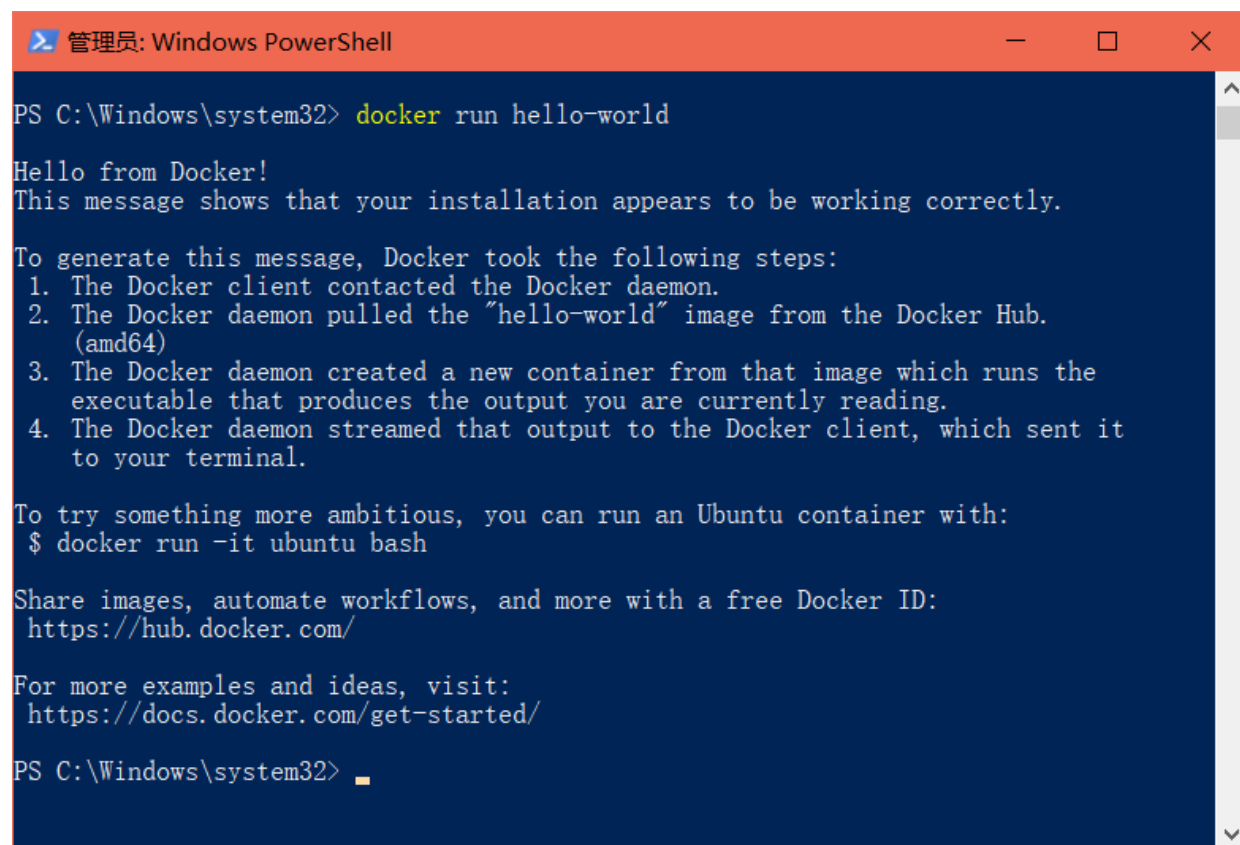


2022141650160 杨欣渝 homework1

2 配置对应的 docker 环境

1 终端执行 docker run hello-world,docker images,docker ps 的运行截图



```
管理员: Windows PowerShell

PS C:\Windows\system32> docker run hello-world

Hello from Docker!
This message shows that your installation appears to be working correctly.

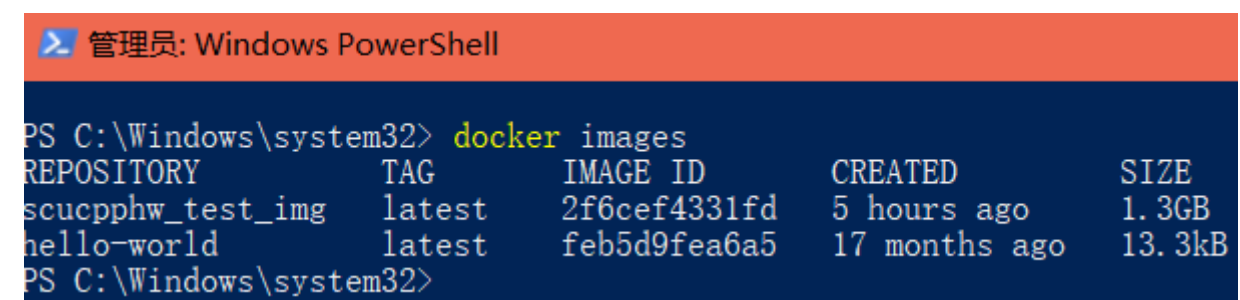
To generate this message, Docker took the following steps:
1. The Docker client contacted the Docker daemon.
2. The Docker daemon pulled the "hello-world" image from the Docker Hub.
   (amd64)
3. The Docker daemon created a new container from that image which runs the
   executable that produces the output you are currently reading.
4. The Docker daemon streamed that output to the Docker client, which sent it
   to your terminal.

To try something more ambitious, you can run an Ubuntu container with:
$ docker run -it ubuntu bash

Share images, automate workflows, and more with a free Docker ID:
https://hub.docker.com/

