

# Image Segmentation with Neural Networks

## Computer Vision and Machine Learning Track

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# What is semantic segmentation?



Input image



Segmentation mask

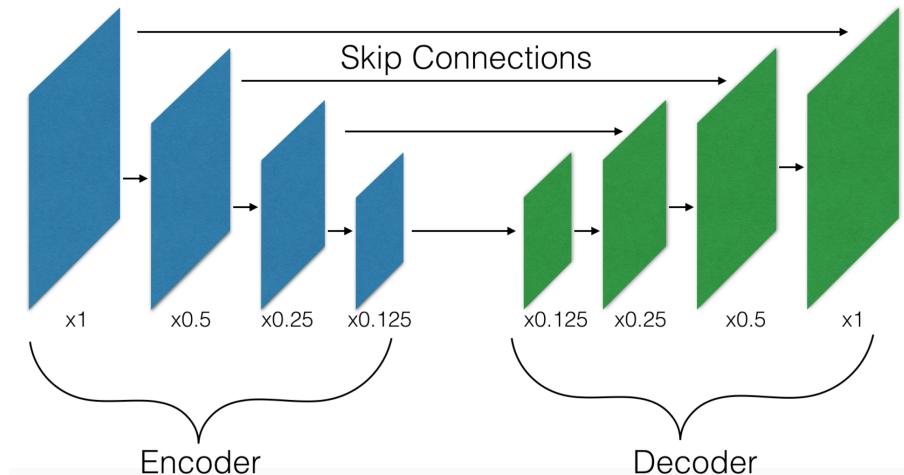
# Encoder-Decoder Architectures

## ■ Encoders:

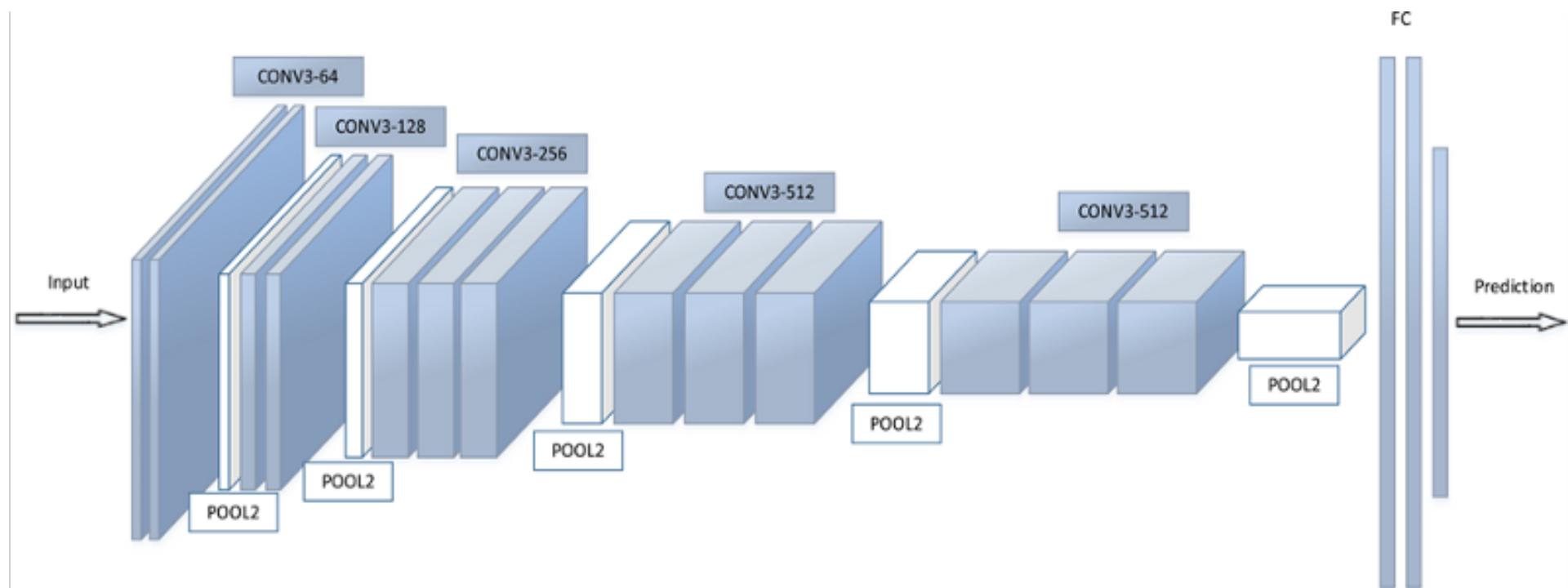
- Takes an input image and generates a high dimensionality feature vector
- Aggregate features at multiple levels

## ■ Decoders:

- Takes a high dimensionality feature vector and generates semantic masks
- Upsample features aggregated by encoders at multiple levels

