

AddButton

+ AddButton(onPressed: VoidCallback): AddButton

<<FlutterWidget>>
ElevatedButton

<<FlutterWidget>>
TextField

CTAButton

+ CTAButton(onPressed: VoidCallback, text: String): CTAButton

SimpleTextField

+ SimpleTextField(controller: TextEditingController, hintText: String, obscuredText: bool): SimpleTextField

FavouriteButton

+ FavouriteButton(onPressed: VoidCallback, value: bool): FavouriteButton

<<FlutterWidget>>
IconButton

BackButton

+ BackButton(onPressed: VoidCallback): BackButton

<<StatelessWidget>>
TagItem

- icon: Icon
- name: String
- isActive: bool

+ TagItem(Icon icon, String name, bool isActive): TagItem

<<StatlessWidget>>
PortionAmountField

- portionAmount: int
- onChange(int value): void

+ PortionAmountField(int portionAmount, void onChange(int value)): PortionAmountField

<<StatelessWidget>>
NavBar