

Mode1	Mode 1 + SBK	Mode2	Mode 2 + SBK	Mode3	Mode 3 + SBK
	Mode1		Mode2		Mode3
E = Eject (3 times) 	E = Emergency Canopy J 	E = Eject (3 times) 	E = Emergency Canopy J 	E = Eject (3 times) 	E = Emergency Canopy J 
F Push = ASP-3N Gunsig 	F Push = ASP-3N Gunsig 	F Push = ASP-3N Gunsig 	F Push = ASP-3N Gunsig 	F Push = ASP-3N Gunsig 	F Push = ASP-3N Gunsig 
G Push = Microphone But 	G Push = Communication 	G Push = Microphone But 	G Push = Communication 	G Push = Microphone But 	G Push = Communication 
H = AGK-47B Artificial Ho 	H	H	H	H	H
I	I	I	I	I	I
SW 1 = Engine Stop Leve 	SW 1 = Engine Fire Extn 	SW 1	SW 1 = RSI-6K Receiver 	SW 1 = Tactical Release 	SW 1
SW 2 = Engine Stop Leve 	SW 2 = Engine Fire Extn 	SW 2	SW 2 = RSI-6K Receiver 	SW 2 = NR-23 (Top) Can 	SW 2
SW 3 = Wing Flaps Handl 	SW 3 = Emergency Flaps 	SW 3	SW 3 = RSI-6K Audio Vol 	SW 3 = Emergency Relea 	SW 3
SW 4 = Wing Flaps Handl 	SW 4 = Emergency Flaps 	SW 4	SW 4 = RSI-6K Audio Vol 	SW 4 = NR-23 (Bottom) C 	SW 4
SW 5 = Airbrake Switch, 	SW 5 = Emergency Syste 	SW 5	SW 5 = F5 	SW 5 = Emergency Relea 	SW 5
SW 6 = Airbrake Switch, 	SW 6 = Emergency Syste 	SW 6	SW 6 = RSI-6K Receive/A 	SW 6 = N-37D Cannon R 	SW 6
TGL 1 Up = Landing Gear 	TGL 1 Up = Right Emerge 	TGL 1 Up	TGL 1 Up = F10 	TGL 1 Up = Drop Tank Si 	TGL 1 Up
TGL 1 Down = Landing G 	TGL 1 Down = Left Emerg 	TGL 1 Down	TGL 1 Down = F9 	TGL 1 Down = ASP-3N G 	TGL 1 Down
TGL 2 Up = Landing Gear 	TGL 2 Up = Emergency G 	TGL 2 Up	TGL 2 Up = F12 	TGL 2 Up	TGL 2 Up
TGL 2 Down = Landing G 	TGL 2 Down = Emergenc 	TGL 2 Down	TGL 2 Down = F11 	TGL 2 Down	TGL 2 Down
TGL 3 Up	TGL 3 Up	TGL 3 Up	TGL 3 Up	TGL 3 Up	TGL 3 Up
TGL 3 Down	TGL 3 Down	TGL 3 Down	TGL 3 Down	TGL 3 Down	TGL 3 Down
TGL 4 Up = Nose Light S 	TGL 4 Up	TGL 4 Up	TGL 4 Up	TGL 4 Up	TGL 4 Up
TGL 4 Down = External Li 	TGL 4 Down	TGL 4 Down	TGL 4 Down	TGL 4 Down	TGL 4 Down

H3 = Buttons	H3 = Buttons	H3 = Buttons	H3 = Buttons	H3 = Buttons	H3 = Buttons
H3	H3	H3	H3	H3	H3
H3  = TrackIR Pause 	H3  = TrackIR Center 	H3  = TrackIR Pause 	H3  = TrackIR Center 	H3  = TrackIR Pause 	H3  = TrackIR Center 
H3  = Zoom in slow 	H3	H3  = Zoom in slow 	H3	H3  = Zoom in slow 	H3
H3  = Zoom normal 	H3	H3  = Zoom normal 	H3	H3  = Zoom normal 	H3
H3  = Zoom out slow 	H3	H3  = Zoom out slow 	H3	H3  = Zoom out slow 	H3
H4 = Buttons	H4 = Buttons	H4 = Buttons	H4 = Buttons	H4 = Buttons	H4 = Buttons
H4	H4	H4	H4	H4	H4
H4	H4  = Aileron Trimmer 	H4	H4	H4	H4  = Signal Flare Gr 
H4	H4  = Elevator Trimm 	H4  = Switch dialog 	H4  = Switch dialog 	H4  = Signal Flare Sw 	H4  = Signal Flare Re 
H4	H4  = Aileron Trimmer 	H4	H4	H4	H4  = Signal Flare W/h 
H4	H4  = Elevator Trimm 	H4  = Switch to main 	H4  = Switch to main 	H4	H4  = Signal Flare Yel 
K1 Up = Kneeboard ON/O 	K1 Up = Engine Start Butt 	K1 Up	K1 Up	K1 Up	K1 Up
K1 Down = Kneeboard cu 	K1 Down = Engine Start B 	K1 Down	K1 Down	K1 Down	K1 Down
Scroll FwD = Kneeboard 	Scroll FwD = Kneeboard 	Scroll FwD	Scroll FwD	Scroll FwD	Scroll FwD
Scroll BCK = Kneeboard 	Scroll BCK = Kneeboard 	Scroll BCK	Scroll BCK	Scroll BCK	Scroll BCK
Mode 1	Mode 1	Mode 1	Mode 1	Mode 1	Mode 1
Mode 2	Mode 2	Mode 2	Mode 2	Mode 2	Mode 2
Mode 3	Mode 3	Mode 3	Mode 3	Mode 3	Mode 3
SBK	SBK	SBK	SBK	SBK	SBK

Left Throttle	Left Throttle	Left Throttle	Left Throttle	Left Throttle	Left Throttle
Right Throttle	Right Throttle	Right Throttle	Right Throttle	Right Throttle	Right Throttle
Rotary 1	Rotary 1	Rotary 1	Rotary 1	Rotary 1	Rotary 1
Rotary 2	Rotary 2	Rotary 2	Rotary 2	Rotary 2	Rotary 2
Rotary 3	Rotary 3	Rotary 3	Rotary 3	Rotary 3 = Directional Axis Sensitivity 	Rotary 3
Rotary 4	Rotary 4	Rotary 4	Rotary 4	Rotary 4	Rotary 4
Mouse X Axis = Bands	Mouse X Axis = Bands	Mouse X Axis	Mouse X Axis	Mouse X Axis	Mouse X Axis
Mouse X Axis 0% - 40% = Cockpit	Mouse X Axis 0% - 40% = Oxygen				
Mouse X Axis 40% - 60%	Mouse X Axis 40% - 60%				
Mouse X Axis 60% - 100% = Cockpit	Mouse X Axis 60% - 100% = Oxygen				
Mouse Y Axis = Bands	Mouse Y Axis = Bands	Mouse Y Axis	Mouse Y Axis	Mouse Y Axis	Mouse Y Axis
Mouse Y Axis 0% - 40% = Oxygen	Mouse Y Axis 0% - 40% = Ventilator				
Mouse Y Axis 40% - 60%	Mouse Y Axis 40% - 60%				
Mouse Y Axis 60% - 100% = Oxygen	Mouse Y Axis 60% - 100% = Ventilator				