For more examples and ideas, visit:
https://docs.docker.com/get-started/

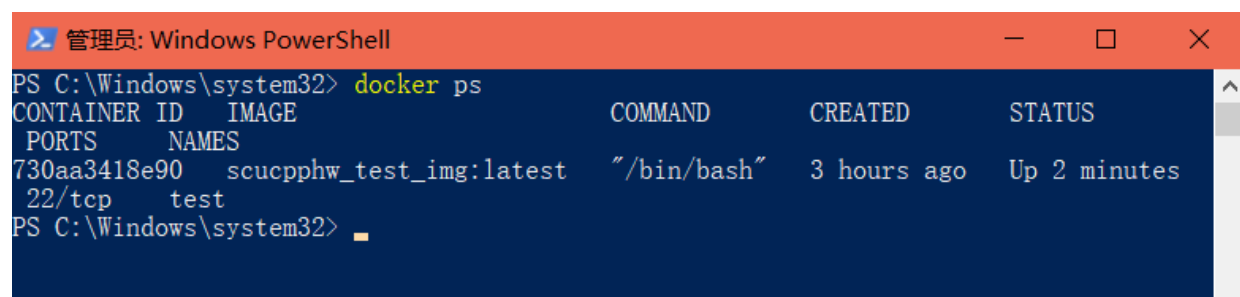
PS C:\Windows\system32>
```



```
管理员: Windows PowerShell

PS C:\Windows\system32> docker images
REPOSITORY          TAG                 IMAGE ID            CREATED             SIZE
scucpphw_test_img   latest             2f6cef4331fd       5 hours ago        1.3GB
hello-world         latest            feb5d9fea6a5       17 months ago      13.3kB

PS C:\Windows\system32>
```



```
管理员: Windows PowerShell

PS C:\Windows\system32> docker ps
CONTAINER ID   IMAGE                  COMMAND             CREATED          STATUS
PORTS         NAMES
730aa3418e90   scucpphw_test_img:latest "/bin/bash"        3 hours ago     Up 2 minutes
22/tcp        test

PS C:\Windows\system32>
```

2 使用 docker exec -it /bin/bash 进入 docker 后 cd /ws/code/的截图

```
PS C:\Windows\system32> docker exec -it test /bin/bash
root@730aa3418e90:/# cd /ws/code
root@730aa3418e90:/ws/code#
```

