# Package requirements

This package requires the com.unity.collections package. It's been built on version 1.2.4

#### Documentation

Documentation can be found in the /Documentation folder, or at https://goap.crashkonijn.com

### Demo scenes

There are two demo scenes available:

- Simple example, found at /Demos/Simple
- Complex example, found at /Demos/Complex

### GitHub

This package is available as an open source project on GitHub. It's source code is available there!

# Install as a package

This project can be directly installed from GitHub as a package. In order to change to this version, remove the /CrashKonijn/GOAP/Editor and /CrashKonijn/GOAP/Runtime folders. Then add the following git url as a package in the package manager:

https://github.com/crashkonijn/GOAP.git?path=/Package

## Get Help

Join our community on the following:

GitHub: https://github.com/crashkonijn/GOAP Discord: https://discord.gg/dCPnHaYNrm

Forum: https://forum.unity.com/threads/released-opensource-goap-for-ai-v2-0-0.1425054/