# DWA\_03.5 Knowledge Check\_DWA3.2

1. User story(ies) in Gherkin syntax for the "+" button.

#### **User Story 1**

Feature: Incrementing Counter

Scenario: Clicking the "+" button should increment the counter value Given the counter value is 0
When the user clicks the "+" button

#### **User Story 2**

Feature: Maximum Limit for Counter

Then the counter value should be 5

Scenario: Counter value should not exceed the maximum limit Given the counter value is 15 When the user clicks the "+" button Then the counter value should remain 15

2. User story(ies) in Gherkin syntax for the "-" button.

## User Story 1

Feature: Decrementing Counter

Scenario: Clicking the "-" button should decrement the counter value Given the counter value is 5
When the user clicks the "-" button
Then the counter value should be 0

### **User Story 2**

Feature: Minimum Limit for Counter

Scenario: Counter value should not go below the minimum limit

Given the counter value is -15

When the user clicks the "-" button

Then the counter value should remain -15