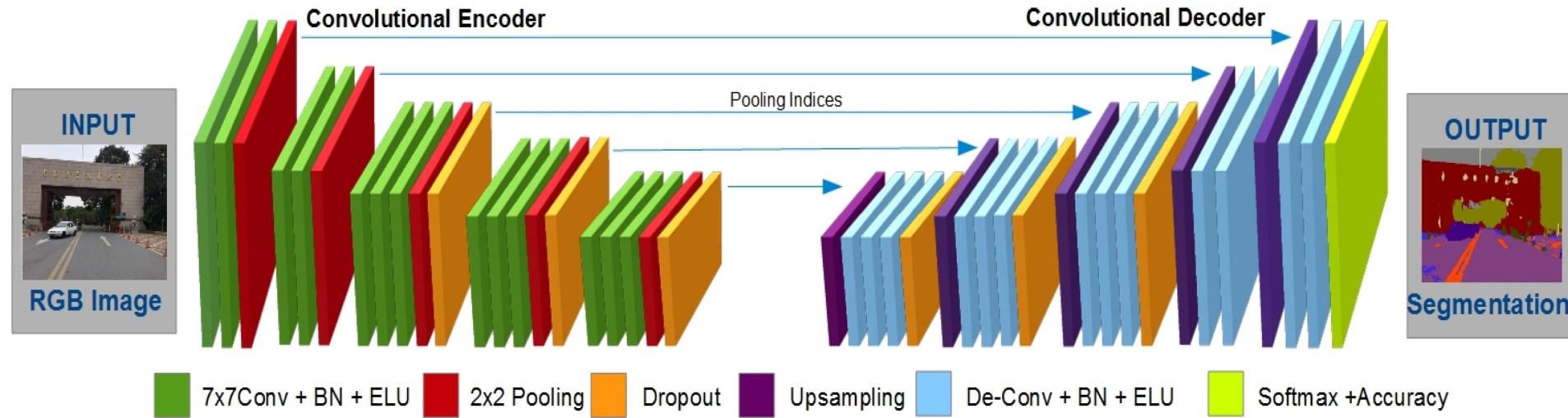


# Encoder Networks



[Simonyan et al. 2014]

# Encoder-decoder networks

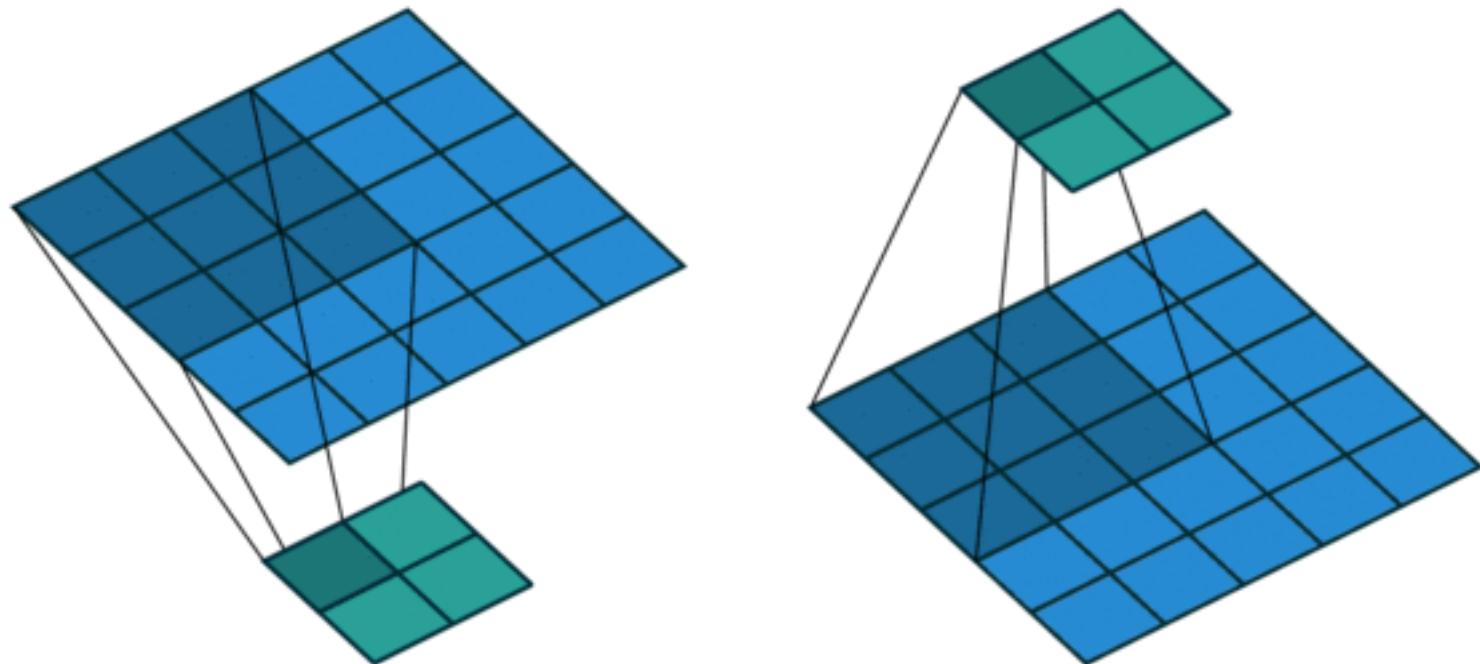


[Yasrab et al. 2017]

