

W1-S2 PRACTICE

DART BASICS

⚠ Before this practice

- You need to have completed: **SELF-LEARNING 1** - Dart Syntax & Concepts

🧠 Learning objectives

- Apply type **inference** for variable declarations.
- Handle **nullable** and **non-nullable** variables.
- Differentiate between **final** and **const**.
- Manipulate **strings, lists, and maps**.
- Use **loops** and **conditions** to control flow.
- Define and call functions with positional and **named arguments**, understand **arrow syntax**



No AI tools allowed to solve this practice



How to submit?

- ✓ Push your **final code** on this GitHub repository (if you are lost, [follow this tutorial](#))



Are you lost?

Read the following documentation to be ready for this practice:

- | | | |
|----------------------------------|------------------------------|-----------------------------|
| ✓ Variables | ✓ Lists | ✓ Functions |
| ✓ Null Safety | ✓ Loops | |
| ✓ Built-in types | ✓ Conditions | |



REVIEW SELF-LEARNING

In group of 3 or 4, **review the** self-learning work.

- After discussing with your peer, **update your answers** if you need
- Some groups will present **their outcome** to the classroom

2. Nullable and Non-Nullable Variables

EXPLAIN : Explain nullable vs non-nullable variables.

EXPLAIN : When is it useful to have nullable variables?

CODE : Complete the bellow code to illustrate the concepts:

```
// Declare a nullable integer variable and assign it a null value

// Declare a non-nullable integer variable and assign it a value

// Assign a new value to the nullable variable
```

3. Final and const

EXPLAIN : Describe the difference between `final` and `const` .

CODE : Complete the bellow code to illustrate the concepts:

```
// Declare a final variable and assign it the current date and time

// Can you declare this variable as const? Why?

// Declare a const variable with a integer value

// Can you reassign the value of this final variable? Why?
```

Review, and update your answer regarding your work

EX 1 – Manipulate Types

Are you clear about strings, integer, list, map, set, objects in Dart?

Examine the given data structures and **write the inferred Dart type** for each one (see example)

Notes

- First find by yourself the type
- If you need, double check your answer with VSCode.

Data	Dart Type
<pre>const studentGrades = { 'Sokan': [90, 85, 88], 'Sokea': [70, 80, 75], 'Hay': [95, 92, 89], };</pre>	Map<String, List<int>>
<pre>const pizzaPrices = { 'margherita': 5.5, 'pepperoni': 7.5, 'vegetarian': 6.5, };</pre>	Map<String, double>
<pre>const books = [{'title': '1984', 'author': 'George Orwell'}, {'title': 'Brave New World', 'author': 'Aldous Huxley'}, {'title': 'Fahrenheit 451', 'author': 'Ray Bradbury'},];</pre>	List<Map<String, String>>
<pre>const company = { 'HR': {'employees': 5, 'budget': 20000}, 'IT': {'employees': 10, 'budget': 50000}, 'Marketing': {'employees': 7, 'budget': 30000}, };</pre>	Map<String, Map<String, int>>
<pre>const coordinates = [[1, 2], [3, 4], [5, 6],];</pre>	List<List<int>>
<pre>const productDetails = { 'id': 101, 'name': 'Laptop', 'price': 999.99, 'inStock': true, };</pre>	Map<String, object>
<pre>const operations = [(int a, int b) => a + b, (int a, int b) => a - b, (int a, int b) => a * b,];</pre>	List<int>
<pre>const distances = {3.1, 5.5, 10.2, 7.8};</pre>	Map<double>
<pre>const university = { 'departments': [{ 'name': 'Computer Science', 'students': [{'name': 'Alice', 'age': 22}, {'name': 'Bob', 'age': 24},] }, { 'name': 'Mathematics', 'students': [{'name': 'Charlie', 'age': 21}, {'name': 'Dave', 'age': 23},] }] };</pre>	Map<String, List<Map<String, dynamic>>>

EX 2 – Manipulate final and const

In this exercise, you need to decide which variable can be declared as **const** or **final**.

```
// 1 - startText
String iLike = 'I like pizza';

// 2 - toppings
String toppings = 'with tomatoes';
toppings += " and cheese";

// 3 - message
String message = '$iLike $toppings';
print(message);

// 4 - rgbColors
List<String> rgbColors = ['red', 'blue', 'green'];
print(rgbColors);

// 5 - weekDays
List<String> weekDays = ['monday', 'tuesday', 'wednesday'];
weekDays.add('thursday');
print(weekDays);

// 6 - scores
List<int> scores = [45,35,50];
scores = [45,35,50, 78];
print(scores);
```

Guess which variables can be declared as **const**, **final** or **var**, and explain your choices.

