

## 2021141460159-邓钰川-作业2-2

### 3.20

0c000000=201326592.考虑无符号数和有符号数第一位是0没差异，所以两个情况都是201326592

### 3.21

0c000000=000011 0000000000000000000000000000

查表可以知道应该是

jal	000011	addr
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所应该是

jal 0x00000000

### 3.22

**3.22** [10] <\$3.5> What decimal number does the bit pattern 0x0C000000 represent if it is a floating point number? Use the IEEE 754 standard.

0x0c000000 = 0 0001 1000 0000 0000 0000 0000 0000 000

首位0表示正的

指数域是00011000=24，所以指数是24-128+1=-103

尾数域全是0不考虑

所以答案是 $2^{-103}$

0x0C000000 = 0000 1100 0000 0000 0000 0000 0000 0000 = 0 00011000 000000000000000000000000

*Sign* : 0

*Biased exponent* : 00011000 = 24

24 - 127 = -103

*Fraction* : 000000000000000000000000

*Mantissa* : 1.0

*Answer* :  $+ 1.0 * 2^{-103}$

### 3.23

**3.23** [10] <\$3.5> Write down the binary representation of the decimal number 63.25 assuming the IEEE 754 single precision format.

$$63.25 = 111111.01 = 1.1111101 * 2^5$$

符号位0, 指数域 $128+5-1=132=10000100$

所以是0 1000 0100 1111 1010 0000 0000 0000 000 (0x427D0000)

$$63.25 = 111111.01(\text{Binary}) = 1.1111101 * 2^5$$

*Fraction* : 111110100000000000000000

*Biased exponent* :  $5 + 127 = 132 = 10000100(\text{Binary})$

*Sign* : 0

*Answer* : 0 10000100 111110100000000000000000

## 3.27

**3.27** [20] <§3.5> IEEE 754-2008 contains a half precision that is only 16 bits wide. The leftmost bit is still the sign bit, the exponent is 5 bits wide and has a bias of 15, and the mantissa is 10 bits long. A hidden 1 is assumed. Write down the bit pattern to represent  $-1.5625 \times 10^{-1}$  assuming a version of this format, which uses an excess-16 format to store the exponent. Comment on how the range and accuracy of this 16-bit floating point format compares to the single precision IEEE 754 standard.

### 题目本身解答

首先是负数, 符号位1

$$-0.15625 = -1.01 * 2^{-3}$$

指数域是 $16-1-3=12=1100$

所以答案表示1011000100000000

### 3.27.1

$$1.5625 * 10^{-1} = 0.15625 = 0.00101(\text{Binary}) = 1.01 * 2^{-3}$$

*Fraction* : 0100000000

*Biased exponent* :  $-3 + 15 = 12 = 01100(\text{Binary})$

*Sign* : 1

*Answer* : 1 01100 0100000000

## 3.27.2

### *Range*

#### *SinglePrecisionIEEE754*

*Biased exponent :*

$$[00000001, 11111110] = [1, 254]$$

$$[1 - 127, 254 - 127] = [-126, 127]$$

*Fraction :*  $[1, 2)$

$$\text{Range} : \pm [1, 2) * 2^{[-126, 127]} = (-2^{128}, -2^{-126}] \cup [2^{-126}, 2^{128})$$

#### *IEEE754 – 2008*

*Biased exponent :*

$$[00001, 11110] = [1, 30]$$

$$[1 - 15, 30 - 15] = [-14, 15]$$

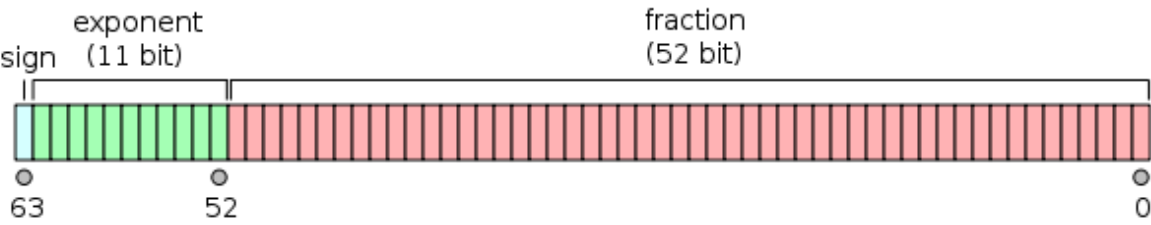
*Fraction :*  $[1, 2)$

$$\text{Range} : \pm [1, 2) * 2^{[-14, 15]} = (-2^{16}, -2^{-14}] \cup [2^{-14}, 2^{16})$$

