

Consider solving

$$\frac{\partial u}{\partial t} = F(u, Du, x, t)$$

$$u(x, 0) = u_0(x)$$

ex:  $u_0 = u_0(x) \in L^1(0, 1)$

$$u(0) = u(1) = 0$$

guess

$$u(x, t) = \sum_{n=0}^{\infty} c_n \sin n\pi x$$

truncate at  $N$  & minimize

$$\min_{\vec{c} \in \mathbb{R}^N} \|u - u_N\|_2^2$$

Solution:

$$C_n = 2 \langle u_0, \sin n\pi x \rangle_{L^2(0,1)}$$

This was a better parametrization!

Here's a different approach...  
Use a neural network!

$$\text{Let } r_\theta = \frac{\partial u_\theta}{\partial t} - \frac{\partial^2 u_\theta}{\partial x^2}$$

$$L_1 = \frac{1}{N_1} \sum_{i=1}^{N_1} |r_\theta(x_i, t_i)|^2$$

$$L_2 = \frac{1}{N_2} \sum_{i=1}^{N_2} |u_\theta(x_i, 0) - u_0(x_i)|^2$$

$$L_3 = \frac{1}{N_3} \sum_{i=1}^{N_3} |u_\theta(0, t_i)|^2 + |u_\theta(1, t_i)|^2$$

$$m = \sum L_i$$

$$\min_{\theta \in \mathbb{R}^m}$$

$$\sum_{i=1}^3 \alpha_i L_i$$

How we learn!

- (\*) So we learn the function
- (\*) But if we change  $u_0(x)$ ?
- (\*) The solution map is way more useful!

$$\text{ex: } u_0(x) \in L^1(\mathbb{R})$$

Then

$$u(x,t) = (G_t * u_0)(x)$$

$$= \int_{\mathbb{R}} G(x-y, t) u_0(y) dy$$

$$G_t = \frac{1}{\sqrt{4\pi t}} e^{-x^2/4t}$$

What about forcing?

$$u_t = u_{xx} + f$$

$$u = G_t * u_0$$

$$+ \int_0^t \int_{\mathbb{R}} G(x-y, t-s) f(y, s) dy ds$$

So much more useful  
than just one function!

(\*) This shift from functions to operators is the key idea here

(\*) So how do we approach learning an operator?

- Take inspiration from traditional deep learning
- Consider an NN layer

$$v_i^{ln} = \sigma \left( \sum_{j=1}^n \underset{\substack{\uparrow \\ \text{weights}}}{W_{ij}} u_j^l + \underset{\substack{\uparrow \\ \text{bias}}}{b_i} \right)$$

activation  $\nwarrow$   
 $\swarrow$  ReLU

What if we take  $n \rightarrow \infty$   
for  $V^L = \langle v_1^L, v_2^L, \dots, v_n^L \rangle$ ?

$$\sum_{j=1}^n W_{ij} v_j^L \rightarrow \int K(x_i, y) v(y) dy$$

(\*) Dense layers are discretized integral operators

(\*) A neural operator in this setting is just a NN with layer

$$v^{L+1}(x) = \sigma \left( A_0 v^L(x) + \int_{\Omega} K_0(x, y) v(y) dy \right)$$

(by analogy)

(\*) But now that we are on function spaces... we can discretize back!

$$v^{d+1}(x_i) = \sigma \left( A_\theta v^d(x_i) + \sum_{j=1}^n \eta_\theta(x_i, x_j) v^d(x_j) w_j \right)$$

quadrature weights

(\*) If the PDE grid is irregular use a graph!

- Nodes = points  $x_i$
- Edges connect  $x_i$  to nearby  $x_j$

(\*)  $\eta_g(x_i, x_j)$  plays the role of an edge weight in this local "message-passing" scheme

(\*) If we have a regular grid, then we can do better.

Especially with translation invariance



$$v^{l+1} = \sigma(A_\theta v^l + \eta_\theta * v^l)$$

you know what's coming

$$\eta_\theta * v^l = \hat{\eta}_\theta \hat{v}^l$$

Building the Fourier piece has 3 steps.

$$(i) \hat{v}^l(k) = F \{ v^l \}(k)$$

$$(ii) \hat{v}^{l+1}(k) = R_\theta(k) \hat{v}^l(k)$$

⊛ And this is what you learn

⊛ Sometimes diagonal, sometimes a low pass filter...

