【OS】Day19(3)

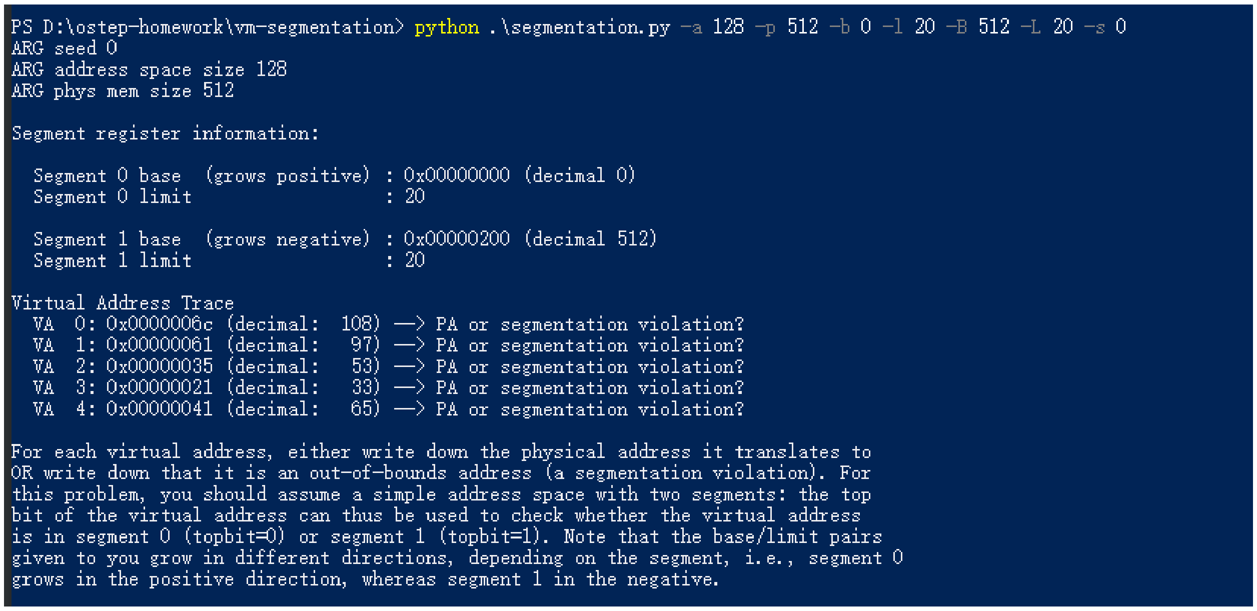
【Ch16】Segmentation Homework

Question 1

1. First let's use a tiny address space to translate some addresses. Here's a simple set of parameters with a few different random seeds; can you translate the addresses?

```
segmentation.py -a 128 -p 512 -b 0 -l 20 -B 512
  -L 20 -s 0
segmentation.py -a 128 -p 512 -b 0 -l 20 -B 512
  -L 20 -s 1
segmentation.py -a 128 -p 512 -b 0 -l 20 -B 512
  -L 20 -s 2
```

