

# Instruction Manual for ECLIB: Encrypted Controller Library

Minryoung Kim

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## 1 Overview

“**ECLIB**” library provides C++ modules to convert a linear SISO controller into an encrypted controller.

The main goal of this library is to give designers an easy way to implement an encrypted controller from their original linear SISO controller and simulate its performance.

**LWE-based cryptosystem** allows homomorphic encryption and arithmetics. **Homomorphic Encryption** refers to a type of encryption technology that allows computation to be directly on encrypted data, without requiring any decryption in the process.

For a control system, if the controller is homomorphically encrypted, all the control operations are performed in encrypted state. So the controller does not have to know the secret key and messages of signals, thus the system attacker cannot get information from controller access<sup>1</sup>.

ECLIB converts a controller of following form into an encrypted controller.

A linear SISO controller

( $x$ : controller state,  $u$ : controller output,  $y$ : plant output)

$$x^+ = Fx + Gy$$

$$u = Hx + Jy$$

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<sup>1</sup>K. Kogiso and T. Fujita, “Cyber-Security enhancement of networked control systems using homomorphic encryption,” in Proc. 54th IEEE Conf. Decision and Control, pp. 6836-6843, Dec., 2015.

The structure of the control system that ECLIB will construct is depicted in the Figure 1. This structure is based on Junsoo Kim’s work<sup>2</sup> on homomorphic Encryption of dynamic system.

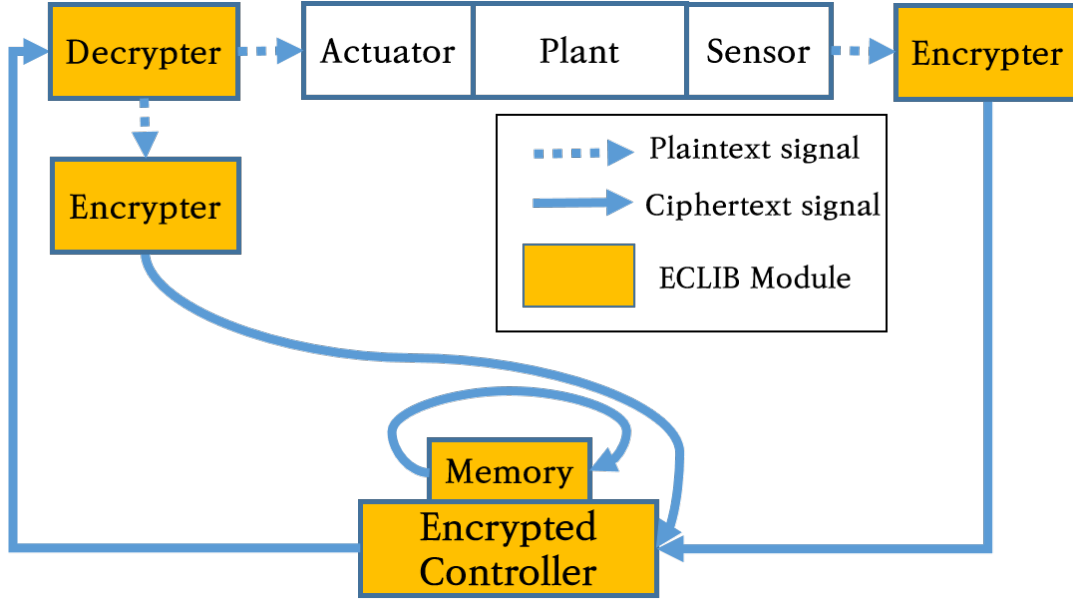


Figure 1: Control system structure of ECLIB

This library is composed of **three main modules**.

- **Encrypter**

Encrypt signals (and also encrypt controller matrices while building system).

- **Decrypter**

Decrypt signals.

- **Encrypted Controller**

Performs control operation with encrypted data.

You can embed these modules into your devices to implement an encrypted controller.

Also, to help system implementation and test simulation, ECLIB provides auxiliary modules.

- **System Builder**

With user input, decide proper parameters for system and build it.

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<sup>2</sup>Junsoo Kim, Hyungbo Shim, and KyooHyung Han, “Dynamic Controller that Operates over Homomorphically Encrypted Data for Infinite Time Horizon,” arXiv preprint arXiv:1912.07362, 2019.

- **Plant**

Receives signal from actuator, updates plant state with the signal, and sends the plant output to the sensor.

- **Sensor**

Receives the plant output signal, encrypts it, and then sends it to the encrypted controller.

- **Actuator**

Receives controller output signal, decrypts it, and then sends it to the plant. Also, it re-encrypts the signal and sends it to the controller.

