5th meeting

October 10, 2019   4:04 PM

RENAME MILESTONE GOOGLE DOC AND COMPILE ALL DOCS INTO ONE DOCUMENT
-Ryan, You've been assigned testing by greg franks lol
-Connect multiplayer for 1 person on 1 PC at first then expand
-Architecture we want to follow, do some modeling of classes
-Use cases for multiplayer ETC.
-Instructions on how to play
-Perhaps add some Admin users with cheats
-Critical sections should have minimal computation
        -Majority of overlap will be between two players and players and the world.
                -Trading between two players
                -Fighting the same monster
                -Fighting any monster
-Definitely research the possible economic value of the game
        -Similar things on the market/ how it compares / price points
        -Oral presentation selling point: Like dragons den (1 hour)
Next Week Deliverables:
        -Doc with everything in it (atleast 10 pages by next week)
        -JPGs of sketches in the document
        -Breakdown of whos going to do what
Further Deliverables:
        -Big blobs and class diagrams
        -Expand requirements
        -prioritization

Final Report:
        -Chapter 1: Introduction
                -Basically the proposal/Abstract
        -Chapter 2: Boilerplate
                -health and safety... etc.
        -Chapter 3: Requirements Analysis
                -What were working on right now
                -Include requirements elecitation
        -Chapter 4: Design
                -Architecture
                -Class models
                -use cases
        -Chapter 5: Implementation
                -Milestones
        -Chapter 6: Testing
                -unit tests
                -Integration testing
                        -how it was done
                -Acceptance testing
                -What the test cases accomplished.
        -Chapter 7: Conclusions
                -What did we do
                -What sucks/What rocks (reflection) ***This is important
                -Possible future development