

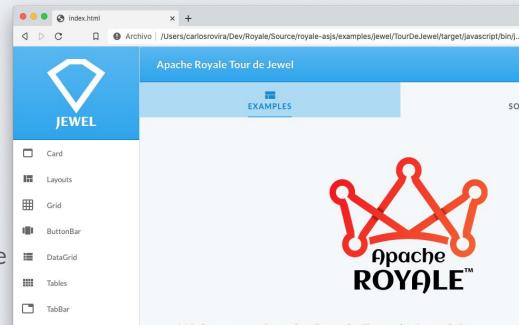


Apache Royale

Tour De Jewel

01.10.2020 18:55 CEST

Carlos Rovira & Andrew Wetmore







Journey

Jewel

Creating and building the starter Apache Royale Jewel Crux Project.

Components

Creating the initial application visuals.

Layouts

How Jewel Components display in the UI

Themes

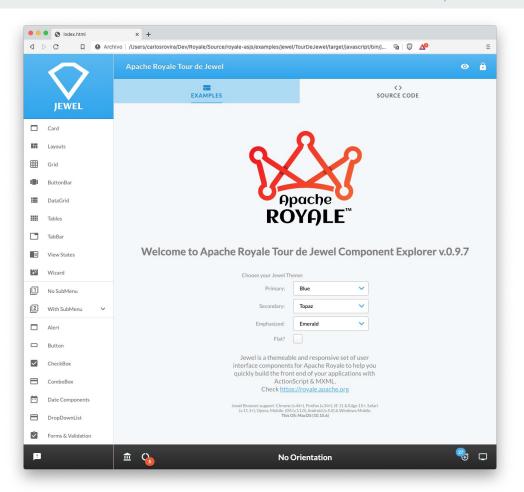
The look & feel of Jewel

Jewel