During controller building process, this library determines cryptosystem parameters to ensure the performance desired by the user. Encrypted controller constructed by ECLIB will satisfy the following conditions.

[Performance conditions]

- Perform one cycle of encryption and decryption of signals, control operation, and signal communication in a sampling period.
- Performance degradation by growth of error due to LWE-based encryption, is relatively insignificant than user's desired bound.
- Guarantee the maximum security level while satisfying the above conditions.

## 2 API: Modules

There are codes of modules in ECLIB project folder. You can use them in your project or physical device by including each header file(.h) and source file(.cpp).

### 2.1 class **Encrypter**

Class **Encrypter** is a module for encryption and proper signal scaling. You can create an **Encrypter** object like this:

---

```
encrypter = new Encrypter(sk, r_y_inverse, U, L_inverse, sigma, n);
```

---

- **sk** is the secret key vector for encryption and decryption.
- **r\_y\_inverse**( $1/r_y$ ) is the resolution for plant output signal  $y$ .
- **U** is the size bound of controller output  $u$ .
- **L\_inverse**( $1/L$ ) is the signal scaling factor for controller input signals. It reduces the effect of injected noise.
- **sigma**( $\sigma$ ) is standard deviation for Gaussian distribution for the noise injected to the ciphertext.
- **n** is the ciphertext dimension.

With an **Encrypter** object, you can encrypt a signal like following line of code.

---

```
// y: a MatrixXd object, i.e. real number matrix  
// Enc(signal, true) function auto-scale plant output y and return encryption of it.  
MatrixXu encrypted_y = encrypter->Enc(y, true);
```

---

### 2.2 class **Decrypter**

Class **Decrypter** is a module for decryption, and proper signal re-scaling. You can create an **Decrypter** object from pre-made **Encrypter** like this:

---

```
decrypter = encrypter->GenerateDecrypter();
```

---

**GenerateDecrypter()** function of **Encrypter** class automatically generates a **Decrypter** object with the same secret key and parameters, and then return it.

With an **Decrypter** object, you can decrypt an encrypted signal like following line of code.

---

```
// u: a MatrixXu object, i.e. integer ciphertext matrix
// Dec_u(encrypted_signal) function decrypt ciphertext u, auto-rescale it, and then
    return it.
MatrixXd u = decrypter->Dec_u(enc_u);
```

---

## 2.3 class EncryptedController

---

```
controller = new EncryptedController(encm_FGR, encm_HJ, enc_x_con_init, q, actuator);
```

---

This function returns an encrypted controller object that was built with following parameters.

- **encm\_FGR** and **encm\_HJ** are the state space matrices of the encrypted controller. They are encrypted matrices of converted and then scaled controller.
- **enc\_x\_con\_init** is a ciphertext which has message of the initial state of controller.
- **q** is the size of cipherspace (ex:  $q=2^{48}$ ).
- **actuator** must be an actuator object that will receive controller output signal, decrypt it, and then send it to the plant.

## 2.4 class Actuator

The **Actuator** object, which is an auxiliary class for simulation, receives controller output signal, decrypts it, and then sends it to the plant. Also, it re-encrypts the signal and sends it to the controller.

---

```
actuator = new Actuator(encrypter);
actuator->SetPlant(plant);
actuator->SetController(controller);
```

---

- **encrypter** must be an **Encrypter** object that will decrypt the controller output signal, and also re-encrypt the signal.
- **plant** is expected to be an **Plant** object that will receive actuator signal from this actuator.
- **controller** is expected to be an **EncryptedController** object that will send an output  $\mathbf{u}$  to this actuator and receive re-encrypted signal  $\mathbf{u}'$  in return.

## 2.5 class Sensor

The **Sensor** object, which is an auxiliary class for simulation, receives controller output signal, receives the plant output signal, encrypts it, and then sends it to the controller.

---

```
sensor = new Sensor(controller, encrypter);
```

---

- **controller** is expected to be an **EncryptedController** object that will be get the sensor signal.
- **encrypter** must be an **Encrypter** object that will encrypt the plant output signal.

## 2.6 class Plant

This virtual **Plant** object receives signal from **Actuator**, updates plant state with the signal, and sends the plant output to the **Sensor**.

---

```
plant = new Plant(sensor);
```

---

- **sensor** must be a **Sensor** object that will get the plant output signal.

## 3 Building An Encrypted Controller System

### 3.1 class SystemBuilder

Class **SystemBuilder** provides default codes for encrypted system construction.

---

```
SystemBuilder* controlSystem = new SystemBuilder();
```

---

The following is the process of work that **SystemBuilder** does during the above line of code.

