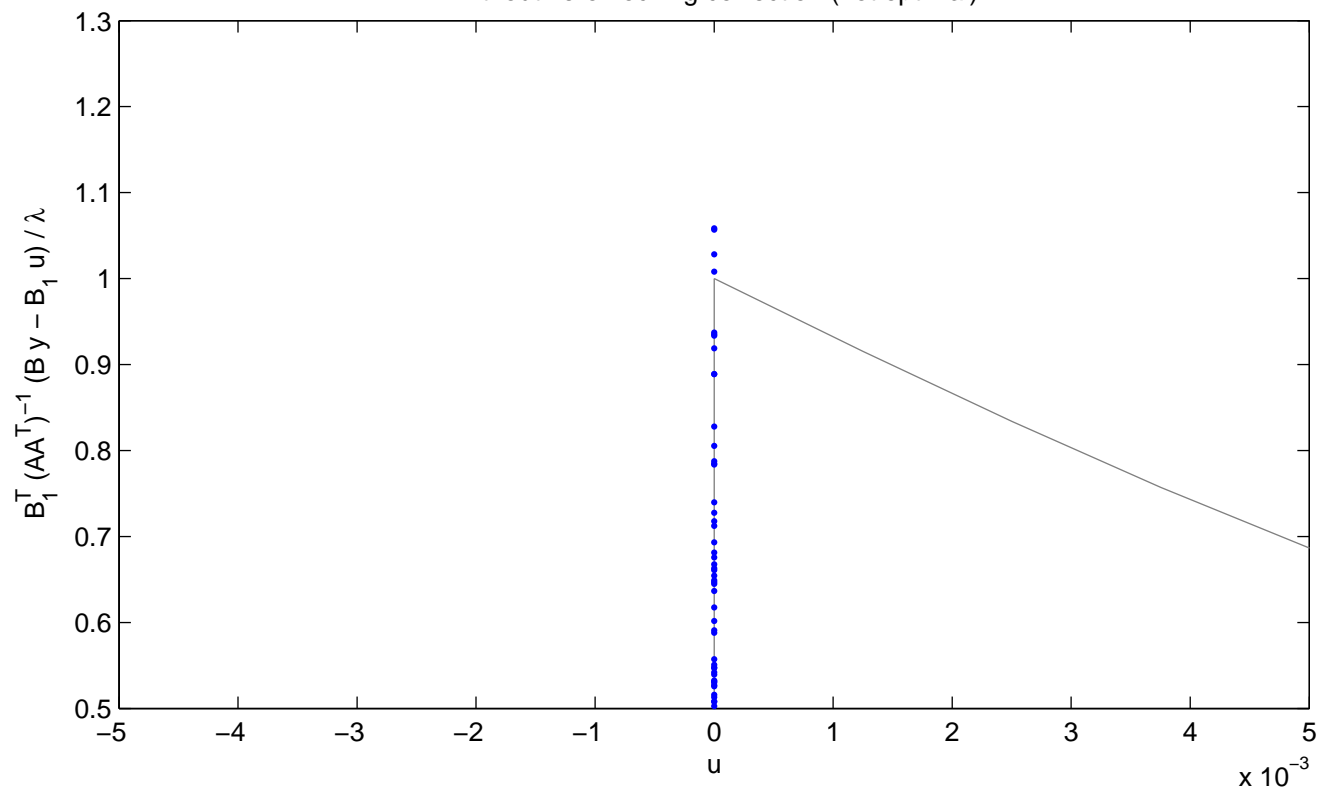


Without zero-locking correction (not optimal)



With zero-locking correction (locally optimal)

