

Nightly OpenXcom Installation - Equal Terms Mod

Installing OpenXcom

First go to: <http://openxcom.org/git-builds/> and download the latest Windows nightly.

Downloads

IMPORTANT

OpenXcom requires a **vanilla** version of the original *UFO: Enemy Unknown* / *X-COM: UFO Defense* (any edition) with the [latest patch](#). It is not compatible with other games in the X-COM series. If you don't own a copy, you can buy it from [one of these retailers](#).

Do not use modded versions of X-COM, as they may be incompatible with OpenXcom.

Check the [Installation documentation](#) for more details.

Milestones

Nightlies

Extras

These builds are automatically generated from the codebase, so they have the latest fixes and updates as well as the latest bugs. Use these if you wanna live on the bleeding edge or to check if a bug is obsolete.



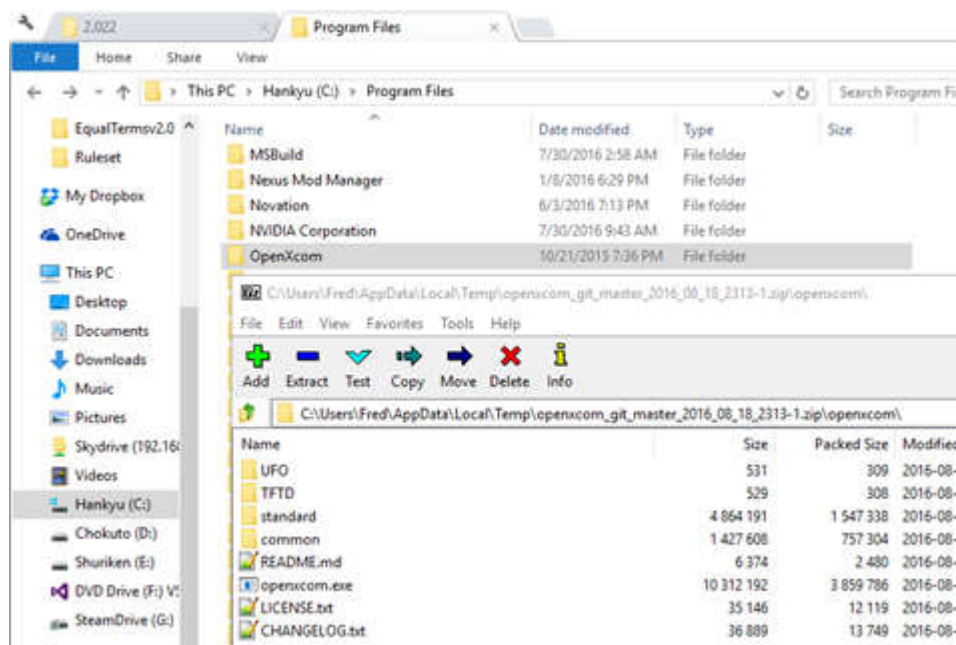
Windows

Maintained by SupSuper

The installer is not included, so you have to copy the original Data yourself. For more details see the [FAQ](#). Latest version is at the top and includes all previous versions:

[openxcom_git_master_2016_08_20_1716.zip](#)

Go one directory into the zip and extract to a directory called 'OpenXcom' in your program files directory.



Installing the Xcom Resources

Open and copy over the following folders from your original X-Com install

Name	Size	Packed Size
UNITS	478 802	170 574
UFOINTRO	2 801 818	1 047 157
UFOGRAPH	447 838	107 482
TERRAIN	634 918	204 816
SOUND	2 736 358	1 324 578
ROUTES	27 444	12 528
MAPS	284 734	30 592
GEOGRAPH	2 836 701	498 756
GEODATA	370 233	92 908

GEODATA, GEOGRAPH, MAPS, ROUTES, SOUND, TERRAIN, UFOGRAPH, UFOINTRO, UNITS

Into the 'OpenXcom\UFO folder'.

Game Settings

Run the game. (This might look different depending on the nightly)



Go to options and set up your sounds and graphics (along with filters) to your liking. Start a game, save it and then exit the game.



Data Patch

At <http://openxcom.org/downloads-extras/> get the data patch

Milestones

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This section contains content made by fans to beef up your OpenXcom experience. Note that third-parties are not affiliated with OpenXcom, and we are not held responsible for any issues that their websites and/or content may contain.

Data Patch

Since OpenXcom depends on the original game data, it also suffers from bugs present in that data like map glitches and problems. To fix these you need to apply a data patch. However, it is recommended you keep a backup of the vanilla game data, in case you start experiencing issues after applying one of these.

