

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6 using System.Windows;
7
8 namespace TriangleCheck
9 {
10     internal class Triangle
11     {
12         public double side1 { get; set; }
13         public double side2 { get; set; }
14         public double side3 { get; set; }
15         public string message { get; set; }
16     }
17 }
18
```