- Upsampling through transposed convolutions
- Refinement stages

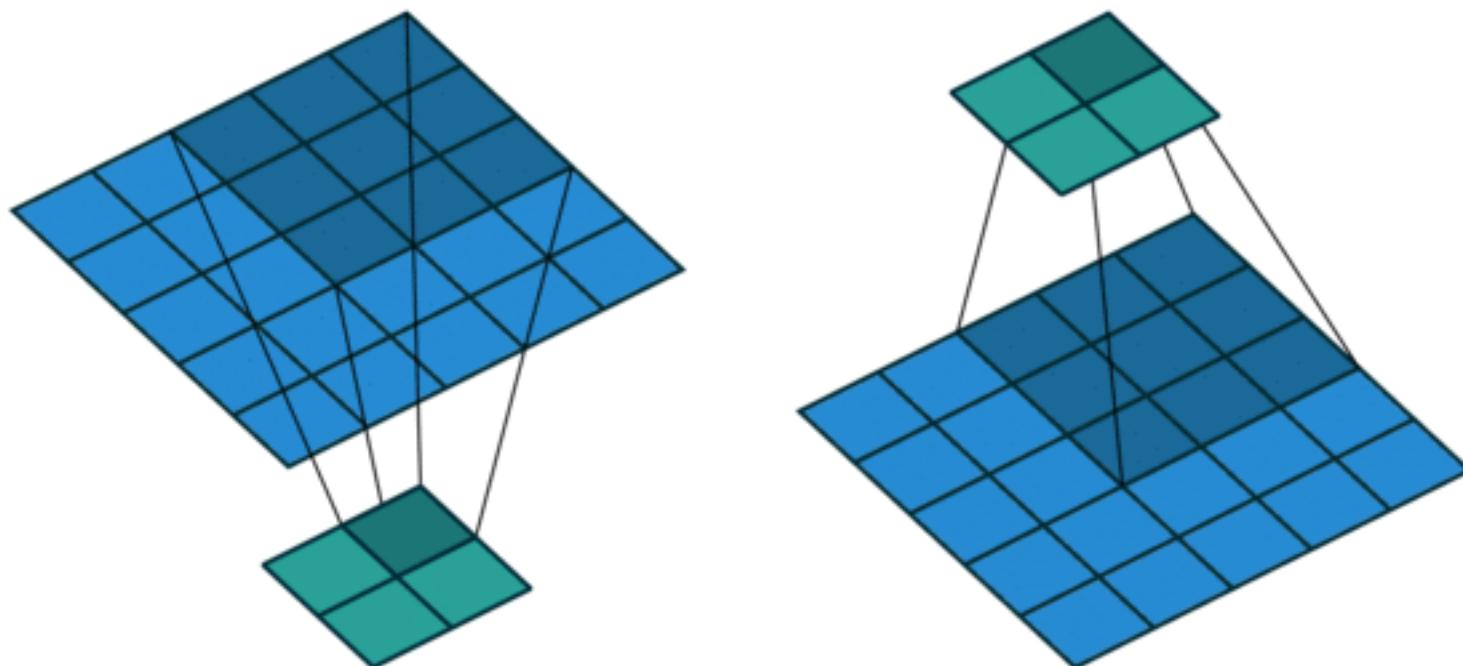
# Transposed Convolutions

- Transposed convolutions are used to upsample the features.
- Example with Iter kernel size [3, 3] and stride 2:



