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1 contributor

16 lines (15 sloc) | 324 Bytes



```
1 namespace ClockClass
2 {
3     class ClockProgram
4     {
5         static void Main()
6         {
7             Clock clock = new();
8
9             for (int i = 0; i < 86400; i++)
10            {
11                clock.IncrementClock();
12                Console.WriteLine(clock.ReadClock());
13            }
14        }
15    }
16 }
```