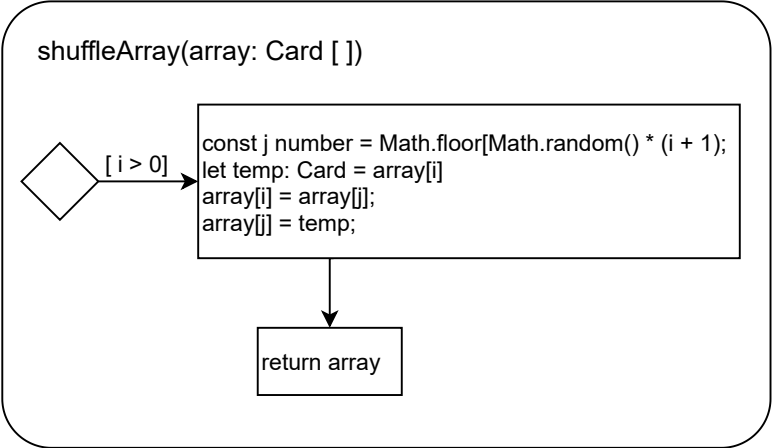
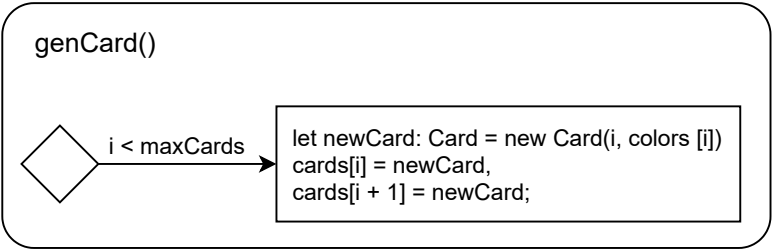
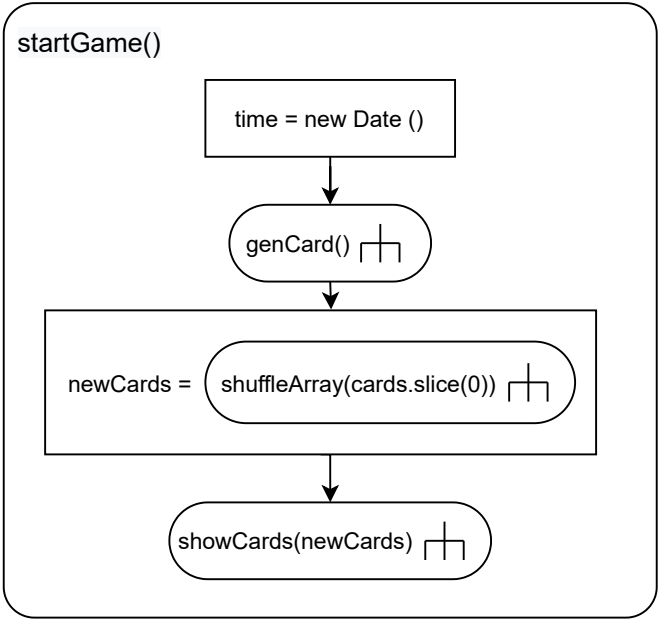
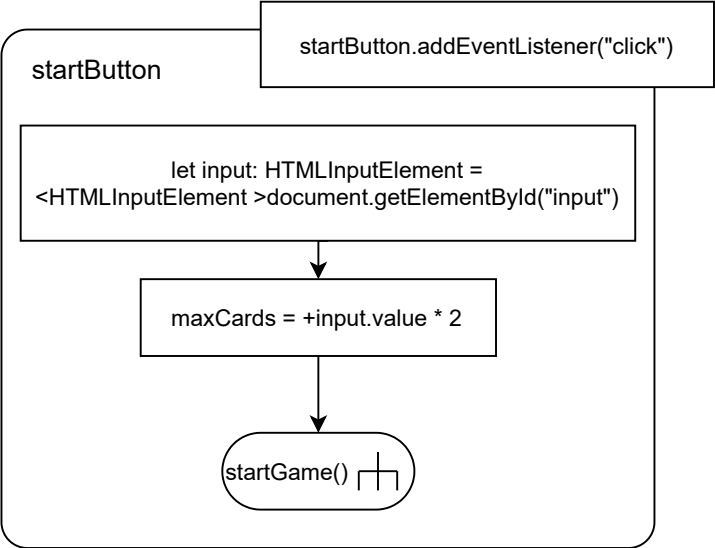
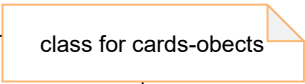
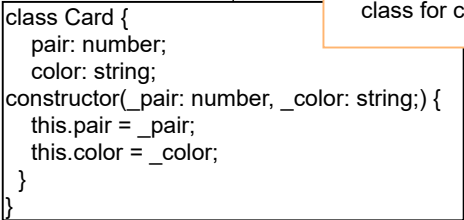
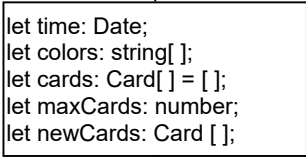
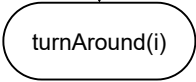
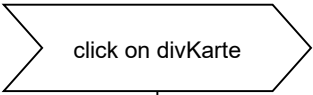
