[Linux Programming] Day12

:≣ Tags	
≡ Date	@June 4, 2022
≡ Summary	open, close, read, write, and ioctl

[Ch3] Working with Files

3.3 Low-level File Access

3.3.1 write

The write system call arranges for the first nbytes bytes from buf to be written to the file associated with the file descriptor files.

It returns the number of bytes actually written. If it returns -1, there has been an error in the write call, and the error will be specified in the error global variable.

Here's the syntax:

```
#include <unistd.h>
size_t write(int fildes, const void *buf, size_t nbytes);
```

Note: write might report that it wrote fewer bytes than we asked it to. This is not necessarily an error.

3.3.2 read

The read system call reads up to nbytes bytes of data from the file associated with the file descriptor files and places them in the data area buf.

```
#include <unistd.h>
size_t read(int fildes, void *buf, size_t nbytes);
```

3.3.3 open

To create a new file descriptor, we need to use the open system call:

```
#include <fcntl.h>
int open(const char* path, int oflags);
int open(const char* path, int oflags, mode_t mode);
```

If open is successful, it returns a file descriptor that can be used in read, write, and other system calls.

The name of the file or device to be opened is passed as path; the oflags parameter is used to specify actions to be taken on opening the file.

Mode	Description	
O_RDONLY	Open for read-only	
O_WRONLY	Open for write-only	
O_RDWR	Open for reading and writing	

The call may also include a combination of the following optional modes in the oflags parameter:

- O_APPEND: Place written data at the end of the file
- O_TRUNC: Set the length of the file to zero, discarding existing contents
- O_CREAT: Creates the file with permissions given in mode.
- O_EXCL: Used with O_CREAT, ensures that the caller create the file.

There is also a creat system call, which is equivalent of calling open with oflags equal to o_creat[o_wronly]o_trunc.

Initial Permissions

When we create a file using O_CREAT flag with open, we must use the three-parameter form.

mode, the third parameter, is made from a bitwise OR of the flags defined in the header file <code>sys/stat.h</code>. These are:

- S IRUSR: Read permission, owner
- S IWUSR: Write permission, owner
- S IXUSR: Execute permission, user
- S IRGRP: Read permission, group
- S IWGRP: Write permission, group
- S_IXGRP: Execute permission, group
- S IROTH: Read permission, others
- S IWOTH: Write permission, others
- S IXOTH: Execute permission, others

For example,

```
open("my_file", O_CREAT, S_IRUSR | S_IXOTH);
```

has the effect of creating a file called <code>my_file</code>, with read permission for the owner and execute permission for others, and only these permission:

3.3.4 unmask

The unmask is a system variable that encodes a mask for file permissions to be used when a file is created.

We can change the variable by executing the unmask command to supply a new value.

Digit	Value	Meaning
1	0	No user permissions are to be disallowed.
	4	User read permission is disallowed.
	2	User write permission is disallowed.
	1	User execute permission is disallowed.
2	0	No group permissions are to be disallowed.
	4	Group read permission is disallowed.

2

Chapter 3: Working wi

Digit	Value	Meaning
	2	Group write permission is disallowed.
	1	Group execute permission is disallowed.
3	0	No other permissions are to be disallowed
	4	Other read permission is disallowed.
	2	Other write permission is disallowed.
	1	Other execute permission is disallowed.

When we create a file via an open or creat call, the mode parameter is compared with the current unmask. Any bit setting in the mode parameter that is also set in the unmask is removed.

136/819 > > I ← → 🎳 · │ ├ │ 🗗 │ 🗈 │ 🕩 │ 142% · - -

3.3.5 close

We ucse close to terminate the association between a file descriptor and its file.

```
#include <unistd.h>
int close(int filedes);
```

3.3.6 ioctl

ioctl performs the function indicated by cmd on the object referenced by the descriptor
fildes.

```
#include <unistd.h>
int ioctly(int fildes, int cmd, ...);
```