1. Read the input file.

- Get the state-space representation of the original controller.
- Get cryptosystem settings.

2. Build an **EncryptedController** object.

- Build a controller with the parameters read from the input file.

---

```
BuildController(T_s, F_precision, G_precision, H_precision, J_precision);
```

---

(X\_precision: precision of the matrix X from the input file)

- Convert the controller to have integer state matrix, and then scale it by powers of 10 to quantize other matrices(process explained in 5.2).
- Encrypt the controller.

3. Simulate one step control routine and compare that time cost with sampling time  $T_s$ . Adjust  $n$  so that it has the largest possible value while guaranteeing control time constraint.

4. Construct an **Encrypter** object with  $n, 1/L, q$  which was determined above.

5. Construct an **Actuator**, a **Sensor**, and a **Plant** objects and connect each of them.

### 3.2 Control loop

You can start control loop with the following line of codes and the loop will continue during a specified period of time.

---

```
SystemBuilder* controlSystem = new SystemBuilder();  
controlSystem->ControlLoop();
```

---



## 4 Simulation of a virtual encrypted control system

This section explains a quick way to run a encrypted controller simulation in a virtual control system.

### 4.1 How to build a simulation

Windows environment

- Install **Visual Studio 2019**. In the Installing screen, choose the “**Desktop development with C++**” workload. We need MSVC v142 toolset and Windows 10 SDK(10.0.17134.0) to build project.(If you missed that step, you should re-open Visual Studio Installer again, and **modify** Visual Studio 2019. Then you can install workload we need.)
- Open the project solution file ‘**EncryptedSystem.sln**’ with Visual Studio 2019.
- To build this project, choose **Build Solution**(**F7**) from the **Build** menu.
- To run the code, on the menu bar, choose **Debug** → **Start without debugging**(**Ctrl+F5**).

Also, you can run a simulation of a control system operation right away with the prepared example codes.

### 4.2 Making an input file

Input file ‘**parameters.txt**’ specify the controller and the LWE-based cryptosystem. Each field in a line must be separated by a tab. Following parameters are entries of the input file ‘parameters.txt’.

### [Controller Parameters]

**$F, G, H, J$**  : state space matrices in following form of controller

( $x$ : controller state,  $u$ : controller output,  $y$ : plant output)

$$x^+ = Fx + Gy$$

$$u = Hx + Jy$$

**T\_s** ( $T_s$ ) : sampling time(second)

**1/r\_y** ( $1/r_y$ ) : resolution of plant output sensor

(e.g. if  $y=1.46$ , then  $1/r_y = 100$ )

**1/r\_u** ( $1/r_u$ ) : resolution of actuator

(e.g. if  $u=4.821$ , then  $1/r_u = 1000$ )

**U** ( $U$ ) : size bound of controller output

(e.g. if possible output of controller range from -32 to 17, then  $U=32$ )

### [Cryptosystem Parameters]

**sigma** ( $\sigma$ ) : standard deviation of Gaussian noise to inject to the ciphertext

(recommend 1.0 as value)

**degrade\_bound** ( $degrade$ ) : desired upper bound of performance degradation ratio due to injected noise

(e.g. if  $degrade = 0.05$ , then degradation ratio will be under 5 percent)

The input format of the parameters is shown in the Figure 2.

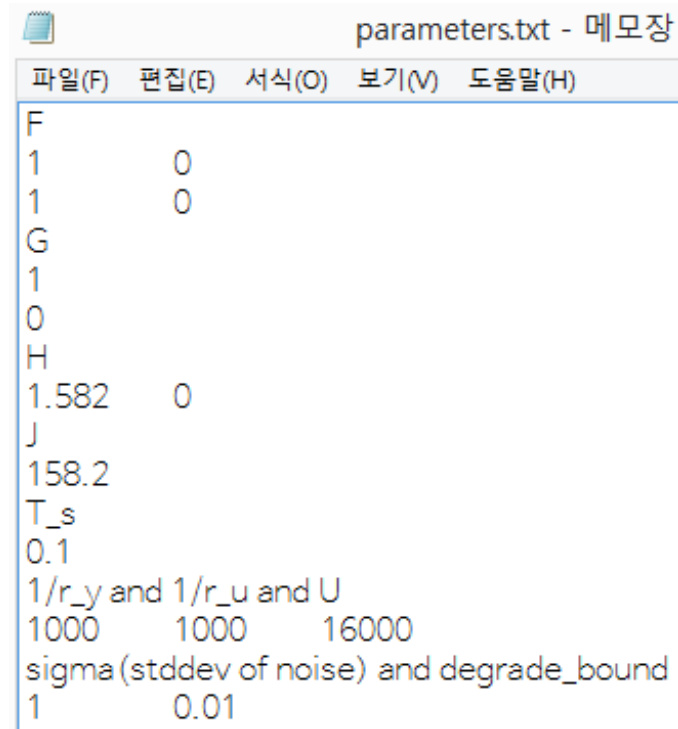


Figure 2: Example of input file ‘**parameters.txt**’

### 4.3 Getting an Output file

When running a control simulation, the default plant code generates an output file ‘**result.txt**’ and records the the system status.