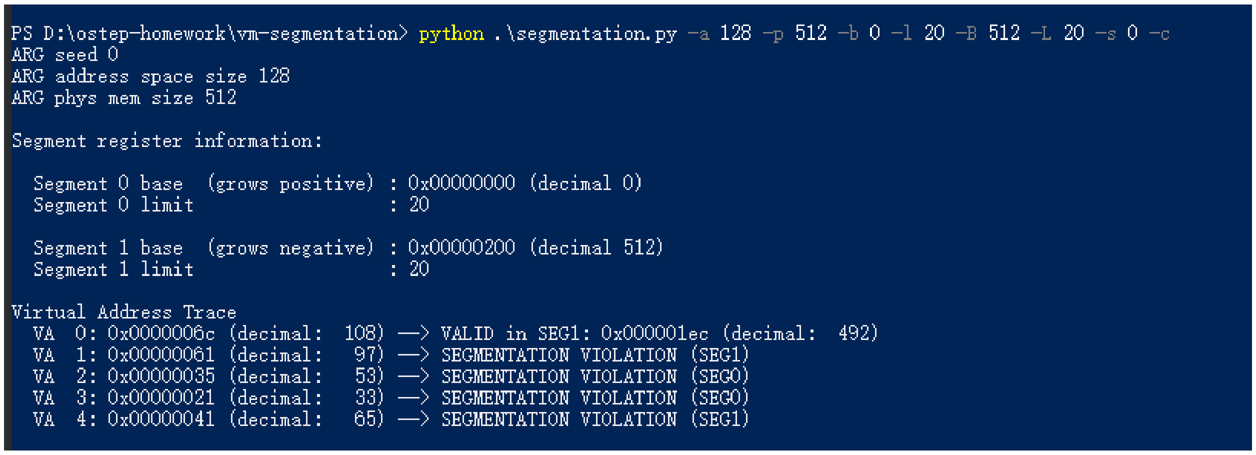
Seed 0:



```
PS D:\ostep-homework\vm-segmentation> python .\segmentation.py -a 128 -p 512 -b 0 -l 20 -B 512 -L 20 -s 0
ARG seed 0
ARG address space size 128
ARG phys mem size 512

Segment register information:

  Segment 0 base  (grows positive) : 0x00000000 (decimal 0)
  Segment 0 limit                  : 20

  Segment 1 base  (grows negative) : 0x00000200 (decimal 512)
  Segment 1 limit                  : 20

Virtual Address Trace
  VA  0: 0x0000006c (decimal:  108) --> PA or segmentation violation?
  VA  1: 0x00000061 (decimal:   97) --> PA or segmentation violation?
  VA  2: 0x00000035 (decimal:   53) --> PA or segmentation violation?
  VA  3: 0x00000021 (decimal:   33) --> PA or segmentation violation?
  VA  4: 0x00000041 (decimal:   65) --> PA or segmentation violation?

For each virtual address, either write down the physical address it translates to
OR write down that it is an out-of-bounds address (a segmentation violation). For
this problem, you should assume a simple address space with two segments: the top
bit of the virtual address can thus be used to check whether the virtual address
is in segment 0 (topbit=0) or segment 1 (topbit=1). Note that the base/limit pairs
given to you grow in different directions, depending on the segment, i.e., segment 0
grows in the positive direction, whereas segment 1 in the negative.
```

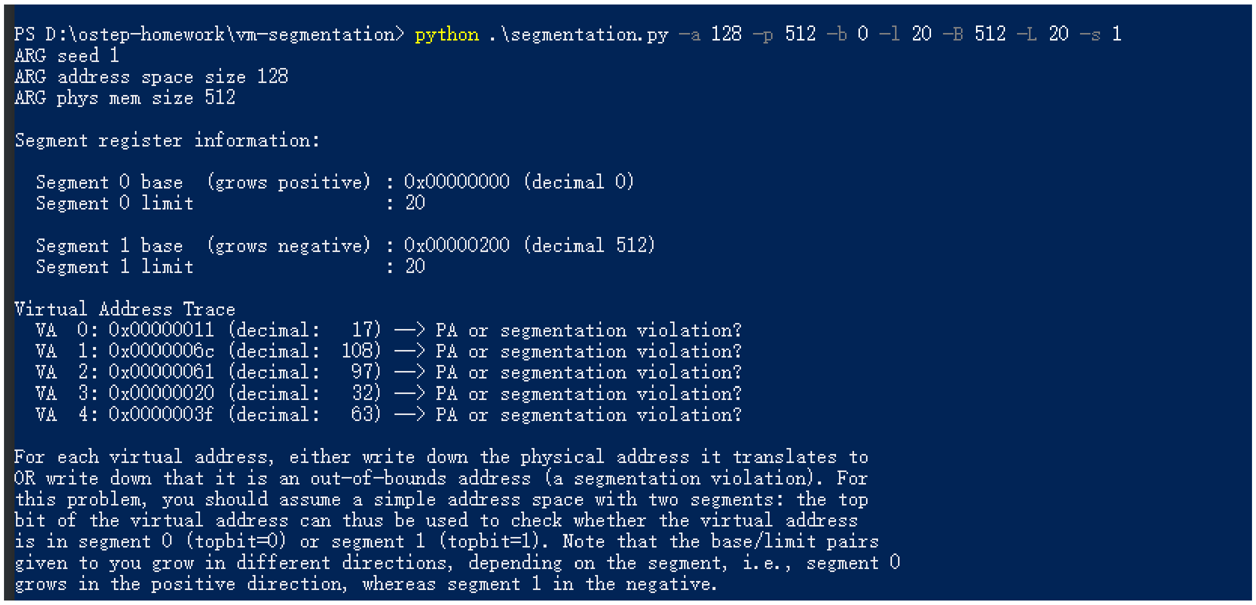
- VA 0: Valid, address is 0x01EC
- VA 1: Segmentation Fault($|97 - 128| > 20$)

