

1. In this project, a mock is used so that we can test calls to the `getRoomOccupant(int roomNumber)` of the `Hotel` class. The mock substitutes for the database behind the `Hotel` object, with only the information for the cases that we will be testing, so that we do not have to create an entire real database and instance of `Hotel`. We record that we expect "Whale Rider" to be returned as the occupant of room 24 and "Raptor Wrangler" the occupant of room 1025, so that when we call the method `getRoomOccupant(24)` and `getRoomOccupant(1025)` later in the test method, we can check (with `Assert.AreEqual`) that those expected outputs are correctly returned.
2. Rather than using `LastCall.Returns(Object)`, you can use the mock to throw an exception by using `LastCall.Throw(new Exception("Exception message"))`.
3. If the mocked object did not need to return a value for the call, we could use a `DynamicMock` instead of a (strict) stub, since we wouldn't need to pre-specify what values we expected from the call. To test the `getRoomOccupant(int roomNumber)` method, however, we could not use a `Dynamic Mock`, since the test is based on comparing the returned values against our expectations and making sure they match.
4. A mock is used for the database behind a `Hotel` object, and gives that mock a 100-element list `Rooms`. Unlike the mock used for the test addressed in question 1, this does not use the `Record-Replay` method, it uses `Arrange-Act-Assert`. It initializes a `Hotel` object, and sets its database to the mock database with the list `Rooms` for rooms, then asserts that count returned from the database for `availableRooms` is the number of elements in that list.
5. Two cars are initially added to the service locator, and one is checked out. To check that it has been removed, the `Assert.AreSame()` (not `Assert.AreEqual`) is used to make sure that the remaining car has been moved to the first element of the service locator, and `Assert.AreEqual()` is used to make sure that there are no other cars in the service locator (that there is exactly one).