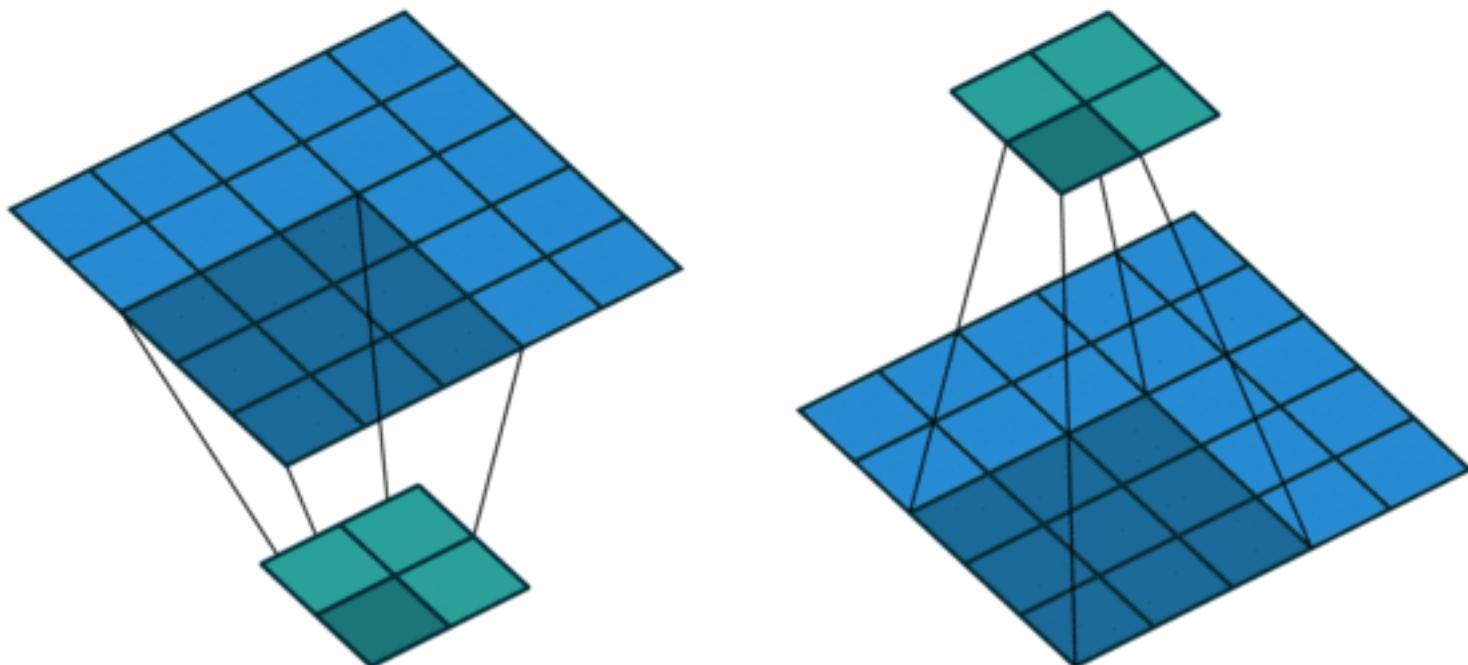
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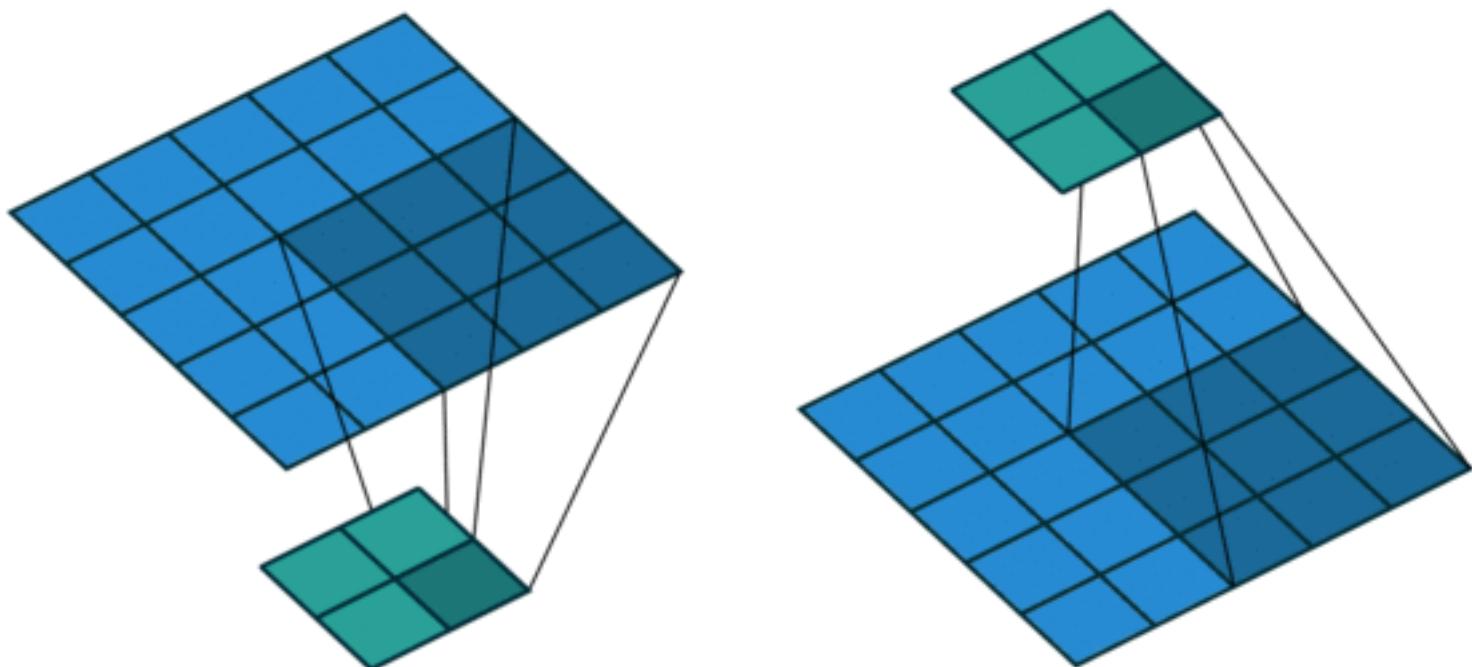
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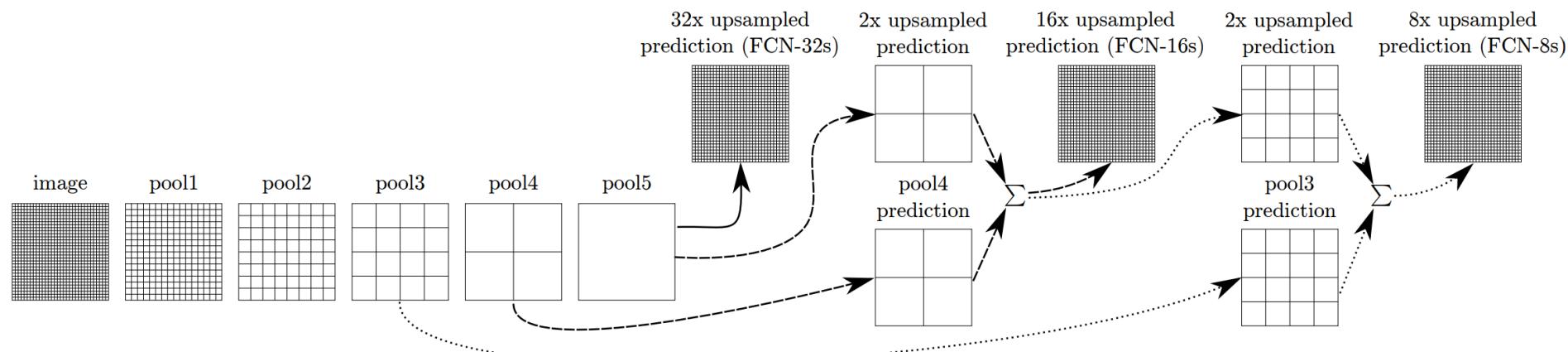
# Transposed Convolutions

```
slim.conv2d_transpose(  
    inputs ,  
    filters ,  
    kernel_size ,  
    stride,  
    scope ='layer_name'  
)
```