Know what is Jewel, the UI Set behind Tour de Jewel

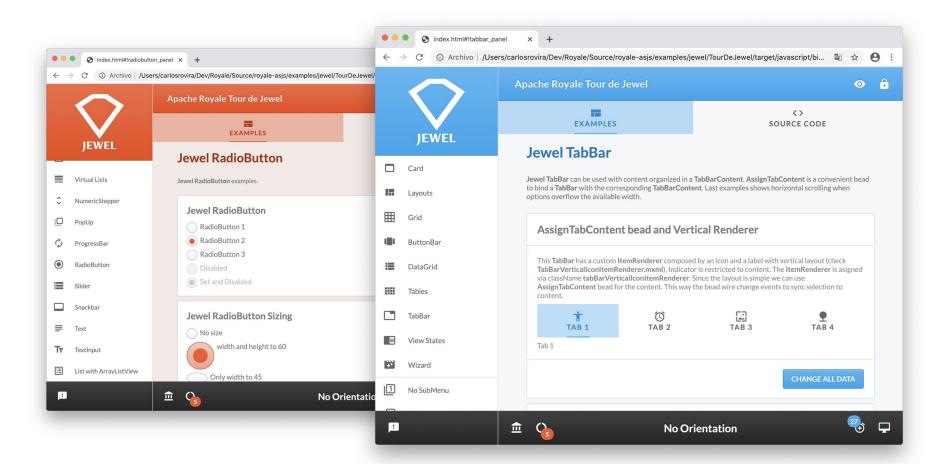






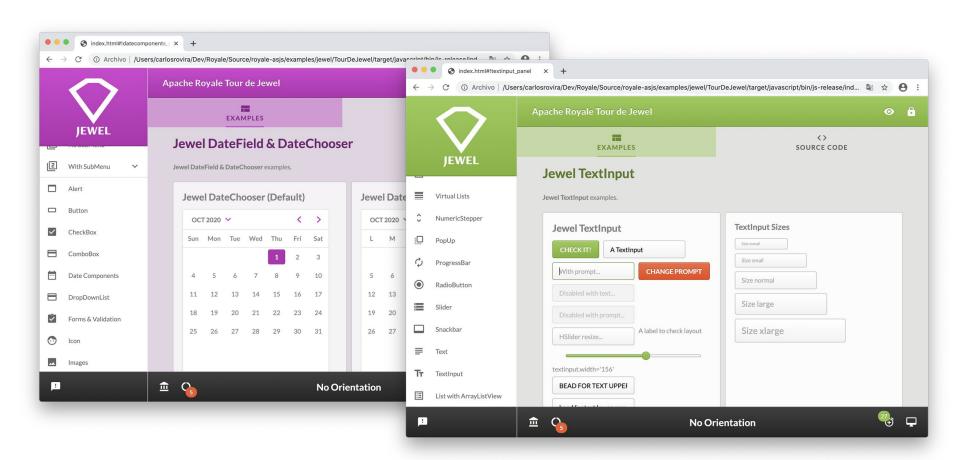






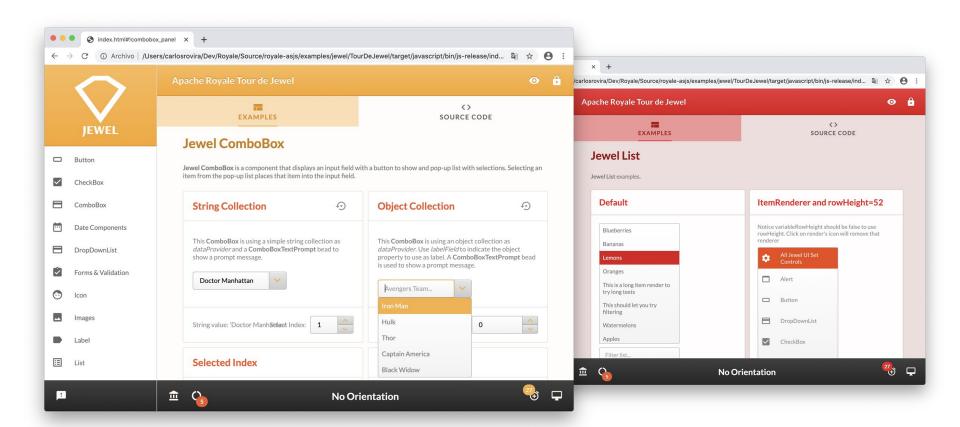






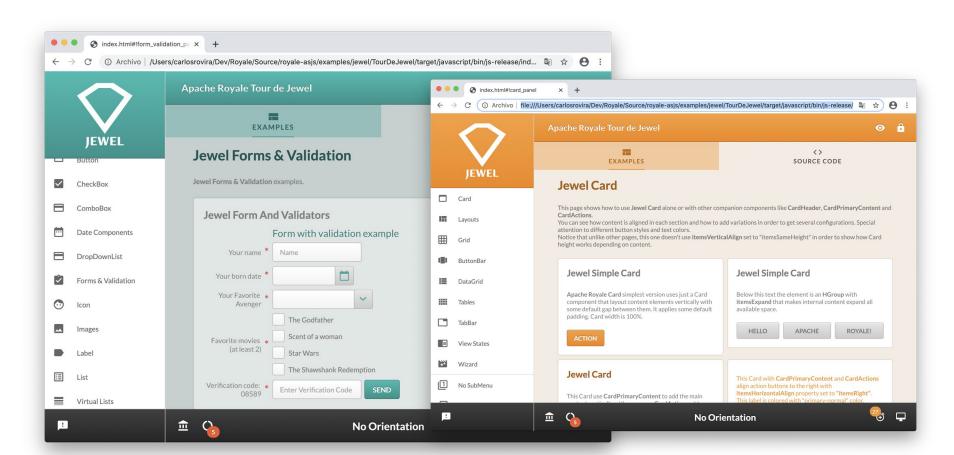
















DevTools - unhurdle.github.io/spectrum-royale/

DevTools - opensource.adobe.com/spectrum-css/components/accordion/

Range: 2.32 s - 3.56 s

Range: 2.55 s – 4.36 s

Why Royale?







