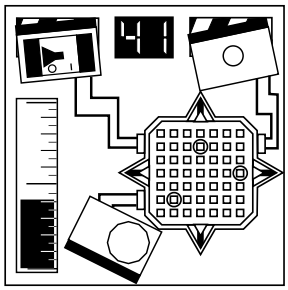
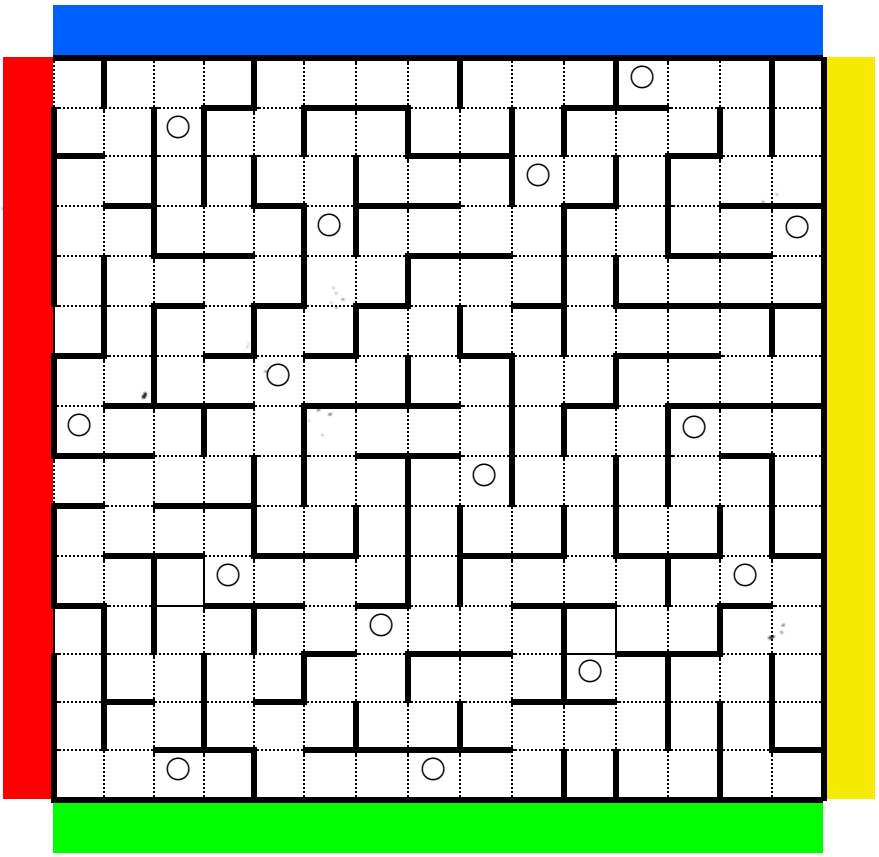
On the Subject of Discharge Mazes



This seems to be some kind of maze, because otherwise this is some shoddy electronics work.

- Find the 7×7 region of the maze with matching circular markings.
  The maze may be rotated by a multiple of 90°.
- Flipping the switch will activate the module, turning on one of the lights in the maze and charging the capacitor by 10% per second.
- Holding down a lever discharges the capacitor by 10% per second and releasing it moves the light in its direction.
- With each move, the charge is measured. Each pair of consecutive measurements must meet the condition according to the colour of the fluid in the gauge.
- The defuser must navigate the light out of the region, crossing the edge in the direction matching its colour.
- **Warning:**
  - Do not cross the solid lines in the maze, all lines are invisible on the module.
  - Do not allow the capacitor to overload or fully deplete while active.



Release conditions:

- Red: More than **10% less** or **80% more** than the previous measurement.
- Yellow: More than **60% less** or **30% more** than the previous measurement.
- Green: Differs by more than **45% from** the previous measurement.
- Blue: Differs by between **20% and 40% from** the previous measurement.

Exit condition:
The last move must be done when the capacitor is **over 90%** charged, in addition to meeting the release condition.