- inputs: input tensor
- filters: amount of output features
- kernel\_size: size of the kernel in each dimension
- stride: upsampling rate
- scope: name/id of the layer

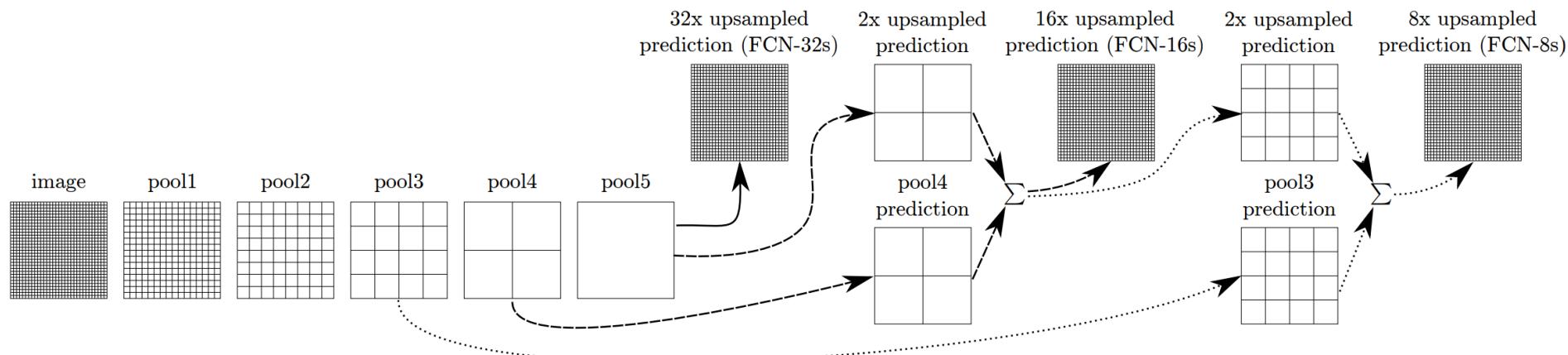
# Refinement Stages

- Slowly upsampling or stage upsampling adds 'skip connections' from encoder layers to the decoder by fusing features which pass through less downsampling operations.

