ITP30002

Operating Systems

Yunmin Go

School of CSEE



Introduction

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Office hours

■ Tue/Fri: 14:30~15:45



Course Objectives

- Understand the key concepts and design principles of operating systems
- Have an overview of designs and implementations of contemporary operating systems
- Have essential experiences of system programming with Linux



Course Description

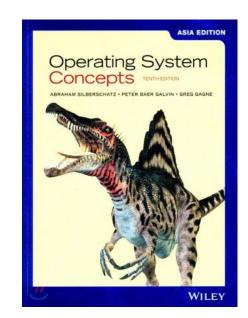
■ In this course, we will study about the key concepts and design principles of operating systems. Through this course, we will understand basic knowledge of the mechanism and theories that are used to implement modern operating systems. Moreover, this course will give an in-depth understanding of the inner-workings of computer systems. This class is specially focused on the process management, process synchronization, memory management, storage management, and file system.

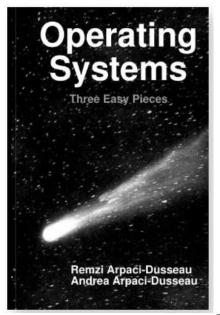


Course Operation Plan (1/6)

- Textbook
 - Abraham Silberschatz, Peter Bear Galvin, and Greg Gagne,
 "Operating System Concepts," 10th Edition, Wiley, 2019.
- Reference
 - "Operating Systems: Three Easy Pieces," (OSTEP)
 https://pages.cs.wisc.edu/~remzi/OSTEP/ (It is for free!)
- Prerequisites
 - C Programming
 - Computer Architecture (strongly recommended)







Course Operation Plan (2/6)

Grading Policies

Category	Policy
Attendance	5%
Homework	15%
Quiz + Programming Test	20%
Midterm exam	30%
Final exam	30%

X If you get 0 point on both the midterm and final exams, you will get F grade.



Course Operation Plan (3/6)

Attendance

- 0.5 point penalty is given for absence. (3 tardiness == 1 absence)
- If you are absent more than 1/4, you will get F grade.

Assignments

- All assignments must be handed in before the due date.
- If the assignment is late than due date, -1 pts penalty per day is given.
 - 1 day late: -1pts, 2 days late: -2pts, 3 days late: -3pts
 - Late submissions are allowed up to 3 days

Honor code

- We must comply with the Handong Honor Code.
- Any kinds of cheatings will get 0 point.

- **X** Do not use Chegg and similar websites.
- **X** Do not copy your colleague's codes.
- **X** Do not copy from ChatGPT.



Course Operation Plan (4/6)

- Honor code
 - We must adhere to the Handong Honor Code.
 - Any form of cheating will result in a score of zero.
 - For programming assignments and tests, the use of AI tools such as ChatGPT and Copilot is strictly prohibited.
 - Copying code from colleagues is not allowed.

If you are caught cheating on any assignment, you will receive a score of 0 for all of your assignments, regardless of the points you've earned on other assignments.

Both the person who provides the code and the one who copies it will receive a score of zero.



Course Operation Plan (4/6)

- Basically, all students should participate offline lecture.
- However, online lectures are allowed only for infectious diseases that require quarantine, such as COVID-19.
 - If you want to participate in online lecture, please let me know 1 hour before the class by email
 - You should submit the test result certificate after quarantine
- All tests (quizzes, midterm exam, and final exam) will be offline only!
- Make-up lecture can be provided in online (ZOOM or LMS).



Course Operation Plan (5/6)

- The lecture topics are categorized into three levels: Basic, Intermediate, and Advanced.
- The final grade may be evaluated based on the level of achievement at each level.
 - Example: Advanced > 80 & Intermediate > 80% → A+ Advanced > 30 & Intermediate > 80% → A0
 Basic > 50% → B0









Course Operation Plan (6/6)

- Questions
 - KakakoTalk open chat
 - E-mail
 - Q&A Sheet (TBA)
 - Office hours
 - Tue/Fri: 14:30~15:45



Weekly Schedule

 This semester, the course will follow the chapter order of the OSTEP textbook.

