orderItems) {
   this.orderItems = orderItems;
public String getOrderNumber() {
   return orderNumber;
public void setOrderNumber(String orderNumber) {
   this.orderNumber = orderNumber;
public Payment getPayment() {
   return payment;
public void setPayment(Payment payment) {
   this.payment = payment;
public Email getEmail() {
   return email;
public void setEmail(Email email) {
   this.email = email;
```

```
public Address getDeliveryAddress() {
    return deliveryAddress;
public void setDeliveryAddress(Address deliveryAddress) {
    this.deliveryAddress = deliveryAddress;
private double getTotalItems() {
   double total = 0;
   for(int i=0; i<this.orderItems.size(); i++) {</pre>
        total += this.orderItems.get(i).getPrice();
   return total;
public ShoppingCart getShoppingCart() {
    return shoppingCart;
public void setShoppingCart(ShoppingCart shoppingCart) {
    this.shoppingCart = shoppingCart;
public double getTotal() {
   return total;
public void setTotal(double total) {
   this.total = total;
public boolean isStatus() {
   return status;
public void setStatus(boolean status) {
   this.status = status;
public Address getBillingAddress() {
   return billingAddress;
public void setBillingAddress(Address billingAddress) {
   this.billingAddress = billingAddress;
```

Address

```
* Description: The order class is responsible for processing
 * an order and sending the user its information
 * @author Killian O'Dálaigh
 * @version 10 October 2018
import java.util.UUID;
import java.util.ArrayList;
public class Order {
    private Customer customer;
    private ShoppingCart shoppingCart;
    private ArrayList<Item> orderItems;
    private String orderNumber;
    private Payment payment;
    private Email email;
    private double total;
    private Address deliveryAddress;
    private Address billingAddress;
    private boolean status; // True == Confirmed
                           // False == Not Confirmed
     * Class Constructor
    public Order(Customer customer, ShoppingCart shoppingCart) {
        this.customer = customer;
        this.shoppingCart = shoppingCart;
        this.orderItems = shoppingCart.getItems();
        this.orderNumber = makeOrderNumber();
        this.payment = null;
        this.email = null;
        this.status = false;
        this.total = getTotalItems();
        this.setDeliveryAddress(customer.getDeliveryAddress());
     * Methods
    // Processes the Order
    public void processOrder() {
        // If there is no Delivery address prompt error message
```

```
if (!(this.deliveryAddress.isEmpty())) {
            System.out.println("Error - You have no delivery address");
       // If there is no Billing Address set it equal to the Delivery Address
       if (this.billingAddress == null) {
            this.billingAddress = this.deliveryAddress;
Cart)
       for (int i=0; i<this.shoppingCart.getItems().size(); i++) {</pre>
            this.shoppingCart.getItems().remove(i);
       // Close the cart for editing
       this.shoppingCart.closeCart();
   // Confirms the Order and send out an email with the order details
   public void confirmOrder(boolean payment) {
       this.email = new Email(this.customer, this, payment);
       // Sends Email
       this.email.sendEmail(email.generateEmail(payment));
       this.status = true;
   // Updates the users order
   public void update(Customer customer, ShoppingCart shoppingCart) {
       this.customer = customer;
       this.shoppingCart = shoppingCart;
       this.orderItems = shoppingCart.getItems();
       this.orderNumber = makeOrderNumber();
       this.payment = null;
       this.email = null;
       this.status = false;
   // Makes a Unique Order number
   private String makeOrderNumber() {
       return (UUID.randomUUID().toString());
   // Lists all the items ordered
   public String listOrderItems() {
       String string1 = "";
       for (int i=0; i<this.orderItems.size(); i++) {</pre>
```

```
string1 += ("\n" + this.orderItems.get(i).toString());
   return string1;
* Getters and Setters
public Customer getCustomer() {
   return customer;
public void setCustomer(Customer customer) {
   this.customer = customer;
public ArrayList<Item> getOrderItems() {
   return orderItems;
public void setOrderItems(ArrayList<Item> orderItems) {
   this.orderItems = orderItems;
public String getOrderNumber() {
   return orderNumber;
public void setOrderNumber(String orderNumber) {
    this.orderNumber = orderNumber;
public Payment getPayment() {
   return payment;
public void setPayment(Payment payment) {
    this.payment = payment;
public Email getEmail() {
   return email;
public void setEmail(Email email) {
   this.email = email;
```

```
public Address getDeliveryAddress() {
    return deliveryAddress;
public void setDeliveryAddress(Address deliveryAddress) {
    this.deliveryAddress = deliveryAddress;
private double getTotalItems() {
    double total = 0;
    for(int i=0; i<this.orderItems.size(); i++) {</pre>
        total += this.orderItems.get(i).getPrice();
   return total;
public ShoppingCart getShoppingCart() {
   return shoppingCart;
public void setShoppingCart(ShoppingCart shoppingCart) {
    this.shoppingCart = shoppingCart;
public double getTotal() {
   return total;
public void setTotal(double total) {
    this.total = total;
public boolean isStatus() {
   return status;
public void setStatus(boolean status) {
    this.status = status;
public Address getBillingAddress() {
   return billingAddress;
public void setBillingAddress(Address billingAddress) {
   this.billingAddress = billingAddress;
```

