



## Module 6: Social Sciences - Human Behavior, Society, and Systems

*(Science – Psychology, Sociology, Civics, and Economics)*



### Core Focus

From individual minds to collective civilizations, this module explores how humans think, interact, and build society.

Students will investigate personal and group behavior, cultural influence, and the systems that shape resource sharing, governance, and cooperation.



### Key Concepts & Learning Goals

Theme	Topics
<b>1. Introduction to Social Science</b>	- What are the social sciences? - Psychology, sociology, economics, political science - Scientific thinking in the study of society
<b>2. Human Behavior</b>	- Brain, emotion, and cognition - Motivation, habit, and decision-making - Mental health awareness
<b>3. Group Dynamics</b>	- Peer influence, roles, conformity - Communication and conflict resolution - Identity and community
<b>4. Culture &amp; Society</b>	- Norms, values, and belief systems - Cultural diversity and worldview - Media and cultural transmission
<b>5. Power &amp; Governance</b>	- Authority, leadership, and decision-making - Types of governments - Democracy, rights, civic duties, and respect for human dignity
<b>6. Economics &amp; Resources</b>	- Needs vs. wants - Scarcity, opportunity cost, and trade - Basic economic systems (market, command, mixed)
<b>7. Social Systems &amp; Justice</b>	- Institutions (education, family, law) - Fairness, equity, and peaceful coexistence - Understanding bias while promoting liberty and mutual respect
<b>8. Ethics, Innovation &amp; Impact</b>	- Technology and society - Ethical considerations in AI and design - Social consequences of innovation and the value of personal freedom



### Hands-On Activities

- Social Norms Observation Log

- **Decision-Making Game Simulation**
  - **Create a Utopian Society Design Challenge**
  - **Global Trade & Resource Game**
  - **Debate on Emerging Tech Ethics**
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## **STEAM Integration**

- **Science:** Behavioral science, research methodology
  - **Technology:** Impacts of media and automation
  - **Engineering:** Design for equity and user empathy
  - **Arts:** Cultural expression and social storytelling
  - **Math:** Statistical reasoning, economic modeling
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## **21st Century Skills Emphasized**

- Empathy & Cultural Competency
- Ethical Reasoning
- Systems Citizenship
- Global Awareness
- **Respect for Individual Freedom and Dignity**