Notes

- Read [here](#) to understand the concepts.
- Prefer const over final over var.

	VAR, FINAL, CONST?	WHY
iLike	CONST	Because this variable never changes
toppings	VAR	Because this variable added new string in the next line
message	FINAL	Because variable's value is determined at runtime
rgbColors	CONST	Because this variable never changes
weekDays	FINAL	Because this variable added new item in the next line
score	VAR	Because this variable changed in the next line

EX 3 – Filter a list

Instructions

- You are given a list of integers representing the scores of students in an exam.
- A score of 50 or higher is considered passing.
- Write a Dart program that filters and returns a list of students and the number of students who passed the exam.

Constraints

- You must use the [where](#) function with a proper [anonymous function](#) to filter the original list
- More information [here](#)

Examples

INPUT

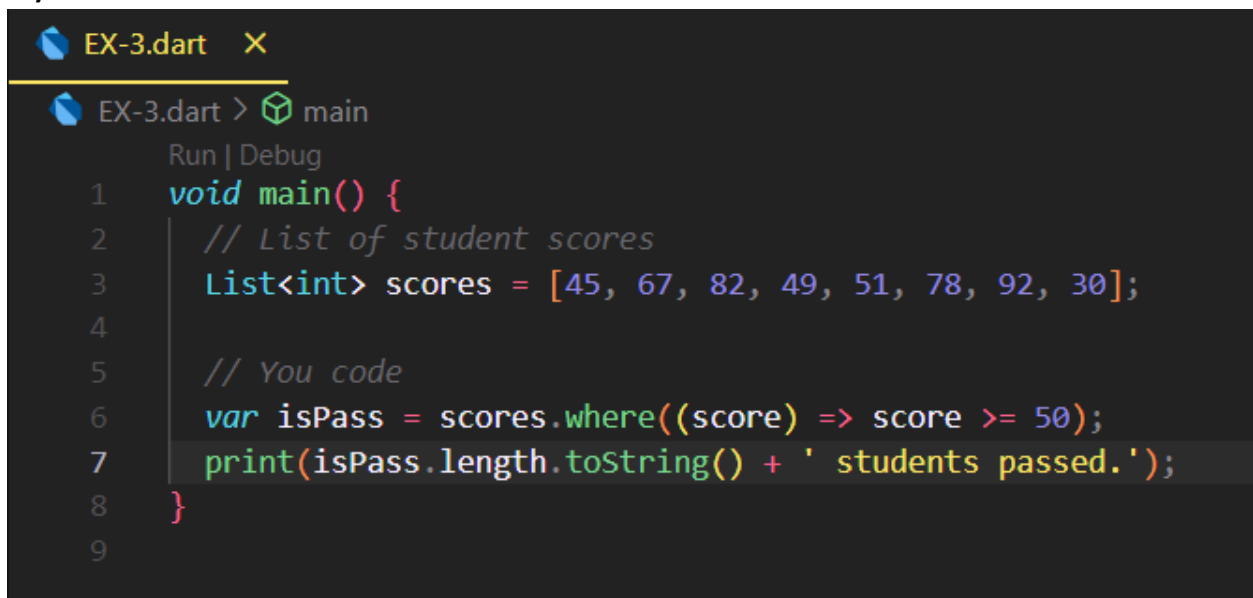
[45, 78, 62, 49, 85, 33, 90, 50]

OUTPUT

[78, 62, 85, 90, 50]

5 students passed

My Result



```
EX-3.dart X
EX-3.dart > main
Run | Debug
1 void main() {
2   // List of student scores
3   List<int> scores = [45, 67, 82, 49, 51, 78, 92, 30];
4
5   // You code
6   var isPass = scores.where((score) => score >= 50);
7   print(isPass.length.toString() + ' students passed.');
```

EX 4 – Manipulate maps

Given the following **map** of pizza prices:

```
const pizzaPrices = {  
  'margherita': 5.5,  
  'pepperoni': 7.5,  
  'vegetarian': 6.5,  
};
```

Write a program to calculate the total for a given order.

