



height = 800
width= 1500

sky:

crc2.rect(0, 0, canvas.width, canvas height)

grass:

crc2.rect(0, 450, canvas.width, 450)

mountains:

width: 400, height: 300
width: 300, height: 200

clouds:

crc2.ellipse

flower - stängel:
width: 6, height: 80

pedale:
arcs

yello:
arc