3 利用 g++ 编译单文件

1 单步与分步编译 test.cpp 文件，并利用 ls 指令打印出相应的过程文件并截图，执行单步编译得到的 a.out 可执行文件，与分步编译得到的 test 可执行文件，给出相应的运行结果

```
问题 输出 调试控制台 终端 端口

● root@730aa3418e90:/ws# g++ test.cpp
● root@730aa3418e90:/ws# ls
a.out code test.cpp
● root@730aa3418e90:/ws# g++ -E test.cpp -o test.i
● root@730aa3418e90:/ws# ls
a.out code test.cpp test.i
● root@730aa3418e90:/ws# g++ -S test.i -o test.s
● root@730aa3418e90:/ws# ls
a.out code test.cpp test.i test.s
● root@730aa3418e90:/ws# g++ -c test.s -o test.o
● root@730aa3418e90:/ws# ls
a.out code test.cpp test.i test.o test.s
● root@730aa3418e90:/ws# g++ test.o -o test
● root@730aa3418e90:/ws# ls
a.out code test test.cpp test.i test.o test.s
⊗ root@730aa3418e90:/ws# ./a.out
bash: ./a.out: command not found
● root@730aa3418e90:/ws# ./a.out
vector v after call to generate_n() with lambda: 1 1 2 3 5 8 13 21 34
x: 1 y: 1
vector v after 1st call to fillVector(): 1 2 3 4 5 6 7 8 9
vector v after 2nd call to fillVector(): 10 11 12 13 14 15 16 17 18
● root@730aa3418e90:/ws# ./test
vector v after call to generate_n() with lambda: 1 1 2 3 5 8 13 21 34
x: 1 y: 1
vector v after 1st call to fillVector(): 1 2 3 4 5 6 7 8 9
vector v after 2nd call to fillVector(): 10 11 12 13 14 15 16 17 18
○ root@730aa3418e90:/ws#
```

2 给出利用 time 命令打印 inefficiency.cpp 优化编译与非优化编译的执行信息

```
问题  输出  调试控制台  终端  端口

● root@730aa3418e90:/ws# g++ inefficiency.cpp -o without_o.out
⊗ root@730aa3418e90:/ws# g++ inefficiency.cpp -o2 with_o.out
/usr/bin/ld: cannot find with_o.out: No such file or directory
collect2: error: ld returned 1 exit status
⊗ root@730aa3418e90:/ws# g++ inefficiency.cpp -O2 with_o.out
/usr/bin/ld: cannot find with_o.out: No such file or directory
collect2: error: ld returned 1 exit status
● root@730aa3418e90:/ws# g++ inefficiency.cpp -O2 -o with_o.out
● root@730aa3418e90:/ws# time ./with_o.out
result = 100904034

real    0m0.023s
user    0m0.017s
sys     0m0.000s
● root@730aa3418e90:/ws# time ./without_o.out
result = 100904034

real    0m4.092s
user    0m4.074s
sys     0m0.012s
○ root@730aa3418e90:/ws#
```

3 选择 3 到 4 个其他的 test 文件，尝试利用不同的 g++ 参数进行编译，给出对应生成文件与最终的执行截图

```
问题  输出  调试控制台  终端  端口

● root@730aa3418e90:/ws# g++ inefficiency.cpp -o without_o.out
⊗ root@730aa3418e90:/ws# g++ inefficiency.cpp -o2 with_o.out
/usr/bin/ld: cannot find with_o.out: No such file or directory
collect2: error: ld returned 1 exit status
⊗ root@730aa3418e90:/ws# g++ inefficiency.cpp -O2 with_o.out
/usr/bin/ld: cannot find with_o.out: No such file or directory
collect2: error: ld returned 1 exit status
● root@730aa3418e90:/ws# g++ inefficiency.cpp -O2 -o with_o.out
● root@730aa3418e90:/ws# time ./with_o.out
result = 100904034

real    0m0.023s
user    0m0.017s
sys     0m0.000s
● root@730aa3418e90:/ws# time ./without_o.out
result = 100904034

real    0m4.092s
user    0m4.074s
sys     0m0.012s
○ root@730aa3418e90:/ws#
```

```

● root@730aa3418e90:/ws# g++ -Wall test_class.cpp -o test
● root@730aa3418e90:/ws# ./test
1      #21325302 is created
1      #58320212 is created
5      #21325302      5000      5000
25     #58320212      10000     10000
45     #21325302      5500      10500
60     #58320212      -4000     6000
90     #21325302      27.64     10527.6
90     #58320212      21.78     6021.78
#21325302      Balance: 10527.6
#58320212      Balance: 6021.78