	A	B	C	D
1	Time(s)	r	y	r - y
2	0.1	25.75	97.1708	-71.4208
3	2.1	25.75	46.4889	-20.7389
4	4.1	25.75	16.2048	9.54524
5	6.1	25.75	15.3275	10.4225
6	8.1	25.75	22.4036	3.34642
7	10.1	25.75	25.5459	0.204148
8	12.1	25.75	25.3033	0.446725
9	14.1	25.75	24.6682	1.08182
10	16.1	25.75	24.6453	1.10473
11	18.1	25.75	24.9179	0.832139
12	20.1	25.75	25.1371	0.612889
13	22.1	25.75	25.2481	0.501853
14	24.1	25.75	25.3152	0.434795
15	26.1	25.75	25.379	0.370957

Figure 3: Example of output file ‘**result.txt**’(opened with a spreadsheet software)

You can find and modify the source code to change the output content and format, which is in '**SendOutputToSensor()**' function of '**Plant.cpp**'. In the Figure 3, **r** represents reference signal value, **y** represents recorded value of plant output, and **r-y** is difference between the two.

The following is a graph of this output over time.

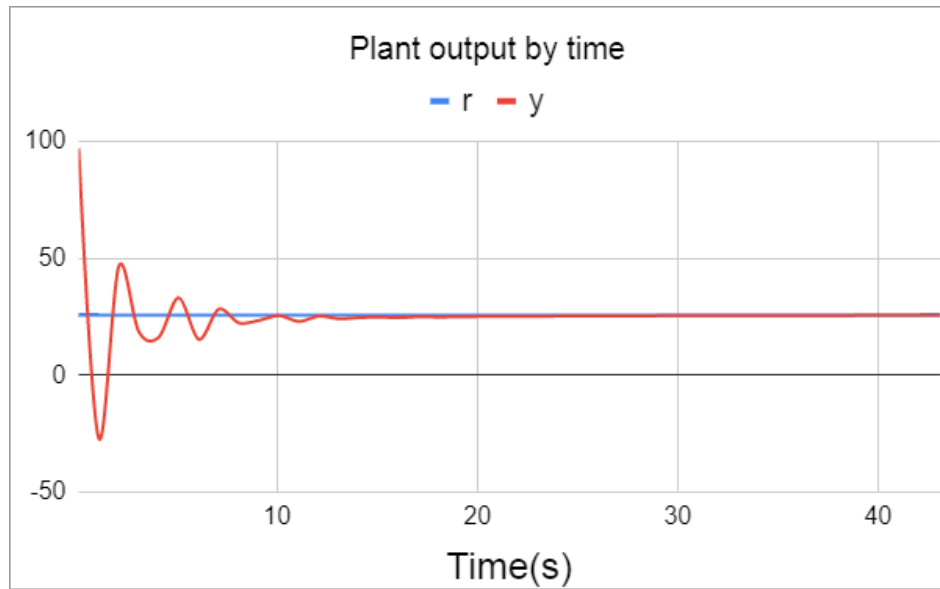


Figure 4: Graph of plant output  $y$ , comparing with reference  $r$

## 5 Brief Explanations For Processes

### 5.1 LWE-based cryptosystem

#### Encryption

$$\mathbb{Z}_N \rightarrow \mathbb{Z}_q^{n+1}$$

Parameters for LWE-based cryptosystem

$N$ : Size of plaintext space

$q$ : Size of ciphertext space

$n$ : Ciphertext dimension

$\sigma$ : Upper bound of the size of noise injected into the ciphertext during the encryption process

$\nu$ : Base of ciphertext

Functions for LWE-based cryptosystem

**Enc**( $m \in \mathbb{Z}_N, sk$ ) : Encrypt plain text  $m$  using secret key  $sk$ .

Generate random vector  $a \in \mathbb{Z}_q^n$ , and random noise  $e \in \mathbb{Z}$ .