Intro	Virtualization		Concurrency	Persistence	Security
<u>Preface</u>	3 <u>Dialogue</u>	12 <u>Dialogue</u>	25 <i>Dialogue</i>	35 <i>Dialogue</i>	52 <u>Dialogue</u>
<u>TOC</u>	4 <u>Processes</u>	13 <u>Address Spaces</u> code	26 <u>Concurrency and Threads</u> ^{code}	36 <u>I/O Devices</u>	53 <u>Intro Security</u>
1 <u>Dialogue</u>	5 <u>Process API</u> code	14 <u>Memory API</u>	27 <u>Thread API</u> ^{code}	37 <u>Hard Disk Drives</u>	54 <u>Authentication</u>
2 <u>Introduction</u> code	6 <u>Direct Execution</u>	15 <u>Address Translation</u>	28 <u>Locks</u> ^{code}	38 <u>Redundant Disk Arrays (RAID)</u>	55 <u>Access Control</u>
	7 <u>CPU Scheduling</u>	16 <u>Segmentation</u>	29 <u>Locked Data Structures</u>	39 <u>Files and Directories</u>	56 <u>Cryptography</u>
	8 <u>Multi-level Feedback</u>	17 <u>Free Space Management</u>	30 <u>Condition Variables</u> ^{code}	40 <u>File System Implementation</u>	57 <u>Distributed</u>
	9 <u>Lottery Scheduling</u> code	18 <u>Introduction to Paging</u>	31 <u>Semaphores</u> ^{code}	41 <u>Fast File System (FFS)</u>	
	10 <u>Multi-CPU Scheduling</u>	19 <u>Translation Lookaside Buffers</u>	32 <u>Concurrency Bugs</u>	42 FSCK and Journaling	Appendices
	11 <u>Summary</u>	20 <u>Advanced Page Tables</u>	33 Event-based Concurrency	43 <u>Log-structured File System (LFS)</u>	<u>Dialogue</u>
		21 <u>Swapping: Mechanisms</u>	34 <i>Summary</i>	44 <u>Flash-based SSDs</u>	<u>Virtual Machines</u>
		22 <u>Swapping: Policies</u>		45 <u>Data Integrity and Protection</u>	<u>Dialogue</u>
		23 <u>Complete VM Systems</u>		46 <u>Summary</u>	<u>Monitors</u>
		24 <u>Summary</u>		47 <u>Dialogue</u>	<u>Dialogue</u>
				48 <u>Distributed Systems</u>	<u>Lab Tutorial</u>
				49 <u>Network File System (NFS)</u>	<u>Systems Labs</u>
				50 <u>Andrew File System (AFS)</u>	xv6 Labs
				51 <u>Summary</u>	



Weekly Schedule (Tentative) (1/2)

Week	Topic	Note
1	Part 1. Overview (Chapter 1 ~ 2)	
2	Part 1. Overview (Chapter 1 ~ 2)	
3	Part 2. Process Management (Chapter 3, 5)	
4	Part 2. Process Management (Chapter 3, 5)	Quiz#1
5	Part 2. Process Management (Chapter 3, 5)	
6	Part 4. Memory Management (Chapter 9 ~ 10)	Quiz#2
7	Part 4. Memory Management (Chapter 9 ~ 10)	
8	Mid-term Exam	



Weekly Schedule (Tentative) (2/2)

Week	Topic	Note
9	Part 4. Memory Management (Chapter 9 ~ 10)	
10	Part 3. Process Synchronization (Chapter 4, 6 ~ 8)	
11	Part 3. Process Synchronization (Chapter 4, 6 ~ 8)	
12	Part 3. Process Synchronization (Chapter 4, 6 ~ 8)	Quiz#3
13	Part 5. Storage Management (Chapter 11 ~ 12)	
14	Part 6. File System (Chapter 13 ~ 15)	Quiz#4
15	Part 6. File System (Chapter 13 ~ 15)	
16	Final Exam	



APPENDIX

O'Reilly Higher Education

- Handong students can use O'Reilly library access for free!
 - The 8th edition of our text book is also available!



- Guide and Manual
 - Go to 'Academic Database (학술 DB)' in the Handong library homepage
 - https://library.handong.edu/local/html/231
 - Find "O'Reilly Higher Education"

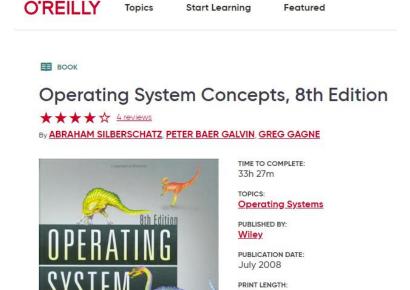


O'Reilly Higher Education

Engineering/Technology, Social science, Management/Economy: 40,542 book

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- Chrome Browser available

Guide Manual oreilly





Silberschatz, Galvin, Gagne

992 pages

Recommended Book



Topics

Start Learning

Featured



Topics

Start Learning

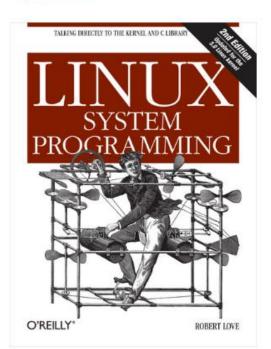
Featured

ВООК

Linux System Programming, 2nd Edition



By Robert Love



TIME TO COMPLETE: 11h 56m

TOPICS:

Linux

PUBLISHED BY:

O'Reilly Media, Inc.

PUBLICATION DATE: May 2013

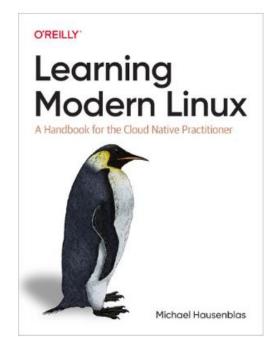
PRINT LENGTH: 456 pages



Learning Modern Linux



By Michael Hausenblas



TIME TO COMPLETE: 5h 54m

TOPICS:

Linux

PUBLISHED BY: O'Reilly Media, Inc.

PUBLICATION DATE: April 2022

PRINT LENGTH: 260 pages