24 ms Loading 646 ms Scripting 326 ms Rendering 30 ms Painting 187 ms System 599 ms Idle

First why choose Royale instead other mainstream tech?

- Supported by Apache. No Big Corporations driving decisions for its interest.
- . **Best of Flex and web dev**. Brings the best of latest 20 years in web development.
- Multi-Target. Right now: JS,SWF. In the future: WASM? iOS? Android?.
- . Compiled / Transpiled Apps. Processing of source code
- . Powerful features (not available any other technology):
 - MXML. Declarative language is the real power behind Royale.
 - AMF protocol. Best performance for RPC calls (over JSON). RemoteObject to interact with Java, .NET, PHP, Python,...
 - Crux + Metadata. IoC(Inversion of Control), DI (Dependency Injection).
 - Data Binding. Change model values and update views and use in conjuntion with MXML
 - Modules. Separate your app in pieces and load independently.
 - Performance: Is amazing if we compared with other current mainstream tech (i.e React)
 - (*) See comparsion image for the same component Royale vs React.
- OOP, Strongly typing, Error Checking...
- . Composition: PAYG & Strand & Beads.





Royale UI Sets

- Different UI Sets
 - o Basic
 - Express
 - o Jewel
 - Emulation (for Flex MX/Spark)

So...





Why Jewel?

- Modern browser web development
 - Modern components (i.e. Drawer, Grid, Card...)
 - Support Browser Responsiveness
- Style customization
 - Themeable (libraries to change all UI component styles at once)
 - Set of predefined themes (144 different combinations)
- Components <u>adapt</u> to different screens (i.e: DateField)







Jewel Considerations

- Get the best of what we had with Flex and modern web development
 - Best of Flex (i.e: MXML, RemoteObject and AMF,...)
 - Best of Browsers (i.e: CSS, No plugins,...)

PAYG

 But with a bit of balance to keep in mind real world needs (Jewel is a bit more permissive than Basic).

Styling

Promote SASS over CSS (but don't enforce for end users)





Browser Support

	Browser	Minimun Version	Release Date
Desktop	Google Chrome	44+	July,21, 2015
	Mozilla Firefox	34+	Dec, 1, 2014
	Apple Safari	11.1+(High Sierra)	Feb, 22 2018
	Microsoft Edge	15+	
(Microsoft IE	11+	
	Opera		
Mobile	iOS SafariMobile	11.0+	Sep, 19, 2017
	Android	5.0	2014
	Windows Mobile		

https://apache.github.io/royale-docs/component-sets/jewel#browser-support





Basic vs Jewel

Basic is:

- Foundation of Royale components and beads.
- 100% PAYG.
- The most basic representation of components.
 - No additional structure considerations for visuals.
 - Visuals are very raw (no fonts, margins, colors,...mostly black/white)
- SWF and JS considered.

Jewel is:

- Build on top of Basic Foundation.
- PAYG (but not 100%).
- Advanced representation of components.
 - Internal structures to build good visuals.
 - Separation of styles between structure (jewel.swc) and styling (themes.swc).
- Only JS considered (for now, but could be extended in the future).

Components

Jewel set of available components and containers ready to use





Components

- Containers and Components
 - Containers can hold an arbitrary set of other containers and/or components. Can be populated via <u>code</u> or <u>data</u>.
 - Components has a concrete functionality
 - 60+ containers and components and growing.
 - o For a full list see:
 - https://apache.github.io/royale-docs/component-sets/jewel#components
- Beads
 - Common (i.e: Disabled) and Specialized (PasswordInput for TextInput)





Containers (Code Based Population)

- View / ResponsiveView
- Group / Container
 - HGroup, VGroup / HContainer, VContainer
- Card
- Grid & GridCell
- SectionContent / ScrollableSectionContent / TabBarContent
- Form / FormItem
- Drawer
- Module
- Others (Wizard, TopAppBar, ...)





