

poly

# movie set

by **polyperfect** & Tri Pirogy



*Have a Suggestion?*

[polyperfect discord](#)

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# Thanks!

First of all, thank you for purchasing our pack, we really appreciate that! We are putting a lot of effort into this.

We are also planning to expand the list of the characters and their animations in the future with free updates of the pack. Check out our [Discord](#) for any news.

# Handy Links ;)

## Other Low Poly Packs

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[Low Poly Animated Fantasy Creatures](#)

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  - Inclusion in datasets utilized by Generative AI Programs; in the development of Generative AI Programs; or as inputs to Generative AI Programs.

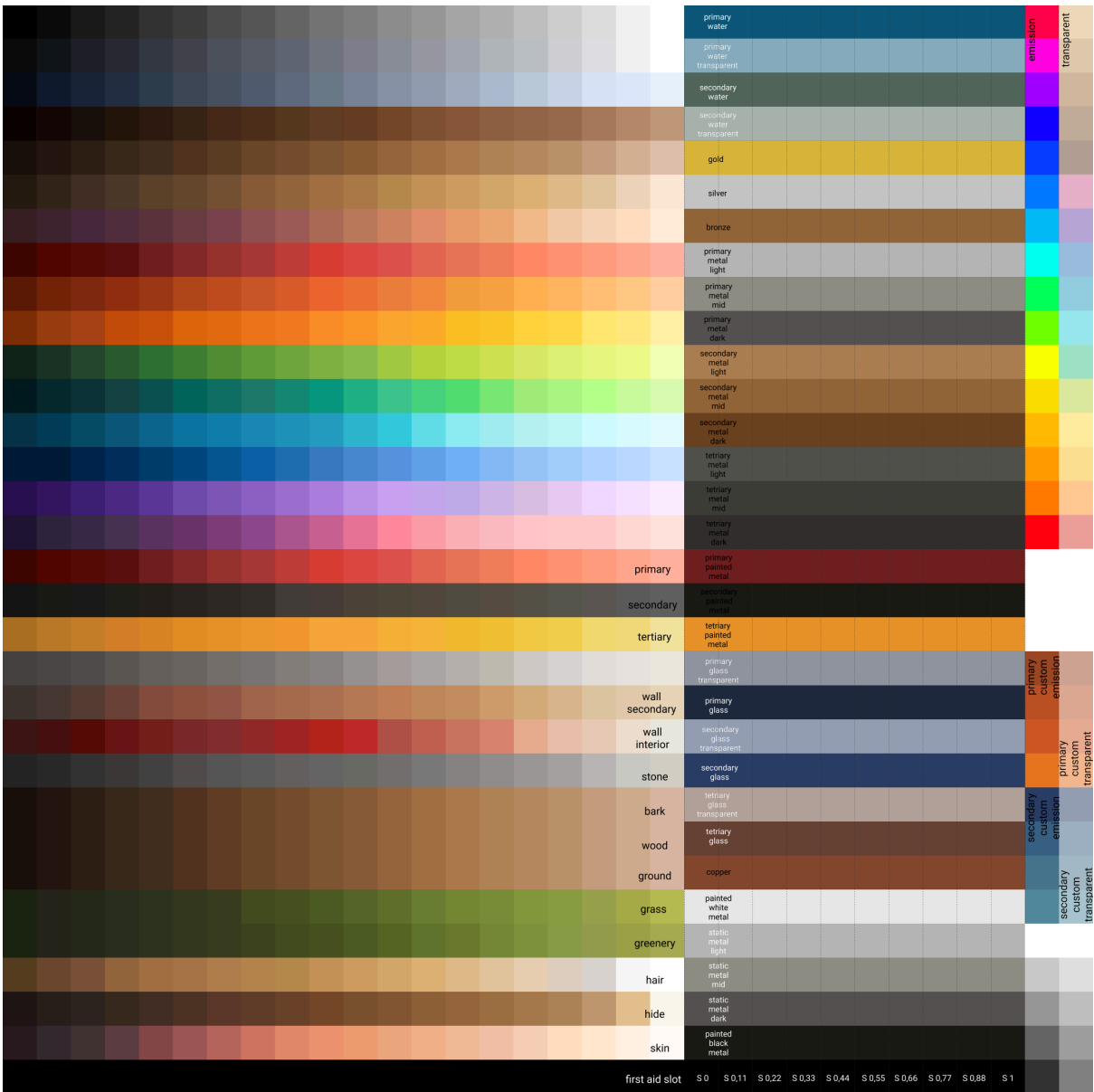
# Updates

## **1.0.0 Update:**

- 91 new models
- Movie Set Demo Scene

# Universal Texture

Our universal atlas texture comes with different color variations and it's quite a powerful tool to make all objects optimized and verified.



# FAQ

They're not stupid questions, just stupid answers from us.

## Will your packs work with URP or HDRP?

All of our packs are made with standard Unity shaders so it's quite easy to upgrade them to the URP. Here is the video on how to do it:

[https://www.youtube.com/watch?v=QsvmXpWxF\\_o&t](https://www.youtube.com/watch?v=QsvmXpWxF_o&t)

We also stored all materials and global volume profiles in the

**HDRP\_PolyMovieSet.unpackage** and

**URP\_PolyMovieSet.unpackage**. You can fix the materials by unpacking them.

For the HDRP, this is an excellent source of inspiration:

<https://www.youtube.com/watch?v=yqCHiZrgKzs>

## Can I use your assets with a different engine?

Yes, but we will not be able to support you.

## Can I use your assets commercially?

Yes, as long as they are safely stored within your product and you are not reselling or redistributing them. Please carefully read this: [EULA and Terms of Service](#)