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ArrayLinearStructure<T>
-array: T[]
+ArrayLinearStructure()

iStack<T>
+push(type: T): void
+pop(): Node<T>
+isEmpty(): boolean
+lenght(): int
+top(): Node<T>

iHash<T>
+isEmpty() : boolean
+length() : int
+tableInsert(newNode : Node<T>) :
+tableRetrieve() : Node<T>
+tableRetrieve() : Node<T>
+hashFunction(key : int) : int

IQueue<T>
+equeue(type:T):void
+fronte():Node<T>
+dequeue():Note<T>
+isEmpty():boolean
+length():int

ILlistCT>
-addFirst(type: T) : vioid
-addEnd(type: T) : vioid
-addInd(type: T) : vioid
-asaro First() : vioid
-addInd(type: T) : vioid
-addInd(