Containers (Code Based Population)

```
<j:Container width="100%">
    <j:beads>
        <j:TileHorizontalLayout localId="thl" verticalGap="6"
           horizontalGap="6" requestedColumnCount="3"/>
    </j:beads>
    <html:Div className="box" text="1"/>
   <html:Div className="box" text="2"/>
    <html:Div className="box" text="3"/>
    <html:Div className="box" text="4"/>
    <html:Div className="box" text="5"/>
    <html:Div className="box" text="6"/>
   <html:Div className="box" text="7"/>
   <html:Div className="box" text="8"/>
    <html:Div className="box" text="9"/>
    <html:Div className="box" text="10"/>
    <html:Div className="box" text="11"/>
    <html:Div className="box" text="12"/>
</i></i:Container>
```





Containers (Data Based Population)

- DataContainer
- List
 - TabBar
 - ButtonBar, IconButtonBar,...
 - Navigator
- ComboBox
- DropDownList
- Table, SimpleTable
- DataGrid

Considerations:

- Data populate through dataProvider.
 - ArrayList
 - ArrayListView (for sort and filtering)
 - ItemRenderer (data item visualization)





Containers (Data Based Population)

```
<i:DataContainer width="100%" height="250"
   itemRenderer="itemRenderers.VerticalIconListItemRenderer">
   <i:beads>
       <j:ScrollingViewport/>
        <j:TileHorizontalLayout localId="thll" verticalGap="6"</pre>
               horizontalGap="6" columnWidth="130" rowHeight="70"/>
   </i>ibeads>
   <js:ArrayList>
        <fx:Array>
            <vos:IconListVO label="Ank" icon="{FontAwesome5IconType.ANKH}"/>
            <vos:IconListVO label="Atom" icon="{FontAwesome5IconType.ATOM}"/>
            <vos:IconListVO label="Burn" icon="{FontAwesome5IconType.BURN}"/>
           <vos:IconListVO label="Candy Cane" icon="{FontAwesome5IconType.CANDY CANE}"/>
            <vos:IconListVO label="Fire" icon="{FontAwesome5IconType.FIRE ALT}"/>
            <vos:IconListVO label="Duck" icon="{FontAwesome5IconType.DUCK}"/>
           <vos:IconListVO label="Cloud And Moon" icon="{FontAwesome5IconType.CLOUD MOON}"/>
            <vos:IconListVO label="Europe" icon="{FontAwesome5IconType.GL0BE EUR0PE}"/>
            <vos:IconListVO label="Electric Guitar" icon="{FontAwesome5IconType.GUITAR ELECTRIC}"/>
           <vos:IconListVO label="Mask" icon="{FontAwesome5IconType.MASK}"/>
            <vos:IconListVO label="Skull" icon="{FontAwesome5IconType.SKULL}"/>
           <vos:IconListVO label="Spider" icon="{FontAwesome5IconType.SPIDER}"/>
        </fx:Array>
   </js:ArrayList>
</j:DataContainer>
```





Components

- Button, IconButton, ToggleButton
- TextInput, IconTextInput, TextArea
- CheckBox, RadioButton
- DateField, DateChooser
- Image, Icon
- Label
- NumericStepper
- Slider
- Others (PopUp, SimpleLoader,...)

- Based on StyledUlBase (that extends Basic UlBase)
- Composed by Beads (Model, View, Controller, Layout,...)
- Beads are configured in CSS





