## [DS] Day10

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## [Week 3] Quicksort

## 3.4 Quicksort

- Shuffle the array
- Partition so that, for some j
  - entry a[j] is in place
  - o no large entry to the left of j
  - no smaller entry to the right of j
- Sort each piece recursively

```
private static int partition(Comparable[] arr, int lo, int hi ) {
  int i = lo, j = hi + 1;

while (true) {
  while (less(arr[++i], arr[lo])
    if (i == hi) break;

  while (less(arr[lo], arr[--j])
    if (j == lo) break;

  if (i >= j) break;
    exch(arr, i, j);
}
exch(arr, lo, j);
return j; // Return index of item now known to be in place
}
```

```
public class Quick {
  private static int partition(Comparable[] ar, int lo, int hi) { ... }
```

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```
public static void sort(Comparable[] arr) {
   StdRandom.shuffle(arr);
   Quick.sort(arr, 0, arr.length - 1);
}

private static void sort(Comparable[] arr, int lo, int hi) {
   if (hi <= lo) return;
   int j = partition(arr, lo, hi);
   sort(arr, lo, j - 1);
   sort(arr, j + 1, hi);
}</pre>
```

## 3.5 Selection

Goal: Given an array of N items, find the kth largest.

Repeat partition in one subarray, depending on j; finished when j equals k

```
public static Comparable select(Comparable[] arr, int k) {
   StdRandom.Shuffule(arr);
   int lo = 0, hi = arr.length - 1;
   while (hi > lo) {
      int j = partition(arr, lo, hi);
      if (j > k) hi = j - 1;
      else if (j < k) lo = j + 1;
      else return a[k];
   }
   return a[k];
}</pre>
```

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