Quine-McCluskey

Quine-McCluskey method is an algorithm that minimizes Boolean expressions without limiting the number of input variables unlike the Karnaugh map. The automation of the Quine-McCluskey algorithm is also quite easy to do.

[Homework 2] Implement the Quine-McCluskey algorithm in C or C++ (choose one you prefer) for a Boolean function with any number of inputs larger than zero.

	Input format	Output format
File name : input_minterm.txt		File name : result.txt
4	// input bit length	01
d 0000	// don't care value	1-01
m 0100	// input having the result with true	1010
m 0101		
m 0110		Cost (# of transistors): 40
m 1001		
m 1010		
d 0111		
d 1101		
d 1111		

Cost of a SOP expression

Q-M algorithm computes a SOP expression of a function. A SOP expression can be implemented by a two-level logic circuit composed of inverters, AND gates, and an OR gate. Let the *cost* of a SOP expression be the *number* of transistors needed for the two-level logic circuit implementation of the SOP.

For example, A'BC + CDEF needs one inverter (2 transistors), one three-input AND gate (8 tr.), one four-input AND gate (10 tr.), and one two-input OR gate (6 tr.). The cost of A'BC + CDEF is 26.

What you need to submit:

- 1. Report
 - Problem statement (15%)
 - Your algorithm with pseudo code and flow chart (30%)
 - Verification strategy & corresponding examples with explanation (50%)
 - A testbench that you think it is very hard to solve (5%)
 - This might be used to verify HW results of classmates
- 2. Program source code with sufficient comments
- 3. Project file except debug folder (Visual studio version : above 6.0)
- 4. Examples that you used to verify your program (The quantity as well as the quality of examples are very important)
- 5. **Bonus** (extra 20%)
 - A. Optimal cost winners (10%): There can be multiple SOP expressions of a function. If you

implement an algorithm to find the minimum cost SOP expression, you will get extra 10% points.

- B. Fastest algorithm winners (10%): The top *five* fastest implementations of the Q-M algorithm will get extra bonus 10%, 8%, 6%, 4%, and 2% points accordingly.
- 6. **Deadline: April 23, 2019**

Grade will be given based on the following criteria

- 1. Reports 40%
- 2. Program source & binary code & examples 20%
- 3. Test with our examples 40%
- 4. Extra points (when accomplished bonus problem) +20%