$$\text{Enc}(m) = (-sk \cdot a + \frac{q}{N}m + e \mod q, a).$$

**Dec**( $c \in \mathbb{Z}_q^{n+1}, sk$ ) : Decrypt ciphertext  $c$  using secret key  $sk$ .

When  $c = \text{col}\{b, a\}$  ( $b \in \mathbb{Z}_q, a \in \mathbb{Z}_q^n$ ),

$$\text{Dec}(c) = \left\lfloor (b + sk \cdot a) \cdot \frac{N}{q} m \right\rfloor \mod N.$$

**Encm**( $k \in \mathbb{Z}_N, sk$ ) : Encrypt plaintext  $k$  in a form that can be multiplied with other ciphertexts.

Generate  $A \in \mathbb{Z}_q^{n \times n'}$ ,  $E \in \mathbb{Z}_q^{n'}$ ,  $B := -sk \cdot A + E$ .

$$\text{Encm}(k, sk) := k \cdot \begin{bmatrix} I_{n+1} & \nu \cdot I_{n+1} & \cdots & \nu^{d-1} \cdot I_{n+1} \end{bmatrix} + \begin{bmatrix} B \\ A \end{bmatrix} \mod q \in \mathbb{Z}_q^{(n+1)n'}$$

**Mult**( $c' \in \mathbb{Z}_q^{(n+1)n'}$ ,  $c \in \mathbb{Z}_q^{n+1}$ ) : Decompose the ciphertext  $c$  into base  $\nu$ .

$c_i = \lfloor \frac{c}{\nu^i} \rfloor - \lfloor \frac{c}{\nu^{i+1}} \rfloor \nu$  and multiply it with another ciphertext  $c' := \text{Enc}'(k)$ .

$$\text{Mult}(c', c) := c' \cdot \text{col}\{c_i\}_{i=0}^{d-1} \mod q$$

## 5.2 Converting process of controller

To encrypt a controller by LWE-based cryptosystem, its state-space representation must be composed of only integer matrices to be encrypted. Further, its state matrix(ex:  $F$ ) needs to be integer matrix without scaling, because otherwise encrypted controller can't perform recursive state update infinitely.

Following routine shows the process of building an encrypted controller from the original controller model.

Colors of matrix symbols represent:

- **real matrix**

- **integer matrix**

- **encrypted matrix**

$$\begin{aligned} x(t+1) &= F'x(t) + G'y(t) \\ u(t) &= H'x(t) + J'y(t) \end{aligned}$$

⇓

Convert state-space to the observable canonical form

⇓

$$\begin{aligned} x(t+1) &= F''x(t) + G''y(t) \\ u(t) &= Hx(t) + Jy(t) \\ x(t+1) &= \begin{bmatrix} -a_1 & 1 & 0 & \cdots & 0 \\ -a_2 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ -a_{l_1-1} & 0 & 0 & \cdots & 1 \\ -a_{l_1} & 0 & 0 & \cdots & 0 \end{bmatrix} x(t) + \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_{l_1} \end{bmatrix} y(t) \\ u(t) &= \begin{bmatrix} 1 & 0 & 0 & \cdots & 0 \end{bmatrix} x(t) + \begin{bmatrix} b_0 \end{bmatrix} y(t) \end{aligned}$$

⇓

Introduce  $u$  as a new input to make state matrix  $F$  an **integer matrix**

⇓

$$\begin{aligned}
x(t+1) &= Fx(t) + Gy(t) + Ru(t) \\
u(t) &= Hx(t) + Jy(t) \\
x(t+1) &= \begin{bmatrix} 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \\ 0 & 0 & 0 & \cdots & 0 \end{bmatrix} x(t) + \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_{l_1} \end{bmatrix} y(t) + \begin{bmatrix} -a_1 \\ -a_2 \\ \vdots \\ -a_{l_1} \end{bmatrix} u(t)
\end{aligned}$$

⇓

Scale matrices except for  $F$ , with  $1/s_1$  and  $1/s_2$ ,  
so that they become integer matrices

⇓

$$\begin{aligned}
\bar{x}(t+1) &= F \cdot \bar{x}(t) + \bar{G} \cdot \bar{y}(t) + \bar{R} \cdot \bar{u}(t) \\
\bar{u}(t) &= \bar{H} \cdot \bar{x}(t) + \bar{J} \cdot \bar{y}(t)
\end{aligned}$$

⇓

**Encrypt** the matrices and signals

⇓

$$\begin{aligned}
\mathbf{x}(t+1) &= \mathbf{F} \cdot \mathbf{x}(t) + \mathbf{G} \cdot \mathbf{y}(t) + \mathbf{R} \cdot \mathbf{u}(t) \\
\mathbf{u}(t) &= \mathbf{H} \cdot \mathbf{x}(t) + \mathbf{J} \cdot \mathbf{y}(t)
\end{aligned}$$