```
}// End Class Order
```

Payment

```
* Description: The Payment class provides validation on
 * card payment and bank details so that a customer can
 * buy the items they order
 * @author Killian O'Dálaigh
 * @version 10 October 2018
import java.util.Calendar;
public class Payment {
    private Customer customer;
    private String cardType;
    private long cardNum;
    private Calendar cardDate;
    private Address address;
    private String bankName;
    private boolean validCard;
     * Class Constructor
    public Payment(Customer customer, long cardNum, Calendar cardDate, Address
address, String bankName, String cardType) {
        this.customer = customer;
        setCardType(cardType);
        setCardNum(cardNum);
        setCardDate(cardDate);
        this.address = address;
        this.bankName = bankName;
        validCard = isValid(this);
    * Methods
               False if it is not Valid
    private boolean isValid(Payment payment) {
        boolean cardNum1 = false;
```

```
boolean cardType1 = false;
        boolean cardDate1 = false;
        if ((this.cardType != null)&&(!this.cardType.isEmpty())) {
            cardType1 = true;
        if ((this.cardNum != 0)) {
            cardNum1 = true;
        if((this.cardDate.after(Calendar.getInstance())&&(this.cardDate !=
null))) {
            cardDate1 = true;
        if (cardType1 == true && cardNum1 == true && cardDate1 == true)
            return true;
            return false;
                False if the date is not Valid
    private boolean checkCardDate(Calendar cardDate) {
        if (cardDate.after(Calendar.getInstance())) {
            return true;
        else {
            System.out.println("Sorry the date on your card is invalid");
            return false;
    private boolean checkCardType(String cardType) {
        if(cardType.equals("MasterCard") || cardType.equals("Visa")) {
           return true;
```

```
else {
        System.out.println("Sorry your card type is invalid");
        return false;
* Returns: True if the Number is Valid
            False if the Number is not Valid
private boolean checkCardNum(long cardNum) {
    if ((cardNum > 10000000000000000L) && (cardNum < 9999999999999999))) {</pre>
        return true;
   else {
        System.out.println("Sorry your card number is invalid");
        return false;
public Customer getCustomer() {
   return customer;
public void setCustomer(Customer customer) {
    this.customer = customer;
public String getCardType() {
   return cardType;
public void setCardType(String cardType) {
    if(checkCardType(cardType)) {
       this.cardType = cardType;
   else {
       this.cardType = null;
public long getCardNum() {
   return cardNum;
```

```
public void setCardNum(long cardNum) {
    if(checkCardNum(cardNum)) {
        this.cardNum = cardNum;
   else {
       this.cardNum = 0L;
public Calendar getCardDate() {
    return cardDate;
public void setCardDate(Calendar cardDate) {
    if (checkCardDate(cardDate)) {
        this.cardDate = cardDate;
   else {
       this.cardDate = null;
public Address getAddress() {
   return address;
public void setAddress(Address address) {
   this.address = address;
public String getBankName() {
   return bankName;
public void setBankName(String bankName) {
   this.bankName = bankName;
public boolean isValidCard() {
   return validCard;
public void setValidCard(boolean validCard) {
    this.validCard = validCard;
```

Email

```
* Description: The Email class is responsible for creating and sending
 * email to the client, whether the bought any items or not.
 * @author Killian O'Dálaigh
 * @version 10 October 2018
public class Email {
    private Customer customer;
    private Order order;
    * Class Constructor
    public Email(Customer customer, Order order, boolean payment) {
        this.customer = customer;
        this.order = order;
    }// End Constructor
     * Methods
    public String generateEmail(boolean payment) {
        String greetings = ("\nHello " + customer.getFirstName() + "\n");
        String emailContent = null;
        String emailAddress = (customer.getEmailAddress()+"\n");
        String signOff = ("\n\nRegards,\nAssignment2");
        if (payment == true) {
            emailContent = ("Your order\nOrder Number:" +
this.order.getOrderNumber() + "\nHas been payed for and your order is as
follows:\n" + this.order.listOrderItems() + "\n\nYour total is:" +
this.order.getTotal()
                            + "\nThis order is being delivered to:\n" +
this.order.getDeliveryAddress().catAddress() + "\n\nAnd billed to:\n" +
this.order.getBillingAddress().catAddress());
        else {
            emailContent = ("Your order\nOrder Number:" +
this.order.getOrderNumber() + "\nhas not been payed, as there was issues with
your card.\nThe order has been cancelled");
        return (greetings+emailAddress+emailContent+signOff);
```

```
// Sends the Email that is passed into this function
public void sendEmail(String fullEmail) {
    System.out.println(fullEmail);
}
```