

height = 800 width= 1500 sky:

crc2.rect(0, 0, canvas.width, canvas height)

grass:

crc2.rect(0, 450, canvas.width, 450)

mountains:

width: 400, height: 300 width: 300, height: 200

clouds:

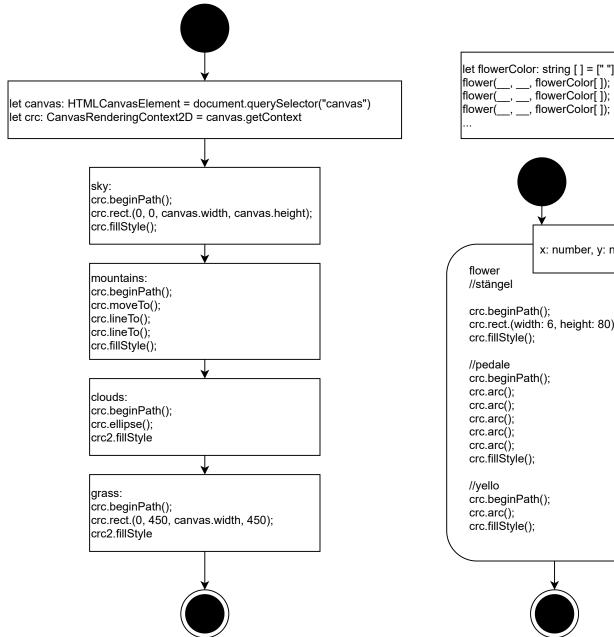
crc2.ellipse

flöwer - stängel: width: 6, height: 80

pedale: arcs

yello: arc





```
let flowerColor: string [] = [" "]
flower(__, __, flowerColor[]);
flower(__, __, flowerColor[]);
flower(_, __, flowerColor[]);
                       x: number, y: number, color: string)
  crc.rect.(width: 6, height: 80);
```