```

```

● root@730aa3418e90:/ws# g++ -g test_default_parameter.cpp -o test
● root@730aa3418e90:/ws# readelf -S test | grep -i debug
[26] .debug_aranges PROGBITS 0000000000000000 00003082
[27] .debug_info PROGBITS 0000000000000000 000030c2
[28] .debug_abbrev PROGBITS 0000000000000000 000057f0
[29] .debug_line PROGBITS 0000000000000000 00005de9
[30] .debug_str PROGBITS 0000000000000000 00005faf
[31] .debug_rnglists PROGBITS 0000000000000000 000072bb
[32] .debug_line_str PROGBITS 0000000000000000 000072dd
● root@730aa3418e90:/ws# ./test
Some box data is 10 12 15 1800
Some box data is 10 12 3 360
Some box data is 10 2 3 60

```

4 利用 GDB 调试文件

1 对于代码片段一，分别追踪前后两次调用函数 `sumOfSquare()` 时函数调用的栈帧与层级关系，并给出过程的相关截图

```

(gdb) b sumOfSquare(double,double)
Breakpoint 1 at 0x4011e0: file test_function_overload.cpp, line 9.
(gdb) b sumOfSquare(int,int)
Breakpoint 2 at 0x4011c0: file test_function_overload.cpp, line 5.
(gdb) r
Starting program: /ws/test
warning: Error disabling address space randomization: Operation not permitted
warning: File "/usr/local/lib64/libstdc++.so.6.0.29-gdb.py" auto-loading has been declined by your `auto-load safe-path' s
et to "$debugdir:$datadir/auto-load".
To enable execution of this file add
    add-auto-load-safe-path /usr/local/lib64/libstdc++.so.6.0.29-gdb.py
line to your configuration file "/root/.gdbinit".
To completely disable this security protection add
    set auto-load safe-path /
line to your configuration file "/root/.gdbinit".
For more information about this security protection see the
"Auto-loading safe path" section in the GDB manual. E.g., run from the shell:
    info "(gdb)Auto-loading safe path"
Enter two integer: 1 2

Breakpoint 2, sumOfSquare (a=1, b=2) at test_function_overload.cpp:5
5      return a * a + b * b;
(gdb) bt
#0  sumOfSquare (a=1, b=2) at test_function_overload.cpp:5
#1  0x0000000000401262 in main () at test_function_overload.cpp:16
(gdb) c
Continuing.
Their sum of square: 5
Enter two real number: 2.1 2.3

Breakpoint 1, sumOfSquare (a=2.1000000000000001, b=2.2999999999999998) at test_function_overload.cpp:9
9      return a * a + b * b;
(gdb) bt
#0  sumOfSquare (a=2.1000000000000001, b=2.2999999999999998) at test_function_overload.cpp:9
#1  0x00000000004012d4 in main () at test_function_overload.cpp:21
(gdb) c
Continuing.
Their sum of square: 9.7
[Inferior 1 (process 19983) exited normally]
(gdb)

```

2 对于代码片段二，我们希望您能够追踪每次循环的变量 y 的具体变量值：

```

Temporary breakpoint 1, main () at test_range_based.cpp:9
9      int x[10] = { 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 };
(gdb) n
11      for( int y : x ) { // Access by value using a copy declared as a specific type.
(gdb) display y
1: y = 4214944
(gdb) n
13          cout << y << " ";
1: y = 1
(gdb) n
11      for( int y : x ) { // Access by value using a copy declared as a specific type.
1: y = 1
(gdb) n
13          cout << y << " ";
1: y = 2
(gdb) n
11      for( int y : x ) { // Access by value using a copy declared as a specific type.
1: y = 2
(gdb) n
13          cout << y << " ";
1: y = 3
(gdb) n
11      for( int y : x ) { // Access by value using a copy declared as a specific type.
1: y = 3
(gdb) n
13          cout << y << " ";
1: y = 4
(gdb) n
11      for( int y : x ) { // Access by value using a copy declared as a specific type.
1: y = 4
(gdb) n
13          cout << y << " ";
1: y = 5
(gdb) n
11      for( int y : x ) { // Access by value using a copy declared as a specific type.
1: y = 5
(gdb) n
13          cout << y << " ";
1: y = 6
(gdb) n
11      for( int y : x ) { // Access by value using a copy declared as a specific type.
1: y = 6
(gdb) n
13          cout << y << " ";
1: y = 7