- VA2: Segmentation Fault

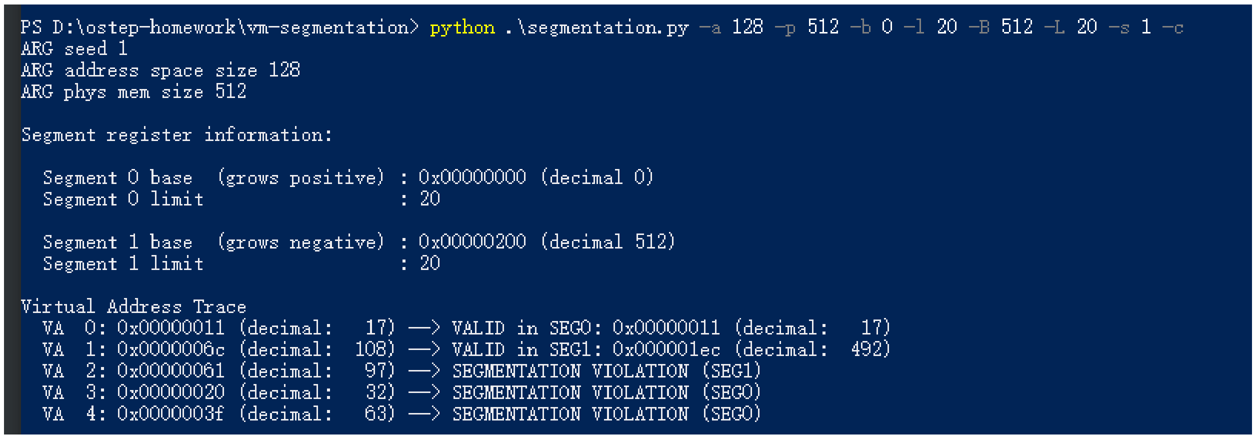


```
PS D:\ostep-homework\vm-segmentation> python .\segmentation.py -a 128 -p 512 -b 0 -l 20 -B 512 -L 20 -s 0 -c
ARG seed 0
ARG address space size 128
ARG phys mem size 512

Segment register information:

  Segment 0 base  (grows positive) : 0x00000000 (decimal 0)
  Segment 0 limit                  : 20

  Segment 1 base  (grows negative) : 0x00000200 (decimal 512)
  Segment 1 limit                  : 20

Virtual Address Trace
  VA  0: 0x0000006c (decimal:  108) --> VALID in SEG1: 0x000001ec (decimal:  492)
  VA  1: 0x00000061 (decimal:   97) --> SEGMENTATION VIOLATION (SEG1)
  VA  2: 0x00000035 (decimal:   53) --> SEGMENTATION VIOLATION (SEG0)
  VA  3: 0x00000021 (decimal:   33) --> SEGMENTATION VIOLATION (SEG0)
  VA  4: 0x00000041 (decimal:   65) --> SEGMENTATION VIOLATION (SEG1)
```

Seed 1:

