

Start With :
3~21 Pistol
2~4 Medkit

Collect :
New Weapon (Shotgun)
64~82 \$
2 Shotgun
1 Medkit
2 Food
4 Scraps

Fight :
1 Pistol (Infected near Battery)
2 Pistol (Window + Exploder)

Average
9 : New Costfield

