D3 + Angular JS = Visual Awesomesauce

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In addition to turning caffeine into code... disney geek, runner, gamer, father of two

Live in a World of Data

Everything uses it.

Everyone wants to see it.

But people don't want to see the numbers.

What do we do? We visualize.

What We'll Do

Look at D3

Look at AngularJS

Create a directive

Look at a component

What is D3?

Data-Driven Documents

"D3.js is a JavaScript library for manipulating documents based on data. D3 helps you bring data to life using HTML, SVG, and CSS. D3's emphasis on web standards gives you the full capabilities of modern browsers without tying yourself to a proprietary framework, combining powerful visualization components and a data-driven approach to DOM manipulation."

D3

Best (imho) SVG manipulation library

SVG, Canvas support

Centered on document manipulation driven by data

Created for visualizations, but capable of so much more



What is AngularJS?

"AngularJS is a structural framework for dynamic web apps. It lets you use HTML as your template language and lets you extend HTML's syntax to express your application's components clearly and succinctly. Angular's data binding and dependency injection eliminate much of the code you would otherwise have to write. And it all happens within the browser, making it an ideal partner with any server technology."

AngularJS

Front-end web application framework

Opinionated framework

Plays nice with other JS libraries

Build reusable pieces through directives (1.5) and components (2.0)

AngularJS + D3

In Angular, we can get our data, bind it to our directive, get more data, set filters, etc

Then, we let D3 do it's thing.

Angular provides the framing and the piping, D3 provides the power source.

Due to time constraints, concentrate on the D3 code, with an Angular 1.5.8 directive.

Angular

Angular 1.5.8

Set it up with a directive

Angular 2

- Set it up with a component

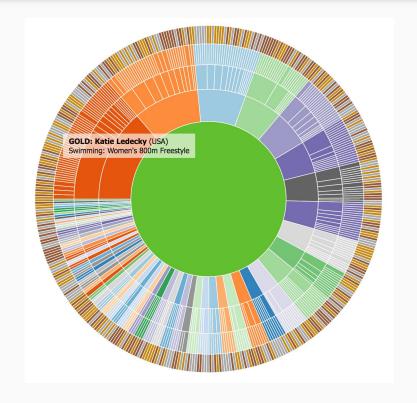
Style based off John Papa Style Guide iife, controllerAs...

https://github.com/johnpapa/angular-styleguide

Example

Graph the Olympic medals from Rio 2016

Use a sunburst (based off Mike Bostock's Sunburst)



```
(function() {
  'use strict';
  angular
    .module('rhgeek.sunburst')
    .directive('sunburst', Sunburst);
 function Sunburst() {
    var directive = {
     restrict: 'E',
      scope: {},
     link: linkFunc,
      controller: SunburstController,
      controllerAs: 'vm',
     bindToController: {}
    return directive;
})();
```

```
function linkFunc(scope, ele, attr, vm) {
}
SunburstController.$inject = [];
function SunburstController() {
  var vm = this;
}
```

Bind our list and a loading variable

```
bindToController: {
  loading : '=',
  medals : '='
}
```

Watch loading to know when we have new data My personal preference to watch instead of watching full list.

dataToTree transforms the chronological list to the tree structure required for the visualization.

```
scope.$watch('vm.loading', function() {
  if(!vm.loading) {
    medalTree = dataToTree(vm.medals);
    updateChart(medalTree);
  }
});
```

Do the bulk of our work in the linkFunc Start by sizing calculations.

```
var width = (attr['width'] ? attr['width'] : Math.floor(ele[0].getBoundingClientRect().width)),
height = (attr['height'] ? attr['height'] : Math.floor(ele[0].getBoundingClientRect().height)),
  padd = 10,
  areaHeight = height - padd * 2,
  areaWidth = width - padd * 2,
  radius = Math.min(areaWidth, areaHeight) / 2.25;
```

Set up the scales for mapping the data values

```
var xScale = d3.scale.linear()
    .range([0, 2 * Math.PI]);

var yScale = d3.scale.sqrt()
    .range([0, radius]);

var color = d3.scale.category20c();
```

Create our svg element

Partition layout configuration (variant of node-like tree)

```
var partition = d3.layout.partition()
    .value(function(d) {
      return d.size;
    });
```

