

JOHN KENNETH NICKO M. DOMINGO

GAME DEVELOPER



CONTACT

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📍 Baruyan, Calapan City, Oriental
Mindoro

SKILLS

- Game design principles and methodologies
- Proficiency in game engines such as Unity or Unreal Engine
- Strong programming skills in languages such as C++, C#, and Java
- 3D modeling and animation experience

REFERENCE

MARK LUA

CEO, Markedin legacy company
+639-567-009-902
marklua599@gmail.com

Highly motivated game developer with a passion for creating immersive and engaging gaming experiences. Proficient in game design principles, 3D modeling, game engines, scripting languages, and software development. Skilled in C++, Unity, and other game development tools. Strong problem-solving and analytical abilities, with a keen attention to detail.

RELEVANT EXPERIENCE

STUDENT

Mindoro State University | 2021 - 2025

- Successfully developed and published games as an indie game developer
- Completed relevant coursework and certifications in game development, computer science, and software engineering
- Acquired hands-on experience through internships or co-op positions in game development or related fields
- Demonstrated aptitude for game design and development through personal projects and game jams

EDUCATION BACKGROUND

BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY

Mindoro State University | 2021 - 2025

- Cum Laude for Bachelor of Science in Information Technology