MILES PHAN

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Skills

Languages:

Proficient

Java ● Python ● SQL● TypeScript Familiar

JavaScript •

Scala ● C/C++ ●

HTML5 ● CSS

AWS Technologies:

AWS CDK •

DynamoDB ●

SQS •

CloudWatch •

ECS • EC2 •

Lambda ● S3
Other

Technologies

Docker ● Linux ● Git ● MySQL ●

Django ● Flask ●

Bootstrap ● Node

NPM ● Jupyter

Notebook ●

Conda • Pandas • Junit • Gradle

Links

<u>Website</u>

<u>GitHub</u>

LinkedIn

Work Experience

Amazon.com | Alexa Shopping/Software Development Engineer I

August 2021 - Present/Seattle, WA

- Created impactful features in an Alexa marketing campaign platform, enabling non-technical users to launch campaigns within hours without coding effort.
 - Built a multithreaded A/B testing system using the observer design pattern to expedite experimentation, which in one case resulted in 8X increase in purchases.
 - Created a scheduling microservice using producer-consumer architecture, which automated campaign launches and facilitated the platform's first international campaign.
 - Designed a health check process utilizing CloudWatch that disabled underperforming campaigns, which has safeguarded 30+ million customers from poor UXs.
- Coordinated with PMs and partners, reviewed UXs, and worked with BI engineers to launch dozens of marketing campaigns, bringing in > 3M total monthly active users.
- Mentored 2 interns who were offered full-time positions post-internships.
- Drove org-wide cost saving initiatives by reviewing partner teams' service architecture, resulting in ~\$475K annual savings.

NASA JPL | Web & Mobile App Development/Software Development Intern

February 2020 - May 2021/Pasadena, CA

- Refactored and redesigned the JPL Education Portal, improving the user experience and modernizing the codebase to a Python/Django/React tech stack.
- Shipped an internal work-on-lab approval app in response to the COVID-19 pandemic.

University of Southern California | Viterbi School of Engineering/Course Producer August 2019 – May 2020/Los Angeles, CA

- Led labs and hosted office hours about coursework and concepts across multiple classes.
- Managed student final project designs, progress, and final presentations.

Pepperdine University | Information Technology/Application Development Intern May 2018- August 2018/Malibu, CA

- Developed an Out of Office application that standardized team calendars.
- Upgraded a network emergency handler application reducing response time by 75%.

Education

University of Southern California

Los Angeles, California/Graduated May 2021

- B.S. in Computer Engineering Computer Science.
- 3.86 GPA

Personal Projects

Clip N Ship

- A standalone Python app where users can create categories based on channel emotes and analyze Twitch VOD comments to find and view clip-able moments.
- Trained a machine learning model to classify unlabeled moments using TFIDF

SciOlyScheduler

 A console app built for Yale Science Olympiad that matches proctors to events using a modified Edmond-Karp algorithm that reduced computation time by 90%.

RaspberryPi Security System

A distributed system that alerts its owner of a trespassing through email and SMS.

Profanity Count Bot

Reddit bot that analyzes a user's comments/posts and displays the profanities they used.