

## CS 375 - UNIX System Programming

### Fall 2018 - Project 2

1. (5 points) There is a limit to the size of the per-process file table, i.e., there is a maximum number of files that any single process may have open. Determine this limit by writing a C/C++ program **count-opens** (note that the name of the program has a hyphen, not an underscore) that repeatedly calls the **open** routine, without accompanying calls to **close**, until a call to **open** fails. It is suggest having the program repeatedly open itself (**argv[0]**), since that file should always exist. **Answer the following question in a comment at the beginning of the program file:** How many file descriptors may a process have open? (Don't forget the three that are opened automatically for the process by the OS.)
2. (10 points) Write a C/C++ program **ls1** that outputs the same information (and in the same format) as the "**ls -l**" command. It should take either zero or one directory names as arguments. If no argument is given the program should do a long directory listing on the current directory.
3. (10 points) Write a C/C++ program **kitten** that is a replacement for the **cat** program. Only the **-E**, **-n**, and **-s** options are to be supported. Any other command arguments should be treated as input file names. The program **must** use **getopt()** to process the command line options. If no input file names are supplied as arguments on the command line, then the program should read from standard input.
4. (5 points) Provide a makefile named **Makefile** that will make all three programs for this assignment as the default target (typically called **all**). Each program must be a separate target.

### What to submit

Create a tarfile or zipfile containing your three program source files and makefile.

Submit your archive using the submission system (<http://submission.evansville.edu>). The grading script will only make the project and check that executables named **count-opens**, **ls1**, and **kitten** are produced. It will not run anything.