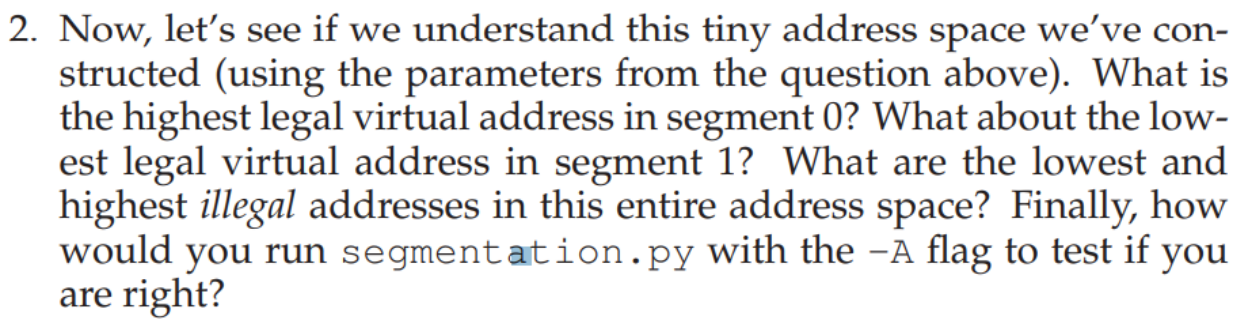


```
PS D:\ostep-homework\vm-segmentation> python .\segmentation.py -a 128 -p 512 -b 0 -l 20 -B 512 -L 20 -s 1
ARG seed 1
ARG address space size 128
ARG phys mem size 512

Segment register information:

  Segment 0 base  (grows positive) : 0x00000000 (decimal 0)
  Segment 0 limit                  : 20

  Segment 1 base  (grows negative) : 0x00000200 (decimal 512)
  Segment 1 limit                  : 20

Virtual Address Trace
  VA  0: 0x00000011 (decimal:   17) --> PA or segmentation violation?
  VA  1: 0x0000006c (decimal:  108) --> PA or segmentation violation?
  VA  2: 0x00000061 (decimal:   97) --> PA or segmentation violation?
  VA  3: 0x00000020 (decimal:   32) --> PA or segmentation violation?
  VA  4: 0x0000003f (decimal:   63) --> PA or segmentation violation?

For each virtual address, either write down the physical address it translates to
OR write down that it is an out-of-bounds address (a segmentation violation). For
this problem, you should assume a simple address space with two segments: the top
bit of the virtual address can thus be used to check whether the virtual address
is in segment 0 (topbit=0) or segment 1 (topbit=1). Note that the base/limit pairs
given to you grow in different directions, depending on the segment, i.e., segment 0
grows in the positive direction, whereas segment 1 in the negative.
```



```
PS D:\ostep-homework\vm-segmentation> python .\segmentation.py -a 128 -p 512 -b 0 -l 20 -B 512 -L 20 -s 1 -c
ARG seed 1
ARG address space size 128
ARG phys mem size 512

Segment register information:

  Segment 0 base  (grows positive) : 0x00000000 (decimal 0)
  Segment 0 limit                  : 20

  Segment 1 base  (grows negative) : 0x00000200 (decimal 512)
  Segment 1 limit                  : 20

Virtual Address Trace
  VA  0: 0x00000011 (decimal:   17) --> VALID in SEG0: 0x00000011 (decimal:   17)
  VA  1: 0x0000006c (decimal:  108) --> VALID in SEG1: 0x000001ec (decimal:  492)
  VA  2: 0x00000061 (decimal:   97) --> SEGMENTATION VIOLATION (SEG1)
  VA  3: 0x00000020 (decimal:   32) --> SEGMENTATION VIOLATION (SEG0)
  VA  4: 0x0000003f (decimal:   63) --> SEGMENTATION VIOLATION (SEG0)
```

Question 2



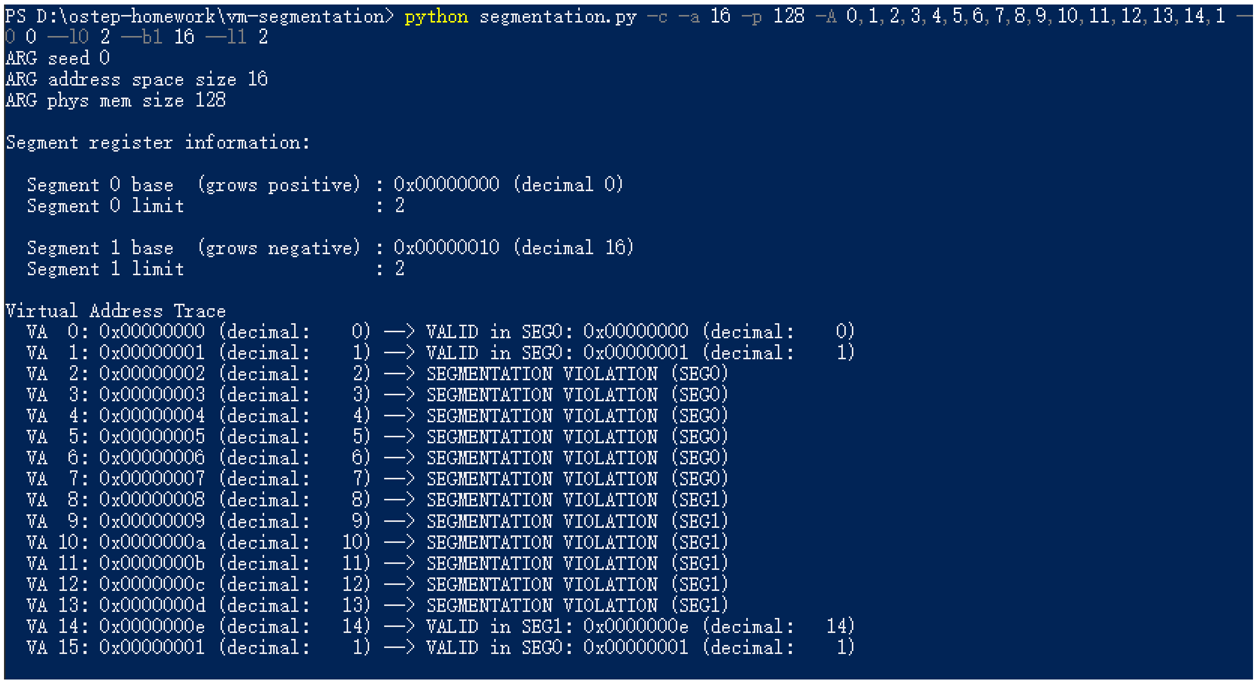
2. Now, let's see if we understand this tiny address space we've constructed (using the parameters from the question above). What is the highest legal virtual address in segment 0? What about the lowest legal virtual address in segment 1? What are the lowest and highest *illegal* addresses in this entire address space? Finally, how would you run `segmentation.py` with the `-A` flag to test if you are right?