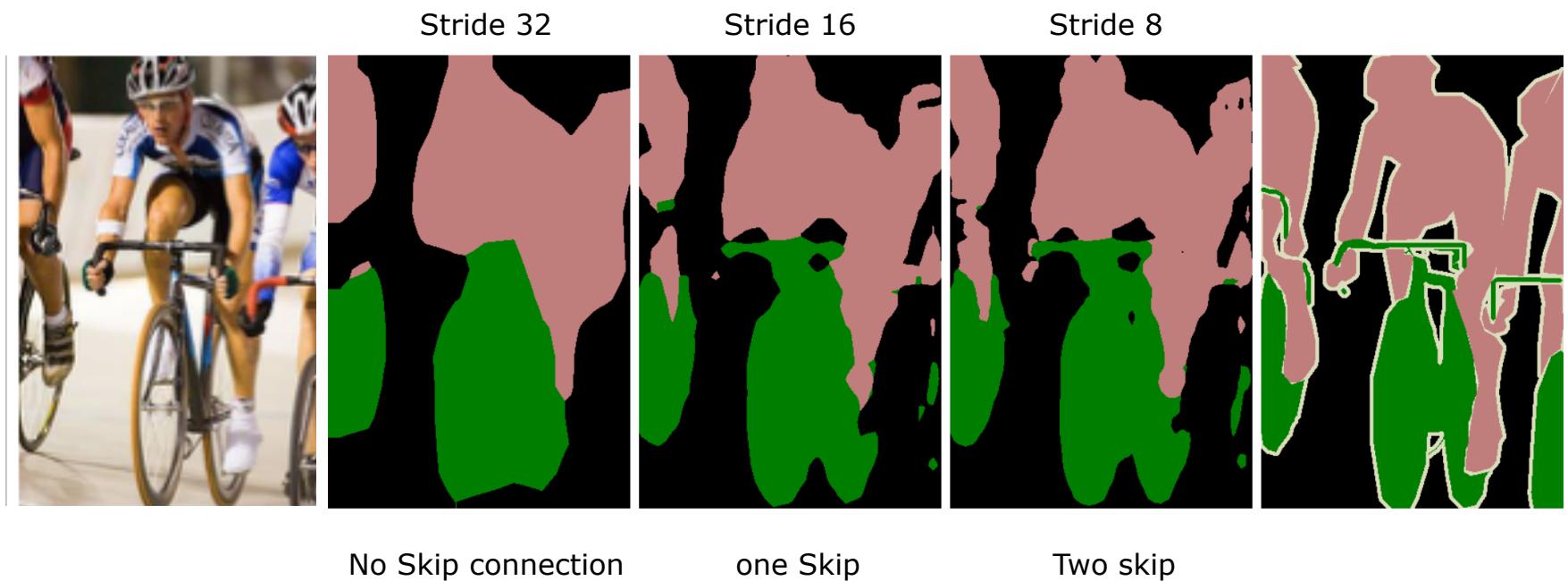


# Refinement Stages

- Skip connections provide the necessary details in order to reconstruct accurate shapes for segmentation boundaries. Fine-grain segmentation masks are obtained with a multi-stage upsampling approach with skip connections

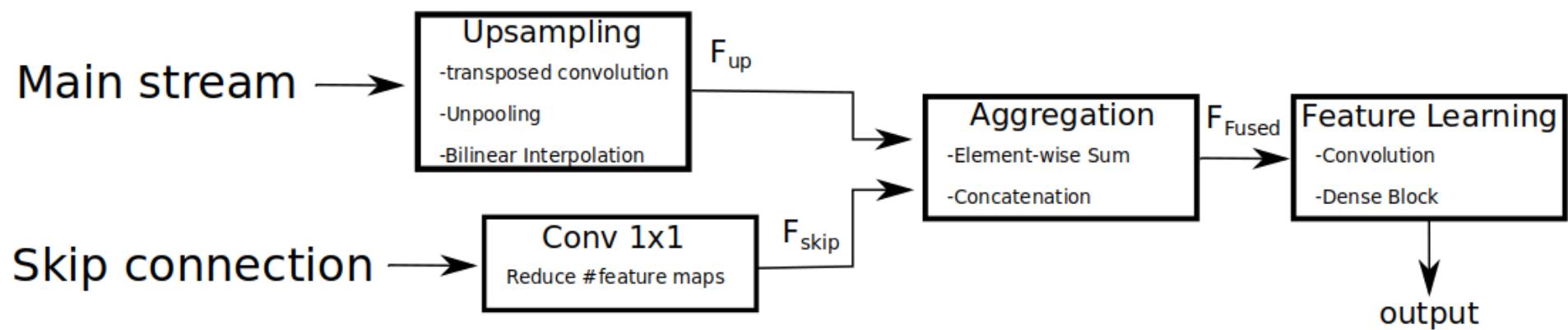


# Refinement Stages



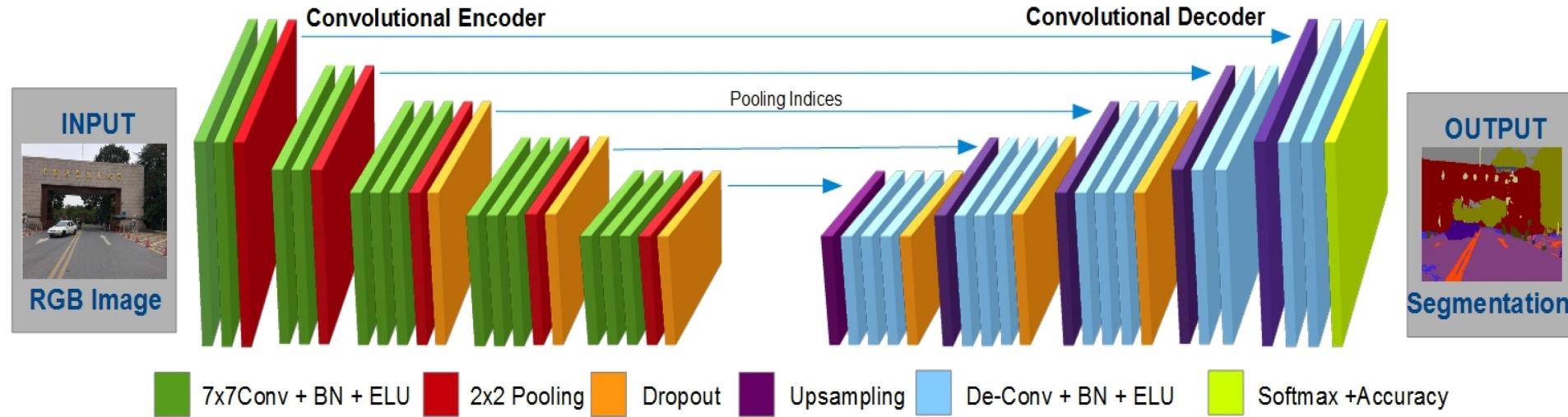
[Long et al. 2015]