Components





Beads

Common

- Disabled
- SizeControl
- ToolTip
- ResponsivSize

Specialized

- TabBar -> AssignTabContent
- TexInput and TextArea -> TextPrompt





Default Beads

- Defined through CSS (SASS):
- i.e: List is composed of the following beads:

```
IBeadView: ClassReference("org.apache.royale.jewel.beads.views.ListView")
IBeadController: ClassReference("org.apache.royale.jewel.beads.controllers.ListSingleSelectionMouseController")
IBeadKeyController: ClassReference("org.apache.royale.jewel.beads.controllers.ListKeyDownController")
IItemRendererClassFactory: ClassReference("org.apache.royale.core.SelectableItemRendererClassFactory")
IItemRenderer: ClassReference("org.apache.royale.jewel.itemRenderers.ListItemRenderer")
IItemRendererInitializer: ClassReference("org.apache.royale.jewel.beads.itemRenderers.ListItemRendererInitializer")
ISelectableItemRenderer: ClassReference("org.apache.royale.jewel.beads.itemRenderers.ClassSelectorListSelectableItemRendererBead")
IViewport: ClassReference("org.apache.royale.jewel.supportClasses.scrollbar.ScrollingViewport")
IBeadModel: ClassReference("org.apache.royale.jewel.beads.models.ArrayListSelectionModel")
IDataProviderItemRendererMapper: ClassReference("org.apache.royale.html.beads.SelectionDataItemRendererFactoryForCollectionView")
```

Layouts

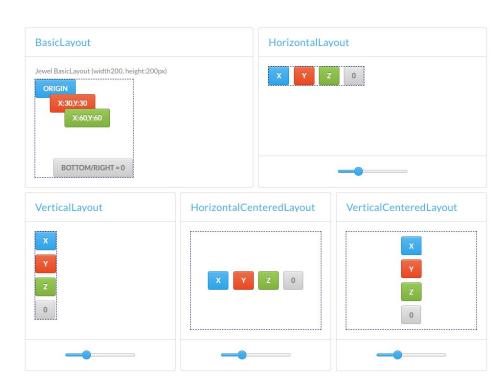
How Jewel components are displayed in screen





Layout Beads

- Based on CSS "flex"
- Tries to delegate layout to the browser when possible
- BasicLayout is for absolute positioning
- HorizontalLayout / VerticalLayout
- HorizontalCenteredLayout / VerticalCenteredLayout
- much more...

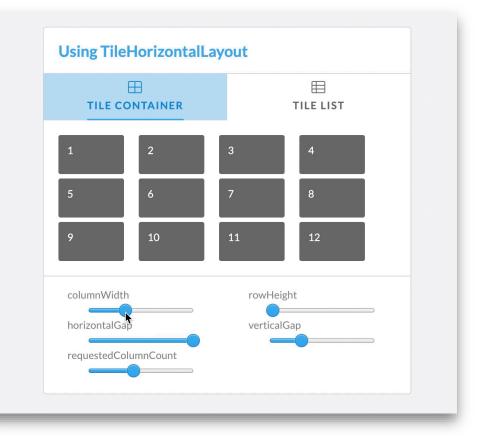






Layouts Beads

 TileHorizontalLayout uses a combination of css flex and AS3

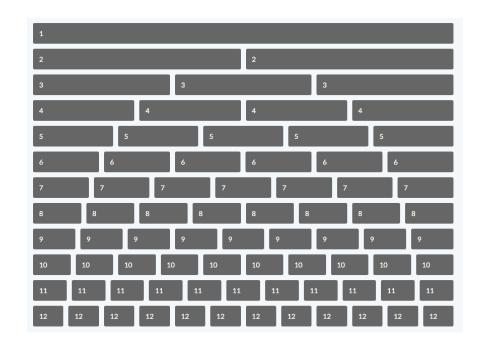






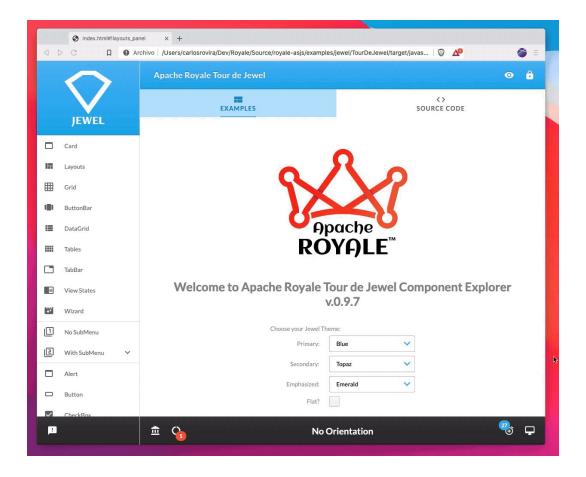
Responsive Layout

- Grid / GridCell
 - GridLayout / GridCellLayout
- Sizes can adapt to screen width
 - Fonts size change between mobile / tablet / desktop
- ResponsiveView (instead of View)
- Beads:
 - ResponsiveVisibility
 - ResponsiveSize
 - 0 ...









