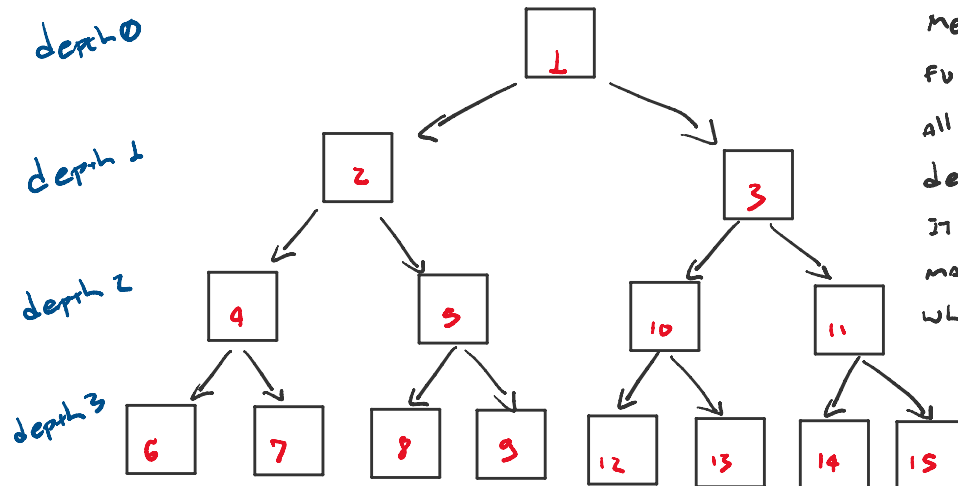
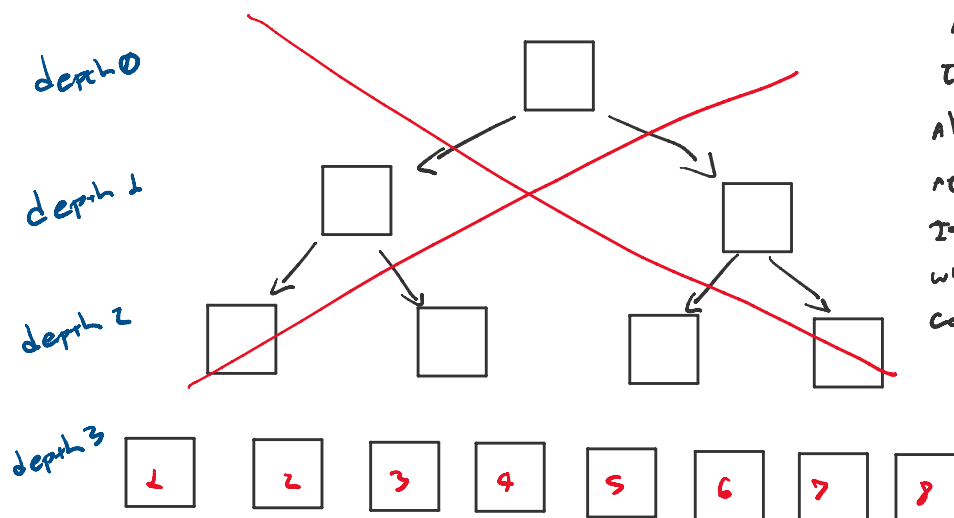


Method A



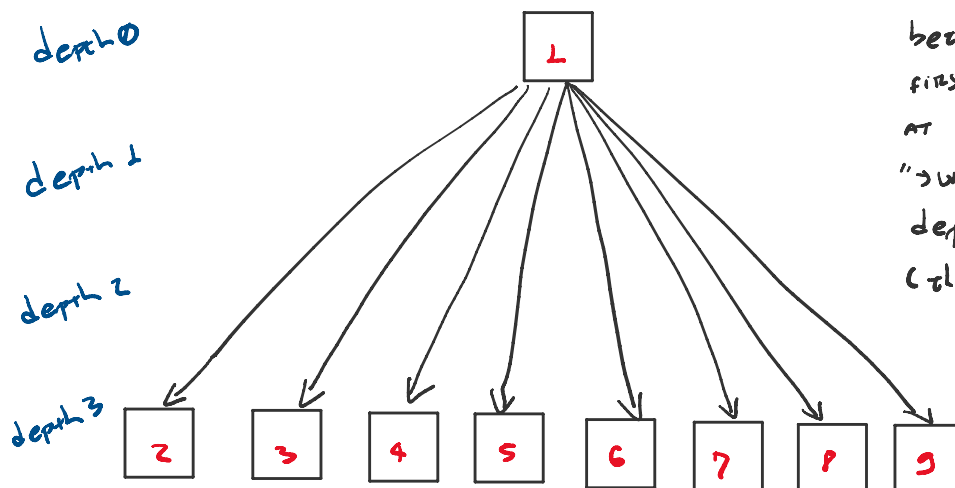
Method A is the FULL dyadic decomposition, all the way to the final depth. It always use the best mask available, which is why it is the least complex method (it needs to encode a smaller number of symbols)

Method B



Method B skips the dyadic decomposition altogether, starting directly at the desired depth. It does not use any mask, which is why it is the most complex method

Method C



Method C is a hybrid between A and B. It first encodes the image at depth 0, then it "jumps" to the desired depth. It does use a mask (the first silhouette image) but it is never the best mask.