```

```

15         cout << y << " ";
1: y = 7
(gdb) n
11         for( int y : x ) { // Access by value using a copy declared as a specific type.
1: y = 7
(gdb) n
13             cout << y << " ";
1: y = 8
(gdb) n
11         for( int y : x ) { // Access by value using a copy declared as a specific type.
1: y = 8
(gdb) n
13             cout << y << " ";
1: y = 9
(gdb) n
11         for( int y : x ) { // Access by value using a copy declared as a specific type.
1: y = 9
(gdb) n
13             cout << y << " ";
1: y = 10
(gdb) n
11         for( int y : x ) { // Access by value using a copy declared as a specific type.
1: y = 10
(gdb) n
15             cout << endl;
(gdb) n
1 2 3 4 5 6 7 8 9 10
17         for( auto y : x ) { // Copy of 'x', almost always undesirable
(gdb) n
18             cout << y << " ";
(gdb) display y
2: y = 1
(gdb) n
17         for( auto y : x ) { // Copy of 'x', almost always undesirable
2: y = 1
(gdb) n
18             cout << y << " ";
2: y = 2
(gdb) n
17         for( auto y : x ) { // Copy of 'x', almost always undesirable

```

```
2: y = 2
(gdb) n
17      for( auto y : x ) { // Copy of 'x', almost always undesirable
2: y = 2
(gdb) n
18          cout << y << " ";
2: y = 3
(gdb) n
17      for( auto y : x ) { // Copy of 'x', almost always undesirable
2: y = 3
(gdb) n
18          cout << y << " ";
2: y = 4
(gdb) n
17      for( auto y : x ) { // Copy of 'x', almost always undesirable
2: y = 4
(gdb) n
18          cout << y << " ";
2: y = 5
(gdb) n
17      for( auto y : x ) { // Copy of 'x', almost always undesirable
2: y = 5
(gdb) n
18          cout << y << " ";
2: y = 6
(gdb) n
17      for( auto y : x ) { // Copy of 'x', almost always undesirable
2: y = 6
(gdb) n
18          cout << y << " ";
2: y = 7
(gdb) n
17      for( auto y : x ) { // Copy of 'x', almost always undesirable
2: y = 7
(gdb) n
18          cout << y << " ";
2: y = 8
(gdb) n
17      for( auto y : x ) { // Copy of 'x', almost always undesirable
2: y = 8
(gdb) n
18          cout << y << " ";
```



```

2: y = 9
(gdb) n
17      for( auto y : x ) { // Copy of 'x', almost always undesirable
2: y = 9
(gdb) n
18          cout << y << " ";
2: y = 10
(gdb) n
17      for( auto y : x ) { // Copy of 'x', almost always undesirable
2: y = 10
(gdb) n
20          cout << endl;
(gdb) n
1 2 3 4 5 6 7 8 9 10
22      for( auto &y : x ) { // Type inference by reference.
(gdb) n
23          cout << y << " ";
(gdb) display y
3: y = (int &) @0x7fffe924cff0: 1
(gdb) n
22      for( auto &y : x ) { // Type inference by reference.
3: y = (int &) @0x7fffe924cff0: 1
(gdb) n
23          cout << y << " ";
3: y = (int &) @0x7fffe924cff4: 2
(gdb) n
22      for( auto &y : x ) { // Type inference by reference.
3: y = (int &) @0x7fffe924cff4: 2
(gdb) n
23          cout << y << " ";
3: y = (int &) @0x7fffe924cff8: 3
(gdb) n
22      for( auto &y : x ) { // Type inference by reference.
3: y = (int &) @0x7fffe924cff8: 3
(gdb) n
23          cout << y << " ";
3: y = (int &) @0x7fffe924cffc: 4
(gdb) n
22      for( auto &y : x ) { // Type inference by reference.
3: y = (int &) @0x7fffe924cffc: 4
(gdb) n