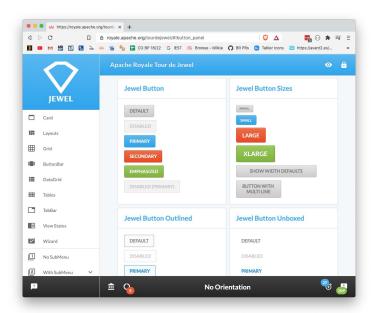
Themes

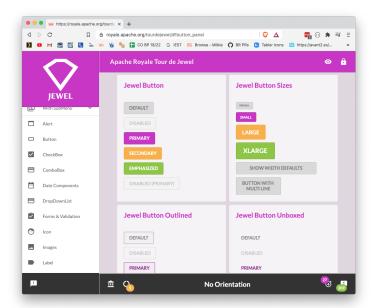
The look & feel of Jewel





Themes





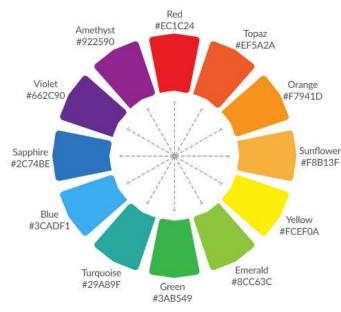




About themes

- **JewelTheme** is the master theme
- Use SASS
- Light/Dark and Flat/No Flat variations
- 12 Colors
- primary, secondary and emphasized
- 144 variations
- We can use
 - Jewel Theme (if you can compile SASS)
 - A combination of three themes (primary, secondary and emphasized)
- Dark themes still WIP

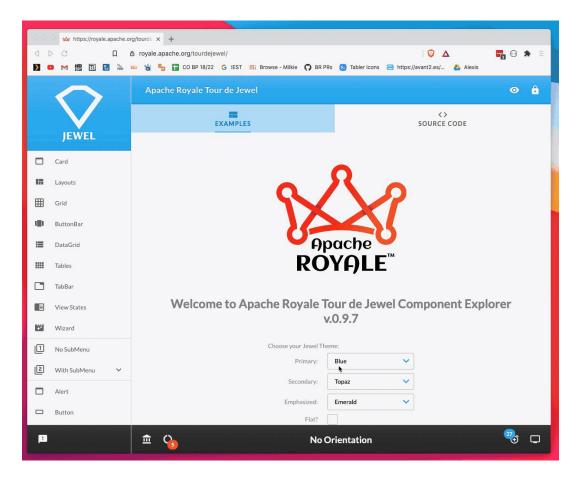
Apache Royale Jewel 12 Color Wheel







Themes Runtime Switching







Jewel Links

- Tour de Jewel
 - https://royale.apache.org/tourdejewel
- Jewel Blog Examples
 - https://royale.apache.org/category/jewel-ui-set/
- Jewel Documentation
 - https://apache.github.io/royale-docs/component-sets/jewel

Future

A look into the Jewel future





Jewel's Future

- Continue improving the UI Set
 - Continue improving actual components
 - Provide missing functionality
 - Bug fixing
 - Develop new features
 - Components still missing
 - new beads
 - O Dark Themes





Where to go from here

- Join our mailing list ("users" or "dev")
 - https://royale.apache.org/mailing-lists/
- Do you want to join us?
 - https://royale.apache.org/get-involved/
- StackOverFlow
 - https://stackoverflow.com/questions/tagged/apache-royale
- If you care this project -> Follow us on Social Networks!! :)
 - Twitter: https://twitter.com/apacheroyale
 - LinkedIn: https://www.linkedin.com/groups/12118437
 - FaceBook: https://www.facebook.com/ApacheRoyaleSDK





Thank you for your attention!

Questions?





royale.apache.org