- Highest legal VA: 0x000013(decimal: 19)
- Lowest legal VA in Segment 1: 0x00001EC(decimal: 492)
- Lowest illegal address: 0x000020
- Highest illegal address: 491

Question 3

3. Let's say we have a tiny 16-byte address space in a 128-byte physical memory. What base and bounds would you set up so as to get the simulator to generate the following translation results for the specified address stream: valid, valid, violation, ..., violation, valid, valid? Assume the following parameters:

```
segmentation.py -a 16 -p 128
  -A 0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15
  --b0 ? --l0 ? --b1 ? --l1 ?
```



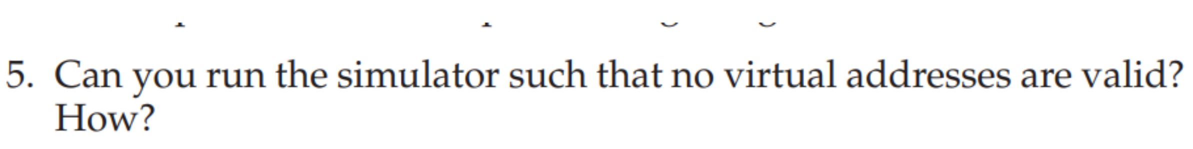
```
PS D:\ostep-homework\vm-segmentation> python segmentation.py -c -a 16 -p 128 -A 0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,1 —
0 0 —l0 2 —b1 16 —l1 2
ARG seed 0
ARG address space size 16
ARG phys mem size 128

Segment register information:

  Segment 0 base  (grows positive) : 0x00000000 (decimal 0)
  Segment 0 limit                  : 2

  Segment 1 base  (grows negative) : 0x00000010 (decimal 16)
  Segment 1 limit                  : 2

Virtual Address Trace
  VA  0: 0x00000000 (decimal:    0) --> VALID in SEG0: 0x00000000 (decimal:    0)
  VA  1: 0x00000001 (decimal:    1) --> VALID in SEG0: 0x00000001 (decimal:    1)
  VA  2: 0x00000002 (decimal:    2) --> SEGMENTATION VIOLATION (SEG0)
  VA  3: 0x00000003 (decimal:    3) --> SEGMENTATION VIOLATION (SEG0)
  VA  4: 0x00000004 (decimal:    4) --> SEGMENTATION VIOLATION (SEG0)
  VA  5: 0x00000005 (decimal:    5) --> SEGMENTATION VIOLATION (SEG0)
  VA  6: 0x00000006 (decimal:    6) --> SEGMENTATION VIOLATION (SEG0)
  VA  7: 0x00000007 (decimal:    7) --> SEGMENTATION VIOLATION (SEG0)
  VA  8: 0x00000008 (decimal:    8) --> SEGMENTATION VIOLATION (SEG1)
  VA  9: 0x00000009 (decimal:    9) --> SEGMENTATION VIOLATION (SEG1)
  VA 10: 0x0000000a (decimal:   10) --> SEGMENTATION VIOLATION (SEG1)
  VA 11: 0x0000000b (decimal:   11) --> SEGMENTATION VIOLATION (SEG1)
  VA 12: 0x0000000c (decimal:   12) --> SEGMENTATION VIOLATION (SEG1)
  VA 13: 0x0000000d (decimal:   13) --> SEGMENTATION VIOLATION (SEG1)
  VA 14: 0x0000000e (decimal:   14) --> VALID in SEG1: 0x0000000e (decimal:   14)
  VA 15: 0x00000001 (decimal:    1) --> VALID in SEG0: 0x00000001 (decimal:    1)
```

Question 4

4. Assume we want to generate a problem where roughly 90% of the randomly-generated virtual addresses are valid (not segmentation violations). How should you configure the simulator to do so? Which parameters are important to getting this outcome?

The limit register should be 90% of the address space.

Question 5


5. Can you run the simulator such that no virtual addresses are valid? How?

```
-l 0 -L 0
```