Arc generation function

```
var arc = d3.svg.arc()
    .startAngle(function(d) {
       return Math.max(0, Math.min(2 * Math.PI, xScale(d.x)));
    })
    .endAngle(function(d) {
       return Math.max(0, Math.min(2 * Math.PI, xScale(d.x + d.dx)));
    })
    .innerRadius(function(d) {
       return Math.max(0, yScale(d.y));
    })
    .outerRadius(function(d) {
       return Math.max(0, yScale(d.y + d.dy));
    });
```

updateChart follows a general update pattern https://bl.ocks.org/mbostock/3808234

```
/* JOIN new data with old elements */
/* ENTER new elements present in new data */
/* UPDATE old elements present in new data */
/* EXIT old elements not present in new data */
```

```
/* JOIN new data with old elements */
var gs = svg.selectAll('g')
    .data(partition.nodes(root));
```

```
/* ENTER new elements present in new data */
var g = gs.enter().append('g')
    .on('click', click)
    .on('mouseover', mouseoverArc)
    .on('mousemove', mousemoveArc)
    .on('mouseout', mouseoutArc);

var path = g.append('path');
```

```
/* UPDATE old elements present in new data */
gs.select('path')
  .style('fill', function(d) {
    return color((d.co ? d.co : 'rio'));
  })
  .transition().duration(500)
  .attr('d', arc)
  .attr('class', function(d) {
   if(d.medal) {
     return 'medal-'+d.medal;
   } else if(!d.co) {
     return 'rio';
   } else {
      return '';
  .each( /*stash*/ );
```

```
/* EXIT old elements not present in new data */
gs.exit()
  .transition()
  .duration(500)
  .style('fill-opacity', 0)
  .remove();
```

In Action

http://localhost:8000/app/index.html

Github: https://github.com/RHGeek/devfest-dc-visual-awesomesauce

Click for zoom tweens the arcs with selected arc as new root

```
function click(d) {
  root = d;

path.transition()
    .duration(750)
    .attrTween('d', arcTween(d));
}
```

Tween function to interpolate scale

```
function arcTween(d) {
  var xd = d3.interpolate(xScale.domain(), [d.x, d.x + d.dx]),
    yd = d3.interpolate(yScale.domain(), [d.y, 1]),
    yr = d3.interpolate(yScale.range(), [d.y ? 20 : 0, radius]);
  return function(d, i) {
    return i ? function(t) {
      return arc(d);
    } : function(t) {
      xScale.domain(xd(t));
      yScale.domain(yd(t)).range(yr(t));
      return arc(d);
    };
  };
}
```

Need to handle resizing the svg element

```
Sunburst.$inject = ['$window'];
function Sunburst($window) {
   /* ... */
   angular.element($window).on('resize', resizeSunburst);
   scope.$on('$destroy', function() {
      angular.element($window).off('resize', resizeSunburst);
   });
}
```

Get size and update some scales

```
function resizeSunburst() {
 width = (attr['width'] ? attr['width'] : Math.floor(ele[0].getBoundingClientRect().width));
  height = (attr['height'] ? attr['height'] : Math.floor(ele[0].getBoundingClientRect().height));
  padd = 10;
  areaHeight = height - padd * 2;
  areaWidth = width - padd * 2;
  radius = Math.min(areaWidth, areaHeight) / 2.25;
 yScale = d3.scale.sqrt()
      .range([0, radius]);
 d3.select('svg')
    .attr('width', areaWidth)
    .attr('height', areaHeight);
  svg.attr('transform', 'translate(' + width / 2 + ',' + height / 2 + ') rotate(-90 0 0)');
 updateChart(medalTree);
```

Angular 2

Angular 2 is written in TypeScript

TypeScript is superset of ES6 provides typing transpiles down to ES5

AngularJS 2.0 is official a lot of scaffolding to set up still feels like it's evolving

Angular 2

Create a component, then leverage the same D3 code

```
@Component({
   moduleId: module.id,
   selector: 'rhgeek-sunburst',
   templateUrl: 'rhgeek-sunburst.component.html',
   styleUrls: ['rhgeek-sunburst.component.css'],
   encapsulation: ViewEncapsulation.None,
   inputs: ['width', 'height']
})
```

Github: https://github.com/RHGeek/devfest-dc-visual-awesomesauce

(I promise I'll finish editing the README.md

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