```

```

(gdb) n
27         for( const auto &y : x ) { // Type inference by const reference.
4: y = (const int &) @0x7fffe924cffc: 4
(gdb) n
28             cout << y << " ";
4: y = (const int &) @0x7fffe924d000: 5
(gdb) n
27         for( const auto &y : x ) { // Type inference by const reference.
4: y = (const int &) @0x7fffe924d000: 5
(gdb) n
28             cout << y << " ";
4: y = (const int &) @0x7fffe924d004: 6
(gdb) n
27         for( const auto &y : x ) { // Type inference by const reference.
4: y = (const int &) @0x7fffe924d004: 6
(gdb) n
28             cout << y << " ";
4: y = (const int &) @0x7fffe924d008: 7
(gdb) n
27         for( const auto &y : x ) { // Type inference by const reference.
4: y = (const int &) @0x7fffe924d008: 7
(gdb) n
28             cout << y << " ";
4: y = (const int &) @0x7fffe924d00c: 8
(gdb) n
27         for( const auto &y : x ) { // Type inference by const reference.
4: y = (const int &) @0x7fffe924d00c: 8
(gdb) n
28             cout << y << " ";
4: y = (const int &) @0x7fffe924d010: 9
(gdb) n
27         for( const auto &y : x ) { // Type inference by const reference.
4: y = (const int &) @0x7fffe924d010: 9
(gdb) n
28             cout << y << " ";
4: y = (const int &) @0x7fffe924d014: 10
(gdb) n
27         for( const auto &y : x ) { // Type inference by const reference.
4: y = (const int &) @0x7fffe924d014: 10
(gdb) n
30         cout << endl;

```

并思考最后打印的 j 数值的意义

```

0.14159 1.14159 2.14159 3.14159 4.14159 5.14159 6.14159 7.14159 8.14159 9.14159
end of vector test

```

j数值的意义：把vector v中存了的数挨个赋值到 j 上，从v[0]到v[9]分别是“0.14159, 1.14159, 9.14159”

3 对于代码片段三，我们希望您能根据调试与代码中的提示修改代码让其正常运行，并告诉我们 const,enum, define 三者中哪一个有地址，并将其地址打印出来。

答：

- `const` 有地址，我的理解是 `const` 的名字虽然叫常量，但是本质上还是个变量，只是不能修改，比如 `const int` 本质上还是一个不能改变的 `int` 型变量，需要分配空间，所以必然有地址。
- `define` 没有地址，它的话比较像是预处理，做的是字符串替代，我感觉编译过后就不存在了，所以没地址。

- `enum` 没有地址, `enum` 只声明不定义, `enum` 和 `define` 就像一个真正的常量一样, 比如一个数, `printf("%d",1)`, 这个 1 当然是个常量, 但它没有地址。简单来说就是, `enum` 只声明不定义, 也只是一个像数一样的常值, 编译过后感觉就没有了。就是把这个数开个名字记录, 所以 `enum YXY{a=3}` 和 `#define a 3` 差不多, 然后 `YXY b=a` 和 `#define b 3` 差不多, 都不需要分配空间。

代码与运行结果如图

```
test_const.cpp > Max<T>(const T &, const T &)
1  #include <iostream>
2  using namespace std;
3  struct A {
4  #define p "hello"
5  };
6  class C {
7  public:
8      static const int NUM = 3;
9      enum con {
10         NUM1 = 3
11     };
12 };
13 #define MAX(a,b) ((a) > (b) ? (a) : (b))
14 template<typename T>
15 inline int Max(const T& a, const T& b){
16     return (a>b ? a:b);
17 }
18 const int C::NUM;
19 int main() {
20     cout << p << endl;
21     cout << &C::NUM << endl;
22     cout << C::NUM1 << endl;
23 }
```

问题 输出 调试控制台 终端 端口

```
● root@730aa3418e90:/ws# ./test
hello
0x402004
3
○ root@730aa3418e90:/ws#
```

关于不能用 `&c.NUM` 来取地址的原因:

因为 `C::NUM` 不是 `c` 独有的, 访问这个静态变量才是说明将他作为静态属性访问, 这才能代表这个静态变量是这个类的, 所有对象共享的, 而不是单个对象特有的, 就是用 `c.NUM` 是没问题的, 但不能给他取地址, 因为这么访问时并不是因为在这个对象里给他分配了地址, 所以不行。