For example, given the following order:

```
const orders = ['margherita', 'pepperoni'];
```

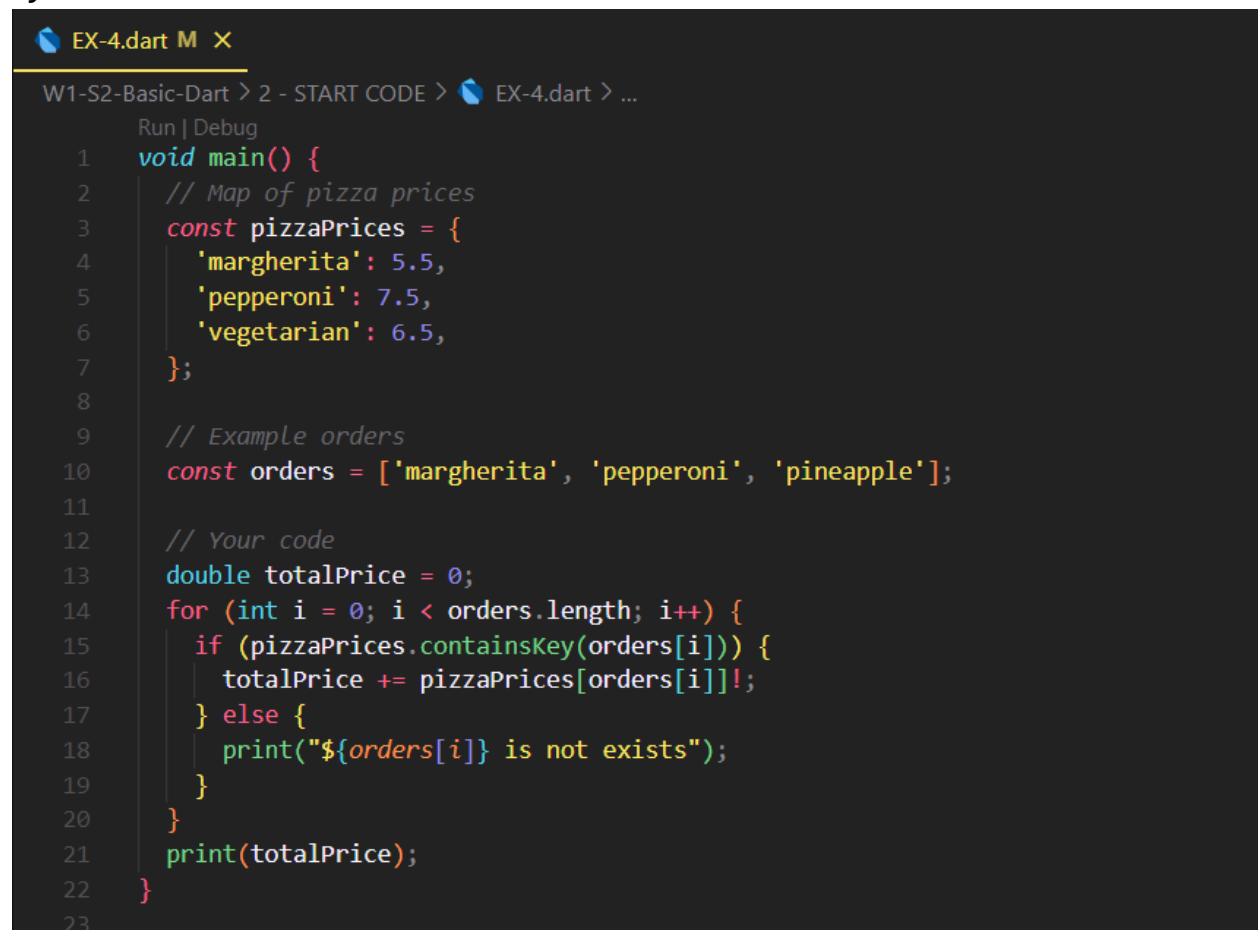
The program should print:

```
Total: $13`
```