# Refinement block



# **Efficiency aspect of FCNs**

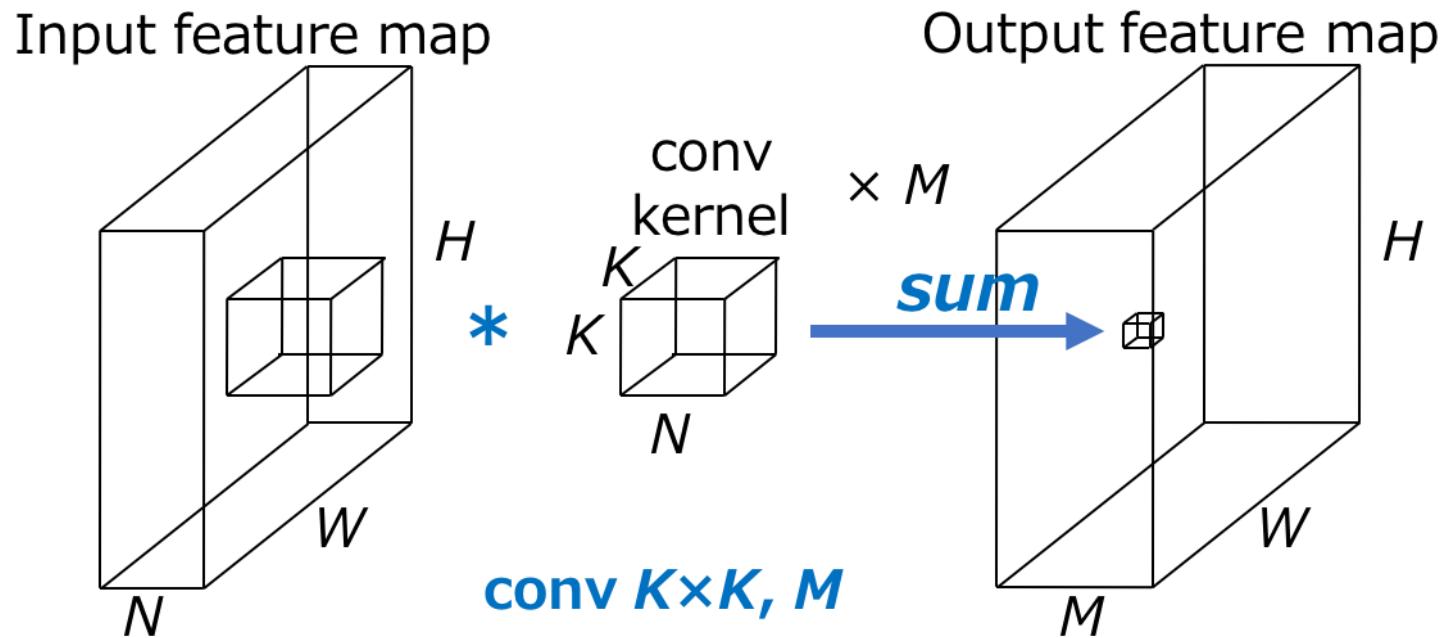
# Networks parameter balancing



[Yasrab et al. 2017]

- Higher resolution layers will hold most of the computational requirements

# Convolution Factorization

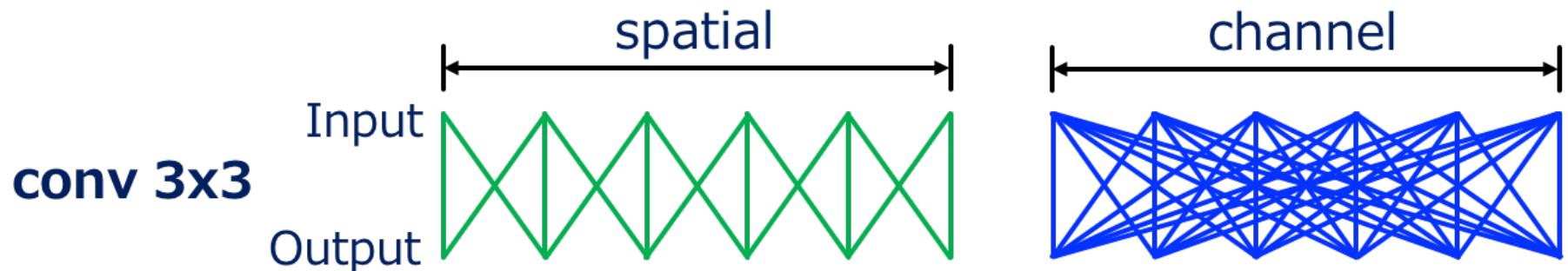


$HWNK^2M$  operations

Where  $N$  is the number of input channels and  $M$  the number of output channels