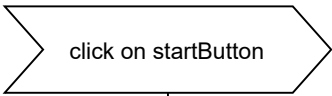
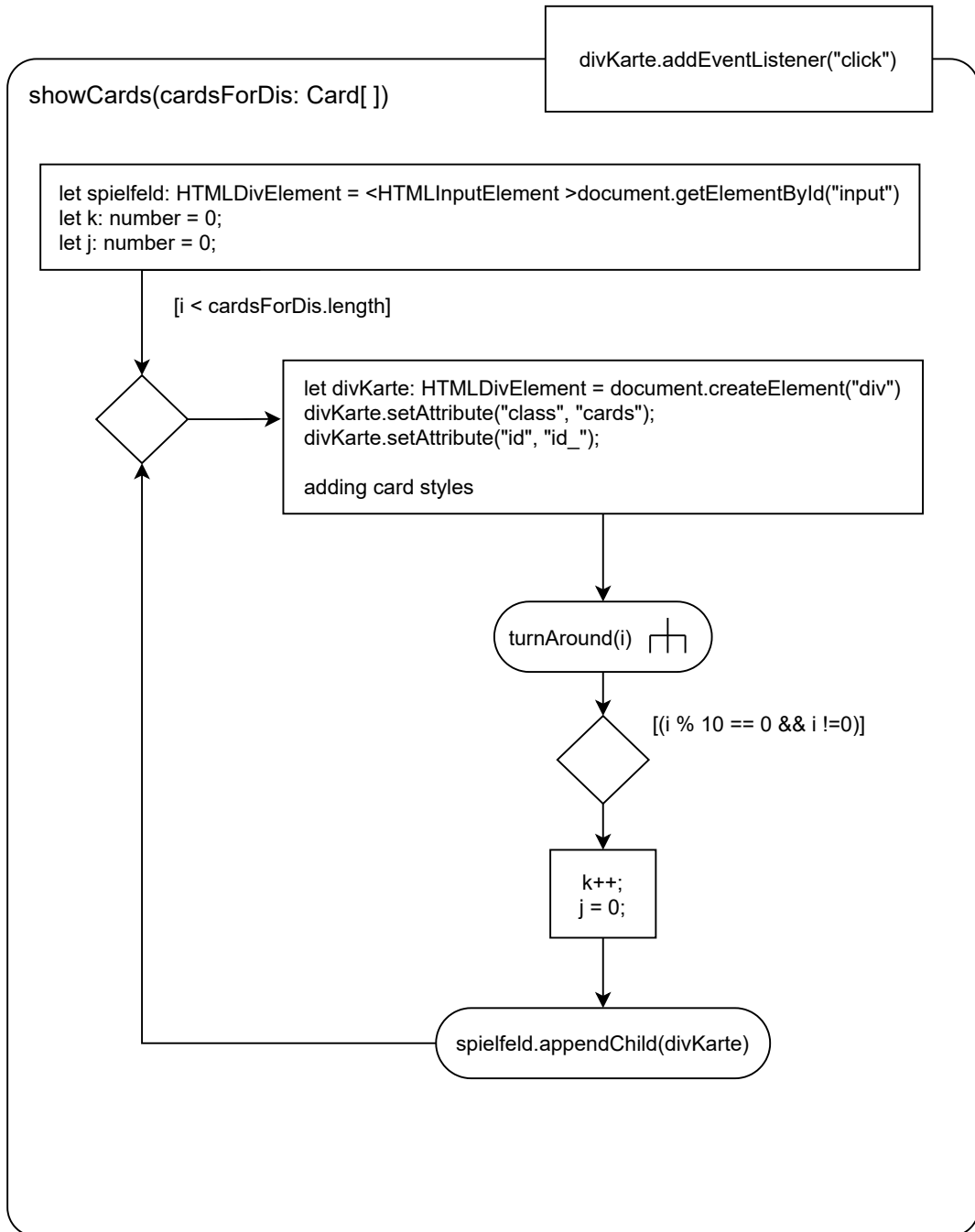


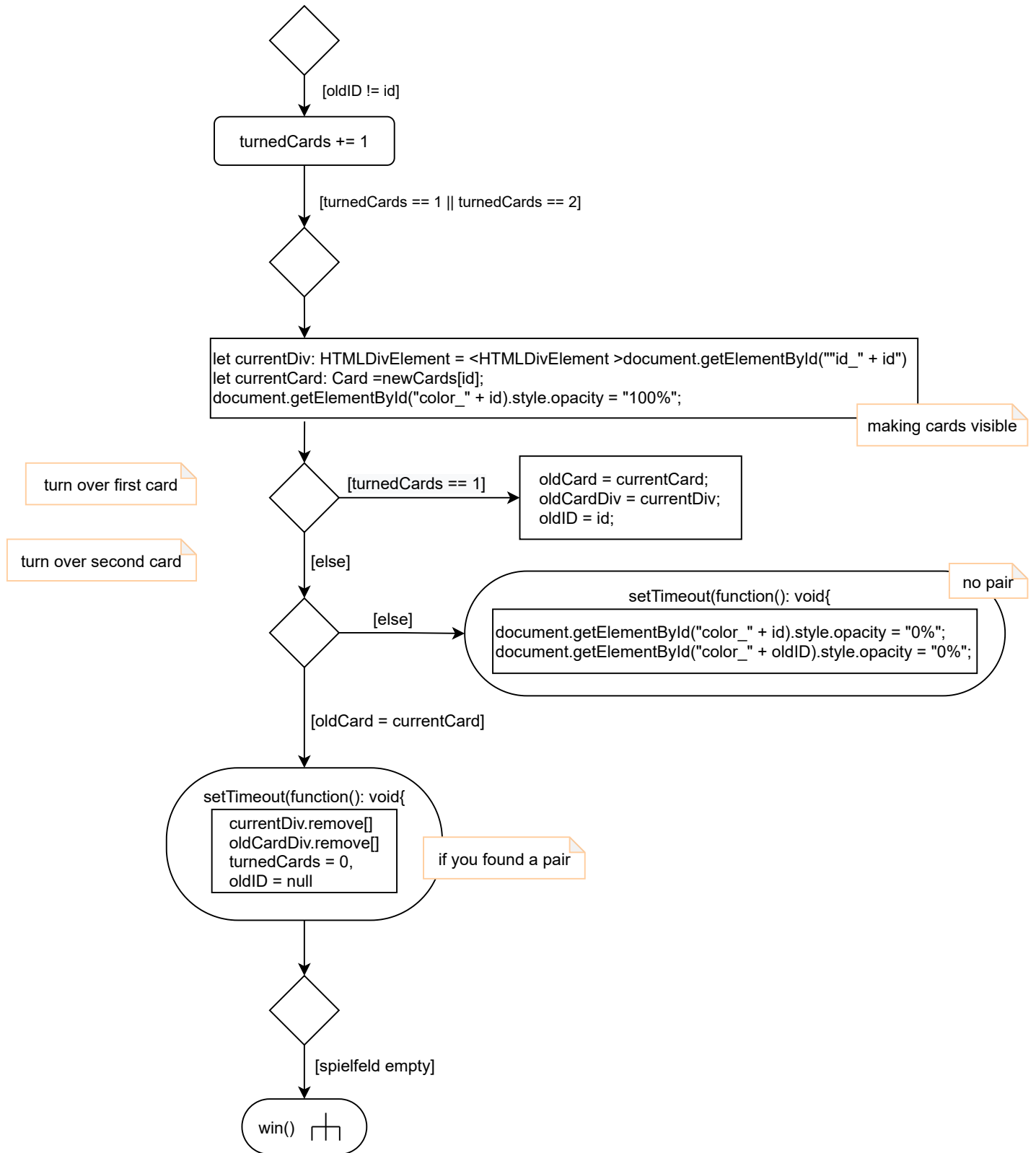
ACTIVITY-DIAGRAM





```
let turnedCards: number = 0;  
let oldCard: Card;  
let oldCardDiv: HTMLDivElement;  
let oldID: number;
```

turnAround(id: number)



win()

```
let backWin: HTMLDivElement = <HTMLDivElement>document.getElementById("Backwin");  
let gametime: number = time.getSeconds() - newTime.getSeconds();  
let gametime2: number = time.getMinutes() - newTime.getMinutes();
```



```
gametime = - gametime
```



```
gametime2 = - gametime2
```

```
backWin.innerHTML = "<p>" + "You has won!" + "<br> Playtime: " + gametime2 + "m" + gametime + "s</p>"
```