If a pizza is not on the menu, the program should print:

```
pineapple pizza is not on the menu
```

My Result



```
EX-4.dart M X  
W1-S2-Basic-Dart > 2 - START CODE > EX-4.dart > ...  
Run | Debug  
1 void main() {  
2   // Map of pizza prices  
3   const pizzaPrices = {  
4     'margherita': 5.5,  
5     'pepperoni': 7.5,  
6     'vegetarian': 6.5,  
7   };  
8  
9   // Example orders  
10  const orders = ['margherita', 'pepperoni', 'pineapple'];  
11  
12  // Your code  
13  double totalPrice = 0;  
14  for (int i = 0; i < orders.length; i++) {  
15    if (pizzaPrices.containsKey(orders[i])) {  
16      totalPrice += pizzaPrices[orders[i]]!  
17    } else {  
18      print("${orders[i]} is not exists");  
19    }  
20  }  
21  print(totalPrice);  
22 }  
23
```

BONUS 1 – Write a robot simulator

A robot factory's test facility needs a program to verify robot movements.

The robots have three possible movements:

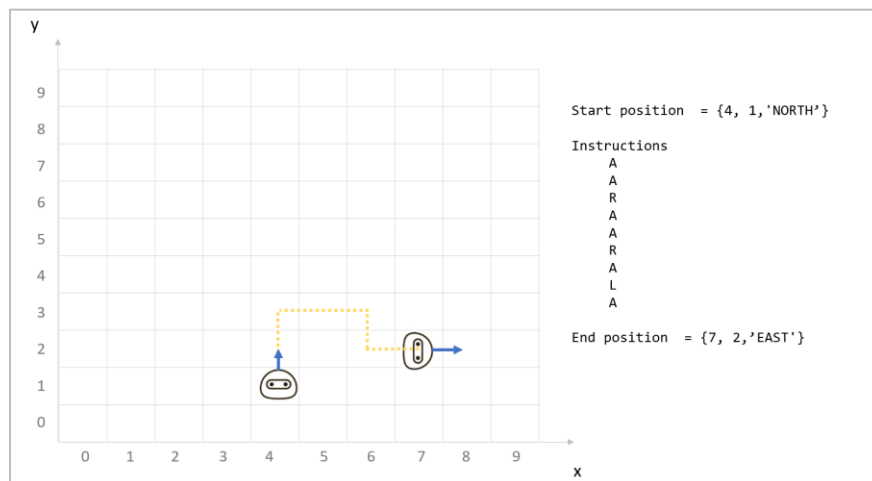
- turn right
- turn left
- advance

Robots are placed on a hypothetical infinite grid, facing a particular direction (NORTH, EAST, SOUTH, OR WEST) at a set of {X, Y} coordinates, e.g., {3,8}, with coordinates increasing to the north and east.

The robot then receives a number of instructions, at which point the testing facility verifies the robot's new position, and in which direction it is pointing.

As example

- the string "RAALAL" means:
 1. Turn right
 2. Advance twice
 3. Turn left
 4. Advance once
 5. Turn left yet again
- Say a robot starts at {7, 3} facing north.
- Then running this stream of instructions should leave it at {9, 4} facing west.



Note

- You are free to decide how to structure your data in Dart language
- Try to use as much as possible functions to separate your logic

BONUS 2 – Matching Brackets

Instructions

Given a string containing brackets [], braces {}, parentheses (), or any combination thereof, verify that any and all pairs are matched and nested correctly. Any other characters should be ignored.

Examples

INPUT	OUTPUT
{what is (42)}?	Balanced
[text]	Not balanced
{[[(a)b]c]d}	Balanced