Dynamic Tomorrow Ajou

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Web System Design

10. JavaScript: Functions

References

- Learning JavaScript by Ethan Brown
- Mozilla Developer Network: JavaScript tutorials (https://developer.mozilla.org/ko/docs/Learn/JavaScript)

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Functions

Functions

- A function is a self-contained collection of statements that run as a single unit

- A function declaration
  - Define a body of function, which is the collection of statements

Function Declaration

```
// Compute the distance between Cartesian points (x1,y1) and (x2,y2).
function distance(x1, y1, x2, y2) {
        let dx = x2 - x1;
        let dy = y2 - y1;
        return Math.sqrt(dx*dx + dy*dy);
}

// A recursive function (one that calls itself) that computes factorials
// Recall that x! is the product of x and all positive integers less than it.
function factorial(x) {
        if (x <= 1) return 1;
        return x * factorial(x-1);
}
```

Invoking (calling, executing, running) Functions

- Function invocation
  - `let total = distance(0,0,2,1) + distance(2,1,3,5);`

- Method invocation
  - Method: function stored in a object
  - If you have a function f and an object o, you can define a method named m of o with the following line:
    - `o.m = f;`
    - Invoking: `o.m();`

```
const o = {
   name: 'Wallace',
   bark: function() {return 'Woof'; }
}
```

```
// we can do this in ES6
const o = {
   name: 'Wallace',
   bark() {return 'Woof'; }
}
```

Return Values

- The `return` keyword will immediately terminate the function and return the specified value, which is what the function call will resolve to.
  - Calling a function is an expression and expressions resolve to a value
- Functions that are going to return a value must use the return statement.
  - Otherwise, the return value will be `undefined`

Example

```
function prod(a,b)
{ x=a*b;
  return x; }
```

```
product=prod(2,3);
```

The returned value from the prod() function is 6, and it will be stored in the variable called product.

Calling vs. Referencing

❖ **In JavaScript, functions are objects (first class)**
- can be passed around and assigned just like any other object.

❖ *calling* a function
- **follow a function identifier with parentheses**
- JavaScript knows that you're calling it: it executes the body of the function, and the expression resolves to the return value.

❖ *referencing* a function
- ***don't* provide the parentheses**
- you're simply referring to the function just like any other value

```
getGreeting();            // "Hello, World!"
getGreeting;              // function getGreeting()
```

```
const f = getGreeting;
f();                      // "Hello, World!"
```

```
function getGreeting() {
        return "Hello world!";
}
```

Function Arguments

- The primary mechanism to pass information to a function call
  - Also called *parameters*
  - Arguments are like variables that don't exist until the function is called.
- Formal arguments
  - Arguments in a function declaration (i.e., a and b)

```
function prod(a,b)
{ x=a*b;
  return x; }
```

- Actual arguments
  - When a function is called, formal arguments receive values and become actual arguments (i.e., the values 2 and 3)

```
product=prod(2,3);
```

  - The arguments *exist only in the function*

매개변수 해체(Destructing Arguments)와 해체 할당 (Destructed Assignment)는 이후 Advanced Topics 주제로 다루겠습니다.

this keyword

❖ Inside a function body, a special read-only value called `this` is available

- The this keyword relates to functions that are properties of objects.
- When methods are called, the this keyword takes on the value of the specific object it was called on:

```
const o = {
   name: 'Wallace',
   speak() {return `My name is ${this.name}!`; }
```

```
o.speak();       // My name is Wallace!
```

Function Expressions and Anonymous Functions

- Function expressions are syntactically identical to function declarations except that you can omit the function name.
- How are we to call it?
  - understanding *function expressions* (something that evaluates to a value) & functions are values like any other in JavaScript.
  - A function expression is simply a way to declare a (possibly unnamed) function. A function expression can be assigned to something (thereby giving it an identifier), or called immediately.
- The example
  - use a function expression and assign the result to a variable

```
let distance = function (x1, y1, x2, y2) {
        let dx = x2 - x1;
        let dy = y2 - y1;
        return Math.sqrt(dx*dx + dy*dy);
};
let factorial = function (x) {
        if (x <= 1) return 1;
        return x * factorial(x-1);
};
```

```
function distance(x1, y1, x2, y2)
```

- When you're defining a named function that you intend to call later → use a function declaration
- If you need to create a function to assign to something or pass into another function → use a function expression.

Arrow function (fat arrow notation =>)

- Arrow functions are always anonymous
- Simplify function in syntax in three ways:
  1. You can omit the word function.
  2. If the function takes a single argument, you can omit the parentheses.
  3. If the function body is a single expression, you can omit curly braces and the return statement.

```
const f1 = function() { return "hello!"; }
// OR
const f1 = () => "hello!";

const f2 = function(name) { return `Hello,
${name}!`; }
// OR
const f2 = name => `Hello, ${name}!`;

const f3 = function(a, b) { return a + b; }
// OR
const f3 = (a,b) => a + b;
```

```
// expression at the right side
let sum = (a, b) => a + b;       // 1, 3
// or multi-line syntax with { ... },
// need return here:
let sum = (a, b) => {            // 1
  // ...
  return a + b;
}
// without arguments
let sayHi = () => alert("Hello");// 1, 3
// with a single argument
let double = n => n * 2;         // 1, 2, 3
```