



Fight

```
Animals predator = new Animals()  
Animals challenger = new Animals()  
Animals ecosystem = new Animals()
```

```
predator.getStrength()  
predator.getSpecies()  
challenger.getStrength()  
challenger.getSpecies()  
ecosystem.GetPopulation()  
ecosystem.GetPopulation1()  
Mammals.Mammals2("-----End of Food Chain-----")
```