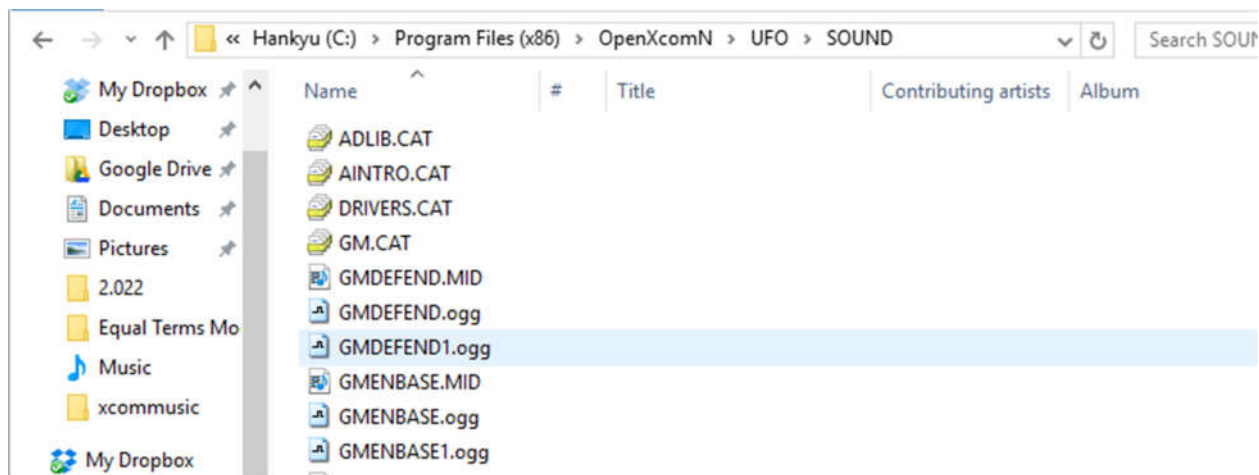
- [OpenXcom Universal Patch](#) (included in the Windows installer)

Unzip it over the 'OpenXcomN\UFO' directory, like the resource files

Installing PSX Music (Optional)

Navigate to: <http://www.openxcom.com/mod/ufo-defense-psx-music>

Download it and unzip it to \OpenXcomN\UFO\SOUND



Installing my 'Equal Terms 2.0' Mod

Download the latest version of my mod at: <http://www.openxcom.com/mod/equal-terms-v2-0>

The screenshot shows the OpenX-Com website interface for the 'Equal Terms V2.0' mod. The main content area includes a 'BARRICADE' section with stats (Damage: 80, Range: 40 km, Accuracy: 85%, Re-load time: 24s), a description of the mod as a complete rework of tech trees, and a 'MEDIA' section with five thumbnail images. The 'MOD INFORMATION' section at the bottom states it is a 313 Equal Terms 2.0 Modification for Open-X-Com, created by KingMob4313 and Ickschuss, and last updated in Nov 2015. On the right, the 'RATE THIS MOD' section shows five stars and a 'DOWNLOAD MOD' button. Below that, the 'MOD STATISTICS' section lists: Updated: 9 months ago, Author: KingMob4313, Added: September 28, 2015 10:43 PM, URL: Forum Link, Unique Views: 2486, Total Views: 3959, Unique Downloads: 443, and Total Downloads: 1072.

Inside the zip file, you'll find two folders, inside the 'Nightly' folder are the files you want.

	Nightly	8/18/2016 10:51 PM	File folder	
	Prime	8/18/2016 11:01 PM	File folder	
	EqualTerms2.0b022_Readme.txt	8/18/2016 10:51 PM	Notepad++ Docu...	9 KB
	EqualTerms	10/31/2015 10:46 ...	File folder	

Unzip this folder to the C:\{user}\my documents\openxcom\mods\

This PC > Documents > OpenXcom > mods					Search mods
	Name	Date modified	Type	Size	
nsv2.0 x ts L	EqualTerms	11/1/2015 7:09 PM	File folder		
	ETCheats	10/17/2015 5:03 PM	File folder		
	ImprovedLivingQuarters	8/17/2014 4:52 PM	File folder		
	Rework	10/12/2015 10:43 ...	File folder		
	TERRAIN PACK v3.7	5/10/2015 11:33 AM	File folder		
	EqualTerms2.0b020_Readme.txt	11/1/2015 6:56 PM	Notepad++ Docu...	9 KB	
	ModImageld.xlsx	6/13/2015 10:01 PM	Microsoft Excel W...	9 KB	
	Readme.txt	7/11/2015 4:16 PM	Notepad++ Docu...	8 KB	

(I have some other mods in there)

Run the game again.

Go to Options > Mods and select my mod. **Equal Terms 2.0bXXX**



Also turn on 'UFO Extender Accuracy' in the **Advanced** Tab



THIS IS ABSOLUTELY NECESSARY

And turn on the other suggested options if you like.

(Shown here as well



You should be ready to play.

If you want the file that places people you know in the game every time you start a game, message me.

Other Suggested Mods

Terrain Pack by Hobbes:

<http://www.openxcom.com/mod/terrain-pack>

Luke's Extra UFOs (Read the comments on the mod)

<http://www.openxcom.com/mod/luke-extra-ufo>

Improved Living Quarters

<http://openxcom.org/forum/index.php?topic=2806.0>

For any other questions, check: <http://ufopaedia.org/index.php/OpenXcom>