

Multimedia Services : Sprint Plan 8

Group BeNine
TI2316 Context Project

Bryan van Wijk (bryanvanwijk, 4363329)
Dorian de Koning (tcmdekoning, 4348737)
Ege de Bruin (kedebruin, 4400240)
Jochem Lugtenburg (jlugtenburg, 4370805)
Naomi de Ridder (nderidder, 4383109)

June 10, 2016

Supervisor: Dr. Cynthia Liem
Software Aspect TA: Valentine Mairet
Context Aspect TA: Alessio Bazzica

Delft University of Technology
Faculty of EEMCS

Contents

1	Introduction	3
2	Sprint plan	4
2.1	User Stories	4

1 Introduction

This document contains the sprint plan and backlog for week 8. A week begins with sprint planning, in which this document is created. This meeting will be on each Friday, after the sprint retrospective, which will also be on Friday. Week 8 is considered to be starting at June 10, and ending on June 17.

2 Sprint plan

This section starts with an overview of user stories, then these user stories are divided in tasks: the sprint plan.

2.1 User Stories

User Story 1

As a developer,

I want to be able to make changes based on the User Interaction Design interview so that I can deliver an easy to use product to the user.

User Story 2

As a developer,

I want the documentation to be clear so other people from outside our team can use the application.

User Story 3

As a user,

I want be able to see the progress of auto creating presets so that I can keep track of the auto preset creation progress.

User Story 4

As a user,

I want to be able to tweak the auto preset creation process so that I can more easily create different presets with different settings.

User Story 5

As a user,

I want the interface to prevent me from interfering with the auto preset creation process so that the auto preset creation cannot be interfered with.

User Story 6

As a user,

I want to be able to easily select which presets created by the auto preset creation process I want to save so that I do not have to manually remove a large amount of useless presets.

User Story 7

As a developer,

I want to have a clean database design, so that everything in the database is fully connected.

User Story 8

As a developer,

I want to have a draft of the final report, so that I can explain the system to others more easily.

User Story 9

As a developer,

I want to be able to deploy my software, so that an inexperienced user can install it easily without help.

User Story 10

As a user,

I want to see which cameras are currently used by other clients, so that I do not interfere with other camera operators.

User Story 11

As a developer,

I want to have a final version of the architecture, so I can explain the system to others more easily.

User Story	Task	Responsible	Assigned	E*	P**
User story 1	Change UI Button colors	Jochem	Jochem	1	A
	Add tag at top, not on bottom of tag edit view	Ege	Ege	0.5	A
	Fix empty tag saving as new	Ege	Ege	0.5	A
	Fix adding duplicate tags	Bryan	Bryan	1	A
	Fix non-fixed scrolling search bar	Jochem	Jochem	0.5	A
	Add toggle button for editing presets, auto focus and auto iris	Jochem	Jochem	1	A
	Update settings view, fix sliders starting at 0	Bryan	Bryan	1	A
	Change the tag modal	Jochem	Jochem	1	A
	Immediately add tags to the backend upon creation	Ege	Ege	2	A
User story 2	Update API documentation	Bryan	Bryan	1	B
User story 3	Implement progress bar functionality	Dorian	Dorian	3	C
	Implement rectangles in preview turning green when preset is created	Dorian	Dorian	2	C
User story 4	Add sliders for amount of rows, columns and levels	Dorian	Dorian	2	A
	Implement overlap parameter for preset creation in backend	Dorian	Dorian	2	B
	Add slider overlap preset creation	Dorian	Dorian	1	C
User story 5	Prevent interaction with the user interface while auto preset creation is running	Bryan	Bryan	2	A
User story 6	Add a tab to Auto preset creation modal for selecting presets to keep	Jochem	Jochem	2	B
	Remove automatically adding presets in backend when auto creating	Dorian	Naomi	2	B
	Store selected (generated) presets in backend	Jochem	Naomi	2	C
User story 7	Change database preset tables	Ege	Ege	1	D
	Update MySQLDatabase class to reflect new design	Ege	Ege	3	D
User story 8	Introduction, including a brief problem description and end-user's requirements	Naomi	Naomi	1	A
	Overview of the developed and implemented software product	Jochem	Jochem	1	A
	Reflection on the product and process from a software engineering perspective	Jochem	Jochem	1	A
	Description of the developed functionalities	Naomi	Naomi	2	A
	Special section on interaction design (development of the HCI module)	Naomi	Naomi	1	A
	Evaluation of the functional modules and the product in its entirety, including the failure analysis	Jochem	Jochem	1	A
	Outlook	Jochem	Jochem	1	A
User story 9	Make sure the software can be deployed correctly	Bryan	Bryan	2	A
User story 10	Show which camera's are in use in the frontend	Bryan	Bryan	1	D
	Camera's in use should be timeout when client does not respond.	Bryan	Bryan	1	B
User story 11	Create the final architecture	Bryan	Ege	3	A

* The estimated effort is measured in hours.

** Priority is rated on an A-E scale.