[**https://github.com/Kimster55/WebDoc1-Video**](https://github.com/Kimster55/WebDoc1-Video)

STEP 1:

window.onscroll = function() {

var blooper = document.getElementById("myVideo");

STEP 3: var aud = document.getElementById("myAudio");

STEP 3: var triangle = document.getElementById("purple-triangle");

if (blooper.getBoundingClientRect().bottom < 250 || blooper.getBoundingClientRect().top > 250)

blooper.pause();

else

blooper.play();

STEP 3:

if (triangle.getBoundingClientRect().bottom < 200 || triangle.getBoundingClientRect().top > 10)

aud.pause();

else

aud.play();

}

STEP 2 - Tilføj HTML linje 35:

<audio id="myAudio">

<source src="audio/Bouncy.mp3" type="audio/mp3">

</audio>

STEP 4 - Tilføj HTML linje 39:

<button id="WalkerKnap" onclick="playWalker()">Klik for at spille Walker</button>

<div id="song"></div>

STEP 5:

function playWalker() {

element = document.getElementById('audio-player')

if (element == null)

{

document.getElementById('song').innerHTML = '<audio id="audio-player" controls="controls" src="audio/Walker.mp3" type="audio/mpeg">';

document.getElementById('WalkerKnap').textContent = "Nu kan du afspille Walker";

}

else

{

document.getElementById('song').innerHTML = null;

document.getElementById('WalkerKnap').textContent = "Afspil Walker";

}

}