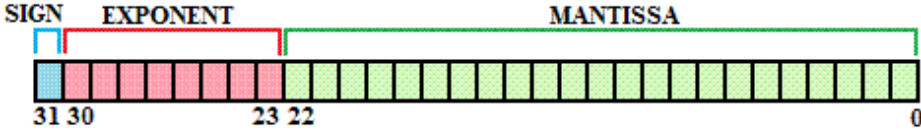
## 补充

半精度是英伟达在2002年搞出来的，双精度和单精度是为了计算，而半精度更多是为了降低数据传输和存储成本。很多场景对于精度要求也没那么高，例如分布式深度学习里面，如果用半精度的话，比起单精度来可以节省一半传输成本。考虑到深度学习的模型可能会有几亿个参数，使用半精度传输还是非常有价值的。

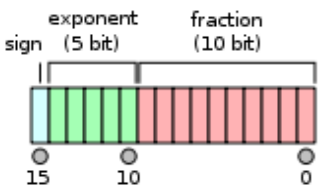
双精度浮点数



单精度浮点数



半精度浮点数



numpy里面的转换代码

```
numpy_uint32 npy_halfbits_to_floatbits(numpy_uint16 h)

{

    numpy_uint16 h_exp, h_sig;

    numpy_uint32 f_sgn, f_exp, f_sig;

    h_exp = (h&0x7c00u);

    f_sgn = ((numpy_uint32)h&0x8000u) << 16;

    switch (h_exp) {

    case 0x0000u: /* 0 or subnormal */

        h_sig = (h&0x03ffu);

        /* Signed zero */

        if (h_sig == 0) {

            return f_sgn;

        }

        /* Subnormal */

        h_sig <<= 1;

        while ((h_sig&0x0400u) == 0) {

            h_sig <<= 1;

            h_exp++;

        }
```

```

f_exp = ((np_uint32)(127 - 15 - h_exp)) << 23;

f_sig = ((np_uint32)(h_sig&0x03ffu)) << 13;

return f_sgn + f_exp + f_sig;

case 0x7c00u: /* inf or NaN */

/* All-ones exponent and a copy of the significand */

return f_sgn + 0x7f800000u + (((np_uint32)(h&0x03ffu)) <<
13);

default: /* normalized */

/* Just need to adjust the exponent and shift */

return f_sgn + (((np_uint32)(h&0x7fffu) + 0x1c000u) << 13);

}

}

np_uint64 np_halfbits_to_doublebits(np_uint16 h)

{

np_uint16 h_exp, h_sig;

np_uint64 d_sgn, d_exp, d_sig;

h_exp = (h&0x7c00u);

d_sgn = ((np_uint64)h&0x8000u) << 48;

switch (h_exp) {

case 0x0000u: /* 0 or subnormal */

h_sig = (h&0x03ffu);

```

```

/* Signed zero */

if (h_sig == 0) {

return d_sgn;

}

/* Subnormal */

h_sig <=< 1;

while ((h_sig&0x0400u) == 0) {

h_sig <=< 1;

h_exp++;

}

d_exp = ((np_uint64)(1023 - 15 - h_exp)) << 52;

d_sig = ((np_uint64)(h_sig&0x03ffu)) << 42;

return d_sgn + d_exp + d_sig;

case 0x7c00u: /* inf or NaN */

/* All-ones exponent and a copy of the significand */

return d_sgn + 0x7ff0000000000000ULL +

(((np_uint64)(h&0x03ffu)) << 42);

default: /* normalized */

/* Just need to adjust the exponent and shift */

return d_sgn + (((np_uint64)(h&0x7fffu) + 0xfc000u) << 42);

```

```
}  
}
```

## 3.29

**3.29** [20] <§3.5> Calculate the sum of  $2.6125 \times 10^1$  and  $4.150390625 \times 10^{-1}$  by hand, assuming A and B are stored in the 16-bit half precision described in Exercise 3.27. Assume 1 guard, 1 round bit, and 1 sticky bit, and round to the nearest even. Show all the steps.

$$26.125 = 1.1010001000 * 2^4$$

$$0.4150390625 = 1.1010100111 * 2^{-2}$$

分别可以表示成为

$$1.101000100000 + 1.0000011010100111 = 1.101010001010$$

$$1.1010100011 * 2^4 = 11010.100011 = 26.546875$$

$$2.6125 * 10^1 = 26.125 = 11010.001(\text{Binary}) = 1.1010001000 * 2^4$$

$$4.150390625 * 10^{-1} = 0.4150390625 = 0.0110101001(\text{Binary}) = 1.1010100100 * 2^{-2}$$

$$1.1010100011 \times 2^4$$