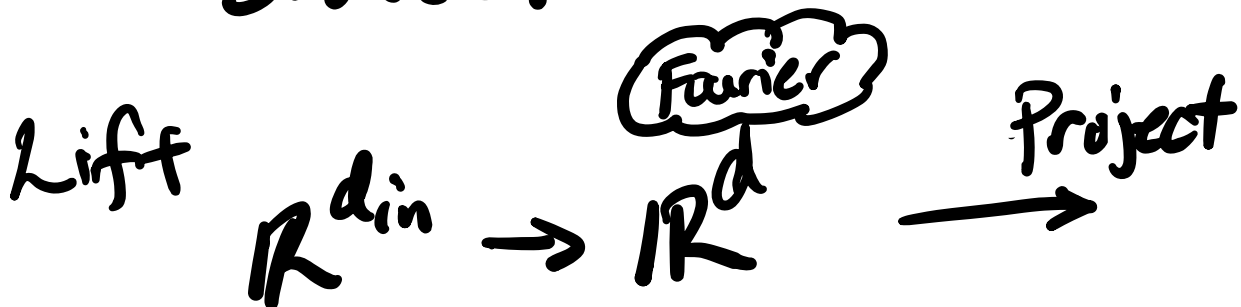
⊛ Signal processing people valuable here

$$\begin{aligned}
 (iii) \quad & R_0 * v^l \\
 &= F^{-1} \{ R_0 \hat{v}^l \} (x) \\
 &= F^{-1} \{ R_0 \hat{v}^l \} (x)
 \end{aligned}$$

$$v^{l+1} = \sigma(R_0 v^l + F^{-1} \{ R_0 \hat{v}^l \})$$

(\*) This is just one layer

(\*) What's the whole structure?



$$v^0(x) = P_{\text{lift}}(a(x))$$

↑ input function

$$v^{l+1} = \dots \text{ (insert here)}$$

$$l = 0, 1, \dots, L-1$$

$$u(x) = P_{\text{proj}}(v^L(x))$$

(output decoding)

$$G_\theta(a) = P_{\text{proj}} \circ$$

$$( \lambda_\theta^{(L)} \circ \dots \circ \lambda_\theta^{(1)} ) \circ P_{\text{lift}}(a)$$

(!) This, the paper

claims, is the only  
resolution invariant  
neural operator that  
universally approximates

(\*) The paper trashes  
Deep ONets (branch/trunk)

Let's pose the learning  
framework...

- Let  $A$  and  $U$   
be Banach spaces

of function on  
 $D \subset \mathbb{R}^d$ ,  $D' \subset \mathbb{R}^{d'}$

- Denote the true map as

$$G^t: A \rightarrow \mathcal{U}$$

- Define the Bochner norm

$$\|f\|_{L_\mu^2(A; \mathcal{U})}^2 = \int_A \|f(a)\|_{\mathcal{U}}^2 d\mu(a)$$

$$= \mathbb{E}_{a \sim \mu} \{ \|f(a)\|_{\mathcal{U}}^2 \}$$

Theoretical :  $\min_{\theta \in \mathbb{R}^p} \|G^t - G_\theta\|_{L_\mu^2(A; \mathcal{U})}^2$

Practical :  $\min_{\theta \in \mathbb{R}^p} \frac{1}{N} \sum_{i=1}^N \|u^{(i)} - G_\theta(a^{(i)})\|_{\mathcal{U}}^2$

⊛ Define the discretization error as

| Theoretical - Practical |

Assume

$$* \sup_x | \int g - \mathcal{I}g | \leq Ch^q$$

\*  $\eta_{\theta, h}$  Lipschitz in  $h$

$$* \| S_h G^+(a) - G(S_h a) \|_{h, \theta^*} \leq \varepsilon^2$$

then

$$\| S_{\tilde{h}} G^+(a) - G(S_{\tilde{h}} a) \|_{h, \theta^*}^2$$

$$\leq \varepsilon + \tilde{C} (h^q + \tilde{h}^q)$$

approximation error

training

& test quadrature error

error

# Universal Approximation

$\exists$   $L$ ,  $d$ ,  $\theta$   
depth, width, parameters

S.t.

$$\sup_{a \in K} \|G^T(a) - G_\theta(a)\|_{\mathcal{H}} < \varepsilon$$

where  $K \subset A$   
compact

$$G^T: A \rightarrow \mathcal{H}$$

Continuous (with respect  
to the norm topology on  $A; \mathcal{H}$ )