# Spatial and Channel Domain

- Spatial have a neighborhood pattern
- Channel is fully connected



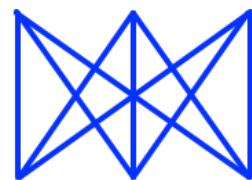
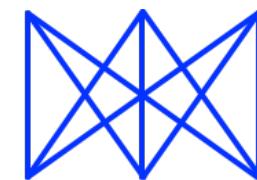
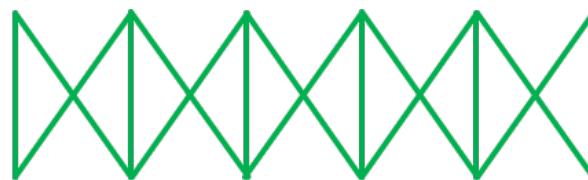
[Uchida, 2018]

# Group Convolution

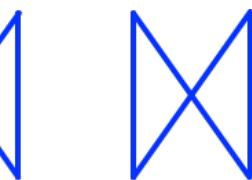
- Input features are grouped and convolution is performed independently for each group

KWNK<sup>2</sup>M/G

gconv 3x3 (g=2)



gconv 3x3 (g=3)

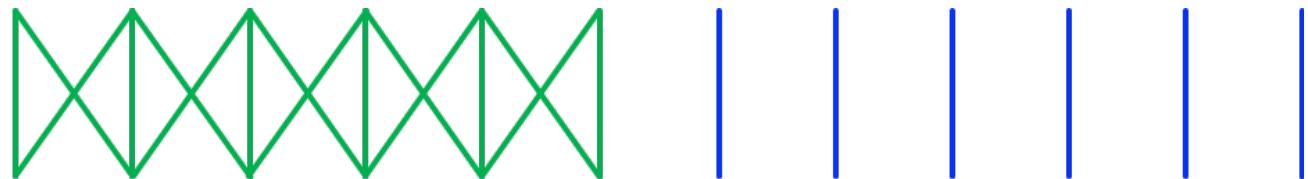


# Depthwise Convolution

- Convolutions are computed for each input channel ( $M=N=G$ )

$$KWNK^2$$

depthwise conv



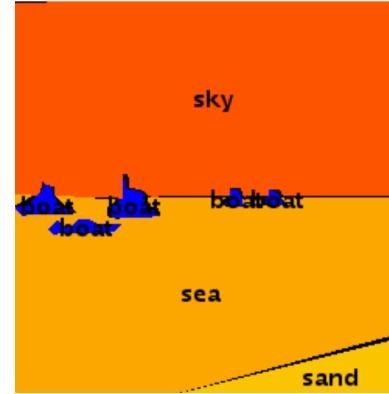
# **Metrics for segmentation**

# Overall pixel accuracy (OP)

- Accuracy measures the proportion of correctly labelled pixels
- One significant limitation of this measure is its bias in the presence of very imbalanced classes.

$$OP = \frac{\sum_{i=1}^L C_{ii}}{\sum_{i=1}^L G_i}$$

# Class Balancing Problem



- Median Frequency

$$\alpha_c = \text{median\_freq/freq}(c)$$

- Focal Loss

$$F_L(p_t) = -\alpha_t (1 - p_t)^\gamma \log (p_t)$$

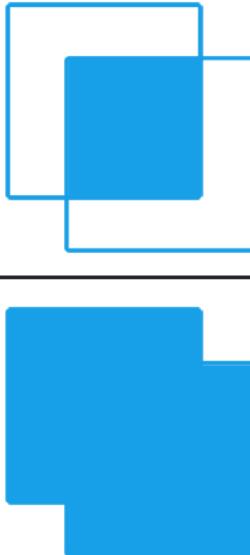
# Per class accuracy (PC)

- Per class accuracy measures the proportion of correctly labelled pixels for each class and then averages over the classes
- Suitable for datasets with no background class

$$PC = \frac{1}{L} \sum_{i=1}^L \frac{\mathbf{C}_{ii}}{\mathbf{G}_i}$$

# Intersection over Union (IoU)

- Measures the intersection over the union of the labelled segments for each class and reports the average
- IoU takes into account both the false alarms and the missed values for each class

$$\text{IoU} = \frac{\text{Area of Overlap}}{\text{Area of Union}}$$


**Now assignment 3!**